DEDY PRIYATNA



OBJECTIVE

My primary objective is to create a dynamic and inclusive work environment that promotes teamwork and creativity. I strive to empower my team members to reach their full potential while delivering high-quality solutions that meet organizational goals.

ADDRESS

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EXPERIENCE

March 2024 - NOW

Lead Eccomerce | PT. Vigo Technologi Indonesia | Jakarta

- Team Management: Leading and overseeing the development team to ensure projects are completed on time and meet quality standards.
- Architecture Design: Designing efficient and scalable system architectures for applications and products under development.
- Code Development: Involvement in coding, especially in creating core features and solving complex technical problems.
- Testing and Validation: Overseeing the testing process to ensure high-quality products, including unit testing, integration testing, and user acceptance testing.
- Mentoring: Providing guidance and support to team members, helping them develop technical and professional skills.
- Collaboration with Stakeholders: Communicating with project managers, designers, and other stakeholders to understand project requirements and ensure alignment with the product vision.
- Project Management: Assisting in project planning and management, including estimating time and resources needed.
- Problem Solving: Identifying and resolving technical issues that arise during development and implementation.
- erformance Monitoring: Overseeing application and system performance, and making optimizations as necessary.
- Best Practices Implementation: Applying best practices in software development and Agile methodologies to enhance team efficiency.
- Documentation: Creating and maintaining technical documentation for developed systems and processes.

JANUARY 2024 - March 2024

Front End Developer (Project Based/freelance) | PT. Sinar Sakti International | Jakarta

- Designed and implemented website interface for TV, mobile, desktop and tablets.
- Coded software updates to add new features, close security holes and resolve defects.
- Designed and developed software systems with flutter
- Collaborated across technical and design teams to produce innovative software applications.
- Kept detailed records of releases and software fixes for optimum traceability.
- Refined and upgraded existing software to continuously improve performance.
- Revealed new product features and project updates to C-level executives through high-quality presentations.
- Wrote clean and dynamic code, leveraging expertise across multiple programming languages to meet diverse requirements.
- Developed testable software using agile methodologies to create high-quality deliverables
- Integrated third-party applications into existing software, enhancing features and performance.
- Harnessed Agile project management to support top-quality mobile apps across development lifecycle.

OCTOBER 2023 - DESEMBER 2023

Senior Software Engineer (Project Based/Freelance) | Sprout Digital Lab | Tangerang

- Wrote clean and dynamic code in Nest Js
- Service Oriented Architecture / Microservices Architecture
- Wrote and developed new and well-tested code for different software projects.
- Resolved Jira tickets with comprehensive bug fixes.
- Integrated third-party applications into existing software, enhancing features and performance.
- Built and maintained code libraries used to produce consistent and reliable code.
- Wrote clean and dynamic code, leveraging expertise across multiple programming languages to meet diverse requirements.
- Managed team resources to deliver on sprint goals within expected timeframes.
- Supported software code review, system integration and validation in line with company and regulatory requirements.
- Assisted quality assurance team with testing software, investigating bugs and developing test cases.
- Developed testable software using agile methodologies to create high-quality deliverables

JULI 2022 - AGUSTUS 2023

Senior Backend Engineer (Fulltime) | PT. Aneka Juragan Material | Jakarta

- Collaborate with cross-functional teams including design, product management, and other engineering teams to develop software solutions aligned with business goals
- Lead the design and implementation of scalable, secure, and high-performance applications that enable seamless online browsing, shopping, and customization of jewelry pieces
- Architect and develop backend systems, databases, APIs, and integrations to support both customer-facing and internal applications
- Mentor and guide junior engineers, conducting code reviews and ensuring adherence to best practices and coding standards

- Stay current with industry trends, emerging technologies, and software development best practices, and advocate for their integration when appropriate
- Troubleshoot and resolve software defects and performance issues, collaborating with the team to identify root causes and implement solutions
- Monitor and troubleshoot production issues, providing timely resolutions
- Implement APIs and integrate them with other services and databases
- Develop software optimized for usability, performance, maintenance, and etc
- Setup CI/CD, DOCKER, Google Cloud Platform(GCP)
- Project: juraganmaterial.id (build content management system) with nodejs, postgresql, firebase, GCP
- Repo: https://github.com/dedypry

