Intro to Coding - Scratch

Download from http://scratch.mit.edu

```
move 10 steps

turn (* 15 degrees

turn *) 15 degrees

point in direction 90 *

point towards mouse-pointer *

go to x: 0 y: 0

go to mouse-pointer *

glide 1 secs to x: 0 y: 0

change x by 10

set x to 0

change y by 10

set y to 0

if on edge, bounce
```

```
repeat 10

forever

if then

if then

else

wait until

repeat until
```

```
when space weey pressed

when this sprite clicked

when backdrop switches to backdrop

when loudness > 10

when I receive message1 when broadcast mess
```

```
touching mouse-pointer ?

touching color ?

color is touching ?

distance to mouse-pointer v

ask What's your name? and wait

answer

key space v pressed?

mouse down?

mouse x

mouse y

loudness

video motion v on this sprite v

turn video on v

set video transparency to 50 %
```

```
say Hello!

think Hmm... for 2 secs

think Hmm...

show

hide

switch costume to costume2 

next costume

switch backdrop to backdrop1 

change color 
effect by 25

set color 
effect to 0

clear graphic effects

change size by 10
```



