Week 4- AUT Assignment Group 3

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Assignment 4: functions

- Extend your grammar (and visitor) such that the input can contain user defined functions and calls to those functions (e.g. in an expression).
- Handle parameters and the relairn (either with or without a value)

Implementation

For this week, we had to extend our grammar to add support for functions so that the user can declare and call functions. Therefore, we have added 3 new rules in our grammar:

- function_declaration
- function_call
- returnStat

While testing our code, we found some weird behavior when we have multiple return statements. For example, consider the following code:

```
int m = 10
function myFunction(int a){
    if(a > 0){
        print m
        return a + m
    }
    return a
}
int c = myFunction(1)
```

Since we have multiple return statements, the compiler always executes all the statements. In order to fix this, we had to check if there is an if_statement and a return_statement in the same code_block, so that we tell the compiler to execute the line and then stop. If there is no such statement, then just continue visiting the other statements.

```
grammar Example2;
        : statement* EOF;
start2
statement: print_func
           while_statement
           returnStat
           if statement
           function_declaration
           function_call
           expression
           variables
print_func: Print op=(INT| BOOLEAN |ID |STRING) #printVar
            Print mathExpression
                                                 #printExpr
variables : int variable
         | bool variable
         | string_variable
returnStat: RETURN expression;
variables_type: IntType| BoolType | StringType;
parameters_funcDec: (variables_type ID (COMMA variables_type ID)*)?;
parameters_funcCall: (expression (COMMA expression)*)?;
function_declaration : FUNCTION ID function_block;
function_block : PARANL parameters_funcDec PARANR code_block;
function_call : ID PARANL parameters_funcCall PARANR;
if_statement: IF condition_block (ELSE code_block)?;
while_statement: WHILE condition_block;
```

```
condition_block: PARANL expression PARANR code block;
code_block: OPEN_CURLY_BRACKET statement* CLOSE_CURLY_BRACKET
            statement
string_variable : StringType ID (IS_EQUAL expression)? # stringAssign
               | ID IS EQUAL expression # stringAssignValue
bool variable : BoolType ID (IS EQUAL expression)? # boolAssign
              | ID IS EQUAL expression # boolAssignValue
int_variable : IntType ID (IS_EQUAL mathExpression)? # intAssign
               ID IS_EQUAL mathExpression
intAssignValue
             | ID (ADD_INCREMENT| SUB_INCREMENT | INCREMENT | DECREMENT)
mathExpression? # incrementAndDecrementInt
expression : function_call # FUNCTIONExpr
              mathExpression #MathExp
              BOOLEAN #ValueBoolean STRING #ValueString
              expression (GREATER_OR_EQUAL | SMALLER_OR_EQUAL |
GREATHER THAN | SMALLER THAN | EQUAL | NOT EQUAL) expression #
ComparisonExpression
              expression AND expression
                                                                   #
AndExpression
              expression OR expression
                                                               #
OrExpression
mathExpression: function_call
                                                     # FUNCTIONMathExpr
               mathExpression op=MUL mathExpression # Mul
               mathExpression op=DIV mathExpression # Div
               mathExpression op=ADD mathExpression # Add
               mathExpression op=SUB mathExpression # Sub
               mathExpression op=POW mathExpression # Pow
               mathExpression op=FACT # Fact
               PARANL mathExpression PARANR # parens
               INT #ValueNumber
```

```
ID
                     #ValueVariable
IS_EQUAL: '=';
MUL: '*';
DIV: '/';
ADD:
SUB: '-';
       '^';
POW:
FACT: '!';
PARANL: '(';
PARANR: ')';
DOT : '.';
ADD_INCREMENT : '+=';
SUB_INCREMENT : '-=';
INCREMENT : '++';
DECREMENT : '--';
OPEN_CURLY_BRACKET : '{';
CLOSE_CURLY_BRACKET : '}';
AND : 'and';
OR : 'or';
GREATER_OR_EQUAL : '>=';
SMALLER_OR_EQUAL : '<=';</pre>
GREATHER_THAN : '>';
SMALLER_THAN : '<';</pre>
EQUAL : '==';
NOT_EQUAL : '!=';
IntType: 'int';
BoolType: 'bool';
StringType: 'string';
WHILE : 'while';
COMMA: ',';
SEMICOLON: ';';
```

```
IF : 'if';
ELSE : 'else';
FOR : 'for';

VOID : 'void';
RETURN: 'return';
FUNCTION: 'function';
Print: 'print';

INT : SUB?[0-9]+(DOT[0-9]+)?;
BOOLEAN: 'True'|'False';
ID: [_A-Za-z][A-Za-z_!0-9.]*;
STRING : '"' ~('\r' | '\n' | '"')* '"';

COMMENT : '//' .+? ('\n'|EOF) -> skip;
WS : [ \t\r\n]+ -> skip;
```

