

**S-VYASA DEEMED TO BE UNIVERSITY,
SCHOOL OF ADVANCED STUDIES
SATTVA GLOBAL CITY, MYSORE ROAD, BENGALURU-560059**



S - VYASA
Swami Vivekananda Yoga
Anusandhana Samsthana

**SYNOPSIS REPORT ON
“AI WHITEBOARD”
ADVANCED WEB TECHNOLOGIES (MCSC 201)**

Submitted in partial fulfilment of the requirements for the course of the 2nd semester.

MASTER OF SCIENCE IN COMPUTER SCIENCE

SUBMITTED BY

DEEKSHA P

2232408002

UNDER THE GUIDANCE OF

MR.PRASATH P

ASSISTANT LECTURER

S VYASA SCHOOL OF ADVANCED STUDIES , BENGALURU

2024 – 2025

INDEX

SLNO	TOPICS	PAGE NO
01	ABSTRACT	03
02	INTRODUCTION	04
03	LITERATURE SURVEY	05
04	OBJECTIVES	07
05	METHODOLOGY	08
06	TOOLS	09
07	PROBLEM STATEMENT	10
07	FUTURE ENHANCEMENT	11
08	CONCLUSION	12
09	REFERENCES	13

ABSTRACT

This report presents a comprehensive overview of an AI-Powered Whiteboard Application that harnesses the latest advancements in artificial intelligence, real-time collaboration, and human-computer interaction. It begins by tracing the evolution of digital whiteboards and emphasizes the transformative role of AI in revolutionizing interactive design, ideation, and creative workflows. A rigorous literature survey of ten seminal research papers critically examines current solutions, highlighting their strengths, limitations, and key research gaps in areas such as intelligent sketch recognition, generative content creation, seamless real-time synchronization, and performance scalability. In response to these findings, the report proposes a robust and modular development methodology, detailing the system architecture, core AI functionalities, collaborative frameworks, and user-centric UI/UX strategies. Projected outcomes and performance metrics are discussed in relation to existing benchmarks, demonstrating how the proposed solution overcomes prevailing limitations. The report concludes by outlining the application's broader contributions to digital creativity and collaboration, while also identifying future research avenues. This innovation is positioned as a next-generation tool poised to redefine collaborative environments across education, design, research, and enterprise domains.

Keywords: Artificial Intelligence, Digital Whiteboard, Human-Computer Interaction, Real-Time Collaboration, Intelligent Sketch Recognition, Generative AI, UI/UX Design, System Architecture, Performance Optimization, Creative Productivity.

INTRODUCTION

The nature of collaborative work has drastically evolved with the emergence of digital whiteboards, transcending the physical limitations of traditional boards. Originally built to replicate analog tools, these platforms have now become dynamic environments supporting remote access, infinite canvases, and seamless archiving. Modern digital whiteboards integrate with tools like CAD/BIM, reducing approval times by 25% and enabling real-time 3D design annotation (uMake Blog). In software development, they support code reviews, diagramming, and brainstorming with features like virtual sticky notes, voice notes, and video embeds (Boardmix). This shift reflects a growing demand for platforms that don't just digitize tasks, but enhance them meaningfully.

Artificial Intelligence (AI) is central to this transformation. Moving beyond automation, AI now enables intelligent assistance, predictive analytics, and content generation. Reports show that 83% of creative professionals use AI, with some seeing a 26% boost in creative efficiency (Magai Study). AI also streamlines research through intelligent data synthesis, helping users find relevant literature faster (Georgetown Library). Yet, generative AI presents risks like hallucinations and factual inaccuracies (ResearchGate), requiring systems to ensure transparency and human oversight. To be effective, AI-powered whiteboards must form a symbiotic relationship with users—interpreting input, offering intelligent suggestions, and enabling full user control. Despite advancements, current platforms struggle with deep content understanding, proactive support, and real-time AI scalability. These gaps limit their potential in high-performance collaboration. This project aims to build an intuitive, intelligent whiteboard that enhances creativity, interprets visual input, and enables seamless real-time collaboration redefining the future of digital teamwork.

LITERATURE SURVEY

A critical review of ten influential studies reveals both promising directions and existing challenges across various domains of AI-enhanced human-computer interaction.

Joffe et al. (2024) introduced a computer vision framework that achieved an impressive 99.1% sketch detection accuracy for hand-drawn engineering sketches, utilizing a modular and extensible architecture with 91% system efficiency.

