The second-order geometry of short-and-sparse blind deconvolution

Yenson Lau

March 22, 2019

Abstract

These notes describe a set of experiments for interrogating the curvature of nonconvex objective functions for short-and-sparse blind deconvolution (SaS-BD) over the course of optimization.

1 Introduction

In SaS-BD, we observe a length-m signal

$$\boldsymbol{y} = \iota \boldsymbol{a}_0 \circledast \boldsymbol{x}_0 + \boldsymbol{w},$$

the cyclic convolution between a *short* kernel $a_0 \in \mathbb{S}^{p_0-1}$, zero-padded to length m by $\iota : \mathbb{R}^{m \times p_0}$, and a *sparse* activation map $x_0 \in \mathbb{R}^m$, with possible additive noise w. Our goal is to recover a_0 and x_0 up to some scaling or cyclic shift, as

$$\iota \boldsymbol{a}_0 \circledast \boldsymbol{x}_0 \equiv \alpha s_{\ell}[\iota \boldsymbol{a}_0] \circledast \alpha^{-1} s_{-\ell}[\boldsymbol{x}_0]$$

for any $\alpha \in \{\mathbb{R} \setminus 0\}$ and $\ell \in \mathbb{Z}$. We refer to these as the scaling and shift symmetries respectively. A natural approach is to begin by formulating SaS-BD as a nonconvex optimization problem,

$$\min_{\boldsymbol{a} \in \mathbb{S}^{p-1}, \boldsymbol{x}} \left[\Psi_{\lambda}(\boldsymbol{a}, \boldsymbol{x}) \doteq \psi(\boldsymbol{a}, \boldsymbol{x}; \boldsymbol{y}) + \lambda \rho(\boldsymbol{x}) \right], \tag{1.1}$$

which minimizes a reconstruction error between y and $a \circledast x$, plus a sparse penalty ρ on x. For example, combining a squared error loss with an ℓ_1 -norm penalty yields the *bilinear-lasso* (BL) formulation

$$\Psi_{\lambda}(\boldsymbol{a}, \boldsymbol{x}) = \frac{1}{2} \| \iota \boldsymbol{a} \circledast \boldsymbol{x} - \boldsymbol{y} \|_{2}^{2} + \lambda \| \boldsymbol{x} \|_{1}.$$
 (BL)

A simplified problem, known as the *dropped-quadratic* formulation (DQ), can be obtained when the circulant matrix of a, C_a , satisfies $C_a^T C_a \simeq I$ over the course of optimization,

$$\Psi_{\lambda}(\boldsymbol{a}, \boldsymbol{x}) = \frac{1}{2} \|\boldsymbol{x}\|_{2}^{2} - \langle \iota \boldsymbol{a} \circledast \boldsymbol{x}, \boldsymbol{y} \rangle + \frac{1}{2} \|\boldsymbol{y}\|_{2}^{2} + \lambda \rho(\boldsymbol{x}), \tag{DQ}$$

$$\rho(x) = \sum_{i} (x_i^2 + \delta^2)^{\frac{1}{2}}. \tag{1.2}$$

1.1 Regional landscape geometry

When x_0 is generic, its effect on the objective landscape can be marginalized via minimization,

$$(1.1) \equiv \min_{\boldsymbol{a} \in \mathbb{S}^{p-1}} \left[\varphi_{\lambda}(\boldsymbol{a}) \doteq \min_{\boldsymbol{x}} \Psi_{\lambda}(\boldsymbol{a}, \boldsymbol{x}) \right]. \tag{1.3}$$

As the scale symmetry has already been broken by the sphere, the landscape of φ_{λ} is primarily driven by shift symmetries after marginalization. Indeed, when $p>p_0$, several cyclic shifts of a_0 can potentially be recovered through the variable a, each creating a local minimizer on φ_{λ} . This in turn influences the behavior of φ_{λ} for regions of the sphere in the vicinity of multiple shifts.

Within such regions, the landscape geometry of φ_{λ} become regularized in a way that appears to be *largely independent* of the specific formulation used for SaS-BD, but finds a relatively simple expression in the (DQ) formulation [KLZW19]. Suppose $a \in \mathcal{S}_{\tau} \doteq \{a : \iota a \in \operatorname{span}(\{s_{\ell}[a_0]\}_{\ell \in \tau})\}$, for a few shifts $\tau \subset [m], \ |\tau| \geq 2$, i.e.

$$\iota \boldsymbol{a} = \sum_{\ell \in \tau} \alpha_{\ell} s_{\ell} [\iota \boldsymbol{a}_{0}] \in \mathbb{S}^{p-1}. \tag{1.4}$$

1.2 Sparsity-coherence tradeoff

2 Experimental outline

References

[KLZW19] Han-Wen Kuo, Yenson Lau, Yuqian Zhang, and John Wright. Geometry and symmetry in short-and-sparse deconvolution. arXiv preprint arXiv:1901.00256, 63(7):4497–4520, 2019.