JUNI 2021 – JULI 2022

FullStack Developer (Fulltime) | PT. Jafra Cosmetic Indonesia | Jakarta

- Designed and developed the backend architecture to support request/order management for company staff to place orders with vendors.
- Integrated a reimbursement module for staff to submit and track reimbursement requests.
- Implemented a cke ng system for user requests to the IT department, ensuring efficient communica on and issue resolu on.
- Added localiza on features for seamless usage in different countries where Jafra operates.
- Ensured data security and privacy measures to protect sensitive information.
- Optimized the application performance for fast response times.
- Collaborated with cross-func onal teams for a user-friendly application.
- Conducted tes ng and debugging to ensure a bug-free application.
- Provided technical support and guidance to the team.
- Contributed to documenta on for be er understanding of the backend structure.
- Assisted with func onality and performance improvements to create dynamic, robust applica ons for posi ve customer experiences.
- Maintained accountability for troubleshoo ng and resolving support issues.
- Gathered and examined user feedback to improve capacity of so ware.
- Project: Jafra Office Management (JOM) with laravel, vuejs, flu er, firebase, postgresql, devops ubuntu, nginx, pusher.

Maret 2020 - Maret 2021

Senior Backend Engineer (Fulltime) | PT. Solusi Ekosistem Global | Jakarta

- Conducted UI tests to achieve cost-effective measures and op mise performance.
- Communicated technical and design requirements to determine performance, reliability and accessibility.
- Collaborated with departments to discuss technical issues, so ware system design and maintenance.
- Revised exis ng so ware to upgrade interfaces and elevate performance.
- Oversaw innovative technologies to improve applications and deliver speedy outcomes.

- Oversaw system tes ng and valida on procedures to automate func onality and establish reliability.
- Troubleshot and debugged software to identify and rectify errors, minimising work disrup ons and down me.
- A ended conferences and educa onal events to network with industry leaders and amplify skills.
- Project: idnstore.tw, indomatjar.com, china event store: laravel, vuejs, nodejs, reactjs, flu er, postgresql, firebase, mongodb, pusher, socket.io devops ubuntu, nginx
- repo: https://bitbucket.org/dedypry30/workspace/repositories/

NOVEMBER 2019 - MARET 2020

FullStack Engineer (Project Based/Freelance) | PT. Rekayasa Aplikasi Digital | Jakarta

- Completed assigned tasks and reached targets working solely in remote working capacity.
- Maintained and improved existing websites and applica ons, enhancing user experience and functionality.
- Developed software systems applying scientific analyses and mathematical models to measure outcomes and design consequences.
- Reviewed and influenced ongoing designs, standards and methods for website, intranet and applica on development projects.
- Gathered and examined user feedback to improve capacity of so ware.
- Troubleshot and debugged software to identify and rectify errors, minimising work disrup ons and down me.
- Collaborated with DevOps engineers to verify code is planned and deployed to production environments with minimum disrup on to end users.
- Esmated project scope and worked with PM team to forecast milestones and melines.
- Project : PLN, kampusDigi : laravel, vuejs, nodejs, reactjs, react nave gitlab : hps://gitlab.com/dedypry30

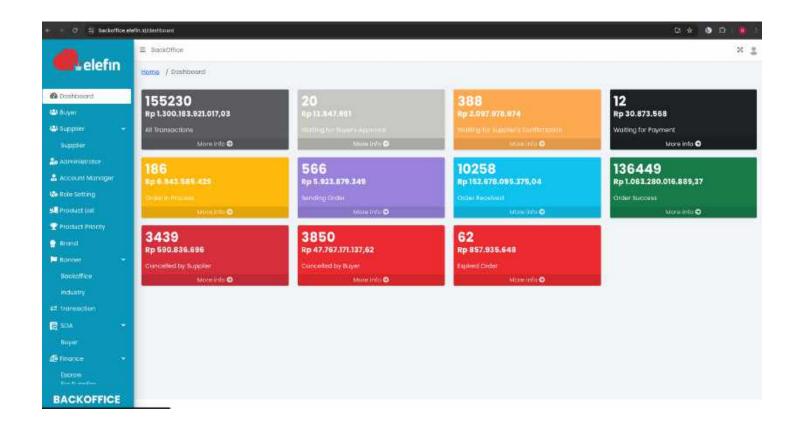
Universitas Pamulang | Tangerang - 2019-2022 Bachelor's Degree in Elementary Education COMMUNICATION Working closely with fellow developers and designers to ensure the seamless integration of features and functionality is vital. Regular communication and teamwork will help us achieve our project goals efficiently. LEADERSHIP

As a leader, I foster a collaborative team environment that encourages innovation, accountability, and professional growth among team members.