Sharma and Gupta (n.d.) developed a real-time collaborative drawing system incorporating multi-user chat integration. While the interface supported smooth operation in 2D environments and basic conflict resolution, it lacked AI augmentation and suffered from scalability issues under high user loads

Singh et al. (n.d.) proposed a lightweight collaborative whiteboard offering 50ms latency, intuitive UI, and essential features such as undo/redo operations. Despite its performance efficiency, the absence of AI-driven sketch recognition and intelligent collaboration mechanisms

The MDN Contributors (2025) focused on canvas optimization through layering and GPU acceleration, significantly enhancing rendering performance in high-complexity drawings.

Google AI (2025) presented a multimodal image processing model that demonstrated simplicity and cross-modal functionality but was constrained by a 20MB input size cap and susceptibility to bias in recognition. Furthermore, real-time latency for sketch recognition remains a challenge, with limited focus on low-latency adaptation in collaborative scenarios.

AFFiNE AI by Allen (2025) enabled conversion of handwritten notes into mind maps, offering multilingual input support. While valuable for structured ideation, the system's output quality heavily relied on input clarity, and it lacked real-time mind map generation, necessitating user validation and reducing seamless flow in collaborative settings.

Lewis and Sturdee (2025) emphasized the psychological and collaborative benefits of digital sketching, particularly in boosting confidence and teamwork. However, the absence of physical tangibility, coupled with the system's failure to address creative block mitigation and inclusive accessibility, presented key barriers to universal adoption.

Chattopadhyay (2025) proposed a dual-modality sketch recognition system supporting diverse drawing styles and offering low storage requirements. Despite this, it struggled with noisy or imprecise strokes and lacked adaptive learning capabilities to infer user intent or adjust recognition models dynamically.

Singh et al. (2025) highlighted the transformative potential of generative AI in enhancing productivity and enabling novel business models. Nonetheless, concerns around bias, lack of interpretability, and the need for verification in collaborative outputs underlined the ethical and practical limitations of real-time AI integration.

Anonymous (2025) study on an AI-powered AR sketch-based gaming platform demonstrated promising real-time recognition capabilities. However, the platform faced challenges in terms of a steep learning curve and limited adaptability to the broader scope of content typically encountered on whiteboards

OBJECTIVES

1. To create a smart whiteboard that uses AI to help people work together in real-time.
2. To build a system that can understand and recognize hand-drawn sketches, even if they are messy or not perfect.
3. To allow users to give input in different ways—like by drawing, speaking, typing, or using images.
4. To use AI to suggest ideas, complete drawings, and turn rough sketches into clean diagrams or mind maps.
5. To make sure users can easily check, change, or undo anything the AI suggests or creates.
6. To make the system fast and smooth, even when many people use it at the same time.
7. To add features that learn from each user's style and improve the experience over time.
8. To test the whiteboard with real users and make sure it is useful, accurate, and easy to use.

PROBLEM STATEMENT

Traditional digital whiteboards no longer meet the growing demands of modern collaboration in education, design, and software development. They offer only basic visual tools, lacking the intelligence and multimodal capabilities needed for dynamic, real-time, and intuitive teamwork.

Current Limitations

- Cannot understand sketches, text, or equations.
- Lacks AI suggestions and content assistance.
- Limited to basic input methods (typing/drawing).
- Struggles with multi-user scalability.
- Poor real-time synchronization.

Proposed Solution

- Recognizes sketches and handwriting in real time
- Generates smart content (e.g., diagrams, suggestions)
- Supports voice, gesture, image, and text input
- Enables smooth, real-time collaboration
- Scales efficiently for multiple users

METHODOLOGY

The AI-Powered Whiteboard Application is built on a modular three-layer architecture: **Frontend**, **Backend**, and **AI Integration**.

- **Frontend:** Built with HTML5 Canvas and GPU acceleration for smooth, low-latency drawing and interaction.
- **Backend:** Uses Node.js and WebSockets for real-time sync. Ensures consistency with OT or CRDT algorithms during multi-user collaboration.
- **AI Integration:** Microservices-based layer with specialized models:
 - **Sketch Recognition:** Converts freehand sketches using YOLO/Faster R-CNN.
 - **Handwriting-to-Text:** Employs OCR with CNN-MNIST for accurate transcription.
 - **Generative Ideation:** Uses Diffusion Models for creative text-to-sketch tasks.
 - **Content Structuring:** LLMs auto-tag content and generate mind maps.
 - **Multimodal Input:** Supports voice commands and gesture recognition via OpenCV.

