CprE 530

Lecture 17

Topics

- Email
 - SMTP
 - -POP
 - IMAP
 - MIME

Simple Mail Transfer Protocol:

First we will look at Electronic Mail systems in general and then we will look at SMTP. A basic electronic mail system performs four functions:

Creation: A user creates and edits a message, generally using a rudimentary editing capability. Most systems also allow the user to create a message using the system editor or a word processor, and then incorporate the resulting file as the body of the message.

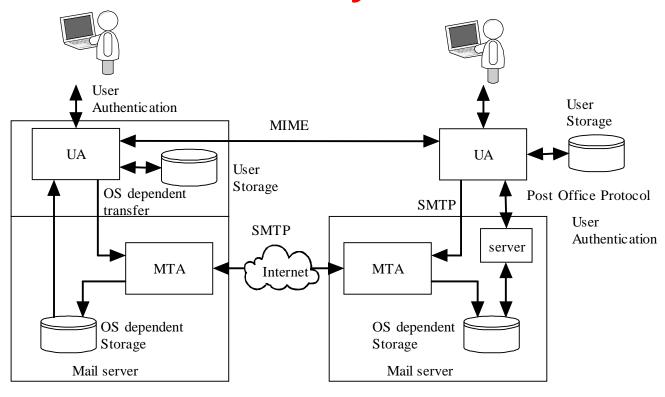
Email

Sending: The user designates the recipient (or recipients) of the message, and the facility stores the message in the appropriate mailbox(es)

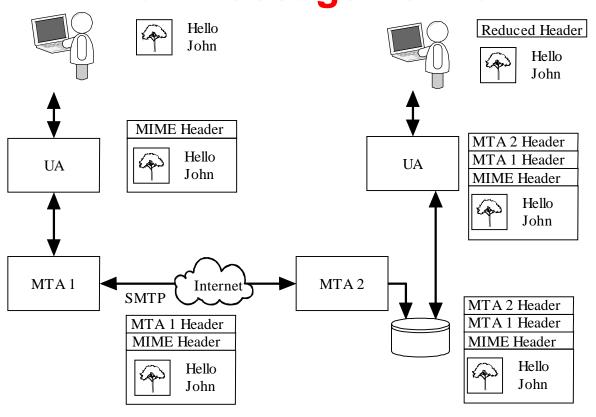
Reception: The intended recipient may invoke the electronic mail facility to access and read the delivered mail

Storage: Both sender and recipient may chose to save the message in a file for permanent storage

Email System



Email Message Format



The SMTP protocol is the standard protocol for transferring mail between hosts. The protocol was defined in RFC 821 and later formalized as MIL-STD-1781.

SMTP is not concerned with the format or content of the messages themselves, with two minor exceptions.

SMTP requires a 7 bit ASCII character set.

SMTP adds logging information to message that indicates the path the message took.

Email

The SMTP protocol attempts to provide reliable operation, but does not guarantee to recover from hosts that lose files. No end-to-end acknowledgment is returned to a message's originator when a message is successfully delivered, and errors are not guaranteed to be returned either. However, the mail system is sufficiently reliable that this is not an issue.

In most cases mail goes directly from the mail originator's machine to the destination machine. However, mail will occasionally go through intermediate systems.

The SMTP protocol is made up of a set of simple commands.

SMTP has 14 commands.

Command syntax is a set of 4 letter commands with parameters Not all commands need to be implemented

The commands are:

CMD Syntax Action

HELO <domain> Used by the sending system to

identify itself

(HELO eeclass.ee.iastate.edu)

Email

CMD Syntax Action

MAIL FROM: <path> Identifies who the message is from.

(MAIL FROM doug@iastate,edu)

error messages have a NULL from field

to prevent answers.

RCPT TO: <forward path> Identifies who the message

should be mailed to. There is

separate RCPT for each

recipient.

CMD Syntax Action

DATA Indicates that the next transmission

contains the message text. Terminated with a line containing <CR LF>.<CR LF>

RSET Terminate current transaction

SEND FROM: <path> Used instead of MAIL if message should

be displayed on user's terminal.

Email

CMD Syntax Action

SOML FROM: <path> (Send or Mail) Used instead of MAIL if

message should be mailed or displayed

on user's terminal.

SAML FROM: <path> (Send And Mail) Used instead of MAIL if

message should be mailed and displayed

on user's terminal.

VRFY <string> Returns to the sender the full name of

the user specified in the parameter

EXPN <string> Returns to the sender a list of mailboxes

corresponding to the alias provided

CMD Syntax Action

NOOP Performs no actions: returns a "250 OK"

for debugging

QUIT Sent after completion of transfer, prior

to closing TCP connection.