Elefin

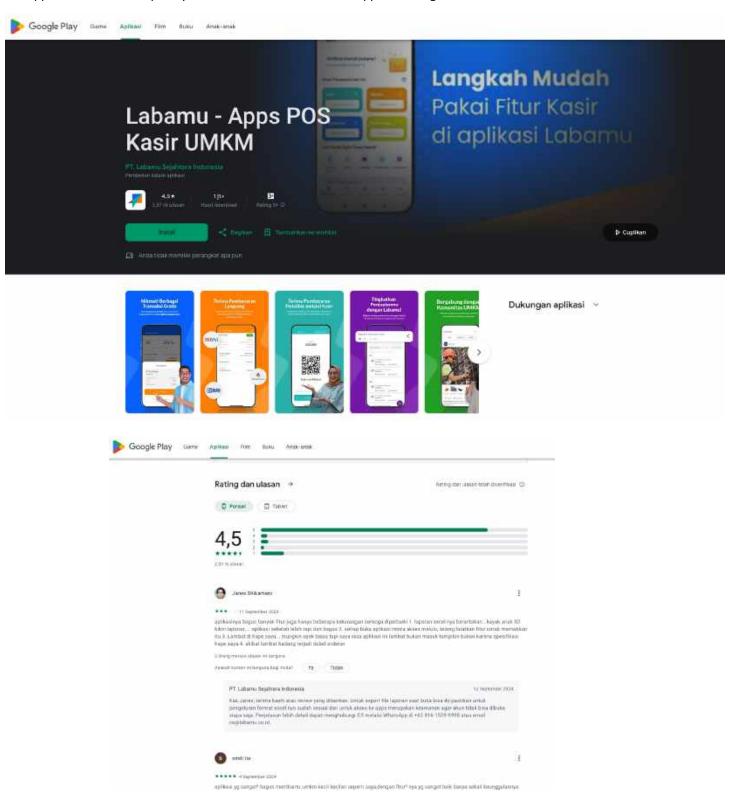
elefin merupakan aplikasi B2B di bawah naungan mayapada group, aplikasi ini dibuat menggunakan Reactjs dan nodejs





Labamu

This application was developed by a team and is a mobile cashier app built using Flutter.



Juragan Material

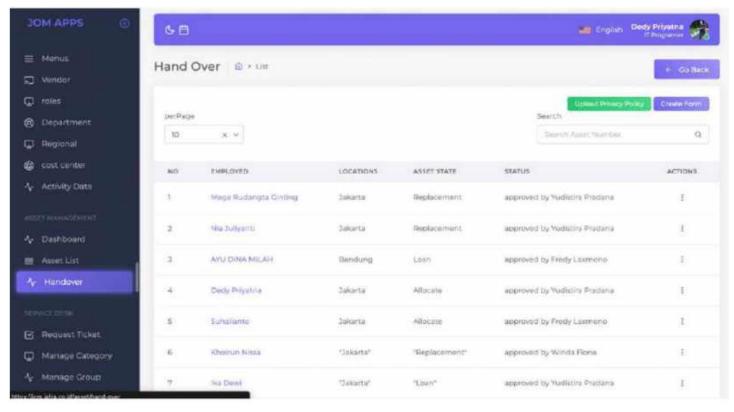
It is a startup company focused on B2B, with its main product being construction materials. The company collaborates with building material vendors across Indonesia, offering flexible payment options through partnerships with several payment gateways for pay-later services, such as Paper, Coint Work, and Credilink. We also work with various delivery platforms for logistics.

