# Empirical Evaluation of speech emotion recognition

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Abstract—The emotional state of the speaker has an impact on human speech, which is produced by the vocal cord vibrating. Accurately identifying the various emotions cloaked in human speech will help to significantly increase the caliber of humancomputer interaction (HCI). However, the lack of a widely acknowledged standard feature set is the fundamental reason why an acceptable level of accuracy has not yet been attained. Even humans find it challenging to discriminate between speech and emotions, which is why it is challenging to extract the standard feature set. In comparison to the current state of the art, this research proposes a model to accurately classify emotions from speech data. Speech recordings specifically tagged with various emotions were included in the speech dataset utilized in this study. The emotional state of the speaker has an impact on human speech, which is produced by the vocal cord vibrating. Accurately identifying the various emotions cloaked in human speech will help to significantly increase the caliber of human-computer interaction (HCI). However, the lack of a widely acknowledged standard feature set is the fundamental reason why an acceptable level of accuracy has not yet been attained. Even humans find it challenging to discriminate between speech and emotions, which is why it is challenging to extract the standard feature set. In comparison to the current state of the art, this research proposes a model to accurately classify emotions from speech data. Speech recordings specifically tagged with various emotions were included in the speech dataset utilized in this study.

Index Terms—Multi-Layer Perceptron, Machine Learning, Emotion Recognition, Data Augmentation

#### I. Introduction

The project is aimed at reviewing the effectiveness of using the machine learning model CNN on a classification problem of recognizing the emotion of a speech. data in this case would consist of a combination of words in English and unreliable sources would be picked up for the base data.

Upon receipt of data, if any sort of cleansing is required, we would use the best industry practices to perform the cleansing before the data is ready to be processed by the machine learning model. this would be followed by an empirical analysis of what machine learning models would best suit the data like this post which we will train the model using a part of the data set. The other part of this data set would be used as the testing part.

The problem would be a classification problem where we would have four to five classes. At this point, we are yet to evaluate if the input would be in form of sound signals or as the text-speech. if we conclude to have the sound input then the input needs to be converted into a waveform to get the attributes of the data. In case the input is in the form of text we can have the attributes identified straightforwardly.

#### II. MOTIVATION:

There have been many attempts to understand the mood of the person by classifying the features of his speech. the motivation behind this project was to convert the audio files into some interpret able data which could further be used for getting the emotion the person is carrying while he's delivering the speech. Memory and social perceptions are influenced by one's mood. Speech is the quickest and most natural way for humans to communicate. This reality has prompted many academics to examine voice signals as a rapid and effective way for computers and humans to connect. It implies that the computer should be able to recognize human voices and speech. Although there has been substantial progress in voice recognition, researchers are still avoiding the natural interplay between computers and humans since computers are incapable of comprehending human emotional states.

#### III. MAIN CONTRIBUTIONS AND OBJECTIVES:

- Data Preprocessing
- Divide test and train data
- Normalization of the Data Set.
- · Review the CNN model
- Build the Convolutional Neural Network
- Compile the data on the model.
- Model fitting
- Confusion matrix generation

A convolutional neural network will be used (CNN). Due to its feature extraction and classification components, CNNs often make effective classifiers and do particularly well with image classification tasks. Like they are effective at discovering patterns within photos.

We'll employ a sequential model, starting with a straightforward model architecture made up of four Conv2D convolution layers, with a dense layer serving as the final output layer. The number of possible classifications is matched by the number of nodes in our output layer, which is 10 (num labels). The model will be trained. We will begin with a small batch size and low number of epochs because training a CNN can take a long time.

The baseline architect of the neural network would be the convolutional neural network. we are yet to take a call on the number of convolutional layers and connected layers. we are anticipating an arrangement of convolutional layers with Max pooling or average pooling layers.

#### A. Expected Outcome:

We anticipate the following results on running various experiments using different databases: The accuracy of the test data may vary across different architectures. We expect to have a confusion matrix that would further help us evaluate the characteristics of the outcomes such as efficiency, effectiveness, accuracy, etc.

