

EUROPEAN UNIVERSITY OF LEFKE
Faculty of Engineering
Department of Computer Engineering



COMP218
OBJECT-ORIENTED PROGRAMMING

PROGRAMMING ASSIGNMENT

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DString.h

```
#ifndef DSTRING_H
#define DSTRING_H
#include <string.h>

using namespace std;

class DString
{
    char *value;
    int len;

public:
    DString();
    DString(const char *s);
    DString(const DString &s);
    ~DString();
    DString operator=( const DString &rhs );
    friend DString operator+(DString &x, DString &y);
    DString& operator+= (const DString &rhs);
    friend int operator==(DString &x,DString &y);
    friend int operator!=(DString &x,DString &y);
    friend int operator<(DString &x,DString &y);
    friend int operator<=(DString &x,DString &y);
    friend int operator >(DString &x,DString &y);
    friend int operator >=(DString &x,DString &y);
    friend istream &operator >> (istream &ccin, DString &obj);
    friend ostream &operator << (ostream &ccout, DString &obj);

    int my_strlen() const;
    int my_strcmp(const DString & rhs) const;
    int my_strncmp(const DString & rhs, size_t num) const;

    char my_Strcpy (const DString & rhs)const;
    char my_Strncpy (const DString & rhs, size_t num)const;

    char my_strcat(const DString & rhs) const;
    char my_strncat(const DString & rhs, size_t num) const;

    const char my_strchr(int ch);
    const char my_strchrlast(int ch);

    const char my_StrStr(const DString & rhs);
```

```

        const char my_Strtok(const DString & rhs);

};

#endif // DSTRING_H

```

DString.cpp

```

#include <iostream>
#include "DString.h"
#include <string.h>
using namespace std;

// DEFAULT CONSTRUCTOR
DString::DString()
{
    len = 0;
    value = new char[0];
    value[0] = '\0';
}

// PARAMETERIZED CONSTRUCTOR
DString::DString(const char *s){
    len = strlen(s);
    value = new char[len+1];
    strcpy(value,s);

}

// COPY CONSTRUCTOR
DString::DString(const DString &s){
    len = s.len;
    value = new char[len+1];
    strcpy(value,s.value);

}

// DESTRUCTOR
DString::~DString()
{
    delete[] this -> value;
}

```

```
//.....OPERATOR OVERLOADING.....
```

```
// ASSIGNMENT OPERATOR
```

```
DString DString::operator=(const DString &rhs){  
    if (this == &rhs){  
        return *this;  
    }  
    else{  
  
        delete[] value;  
        len = rhs.len;  
        value = new char[len+1];  
        for(int i=0;i<len;i++)  
            value[i] = rhs.value[i];  
        value[len]='\0';  
  
        return *this;  
    }  
}
```

```
//ADDITION OPERATOR
```

```
DString operator+(DString &x, DString &y){  
    DString z;  
    z.len = x.len + y.len;  
    z.value= new char[z.len+1];  
    strcpy(z.value, x.value);  
    strcat(z.value, y.value);  
    return z;  
  
}
```

```
//SHORT HAND ASSIGNMENT OPERATOR
```

```
DString& DString::operator+=(const DString &rhs){  
  
    if (this == &rhs){  
        return *this;  
    }  
    delete[] value;  
    //value = new char[strlen(rhs.value)+1];  
    strcat(value, rhs.value);  
    return *this;  
  
}
```

```
// EQUAL TO OPERATOR
```

```
int operator==(DString &x,DString &y)  
{
```

```

        int rel =0;

        if (strcmp(x.value, y.value)==0){
            rel =1;
        }
        return rel;
    }

//NOT EQUAL TO OPERATOR
int operator!=(DString &x,DString &y){
    int rel =0;

    if (strcmp(x.value, y.value)==0){
        rel =1;
    }
    return rel;
}

// LESS THAN OPERATOR
int operator<(DString &x,DString &y){
    int rel =0;
    int result = 0;

    rel = (strcmp(x.value, y.value));
    if (rel < 0)
    {
        result =1;
    }
    return result;
}

// LESS THAN OR EQUAL TO OPERATOR
int operator<=(DString &x,DString &y){
    int rel =0;
    int result = 0;

    rel = (strcmp(x.value, y.value));
    if (rel < 0 || rel == 0)
    {
        result =1;
    }
    return result;
}