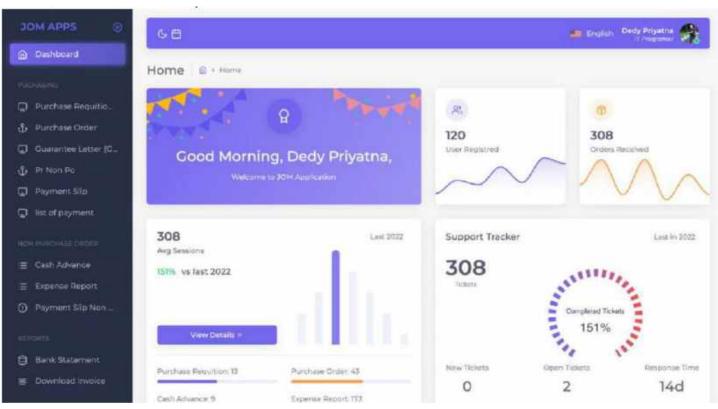
link https://juraganmaterial.id/



JOM (Jafra Office Management System)

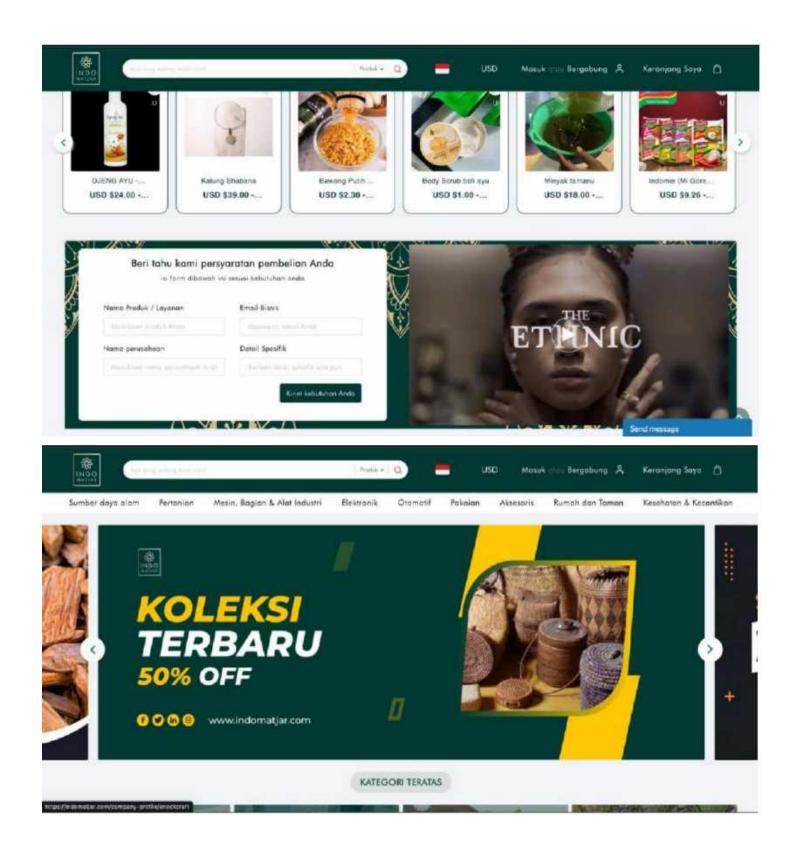
Jom is a management system that simplifies tasks, reduces paper usage, and replaces manual processes that typically require signatures with just one click.





