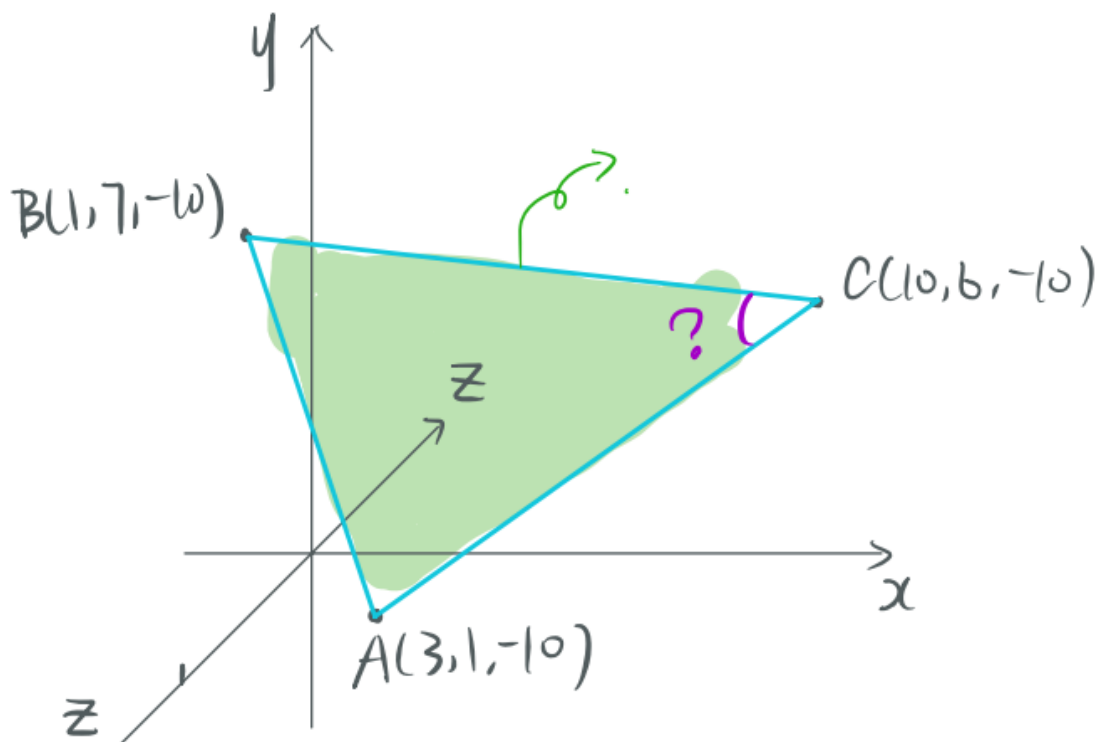


## 1. Field

场的建模与分析

1. 标定每个点，清楚接下来要算什么



2. 向量

从A指到B的向量为 $r_{AB}$ ，它等于 **终点坐标 减去 起点坐标**

$$r_{AB} = r_B - r_A$$

3. 角度计算

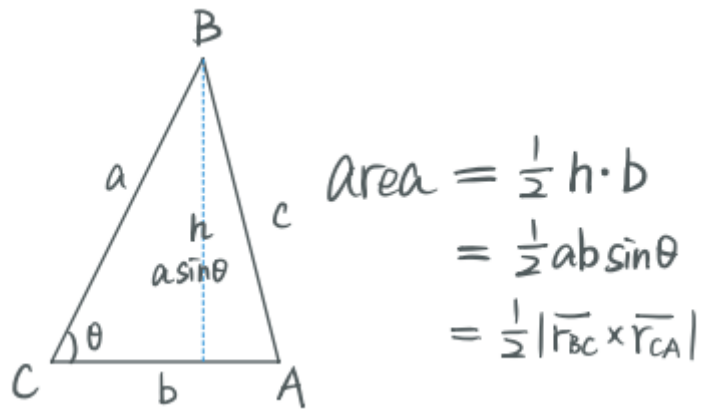
由矢量的点乘推出角度的计算公式：

$$\vec{r}_{CB} \cdot \vec{r}_{CA} = |\vec{r}_{CB}| \cdot |\vec{r}_{CA}| \cdot \cos \theta_C$$

$$\theta_C = \cos^{-1} \left( \frac{\vec{r}_{CB} \cdot \vec{r}_{CA}}{|\vec{r}_{CB}| \cdot |\vec{r}_{CA}|} \right)$$