```

```
}
```

```
// GREATER THAN OPERATOR
```

```
int operator > (DString &x,DString &y){  
    int rel =0;  
    int result = 0;  
  
    rel = (strcmp(x.value, y.value));  
    if (rel > 0)  
    {  
        result =1;  
    }  
    return result;  
}
```

```
// GREATER THAN OR EQUAL TO
```

```
int operator >= (DString &x,DString &y){  
  
    int rel =0;  
    int result = 0;  
  
    rel = (strcmp(x.value, y.value));  
    if (rel > 0 || rel ==0)  
    {  
        result =1;  
    }  
    return result;  
}
```

```
//INSERTION OPERATOR
```

```
istream & operator >> (istream & ccin, DString & obj){  
    char val[20];  
    cout << "enter a string " << endl;  
    ccin >> val;  
  
    obj.len = strlen(val);  
    obj.value = new char [obj.len+1];  
    strcpy(obj.value, val);  
    return ccin;  
}
```

```

//EXTRACTION OPERATOR
ostream & operator << (ostream & cout, DString &obj){
    cout << obj.value;
    return cout;
}

//*****CUSTOMIZED MEMBER FUNCTIONS*****

// STRLEN FUNCTION
int DString::my_strlen() const
{
    return len;
}

// STRCMP FUNCTION
int DString::my_strcmp(const DString & rhs) const {
    if (len < rhs.len)
        return 1;
    else if (len > rhs.len)
        return -1;

    return strcmp(value, rhs.value);
}

//STRNCMP FUNCTION
int DString::my_strncmp(const DString & rhs, size_t num) const{
    char *s1 = value;
    char *s2 = rhs.value;

    unsigned char u1, u2;
    while (num-- > 0)
    {
        u1 = (unsigned char) *s1++;
        u2 = (unsigned char) *s2++;
        if (u1 != u2)
            return u1 - u2;
        if (u1 == '\0')
            return 0;
    }
}

//STRCPY FUNCTION

```

```

char DString::my_Strcpy(const DString & rhs)const {

    char * ptr = value;
    char * ptr2 = rhs.value;

    while (*ptr2 != '\0'){
        *ptr = *ptr2;
        ptr ++;
        ptr2++;
    }
    *ptr = '\0';

    return *ptr;
}

// STRNCPY FUNCTION
char DString::my_Strncpy(const DString & rhs, size_t num)const {

    char * ptr = value;
    char * ptr2 = rhs.value;

    while (*ptr2 && num--){
        *ptr = *ptr2;
        ptr ++;
        ptr2++;
    }
    *ptr = '\0';

    return *ptr;
}

// STRCAT FUNCTION
char DString::my_strcat(const DString & rhs) const{
    char * ptr = value;
    char * ptr2 = rhs.value;

    char* strret = ptr;
    if((NULL != ptr) && (NULL != ptr2)){
        // Iterate till end of dest string
        while(NULL != *ptr)

```



```

        {
            ptr++;
        }
        //Copy src string starting from the end NULL of dest
        while(NULL != *ptr2)
        {
            *ptr++ = *ptr2++;
        }
        // put NULL termination
        *ptr = NULL;
    }
    return *strret;
}

// STRCAT FUNCTION
char DString::my_strncat(const DString & rhs, size_t num)const{

    char * ptr = value;
    char * ptr2 = rhs.value;

    char* strret = ptr;
    if((NULL != ptr) && (NULL != ptr2) ){
        /* Iterate till end of dest string */
        while(NULL != *ptr)
        {
            ptr++;
        }
        /* Copy src string starting from the end NULL of dest */
        while(NULL != *ptr2 && num--){
            *ptr++ = *ptr2++;
        }
        /* put NULL termination */
        *ptr = NULL;
    }
    return *strret;
}

//STRCHR FUNCTION
const char DString::my_strchr(int ch){

    int index = 0;
    char *p = value;

```

```

        if (NULL == p)
            return NULL;

        for (int i=0; *p!= '\0'; i++){
            if(*p == (char)ch){
                index = i;
                cout << "Found Character " << "\"" << (char)ch << "\" at index: " <<
index << endl;

            }

            *p++;

        }

        return NULL;
    }

// STRCHR FUNCTION
const char DString::my_strchrlast(int ch){

    int index = 0;
    char *p = value;

    if (NULL == p)
        return NULL;

    for (int i=0; *p!= '\0'; i++){
        if(*p == (char)ch){
            index = i;

        }

        *p++;

    }

    cout << "Found Last Character " << "\"" << (char)ch << "\" at index: " << index
<< endl;

    return NULL;
}

// STRSTR FUNCTION
const char DString::my_StrStr(const DString & rhs){

