

# IOT HOLIDAY ASSIGNMENT

1) Write a Embedded C program to Create a Weather Reporting System that provides real-time environmental data to users.

```
#include <Wire.h>
#include <WiFi.h>
#include <ArduinoJson.h>
#include <Adafruit_GFX.h>
#include <Adafruit_SSD1306.h>
#include <ThingSpeak.h>
```

```
#define SCREEN_WIDTH 128
#define SCREEN_HEIGHT 64
```

```
Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, -1);
```

```
const char* ssid = "Wokwi-GUEST";
const char* password = "";
String APIKEY = "8c9f6eac52a56ea89b8c36162a6d60c7";
String CityID = "1185241"; // Example City ID
WiFiClient client;
char servername[] = "api.openweathermap.org";
String result;
```

```
unsigned long channelID = 2235258;
const char* writeAPIKey = "IU90PCW31HECJ1V5";
```

```
void setup() {
    Serial.begin(115200);

    WiFi.mode(WIFI_STA);
    WiFi.begin(ssid, password);

    display.begin(SSD1306_SWITCHCAPVCC, 0x3C);
    delay(200);
    display.clearDisplay();
    display.setTextSize(1);
    display.setTextColor(SSD1306_WHITE);
    display.setCursor(0, 0);
    display.print("Connecting...");
    display.display();

    while (WiFi.status() != WL_CONNECTED) {
        delay(500);
        Serial.print(".");
        display.print(".");
        display.display();
    }
}
```

```
display.clearDisplay();
display.setCursor(0, 0);
display.println("Connected to WiFi");
display.display();
delay(1000);
display.clearDisplay();
}
```

```
void loop() {
```

```

if (client.connect(servername, 80)) {
  client.println("GET /data/2.5/weather?id=" + CityID + "&units=metric&APPID=" + APIKEY);
  client.println("Host: api.openweathermap.org");
  client.println("User-Agent: ArduinoWiFi/1.1");
  client.println("Connection: close");
  client.println();
} else {
  Serial.println("connection failed");
  Serial.println();
}

```

```

while (client.connected() && !client.available())
  delay(1);

while (client.connected() || client.available()) {
  char c = client.read();
  result = result + c;
}

```

```

client.stop();

```

```

// Parse JSON
DynamicJsonDocument doc(1024);
deserializeJson(doc, result);

```

```

String location = doc["name"];
String country = doc["sys"]["country"];
float temperature = doc["main"]["temp"].as<float>();
int humidity = doc["main"]["humidity"];
float windSpeed = doc["wind"]["speed"].as<float>();

```

```

// Send data to ThingSpeak
ThingSpeak.begin(client);
ThingSpeak.setField(1, temperature);
ThingSpeak.setField(2, humidity);
ThingSpeak.setField(3, windSpeed);
int httpCode = ThingSpeak.writeFields(channelID, writeAPIKey);
if (httpCode == 200) {
  Serial.println("Data sent to ThingSpeak successfully");
} else {
  Serial.print("Error sending data to ThingSpeak. HTTP code: ");
  Serial.println(httpCode);
}

```

```

Serial.println();
Serial.print("Country: ");
Serial.println(country);
Serial.print("Location: ");
Serial.println(location);
Serial.print("Location ID: ");
Serial.println(CityID); // Print the City ID you used
Serial.printf("Temperature: %.2f°C\r\n", temperature);
Serial.printf("Humidity: %d %%\r\n", humidity);
Serial.printf("Wind speed: %.2f m/s\r\n", windSpeed);

```

```

display.clearDisplay();
display.setCursor(0, 0);
display.setTextColor(SSD1306_BLACK, SSD1306_WHITE);
display.print(" Location: ");
display.print(country);
display.print(" ");