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#### IV. RELATED WORK:

#### A. Datasets used in this project:

- Crowd-sourced Emotional Multimodal Actors Dataset (Crema-D)
- Ryerson Audio-Visual Database of Emotional Speech and Song (Ravdess)
- Surrey Audio-Visual Expressed Emotion (Savee)
- Toronto emotional speech set (Tess)
- librosa is a Python library for analyzing audio and music.
   It can be used to extract the data from the audio files

```
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mport numpy as np
mport os
mport os
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mport sys

Librosa is a Python library for analyzing audio and music. It can be used to extract the data from the audio files
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Here are the filename identifiers as per the official RAVDESS website as planned to be used in the project:

- Modality (01 = full-AV, 02 = video-only, 03 = audio-only).
- Vocal channel (01 = speech, 02 = song).
- Emotion (01 = neutral, 02 = calm, 03 = happy, 04 = sad, 05 = angry, 06 = fearful, 07 = disgust, 08 = surprised).
- Emotional intensity (01 = normal, 02 = strong). NOTE: There is no strong intensity for the 'neutral' emotion.
- Statement (01 = "Kids are talking by the door", 02 = "Dogs are sitting by the door").
- Repetition (01 = 1st repetition, 02 = 2nd repetition).
- Actor (01 to 24. Odd-numbered actors are male, evennumbered actors are female).

#### B. Detail design of Features

• There are 20 different actors in our previous directory we need to extract files for each actor.

- As per structure, the third part in each file represents the emotion associated to that file.
- Create a dictionary of integers mapped to actual emotions. The audio files in this dataset are named in such a way that the prefix letters describe the emotion classes as follows:
  - 'a' = 'anger'
  - 'd' = 'disgust'
  - 'f' = 'fear'
  - 'h' = 'happiness'
  - 'n' = 'neutral'
  - 'sa' = 'sadness'
  - 'su' = 'surprise

#### C. Data Description



#### D. Data Visualization

We plan to use the below 2 techniques to visualize the data frames formed so far.

- Waveplots Waveplots let us know the loudness of the audio at a given time.
- Spectograms A spectrogram is a visual representation of the spectrum of frequencies of sound or other signals as they vary with time. It's a representation of frequencies changing with respect to time for given audio/music signals.

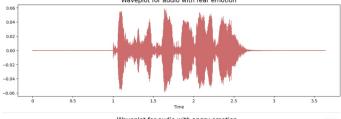
#### V. PROPOSED FRAMEWORK

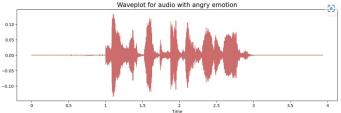
```
In [] def crasts_sweplat(data, sr, 4):
    plt.figure(figure(fi, 4))
    plt.calorbar()

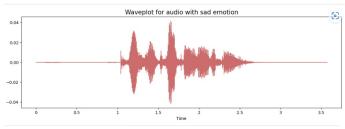
7.1 | Fear Emotion

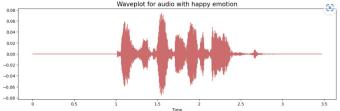
In [] esotion = 'fear'
    path = sp.array(data_path.Path(data_path.fmotions = emotion))[1]
    crasts_weeplet(data, sampling_rate, emotion)
    crasts_weeplet(data, sampling_rate, emotion)
```











#### A. Data Augmentation

- Data augmentation is the process by which we create new synthetic data samples by adding small perturbations on our initial training set.
- To generate syntactic data for audio, we can apply noise injection, shifting time, changing pitch and speed.
- The objective is to make our model invariant to those perturbations and enhace its ability to generalize.
- In order to this to work adding the perturbations must conserve the same label as the original training sample.
- In images data augmentation can be performed by shifting the image, zooming, rotating.

```
In []: def moise(data):

noise_amp = 0.05 = np.random.uniform() = np.anax(data)

data = data = noise_amp = np.random.normal(size=data.shape(B))

return data

def strect(data, rate=0.0):
    return (librose_effects.time_stretch(data, rate)

def shift(data):
    shift_rampe = init(np.random.uniform(low=5, high=5) = 1888)
    return np.ral(ladata, shift_rampe)

def pitc(data, shift_rampe)

defined pitc(data)