```

```

        if( const char *p = strstr(value, rhs.value) )
            std::cout << "Found: " << p << std::endl;
        else
            std::cout << "Not found!" << std::endl;
    }

```

//STRTOK FUNCTION

```

const char DString::my_Strtok(const DString & rhs){

    char * token;
    token = strtok(value, rhs.value);

    while(token != NULL){
        cout << token << endl;

        token = strtok(NULL, rhs.value);
    }
}

```

main.cpp

```

#include <iostream>
#include "DString.h"
using namespace std;

int main()
{

    cout << "***** OPERATORS TEST *****" <<endl <<endl;

    cout<<"*****"
    *****"<<endl;
    cout << "TESTING ASSIGNMENT = OPERATOR....." <<endl;

    cout<<"*****"
    *****"<<endl;
    DString str1;
    DString str2("Wifey");
    cout << "String str1: " << str1 <<endl;
    cout << "String str2: " << str2 <<endl;
}

```

```

    str1 = str2;
    cout << "Assignment Operation Successful.. str1 gets stored in str2.. " <<
endl;
    cout << "Str1: " <<str1<<endl;
    cout << "Str2: " <<str2 <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING ADDITION + OPERATOR....." <<endl;

cout<<"*****"
*****"<<endl;
    DString str3 = "Good ";
    DString str4("Morning");
    DString str5;
    str5 = str3 + str4;
    cout << "Addition Operation Successful.. str3 + str4 is assigned to str5.."
<<endl;
    cout << "str3: " <<str3 <<endl;
    cout<<"str4: " <<str4 <<endl;
    cout <<"str5: " <<str5 <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING SHORT HAND ASSIGNMENT += OPERATOR....." <<endl;

cout<<"*****"
*****"<<endl;
    cout << "str4: " <<str4 <<endl;
    cout << "str3: " <<str3<<endl;
    cout << "After Short hand Assignment Operation...(str4+=str3)" <<endl;
    str4+=str3;
    cout << "str4: " <<str4 <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING IS EQUAL TO == OPERATOR....." <<endl;

```

```

cout<<"*****"
*****"<<endl;
    DString str6= "Good Evening";
    DString str7("Good Evening");
    cout <<"str6: " << str6 <<endl;
    cout <<"str7: " <<str7<<endl;
    if (str6 == str7)
        cout << "Both Strings are Equal" <<endl<<endl;
    else
        cout << "They are not Equal" <<endl <<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING IS NOT EQUAL TO != OPERATOR....." <<endl;

cout<<"*****"
*****"<<endl;
    DString str8 = "up";
    DString str9("Whatsup");
    cout << "str8: " <<str8<<endl;
    cout << "str9: " << str9<<endl;
    if (str8 != str9)
        cout << "They are Equal" <<endl<<endl;
    else
        cout << "Not Equal" <<endl <<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING IS GREATER THAN > OPERATOR....." <<endl;

cout<<"*****"
*****"<<endl;
    DString str10("Everything is Everywhere");
    DString str11("Everything");
    cout <<"str10: " <<str10<<endl;
    cout <<"str11: " <<str11<<endl;
    if (str10 > str11)
        cout<<"String:" <<str10<< "....is greater than.... " <<"String:" << str11
<<endl<<endl;
    else

```

```

        cout<<"String:" <<str10<< "....is greater NOT than.... " <<"String:" <<
str11 <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING IS GREATER THAN OR EQUAL TO >= OPERATOR....." <<endl;

cout<<"*****"
*****"<<endl;
    DString str12("Everything");
    DString str13("Every");
    cout <<"str12: " <<str12<<endl;
    cout <<"str13: " <<str13<<endl;
    if(str12 >= str13)
        cout<<"String:" <<str12<< "....is greater than or equal to.... "
<<"String:" << str13 <<endl<<endl;
    else
        cout<<"String:" <<str12<< "....is greater NOT than or equal to.... "
<<"String:" << str13 <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING LESS THAN < OPERATOR....." <<endl;

cout<<"*****"
*****"<<endl;
    DString str14("Every");
    DString str15("Everything");
    cout <<"str14: " <<str14<<endl;
    cout <<"str15: " <<str15<<endl;
    if (str14 < str15)
        cout<<"String:" <<str14<< "....is less than.... " <<"String:" << str15
<<endl<<endl;
    else
        cout<<"String:" <<str14<< "....is not less than.... " <<"String:" <<
str15 <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING LESS THAN OR EQUAL TO <= OPERATOR....." <<endl;