```

```

display.println(location);

display.println();
display.setTextColor(SSD1306_WHITE, SSD1306_BLACK);
display.print("Temperature: ");
display.print(temperature, 2);
display.print((char)247);
display.print("C    ");
display.print("Humidity: ");
display.print(humidity);
display.println("% ");
display.print("Wind Speed: ");
display.print(windSpeed, 2);

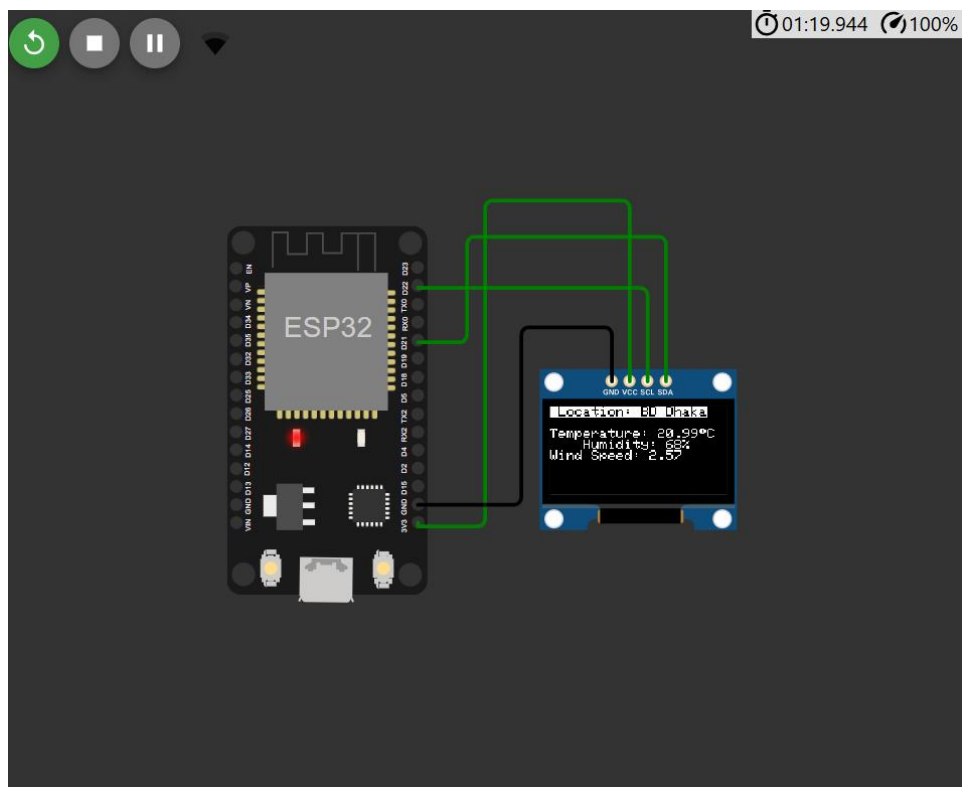
```

```

display.display();

delay(60000); // 1 minute delay
}