Output

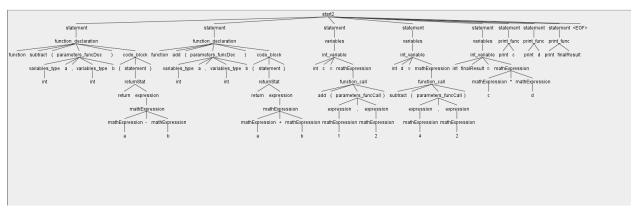
Below some test cases can be found to check the correctness of our grammar and implementations.

```
1) function subtract(int a, int b)
{
    return a + b
}
    function add (int a, int b)
{
     return a - b
}

int c = add(1,2)
    int d = subtract(4,2)

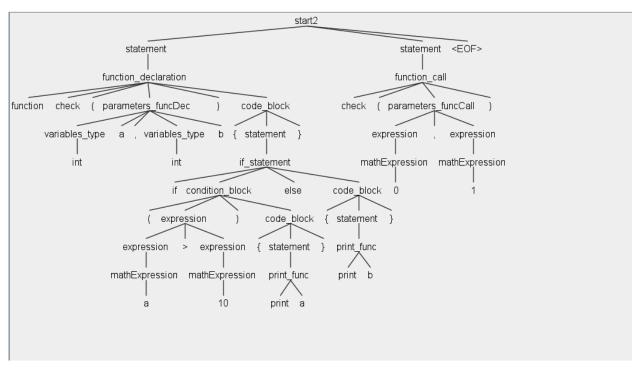
int finalResult = c + d

print c
print d
print finalResult
```



```
Formal Parameter: a -> Actual Parameter: 1
Formal Parameter: b -> Actual Parameter: 2
Added id to letterStack: a meaning adding 1 to numberStack
Added id to letterStack: b meaning adding 2 to numberStack
memory put: c = 3
Formal Parameter: a -> Actual Parameter: 4
Formal Parameter: b -> Actual Parameter: 2
Added id to letterStack: a meaning adding 4 to numberStack
Added id to letterStack: b meaning adding 2 to numberStack
memory put: d = 2
Added id to letterStack: c meaning adding 3 to numberStack
Added id to letterStack: d meaning adding 2 to numberStack
memory put: finalResult = 6
print c = 3
print d = 2
print finalResult = 6
```

```
2) function check(int a, int b){
      if(a > 10){
          print a
      }
      else{
          print b
      }
      check(0, 1)
```



```
Formal Parameter: a -> Actual Parameter: 0

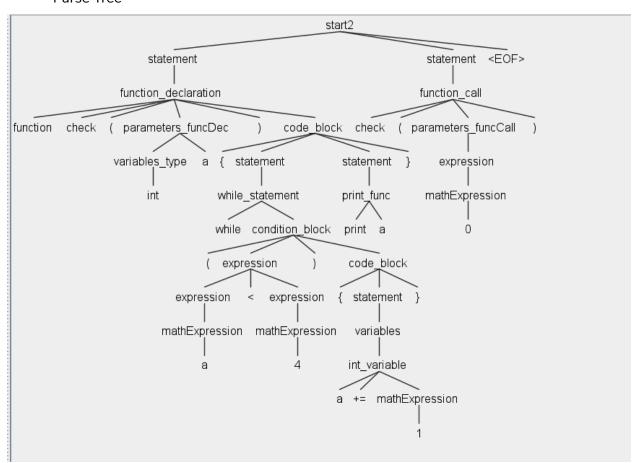
Formal Parameter: b -> Actual Parameter: 1

Added id to letterStack: a meaning adding 0 to numberStack

The result is = false

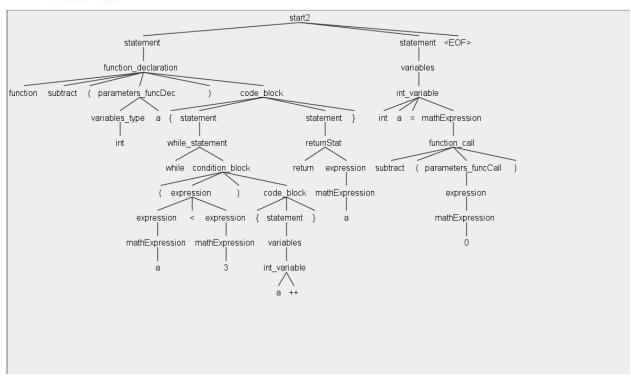
print b = 1
```

```
3) function check(int a){
         while(a < 4){
            a += 1
         }
         print a
    }
    check(0)</pre>
```



```
Formal Parameter: a -> Actual Parameter: 0
Added id to letterStack: a meaning adding 0 to numberStack
The result is = true
The new value is = 1
Added id to letterStack: a meaning adding 1 to numberStack
The result is = true
The new value is = 2
Added id to letterStack: a meaning adding 2 to numberStack
The result is = true
The new value is = 3
Added id to letterStack: a meaning adding 3 to numberStack
Added id to letterStack: a meaning adding 0 to numberStack
The result is = true
The new value is = 1
Added id to letterStack: a meaning adding 1 to numberStack
The result is = true
The new value is = 2
Added id to letterStack: a meaning adding 2 to numberStack
