˝Imaa mogo praopisnih gešaka˝

MONSTERS

SYREN

The shore of the Lighthouse bay is littered by the rotting remains of once sea-worthy vessels. Sunken by the luring whales of beautiful women whose bodies lay upon the sharp rocks protruding from the sea.

Beautiful, yet vile, utilising sharp claws and enchanting voices to defite their enemies.

SEABOUND

Once hardy marimen, now cursed to serve the unforgiving sea forever. They inhabit the numerous shipwrecks stranded along the shore. They are mindless aberrations whose appearance is like of a blooted and drowned sailor.

Although passive if not disturbed, the are quite protective of their ship. They attack with cutlasses and sabres.

SEABOUND CAPTAIN

For every ship there is a captain and so it is in death. Although an aberration, some sort of his former personality remains. He still persists in the constant maintenance and protection of his ship.

A seabound captain uses an arquebus and is able to call upon the tide to drown his foes

SERPENT

Many ships who sail to close to the shore will cought a glipse of giant sea serpents basking in the shallow waters of the bay. The size waryes from few meters to serpents as long as the prow of a ship. Some are known to atack and eaven sink large wesels.

Wery agressive and easily provoked, they atack with powerfull bites.

PLAGUE DOCTOR

When the Eather swept Lanervin, the streets were filled with the sickening cries of the sick and dying. Among them were healers - plague doctors. Once becoming hope, now shells of their former selves.

In a cruel twist, they wield pestilence and poison.

HARLEQUIN

Not many venture to the old theatre, for they may hear the hored laughter of a madman. Dressed in costumes and wearing masks with fixed grins, they can only be described as unsettling.

His attacks are swift and always accompanied with laughter.

PUPETIER

Strings upon strings…dance my little puppet…These are the chants of the puppet master wanting to enslave another unlucky victim, for his collection is vast and forever seeking more members.

In combat he is quite malevolent and has the ability to temporarily enslave his enemies.

KRON

As the laws of the old world faided, many dark and forbiden arts have been redisovered. Those who use them are known as krones, women who made unholy pakts with the unnaimed enteties of the eather.

Krones are able to use pounted poissons and powerful curses.

HOBLUM

A forest sprite now twisted by the eather. It resembles a treetrunck owergrown with moss and mushrooms, stride to close and it will gain two arms and legs as well as a massive gaiping mounth.

A Hoblum attacks with quick slashes of his vine like hands.

GNILUR

Some areas in the wast Glooming forest are owergrown with mushrooms. Among them a Gnilur can reside. A mushroom like creature with three legs and a giant eye on its stock.

With his spores, a gnilur is able to attack at a distance and can utilise poisonus gasses.

WENDIGO

The deepest and darkest woods are often stoked by melissus beeings. Wendigos are tall and slender beeings with a human like boody. Once men who sucome to there primal needs for blood now towering creatures lurking the forests in serch for human flesh.

With claws a wendigo can gut a human in one slash and is capable of using his aperance to paralise his foes.