```



2) Write a Embedded C program to Create a Home Automation System that simplifies daily routines(Any 2 devices) by controlling devices remotely.

```
// Home Automation System
```

```
// Thingspeak Server dB Public View: https://thingspeak.com/channels/2052162
```

```
#include <DHT.h>
#define DHTPIN 15
#define DHTTYPE DHT22
DHT dht(DHTPIN, DHTTYPE);
```

```
#include <WiFi.h>
#include "ThingSpeak.h" // always include thingspeak header file after other header files and
custom macros
```

```
char ssid[] = "Wokwi-GUEST"; // your network SSID (name)
char pass[] = ""; // your network password
int keyIndex = 0; // your network key Index number (needed only for WEP)
WiFiClient client;
```

```
// Weather station channel details
unsigned long weatherStationChannelNumber = 2052162;
unsigned long myChannelNumber = 2052162;
const char * myWriteAPIKey = "QS963Q0GCOTDY6GY";
```

```
// Timer variables
unsigned long lastTime = 0;
unsigned long timerDelay = 30000;
```

```
int statusCode = 0;
int field[8] = {1,2,3,4};
```

```
int ch1 = 0;
int ch2 = 0;
int ch3 = 0;
int ch4 = 0;
```

```
#define ch1Pin 23
#define ch2Pin 22
#define ch3Pin 21
#define ch4Pin 19
float Prevtemp = 0;
```

```
void setup() {
  Serial.begin(115200); // Initialize serial
```

```
  // Pin Mode declaration
  pinMode(ch1Pin, OUTPUT);
  pinMode(ch2Pin, OUTPUT);
  pinMode(ch3Pin, OUTPUT);
  pinMode(ch4Pin, OUTPUT);
  dht.begin();
```

```
  while (!Serial) { ; } // wait for serial port to connect. Needed for Leonardo native USB
  port only
  // WiFi.mode(WIFI_STA);
  ThingSpeak.begin(client); // Initialize ThingSpeak
```

```
  // Connect or reconnect to WiFi
  if(WiFi.status() != WL_CONNECTED){
    Serial.print("Attempting to connect to SSID: ");
    Serial.println("Wokwi");
```

```

while(WiFi.status() != WL_CONNECTED){
    WiFi.begin(ssid, pass); // Connect to WPA/WPA2 network. Change this line if using open
or WEP network
    Serial.print(".");
    delay(5000);
}
Serial.println("WiFi Connected");
delay(1000);
}
Serial.println("Welcome at Smart Home");
delay(1000);
}

```

```

void loop() {
    // use ThingSpeak.readMultipleFields(channelNumber, readAPIKey) for private channels
    statusCode = ThingSpeak.readMultipleFields(weatherStationChannelNumber);

    if(statusCode == 200)
    {
        // Fetch the stored data
        ch1 = ThingSpeak.getFieldAsInt(field[0]); // Field 1
        ch2 = ThingSpeak.getFieldAsInt(field[1]); // Field 2
        ch3 = ThingSpeak.getFieldAsInt(field[2]); // Field 3
        ch4 = ThingSpeak.getFieldAsInt(field[3]); // Field 4
    }
    else{Serial.println("Problem reading channel. HTTP error code " + String(statusCode));}
}

```

```

float temp = dht.readTemperature();
float humidity = dht.readHumidity();
Serial.print("weather  ");
if (isnan(temp) || isnan(humidity)) {
    Serial.println("Failed to read from DHT sensor!");
    return;
}
String message = "temp:  " + String(temp) + "    humidity:  " + String(humidity);
Serial.println(message);
delay(500);

```

```

if (temp >= 35){
    ch1 = 1;
}
else{
    ch1 = 0;
}

```

```

Serial.println("Ch1: " + String(ch1));
Serial.println("Ch2: " + String(ch2));
Serial.println("Ch3: " + String(ch3));
Serial.println("Ch4: " + String(ch4));

//    Hardware Control
if (ch1 >= 1){digitalWrite(ch1Pin, HIGH);}
if (ch1 == 0){digitalWrite(ch1Pin, LOW);}

```

```

if (ch2 >= 1){digitalWrite(ch2Pin, HIGH);}
if (ch2 == 0){digitalWrite(ch2Pin, LOW);}

```

```

if (ch3 >= 1){digitalWrite(ch3Pin, HIGH);}
if (ch3 == 0){digitalWrite(ch3Pin, LOW);}

```

```

if (ch4 >= 1){digitalWrite(ch4Pin, HIGH);}
if (ch4 == 0){digitalWrite(ch4Pin, LOW);}