The result is = true
The new value is = 3
Added id to letterStack: a meaning adding 3 to numberStack
The result is = true
The new value is = 4
Added id to letterStack: a meaning adding 4 to numberStack
The result is = false
print a = 4
```

```
4) function subtract(int a){
     while(a < 3){
          a++
     }
     return a
}
int a = subtract(0)</pre>
```



```
Formal Parameter: a -> Actual Parameter: 0

The result is = true

The new value is = 2

Added id to letterStack: a meaning adding 2 to numberStack

The result is = true

The new value is = 3

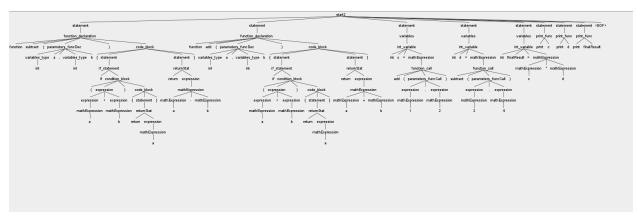
Added id to letterStack: a meaning adding 3 to numberStack

The result is = false

Added id to letterStack: a meaning adding 3 to numberStack

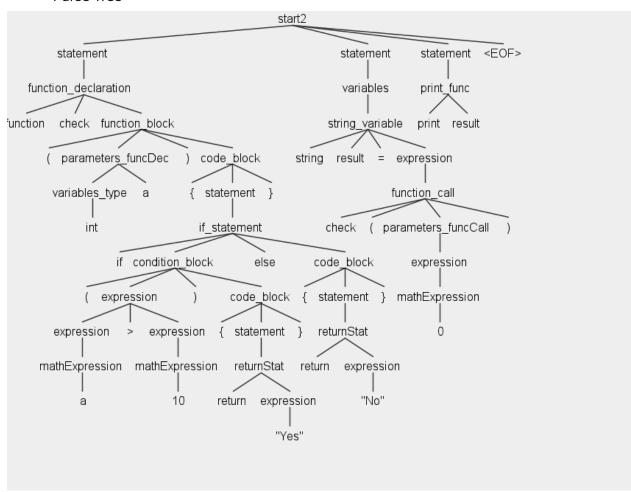
memory put: a = 3
```

```
5) function subtract(int a, int b){
      if(a > b){
         return a
      }
      return a - b
    }
    function add(int a, int b)
    {
      if(a > b){
        return a
      }
      return a+b
    }
    int c = add(1,2)
    int d = subtract(2,4)
    int finalResult = c*d
    print d
    print finalResult
```



```
Formal Parameter: a -> Actual Parameter: 1
Formal Parameter: b -> Actual Parameter: 2
Added id to letterStack: a meaning adding 1 to numberStack
Added id to letterStack: b meaning adding 2 to numberStack
The result is = false
Added id to letterStack: a meaning adding 1 to numberStack
Added id to letterStack: b meaning adding 2 to numberStack
memory put: c = 3
Formal Parameter: a -> Actual Parameter: 2
Added id to letterStack: c meaning adding 3 to numberStack
Added id to letterStack: d meaning adding -2 to numberStack
memory put: finalResult = -6
print c = 3
print d = -2
print finalResult = -6
```

```
6) function check(int a){
    if(a > 10){
       return "Yes"
    }
    else{
       return "No"
    }
    string result = check(0)
    print result
```



```
Formal Parameter: a -> Actual Parameter: 0

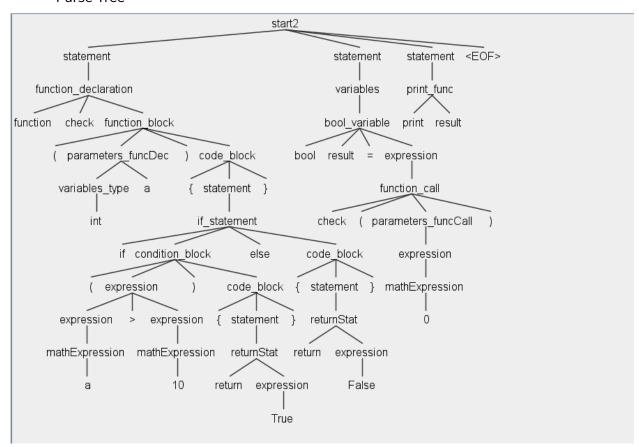
Added id to letterStack: a meaning adding 0 to numberStack

The result is = false

memory put: result = "No"

print result = "No"
```

```
7) function check(int a){
    if(a > 10){
        return True
    }
    else{
        return False
    }
}
bool result = check(0)
print result
```



