



Misty Step

🕒 1 BONUS ACTION

👤 Self

⌚ INSTANTANEOUS

Briefly surrounded by silvery mist, you teleport up to **30 feet** to an unoccupied space that you can see.

2ND LEVEL CONJURATION

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Shatter

🕒 1 ACTION

👤 60 ft

🌐 10 ft SPHERE

⌚ INSTANTANEOUS

👉 A CHIP OF MICA

A sudden loud ringing noise, painfully intense, erupts from a point of your choice within range. Each creature in a **10-foot-radius sphere** centered on that point must make a **Constitution saving throw**. A creature takes **3d8 thunder damage** on a failed save, **or half** as much damage on a successful one. A creature made of inorganic material such as stone, crystal, or metal has **disadvantage on this saving throw**.

When you cast this spell using a spell slot of 3rd level or higher, the damage increases by **1d8** for each slot level above 2nd.

2ND LEVEL EVOCATION

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Catapult

🕒 1 ACTION

👤 60 ft

⌚ INSTANTANEOUS

Choose a **1-5lb** object within range not being worn or carried. It flies in a straight line up to **90 feet** before falling to the ground unless it impacts a solid surface. If it strikes a creature, that creature makes a **Dexterity saving throw** to avoid the hit. When the object strikes, it and what it strikes each take **3d8 bludgeoning damage**.

At Higher Levels. When you cast this spell using a spell slot of 2nd level or higher, the maximum weight of the object increases by **5lbs**, and the **damage increases by 1d8**, for each slot level above 1st.

1ST LEVEL TRANSMUTATION

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