```

```

cout<<"*****"
*****"<<endl;
    DString str16("Every");
    DString str17("Every");
    cout <<"str16: " <<str16<<endl;
    cout <<"str17: " <<str17<<endl;
    if (str16 <= str17)
        cout<<"String:" <<str16<< "....is less than or equal to.... " <<"String:"
<< str17 <<endl<<endl;
    else
        cout<<"String:" <<str16<< "....is not less than or equal to.... "
<<"String:" << str17 <<endl<<endl<<endl;

    cout << "***** CUSTOMIZED STRING FUNCTIONS TEST *****" <<endl <<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING CUSTOMIZED Strlen function....." <<endl;

cout<<"*****"
*****"<<endl;
    DString s1("Everything will be fine");
    cout << "s1: " << s1 <<endl;
    cout <<"Length of String s1 is: " << s1.my_strlen() <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING CUSTOMIZED Strcmp function....." <<endl;

cout<<"*****"
*****"<<endl;
    DString s2("World");
    DString s3 = "World";
    cout <<"String s2: "<<s2 <<endl;
    cout <<"String s3: "<<s3 <<endl;
    int ret = s2.my_strcmp(s3);
    if(ret == 1)
        cout <<"String s2: "<< s2 << " is less than String s3: "<<s3
<<endl<<endl;
    else if (ret == -1)
        cout <<"String s2: "<< s2 << " is more than String s3:"<<s3 <<endl<<endl;
    else

```

```

        cout << "String s3:" << s2 << " is EQUAL to String s3:" << s3 << endl << endl;

cout<<"*****" << endl;
        cout << "TESTING CUSTOMIZED Strncmp function....." << endl;

cout<<"*****" << endl;
        DString s4("Hello");
        DString s5= "World";
        cout << "String s4: " << s4 << endl;
        cout << "String s5: " << s5 << endl;
        int rel = s4.my_strncmp(s5, 2);
        if(rel == 0)
            cout << "EQUAL " << endl << endl;
        else
            cout << "NOT EQUAL" << endl << endl;

cout<<"*****" << endl;
        cout << "TESTING CUSTOMIZED Strcpy function....." << endl;

cout<<"*****" << endl;
        DString s6("Hello");
        DString s7;
        cout << "String s6: " << s6 << endl;
        cout << "String s7: " << s7 << endl;
        s7.my_Strcpy(s6);
        cout << "After copying s6 to s7" << endl;
        cout << "String s6: " << s6 << endl;
        cout << "String s7: " << s7 << endl;

cout<<"*****" << endl;
        cout << "TESTING CUSTOMIZED Strncpy function....." << endl;

cout<<"*****" << endl;
        DString s8("Hello");
        DString s9;
        cout << "String s8: " << s8 << endl;

```



```

    cout <<"String s9: "<<s9 <<endl;
    s9.my_Strncpy(s8, 2);
    cout << "After copying 2 characters from s8 to s9" <<endl;
    cout <<"String s8: "<<s8 <<endl;
    cout <<"String s9: "<<s9 <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING CUSTOMIZED Strcat function....." <<endl;

cout<<"*****"
*****"<<endl;
    DString s10("Hello ");
    DString s11 = "David";
    cout <<"String s10: "<<s10 <<endl;
    cout <<"String s11: "<<s11 <<endl;
    s10.my_strcat(s11);
    cout <<"String s10 is now: "<<s10 <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING CUSTOMIZED Strncat function....." <<endl;

cout<<"*****"
*****"<<endl;
    DString s12("Hello ");
    DString s13("Kate");
    cout <<"String s12: "<<s12 <<endl;
    cout <<"String s13: "<<s13 <<endl;
    s12.my_strncat(s13, 2);
    cout <<"String s13 is now: "<<s12 <<endl<<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING CUSTOMIZED Strchr function....." <<endl;

cout<<"*****"
*****"<<endl;
    DString s14("object oriented Programming");
    cout <<"String s14: "<<s14 <<endl;
    s14.my_strchr('o');
    cout <<endl;