4. 面积(area)计算

由矢量的叉乘推导出面积计算公式



5. 周长(perimeter)计算  
 三个向量模长(magnitude)的和。

## 2. Coodinate System 坐标系

### 2. 拉梅系数

各个坐标系的微分算子：

笛卡尔坐标系	$dl_x = dx$	$dl_y = dy$	$dl_z = dz$
柱坐标系	$dl_\rho = d\rho$	$dl_\phi = \rho d\phi$	$dl_z = dz$
球坐标系	$dl_r = dr$	$dl_\theta = r d\theta$	$dl_\phi = r \sin \theta d\phi$

### Del operator ∇

定义	三维空间笛卡尔系	三维空间柱坐标系
$\nabla = \frac{d}{dl}$	$(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z})$	$(\frac{\partial}{\partial \rho}, \frac{\partial}{\partial \phi}, \frac{\partial}{\partial z})$

球坐标系的Del算子类似，可以自行写出。

### 3. 笛卡尔坐标和柱坐标的转换

**Table 3-2:** Coordinate transformation relations.

Transformation	Coordinate Variables	Unit Vectors	Vector Components
<b>Cartesian to cylindrical</b>	$r = \sqrt{x^2 + y^2}$ $\phi = \tan^{-1}(y/x)$ $z = z$	$\hat{\mathbf{r}} = \hat{\mathbf{x}} \cos \phi + \hat{\mathbf{y}} \sin \phi$ $\hat{\boldsymbol{\phi}} = -\hat{\mathbf{x}} \sin \phi + \hat{\mathbf{y}} \cos \phi$ $\hat{\mathbf{z}} = \hat{\mathbf{z}}$	$A_r = A_x \cos \phi + A_y \sin \phi$ $A_\phi = -A_x \sin \phi + A_y \cos \phi$ $A_z = A_z$
<b>Cylindrical to Cartesian</b>	$x = r \cos \phi$ $y = r \sin \phi$ $z = z$	$\hat{\mathbf{x}} = \hat{\mathbf{r}} \cos \phi - \hat{\boldsymbol{\phi}} \sin \phi$ $\hat{\mathbf{y}} = \hat{\mathbf{r}} \sin \phi + \hat{\boldsymbol{\phi}} \cos \phi$ $\hat{\mathbf{z}} = \hat{\mathbf{z}}$	$A_x = A_r \cos \phi - A_\phi \sin \phi$ $A_y = A_r \sin \phi + A_\phi \cos \phi$ $A_z = A_z$
<b>Cartesian to spherical</b>	$R = \sqrt{x^2 + y^2 + z^2}$ $\theta = \tan^{-1}[\sqrt{x^2 + y^2}/z]$ $\phi = \tan^{-1}(y/x)$	$\hat{\mathbf{R}} = \hat{\mathbf{x}} \sin \theta \cos \phi + \hat{\mathbf{y}} \sin \theta \sin \phi + \hat{\mathbf{z}} \cos \theta$ $\hat{\boldsymbol{\theta}} = \hat{\mathbf{x}} \cos \theta \cos \phi + \hat{\mathbf{y}} \cos \theta \sin \phi - \hat{\mathbf{z}} \sin \theta$ $\hat{\boldsymbol{\phi}} = -\hat{\mathbf{x}} \sin \phi + \hat{\mathbf{y}} \cos \phi$	$A_R = A_x \sin \theta \cos \phi + A_y \sin \theta \sin \phi + A_z \cos \theta$ $A_\theta = A_x \cos \theta \cos \phi + A_y \cos \theta \sin \phi - A_z \sin \theta$ $A_\phi = -A_x \sin \phi + A_y \cos \phi$
<b>Spherical to Cartesian</b>	$x = R \sin \theta \cos \phi$ $y = R \sin \theta \sin \phi$ $z = R \cos \theta$	$\hat{\mathbf{x}} = \hat{\mathbf{R}} \sin \theta \cos \phi + \hat{\boldsymbol{\theta}} \cos \theta \cos \phi - \hat{\boldsymbol{\phi}} \sin \phi$ $\hat{\mathbf{y}} = \hat{\mathbf{R}} \sin \theta \sin \phi + \hat{\boldsymbol{\theta}} \cos \theta \sin \phi + \hat{\boldsymbol{\phi}} \cos \phi$ $\hat{\mathbf{z}} = \hat{\mathbf{R}} \cos \theta - \hat{\boldsymbol{\theta}} \sin \theta$	$A_x = A_R \sin \theta \cos \phi + A_\theta \cos \theta \cos \phi - A_\phi \sin \phi$ $A_y = A_R \sin \theta \sin \phi + A_\theta \cos \theta \sin \phi + A_\phi \cos \phi$ $A_z = A_R \cos \theta - A_\theta \sin \theta$
<b>Cylindrical to spherical</b>	$R = \sqrt{r^2 + z^2}$ $\theta = \tan^{-1}(r/z)$ $\phi = \phi$	$\hat{\mathbf{R}} = \hat{\mathbf{r}} \sin \theta + \hat{\mathbf{z}} \cos \theta$ $\hat{\boldsymbol{\theta}} = \hat{\mathbf{r}} \cos \theta - \hat{\mathbf{z}} \sin \theta$ $\hat{\boldsymbol{\phi}} = \hat{\boldsymbol{\phi}}$	$A_R = A_r \sin \theta + A_z \cos \theta$ $A_\theta = A_r \cos \theta - A_z \sin \theta$ $A_\phi = A_\phi$
<b>Spherical to cylindrical</b>	$r = R \sin \theta$ $\phi = \phi$ $z = R \cos \theta$	$\hat{\mathbf{r}} = \hat{\mathbf{R}} \sin \theta + \hat{\boldsymbol{\theta}} \cos \theta$ $\hat{\boldsymbol{\phi}} = \hat{\boldsymbol{\phi}}$ $\hat{\mathbf{z}} = \hat{\mathbf{R}} \cos \theta - \hat{\boldsymbol{\theta}} \sin \theta$	$A_r = A_R \sin \theta + A_\theta \cos \theta$ $A_\phi = A_\phi$ $A_z = A_R \cos \theta - A_\theta \sin \theta$