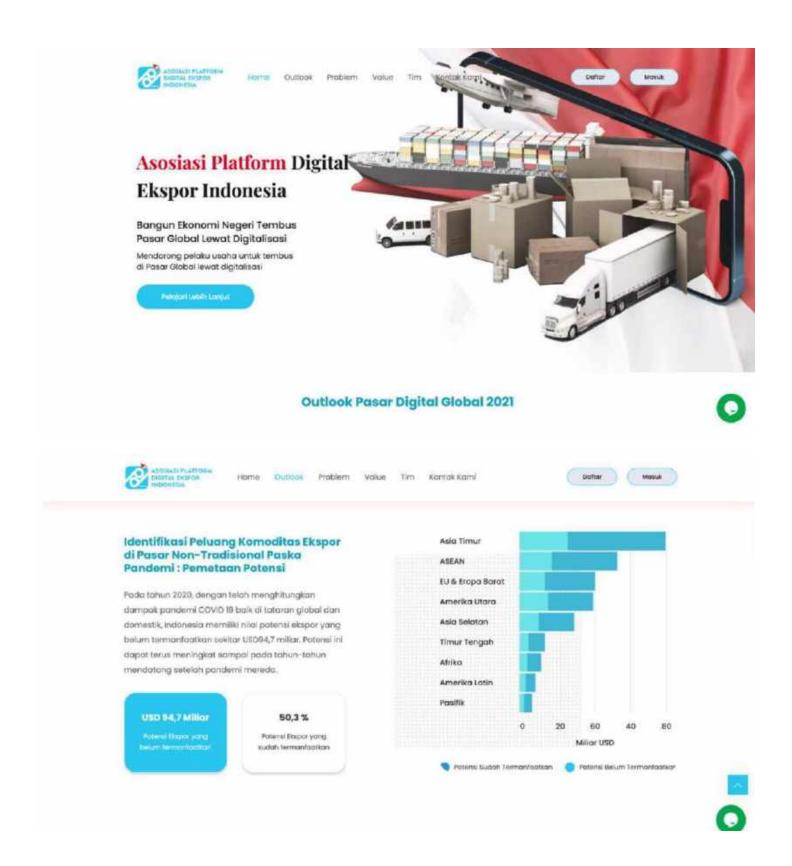
Indomatjar

Indomatjar is a platform that facilitates Indonesian SMEs to conduct transactions abroad, such as to Arab countries, China, Taiwan, and Hong Kong. It enables payments through UnionPay, Alipay, credit cards, and WeChat Pay, and partners with shipping services like Pos Indonesia, DHL, TGI, and others.



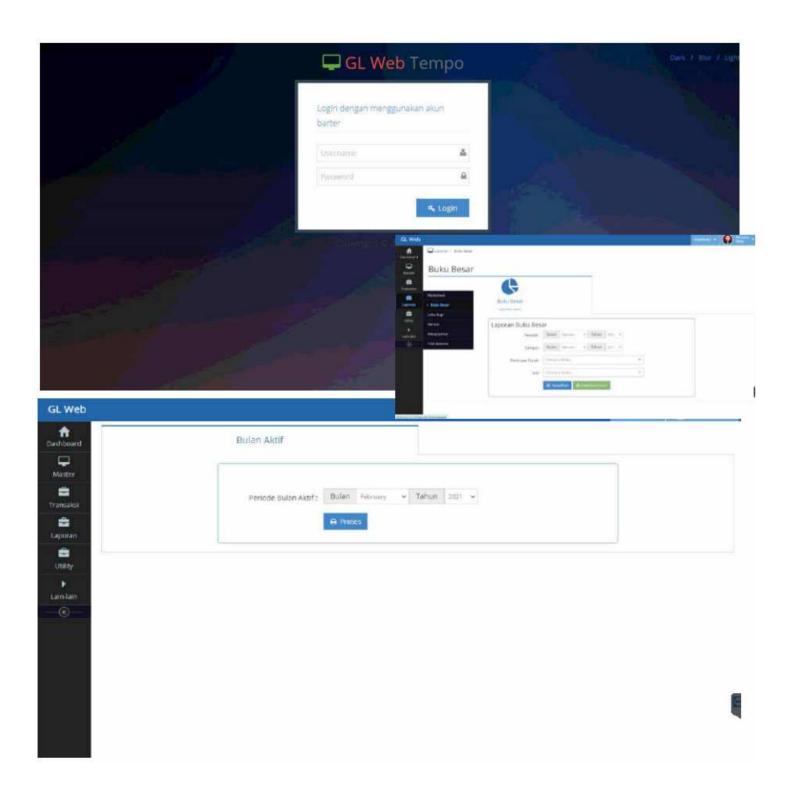
PDEkpor

Similar to Indomatjar, PDEkpor is a platform that supports Indonesian SMEs. However, PDEkpor is an organization dedicated to guiding Indonesian SMEs in exporting to international markets.