```

```

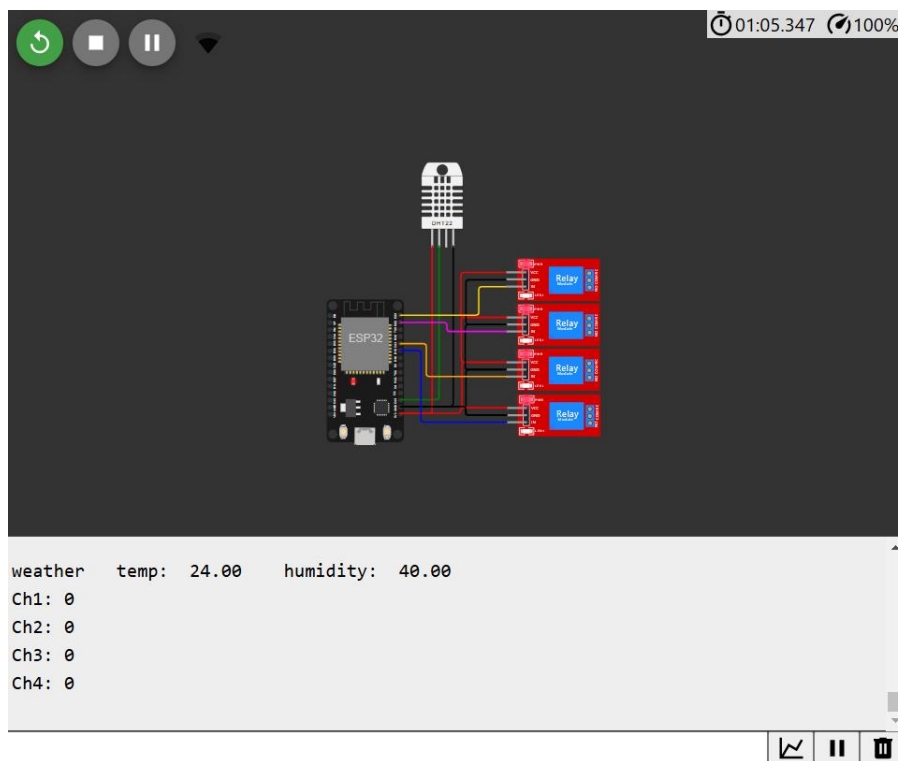
if (temp != Prevtemp){
    Prevtemp = temp;
    // Serial.println(temp);
    // Serial.println(Prevtemp);
    // upload data:
    ThingSpeak.setField(1, ch1);
    ThingSpeak.setField(2, ch2);
    ThingSpeak.setField(3, ch3);
    ThingSpeak.setField(4, ch4);
    ThingSpeak.setField(5, temp);
    ThingSpeak.setField(6, humidity);

    // Write to ThingSpeak.
    int x = ThingSpeak.writeFields(myChannelNumber, myWriteAPIKey);

    if(x == 200){
        Serial.println("Channel update successful.");
    }
    else{
        Serial.println("Problem updating channel. HTTP error code " + String(x));
    }
}

Serial.println();
delay(6000); // no need to fetch too often
}