partial  $\partial$ 为取偏导数

## 4. Gradient 梯度

标量场的梯度表示标量场在某一点沿着最快增长方向的变化率，其方向与等值面垂直。

$$\nabla f = \frac{\partial f}{\partial x} \mathbf{a}_x + \frac{\partial f}{\partial y} \mathbf{a}_y + \frac{\partial f}{\partial z} \mathbf{a}_z$$

## 5. Divergence 散度

矢量场的散度表示矢量场在某一点从该点发散或汇聚的程度，其正负与流体流出或流入有关。

$$\nabla \cdot \mathbf{P} = \left( \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right) \cdot (A_x, A_y, A_z)$$

$$\nabla \cdot \mathbf{P} = \frac{\partial F_x}{\partial x} + \frac{\partial F_y}{\partial y} + \frac{\partial F_z}{\partial z}$$

## 6. Curl 旋度

矢量场的旋度表示矢量场在某一点绕该点旋转的强度和方向，其大小与旋转速率成正比，其方向与右手定则一致。

$$\nabla \times \mathbf{P} = \begin{vmatrix} \hat{\mathbf{a}}_x & \hat{\mathbf{a}}_y & \hat{\mathbf{a}}_z \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_x & A_y & A_z \end{vmatrix}$$

$$\nabla \times \mathbf{P} = \left( \frac{\partial F_z}{\partial y} - \frac{\partial F_y}{\partial z} \right) \mathbf{a}_x + \left( \frac{\partial F_x}{\partial z} - \frac{\partial F_z}{\partial x} \right) \mathbf{a}_y + \left( \frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right) \mathbf{a}_z$$

以上