TOOLS

Frontend:

- HTML5 Canvas for dynamic drawing
- React for a responsive, user-friendly interface
- Layered canvases combined with GPU acceleration for smooth rendering

Backend:

- Node.js to manage server-side operations
- WebSockets enabling real-time communication
- Synchronization techniques using Operational Transformation (OT) or Conflict-free Replicated Data Types (CRDTs) for consistency across users

AI Frameworks:

- TensorFlow and PyTorch for implementing deep learning models (CNNs, RNNs, YOLO, Faster R-CNN, Diffusion Models, Large Language Models)

Additional Tools:

- OpenCV for gesture recognition
- CNN-MNIST models for handwriting-to-text conversion
- AWS for scalable cloud hosting and deployment

FUTURE ENHANCEMENT

- **Advanced Multimodal Inputs:** Incorporation of 3D gesture tracking and enhanced handwriting recognition.
- **Cloud-Based Scalability:** Support for thousands of concurrent users with high performance.
- **Domain-Specific AI Customization:** Tailored AI for fields like mathematics, engineering diagrams, and coding.
- **Accessibility Features:** AI-generated alt text, voice narration, and contrast controls for inclusive usage.
- **Real-Time Conflict Resolution:** Seamless handling of simultaneous edits between AI and human users.
- **Tool Integration:** Compatibility with professional platforms such as CAD, Jira, and Trello.
- **Energy-Efficient Processing:** Optimized AI models for mobile and low-power devices.
- **Adaptive Learning:** AI that learns and adapts to individual sketching styles over time.

CONCLUSION

The AI-Powered Whiteboard Application marks a significant leap forward in digital collaboration, transforming static whiteboards into intelligent, adaptive workspaces. By embedding real-time content recognition, generative AI capabilities, and seamless multi-user synchronization, it bridges the gap between human creativity and machine intelligence. Designed for dynamic environments such as education, design, and software development, the platform supports intuitive multimodal inputs voice, gesture, sketch, handwriting, and text making collaboration more natural and efficient.

With performance benchmarks targeting <50ms latency and >95% shape recognition accuracy, it ensures a smooth, responsive experience that enhances productivity without compromising usability. Built on a foundation of ethical AI, cloud scalability, and modular architecture, this application not only meets current needs but anticipates future demands. In essence, the AI-Powered Whiteboard isn't just a tool it's a smart, creative partner that empowers teams to think, collaborate, and innovate like never before

REFERENCES

- Allen, S., 2025. *AFFiNE AI: Note taking AI from rough notes*. AFFiNE.
- Anonymous, 2025. *AI-powered AR game platform for sketch recognition*. *International Journal for Research Trends and Innovation (IJRTI)*. Available at: <https://www.ijrti.org/> [Accessed 28 May 2025].
- Chattopadhyay, S., 2025. *Sketches in computer vision*. Comet.
- Google AI, 2025. *Image understanding with Gemini API*. Google AI.
- Joffe, I., Qian, Y., Talebi-Kalaleh, M. & Mei, Q., 2024. A computer vision framework for structural analysis of hand-drawn engineering sketches. *MDPI*. Available at: <https://www.mdpi.com/> [Accessed 28 May 2025].
- Lewis, M. & Sturdee, M., 2025. *Sketching in human computer interaction*. Springer.
- MDN Contributors, 2025. *Optimizing canvas – Web APIs*. *MDN Web Docs*. Available at: <https://developer.mozilla.org/> [Accessed 28 May 2025].
- Sharma, A. & Gupta, S., n.d. *A collaborative real time drawing system*. SciSpace. Available at: <https://typeset.io/> [Accessed 28 May 2025].
- Singh, G., Verma, T. & Bansal, R., 2025. Exploring generative AI capabilities and limitations. *ResearchGate*. Available at: <https://www.researchgate.net/> [Accessed 28 May 2025].
- Singh, P., Mishra, A. & Kaur, J., n.d. *Real time collaborative whiteboard*. *International Journal for Research in Applied Science and Engineering Technology (IJRASET)*. Available at: <https://www.ijraset.com/> [Accessed 28 May 2025].