defined
```

#### B. Feature Extraction

Extraction of features is a very important part of analyzing and finding relations between different things. As we already know that the data provided by audio cannot be understood by the models directly, so we need to convert them into an understandable format for which feature extraction is used. The audio signal is a three-dimensional signal in which three axes represent time, amplitude, and frequency. As stated there with the help of the sample rate and the sample data, one can perform several transformations on it to extract valuable features.

- Zero Crossing Rate: The rate of sign-changes of the signal during the duration of a particular frame.
- Energy: The sum of squares of the signal values, normalized by the respective frame length.
- Entropy of Energy: The entropy of sub-frames' normalized energies. It can be interpreted as a measure of abrupt changes.
- Spectral Centroid: The center of gravity of the spectrum.
- Spectral Spread : The second central moment of the spectrum.
- Spectral Entropy: Entropy of the normalized spectral energies for a set of sub-frames.
- Spectral Flux: The squared difference between the normalized magnitudes of the spectra of the two successive frames.
- Spectral Roll off: The frequency below which 90 percent of the magnitude distribution of the spectrum is concentrated.
- MFCCs Mel Frequency Cepstral Coefficients form a cepstral representation where the frequency bands are not linear but distributed according to the mel-scale.
- Chroma Vector: A 12-element representation of the spectral energy where the bins represent the
- equal-tempered pitch classes of western-type music (semitone spacing).
- Chroma Deviation: The standard deviation of the 12 chroma coefficients.

In this project i am not going deep in feature selection process to check which features are good for our dataset rather i am only extracting 5 features:

- Zero Crossing Rate
- Chroma stft
- MFCC
- RMS(root mean square) value
- MelSpectogram to train our model.

So far, the work has been done on data extraction and feature formation. The upcoming reports will have the implementation of Machine Learning models to this data.

```
def get_fastures(satts);

# deficient and office are used to take care of the no audio in start and the ending of each audio files as seen i data, sample_rate = librosa.load(path, duration=0.5, offset=0.6)

# suthout augmentation

res1 = extract_fastures(data)
res1 = repartey(res1)

# data with noise endecidate)
res2 = extract_fastures(onse_data)
res2 = extract_fastures(onse_data, sample_rate)
# data with stretching and pitching
nos_data = extract(res1)
res3 = extract_fastures(onse_data, sample_rate)
res3 = extract_fastures(onse_data) = fastures = fast
```

#### C. Adding to model

A Sequential model is appropriate for a simple stack of layers with exactly one input and one output tensor. You can also incrementally build a Sequential model using the add() method. 'relu' is a non-linear activation function that is used in multi-layer neural networks

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[20] mobi-tempential()
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```

# VI. RESULTS/ EXPERIMENTATION AND COMPARISON/ANALYSIS

# Summary

ayer (type)	Output Shape	Param #
	(None, 162, 256)	1536
ax_poolingld (MaxPoolinglD	(None, 81, 256)	0
onv1d_1 (Conv1D)	(None, 81, 256)	327936
max_pooling1d_1 (MaxPooling D)	(None, 41, 256)	0
onv1d_2 (Conv1D)	(None, 41, 128)	163968
max_pooling1d_2 (MaxPooling D)	(None, 21, 128)	0
ropout (Dropout)	(None, 21, 128)	0
onv1d_3 (Conv1D)	(None, 21, 64)	41024
mx_pooling1d_3 (MaxPooling D)	(None, 11, 64)	0
latten (Flatten)	(None, 784)	0
lense (Dense)	(None, 32)	22560
ropout_1 (Dropout)	(None, 32)	0
lense_1 (Dense)	(None, 8)	284

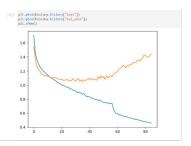
When a statistic has ceased improving, reduce the learning rate. When learning becomes stagnant, models frequently benefit from slowing the learning rate by a factor of 2-10. This callback watches a quantity and reduces the learning rate if no progress is noticed after a 'patience' number of epochs.

Model.fit() trains the data based on parameters given below.

## A. We reached an accuracy of 61.9 percent.



#### B. The below plot shows the history loss:



### C. Prediction on test data

model:



#### Generating the Confusion Matrix:





# D. Below is the classification of the data based on the important features.

7]: print(classif	<pre>print(classification_report(y_test, y_pred))</pre>					
	precision	recall	f1-score	support		
angry	0.76	0.70	0.73	1438		
calm	0.64	0.80	0.71	137		
disgust	0.55	0.52	0.53	1468		
fear	0.61	0.54	0.57	1424		
happy	0.55	0.61	0.58	1462		
neutral	0.58	0.60	0.59	1310		
sad	0.59	0.65	0.62	1400		
surprise	0.85	0.81	0.83	483		
accuracy			0.62	9122		
macro avg	0.64	0.65	0.64	9122		
weighted avg	0.62	0.62	0.62	9122		

### VII. RESPONSIBILITY (TASK, PERSON):

Suhas Dhar	Deep Patel	
Initial Project ideas hunt	Initial Project ideas hunt	
Data extraction	Audio files and feature recognition	
Project management	Documentation (50%)	
Application of MLP	Application of MLP on the data	
Final Report	Project Presentation	

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