```



3) Write a Embedded C program to Create an Air Pollution Monitoring System that tracks air quality levels in real-time to ensure a healthier environment.

```
//Air Pollution Monitoring System
#define name value#define BLYNK_TEMPLATE_ID "TMPL6kWN92xgM"
#define BLYNK_TEMPLATE_NAME "Automated Air purifier"
#define BLYNK_AUTH_TOKEN "29-TfEOHXuD37x_ERtbiYVxHfzMiodqj"
```

```
#include <Wire.h>
#include <LiquidCrystal_I2C.h>
#include <Adafruit_Sensor.h>
#include <DHT.h>
#include <BlynkSimpleEsp32.h>
#include <WiFi.h>
```

```
// Define the pins for the DHT22 sensor
#define DHTPIN 2 // Replace with the actual pin connected to DHT22
#define DHTTYPE DHT22
DHT dht(DHTPIN, DHTTYPE);
```

```
LiquidCrystal_I2C lcd(0x27, 16, 2); // 0x27 is the I2C address of the LCD
const int potPin = 34; // Replace with the actual pin connected to the potentiometer
const int ledPin = 4; // Replace with the actual pin connected to the LED
```

```
char ssid[] = "Wokwi-GUEST";
char pass[] = "";
```

```
BlynkTimer timer;
```

```
void sendData() {
    // Read temperature and humidity from the DHT22 sensor
    float temperature = dht.readTemperature();
    float humidity = dht.readHumidity();
```

```
    // Read gas value from the potentiometer
    int gasValue = analogRead(potPin);
```

```
    // Send data to Blynk
    Blynk.virtualWrite(V1, temperature);
    Blynk.virtualWrite(V2, humidity);
    Blynk.virtualWrite(V3, gasValue);
}
```

```
void displayMessage(String line1, String line2, int delayTime = 2000) {
    lcd.clear();
    lcd.setCursor(0, 0);
    lcd.print(line1);
    lcd.setCursor(0, 1);
    lcd.print(line2);
    delay(delayTime);
}
```

```
void setup() {
    // Initialize the LCD
    lcd.init();
    lcd.backlight();
```

```
    // Initialize DHT sensor
    dht.begin();
```

```
    // Initialize the LED pin
    pinMode(ledPin, OUTPUT);
```

```
// Connect to Wi-Fi
WiFi.begin(ssid, pass);
while (WiFi.status() != WL_CONNECTED) {
    delay(250);
}
```

```
// Initialize Blynk
Blynk.begin(BLYNK_AUTH_TOKEN, ssid, pass);
```

```
// Map virtual pins
Blynk.virtualWrite(V1, 0); // Initialize with 0
Blynk.virtualWrite(V2, 0); // Initialize with 0
Blynk.virtualWrite(V3, 0); // Initialize with 0
```

```
// Setup a function to be called every 5 seconds
timer.setInterval(3000L, sendData);
}
```

```
void loop() {
    Blynk.run();
    timer.run();
}
```

```
// Read temperature and humidity from the DHT22 sensor
float temperature = dht.readTemperature();
float humidity = dht.readHumidity();
```

```
// Read gas value from the potentiometer
int gasValue = analogRead(potPin);
```

```
// Determine air level based on the specified conditions
String airLevel;
```

```
// Check temperature and humidity conditions
if ((temperature >= 22 && temperature <= 30) && (humidity > 30 && humidity < 60)) {
    airLevel = "Good";
} else if ((temperature >= 30 && temperature <= 40) && (humidity >= 60 && humidity <= 70)) {
    airLevel = "Normal";
} else {
    airLevel = "Bad";
}
```

```
// Determine gas level based on the criteria
String gasLevel;
```

```
if (gasValue >= 0 && gasValue <= 1364) {
    gasLevel = "Good";
} else if (gasValue >= 1365 && gasValue <= 2730) {
    gasLevel = "Normal";
} else {
    gasLevel = "Bad";
}
```

```
// Determine air quality based on the criteria
String airQuality;
```

```
if ((airLevel == "Good" || airLevel == "Normal") && (gasLevel == "Good" || gasLevel == "Normal")) {
    airQuality = "Good Air Quality";
} else {
    airQuality = "Bad Air Quality";
}
```