```

```

cout<<"*****"
*****"<<endl;
    cout << "TESTING CUSTOMIZED Strchr function....." <<endl;

cout<<"*****"
*****"<<endl;
    DString s15("i love Programming");
    cout <<"String s15: "<<s15 <<endl<<endl;
    s15.my_strchrlast('o');

cout<<"*****"
*****"<<endl;
    cout << "TESTING CUSTOMIZED Strstr function....." <<endl;

cout<<"*****"
*****"<<endl;
    DString s16("i love to Program most times");
    DString s17("most");
    cout <<"String s16: "<<s16 <<endl;
    cout <<"String s17: "<<s17 <<endl;
    s16.my_StrStr(s17);
    cout <<endl;

cout<<"*****"
*****"<<endl;
    cout << "TESTING CUSTOMIZED Strtok function....." <<endl;

cout<<"*****"
*****"<<endl;
    DString s18("i-love -to -Program -most -times");
    cout <<"String s18: "<<s18 <<endl;
    cout << "Result after strtok Operation: " <<endl;
    s18.my_Strtok("-");

return 0;

```

}

Output

"C:\Users\David\Desktop\OOP C++ Work\Prog Assign\Main Prog Assignment\bin\Debug\Main Prog Assignment.exe"

```
***** OPERATORS TEST *****

*****
TESTING ASSIGNMENT = OPERATOR.....
*****

String str1:
String str2: Wifey
Assignment Operation Successful.. str1 gets stored in str2..
Str1: Wifey
Str2: Wifey

*****
TESTING ADDITION + OPERATOR.....
*****

Addition Operation Successful.. str3 + str4 is assigned to str5..
str3: Good
str4: Morning
str5: Good Morning

*****
TESTING SHORT HAND ASSIGNMENT += OPERATOR.....
*****

str4: Morning
str3: Good
After Short hand Assignment Operation...(str4+=str3)
str4: MorningGood

*****
TESTING IS EQUAL TO == OPERATOR.....
*****

str6: Good Evening
str7: Good Evening
Both Strings are Equal

*****
TESTING IS NOT EQUAL TO != OPERATOR.....
*****


str8: up
str9: Whatsup
Not Equal
```

```
*****
TESTING IS GREATER THAN > OPERATOR.....
*****
str10: Everything is Everywhere
str11: Everything
String:Everything is Everywhere....is greater than.... String:Everything

*****
TESTING IS GREATER THAN OR EQUAL TO >= OPERATOR.....
*****
str12: Everything
str13: Every
String:Everything....is greater than or equal to.... String:Every

*****
TESTING LESS THAN < OPERATOR.....
*****
str14: Every
str15: Everything
String:Every....is less than.... String:Everything

*****
TESTING LESS THAN OR EQUAL TO <= OPERATOR.....
*****
str16: Every
str17: Every
String:Every....is less than or equal to.... String:Every
```

 "C:\Users\David\Desktop\OOP C++ Work\Prog Assign\Main Prog Assignment\bin\Debug\Main Prog Assignment.exe"

```
***** CUSTOMIZED STRING FUNCTIONS TEST *****

*****
TESTING CUSTOMIZED Strlen function.....
*****
s1: Everything will be fine
Length of String s1 is: 23

*****
TESTING CUSTOMIZED Strcmp function.....
*****
String s2: World
String s3: World
String s3:World is EQUAL to String s3:World

*****
TESTING CUSTOMIZED Strncmp function.....
*****
String s4: Hello
String s5: World
NOT EQUAL

*****
TESTING CUSTOMIZED Strcpy function.....
*****
String s6: Hello
String s7:
After copying s6 to s7
String s6: Hello
String s7: Hello
*****
TESTING CUSTOMIZED Strncpy function.....
*****
String s8: Hello
String s9:
After copying 2 characters from s8 to s9
String s8: Hello
String s9: He
```

```

*****
TESTING CUSTOMIZED Strcat function.....
*****
String s10: Hello
String s11: David
String s10 is now: Hello David

*****
TESTING CUSTOMIZED Strncat function.....
*****
String s12: Hello
String s13: Kate
String s13 is now: Hello Ka

*****
TESTING CUSTOMIZED Strchr function.....
*****
String s14: object oriented Programming
Found Character "o"at index: 0
Found Character "o"at index: 7
Found Character "o"at index: 18

*****
TESTING CUSTOMIZED Strrchr function.....
*****
String s15: i love Programming

Found Last Character "o"at index: 9
*****
TESTING CUSTOMIZED Strstr function.....
*****
String s16: i love to Program most times
String s17: most
Found: most times

```

```

*****
TESTING CUSTOMIZED Strtok function.....
*****
String s18: i-love -to -Program -most -times
Result after strtok Operation:
i
love
to
Program
most
times

Process returned 0 (0x0)   execution time : 0.395 s
Press any key to continue.

```