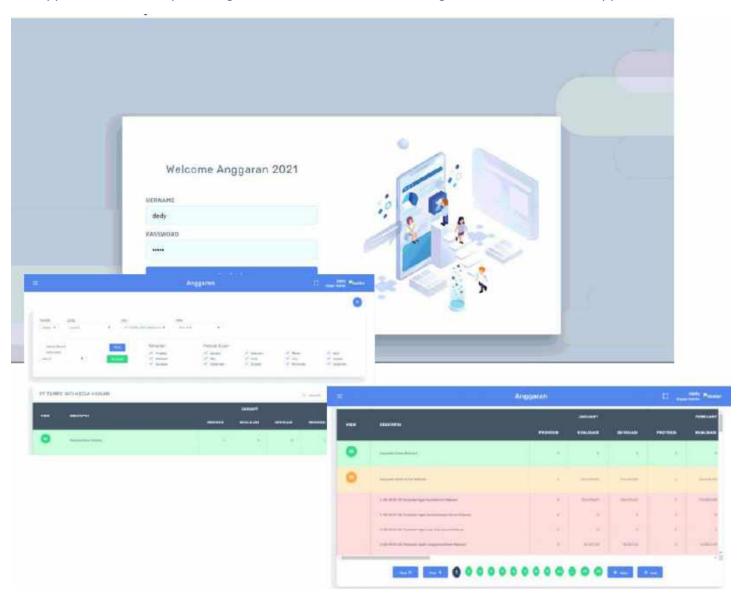
General Ledger

The application is designed to replace the desktop application, enabling employees to easily access data from home. It is built using Laravel and utilizes MySQL for the database.



Anggaran Web

This application is developed using Laravel 8.0 and Vue 2.6, utilizing data from the GL web application.



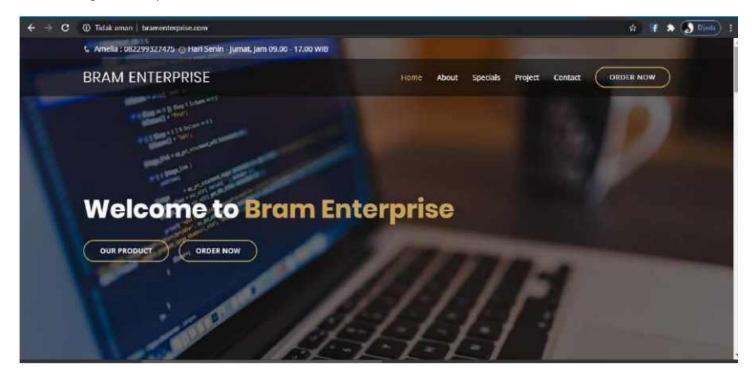
Project Aplikasi interview PLN

This application aims to facilitate candidates during the pandemic by allowing them to participate in online interviews and receive immediate feedback from interviewers, enabling a faster interview process without taking days to complete.



Bram Enterprise

This is a landing page website focused on IT consulting. The site contains information about the company and is built using Bootstrap.



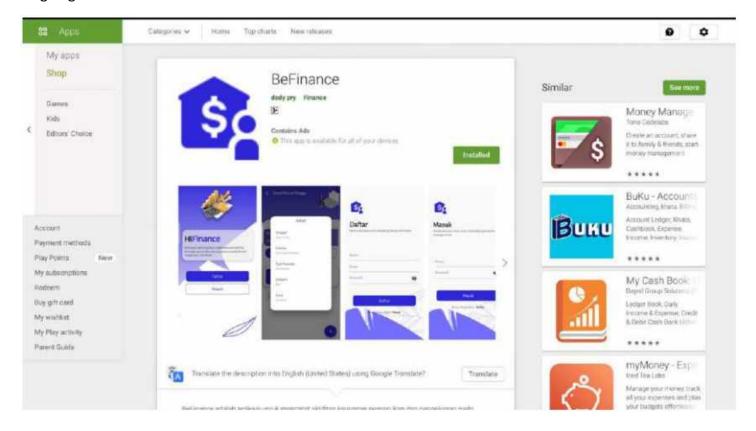
Pendi Jaya Alumunium

This is a landing page website featuring aluminum products and other projects, built using Bootstrap.



BeFinance (Mobile Apps with Flutter)

This is a mobile app developed using Flutter. This simple application allows users to track their incoming and outgoing finances.



children's game application (Mobile Apps with Flutter)

This is a children's game application (Mobile Apps with Flutter) designed as an educational tool for teaching Hijaiyah letters. The app teaches the letters through sound and includes a game where children match spoken sounds with the corresponding letters that appear on the screen.