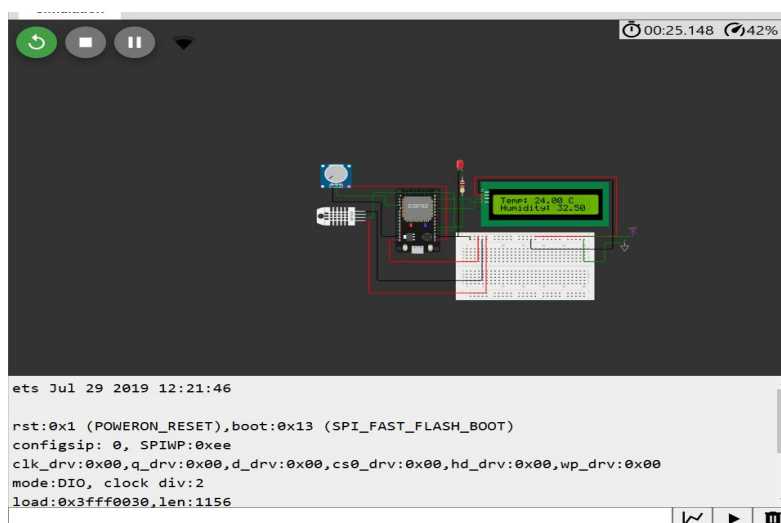
```
// Display temperature and humidity on the LCD
lcd.clear();
lcd.setCursor(0, 0);
lcd.print("Temp: " + String(temperature) + " C");
lcd.setCursor(0, 1);
lcd.print("Humidity: " + String(humidity) + " %");
delay(2000); // Display temperature and humidity for 2 seconds
```

```
// Display air level on the LCD
lcd.clear();
lcd.setCursor(0, 0);
lcd.print("Air Level: " + airLevel);
delay(2000); // Display air level for 2 seconds
```

```
// Display gas level and gas value on the LCD
lcd.clear();
lcd.setCursor(0, 0);
lcd.print("Gas Level: " + gasLevel);
lcd.setCursor(0, 1);
lcd.print("Gas Value: " + String(gasValue));
delay(2000); // Display gas level and value for 2 seconds
```

```
// Display air quality on the LCD
lcd.clear();
lcd.setCursor(0, 0);
lcd.print("Air Quality: ");
lcd.setCursor(0, 1);
lcd.print(airQuality);
delay(2000); // Display air quality for 2 seconds
```

```
// Control the LED based on air quality
if (airQuality == "Bad Air Quality") {
    digitalWrite(ledPin, HIGH); // Turn on the LED
} else {
    digitalWrite(ledPin, LOW); // Turn off the LED
}
}
```