Formal Parameter: a -> Actual Parameter: 0

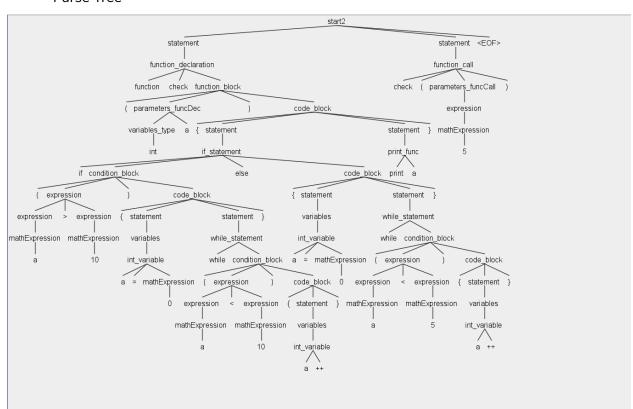
Added id to letterStack: a meaning adding 0 to numberStack

The result is = false

memory put: result = False

print result = False

```
8) function check(int a){
    if(a > 10){
        a = 0
        while(a < 10){
            a++
        }
    }else{
        a = 0
        while(a < 5){
            a++
        }
    }
    print a
}
check(5)</pre>
```



```
The new value is = 3
Added id to letterStack: a meaning adding 3 to numberStack
The result is = true
The new value is = 4
Added id to letterStack: a meaning adding 4 to numberStack
The result is = true
The new value is = 5
Added id to letterStack: a meaning adding 5 to numberStack
The result is = false
memory put: a = 0
Added id to letterStack: a meaning adding 0 to numberStack
The result is = true
The new value is = 1
Added id to letterStack: a meaning adding 1 to numberStack
The result is = true
The new value is = 2
Added id to letterStack: a meaning adding 2 to numberStack
The result is = true
The new value is = 3
Added id to letterStack: a meaning adding 3 to numberStack
The result is = true
The new value is = 4
Added id to letterStack: a meaning adding 4 to numberStack
The result is = true
The new value is = 5
Added id to letterStack: a meaning adding 5 to numberStack
The result is = false
print a = 5
```

Z3 SudokuB

Problem description

 b. write grammar + actions for z3's output of sudokuB.txt (as a preparation for week 5's assignment)

Implementation

Since last week, we had to implement a new rule for ite ("If-then-else") to parse the new z3 output.

In order to add the results of the functions to the grid, when we visit the ite, we retrieve the ID's of the variables used in the functions, and their the value so that, in the end, when we add it to the grid, we can specify which row/column should have the result value of the function.

The implementation can be found alongside this document.

```
ite: PARANL ITE PARANL AND get_assignment* PARANR NUMBER (NUMBER| ite)* PARANR;
get_assignment: PARANL EQUAL ID NUMBER PARANR;
global_declarations: PARANL ID INT PARANR;
MODEL
                    : 'model';
ITE
                    : 'ite';
                    : 'and';
AND
EQUAL
                    : '=';
INT
                    : 'Int';
NUMBER : [0-9]+;

TEXT : '"' ~('\r' | '\n' | '"')* '"';

UNSAT : 'unsat';

SAT : 'sat';

DEFINE_FUN : 'define-fun';
ID
                    : [_A-Za-z][A-Za-z_!0-9.]*;
PARANL
                    : '(';
                     : ')';
PARANR
NEWLINE
                      : [ \t\r\n]+ -> skip;
```

Output

****	*****	*****	*****	*****	*****	*****	*****	*****	*****	*****	*****	*****
П	3		2	- 11	1	6		Ш	8		7	Ш
П		7		- 11	2	8	3	Ш	5	1	6	- 11
П	8	1		- 11			7	Ш	2	3	Θ	- 11
****	*****	*****	*****	*****	*****	*****	*****	*****	*****	*****	******	*****
П	8	7		- 11	Θ		3	Ш		2	1	H
П	5			- 11	6	1	2	Ш	3	7	8	H
П	1	2	3	- 11	5	8	7	Ш			Θ	H
****	*****	*****	*****	*****	*****	*****	*****	*****	*****	*****	******	*****
П	1	7		Ш	3	2	8	Ш			5	Ш
П	3	2		- 11	5	6	1	Ш	7	8		Ш
П		8	5	- 11			7	H	2	1	3	Ш
****	****	*****	****	*****	*****	****	*****	******	*****	****	*****	*****