TURN Reverses the role of SMTP sender and

receiver.

A reply code is returned for each command sent. The next slide shows the reply code format.

Email

The reply codes are designed to make implementation of SMTP easier. Each digit of the three digit code has a unique purpose.

First digit specifies whether the response was good, bad, or or incomplete.

The second digit specifies what type of error occurred.

The third digit details specific failures.

The values for the codes are given on the next slide.

- 1XX Positive Preliminary Reply The command has been accepted, but the receiver requires more information. (not used by SMTP, used by other protocols)
- 2XX Positive Completion Reply The requested action has been successfully completed. A new request may be initiated.
- 3XX Positive Intermediate Reply The command has been accepted, but action is being held, pending receipt of further information. The SMTP sender should send another command specifying this information.

Email

- 4XX Transient Negative Completion Reply The command was not accepted, however, the error condition is temporary
- 5XX Permanent Negative Completion Reply The command was not accepted.

X0X	Syntax Error or unimplemented commands				
X1X	Information: reply to requests for information				
X2X	Connections - reply to the request for connection				
ХЗХ	Unspecified				
X4X	Unspecified				

X5X Mail System - indicates the status of the receiver during, for example, a transfer.

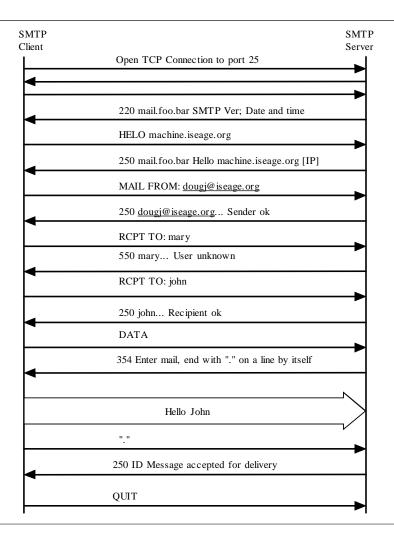
The next slide has come common reply codes.

Email

211	System	status	or s	ystem	help	repl	٧
				,			J

- 214 help message
- 220 service ready
- 221 Service closing transmission channel
- 250 Requested mail action okay, completed
- 251 User not local; will forward to <forward path>
- 354 Start mail input
- 421 Service not available; closing channel
- 450 Mail box busy
- 451 requested action terminated; local error in processing
- 452 Requested action not taken; insufficient system storage

- 500 Syntax Error, command unrecognized
- 501 Syntax Error in parameters or arguments
- 502 Command not implemented
- 550 mailbox not found
- 551 user not local; please try <forward path>
- 554 transaction failed



SMTP

Header based

- Not common
- Some buffer overflow issues in old implementations

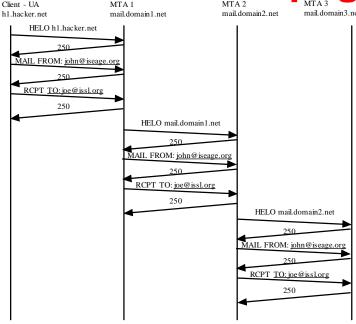
Protocol Based

- Not common in command/response protocols
- Out of order commands are reported back as errors
- Multiple open connections could limit access to the email server.

Authentication Based

- Most common attack
- No authentication in SMTP
- Sender tells MTA the name of the sender
- Spam and phishing attacks
- Sometimes we want to spoof the senders address (email relay)

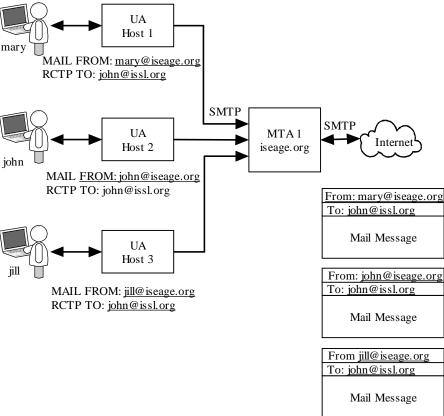
Email Address Propagation



UA Header Mail Message MTA1 Header UA Header Mail Message MTA 2 Header
MTA 1 Header
UA Header
Mail Message

MTA 3 Header MTA 2 Header MTA 1 Header UA Header Mail Message

Email Relay



Traffic Based

- Flooding of the email server
 - Too many messages
 - Messages are too large
 - Sending email to B from A with C as the return address could cause an attack on C
- Sniffing

General Countermeasures

- STARTTLS cause SMTP to use transport layer security (encrypted traffic)
- AUTH provides a method for users to authenticate with the MTA.
- Typically used for remote access to MTA for relaying
- Being discussed as a method to reduce spam