4) Write a Embedded C program to Create an IOT-based Smart Irrigation System for Agriculture that Automates Watering based on weather and Soil Conditions.

```
// IoT-based Irrigation System for ThingSpeak
// Based on ESP32 WOKWI Simulator by ThinkIOT
// ThingSpeak channel can be found here: https://thingspeak.com/channels/2383114
```

```
#include <WiFi.h>
#include "ThingSpeak.h"
#include "DHTesp.h"
```

```
const int SOIL_MOISTURE_PIN = 34;
const int SPRINKLER_CONTROL_PIN = 5;
const int DHT_PIN = 15;
DHTesp dhtSensor;
```

```
int MOISTURE_THRESHOLD_LOW = 15;           // Set Activation threshold in percentage
int MOISTURE_THRESHOLD_HIGH = 55;         // Set Deactivation threshold in percentage
bool SPRINKLER_ACTIVATION_STATUS = false;
```

```
char* WIFI_NAME = "Wokwi-GUEST";
char* WIFI_PASSWORD = "";
int myChannelNumber = 2546422;             // ThingSpeak channel ID
char* myApiKey = "54NGG6QX49UBG601";      // ThingSpeak channel write API key
WiFiClient client;
```

```
void setup()
{
    Serial.begin(115200);
    dhtSensor.setup(DHT_PIN, DHTesp::DHT22);
    WiFi.begin(WIFI_NAME, WIFI_PASSWORD);
    Serial.println("Connecting...");
    Serial.println("Wi-Fi connected");
    Serial.println("Local IP: " + String(WiFi.localIP()));
    Serial.println("-----");
    WiFi.mode(WIFI_STA);
    ThingSpeak.begin(client);
}
```

```
    pinMode(SPRINKLER_CONTROL_PIN, OUTPUT);
}
```

```
void loop()
{
    int soilMoisturePercentage = map(analogRead(SOIL_MOISTURE_PIN), 0, 4095, 0, 100);
    TempAndHumidity data = dhtSensor.getTempAndHumidity();
    ThingSpeak.setField(2,data.temperature);
    ThingSpeak.setField(3,data.humidity);
}
```

```
if ( soilMoisturePercentage < MOISTURE_THRESHOLD_LOW){
    SPRINKLER_ACTIVATION_STATUS = true;
    digitalWrite(SPRINKLER_CONTROL_PIN, HIGH); //
}else{
    SPRINKLER_ACTIVATION_STATUS = false;
    digitalWrite(SPRINKLER_CONTROL_PIN, LOW); // Turn off sprinkler and LED
}
```

```
// Print status
Serial.print("Soil Moisture Percentage: ");
Serial.print(soilMoisturePercentage);
Serial.println("%");
```

```
Serial.println("Temp: " + String(data.temperature, 2) + "°C");
Serial.println("Humidity: " + String(data.humidity, 1) + "%");
```

```

Serial.print("Sprinkler: ");
Serial.println(SPRINKLER_ACTIVATION_STATUS ? "on" : "off");

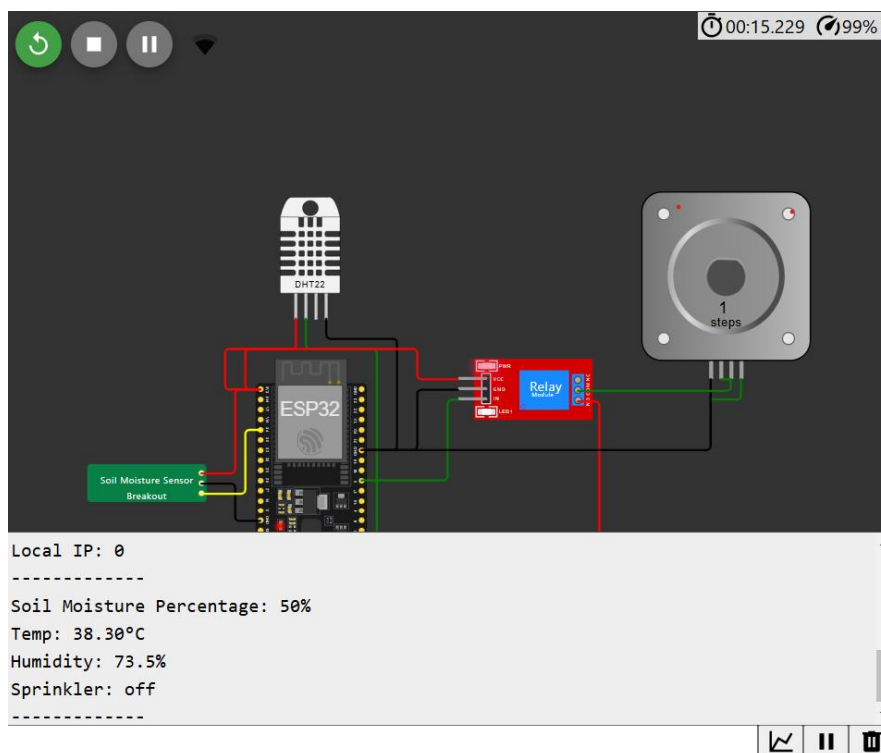
// Send data to ThingSpeak
ThingSpeak.setField(1, soilMoisturePercentage);
ThingSpeak.setField(4, SPRINKLER_ACTIVATION_STATUS);

int x = ThingSpeak.writeFields(myChannelNumber, myApiKey);

Serial.println("-----");

delay(15000); // Thingspeak allows for an update every 15 seconds
}

```



5) Write a Embedded C Program to Create a Smart Alarm Clock that adjusts to your schedule and Environment, Waking you up intelligently.

/\* ----- C Program for Arduino based Alarm Clock ---- \*/

```
#include <Wire.h>
```

```
#include <EEPROM.h>
```

```
#include <RTClib.h>
```

```
#include <LiquidCrystal.h>
```

```

const int rs = 8;
const int en = 9;
const int d4 = 10;
const int d5 = 11; //DISPLAY
const int d6 = 12;
const int d7 = 13;

```

```
LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
```

```

RTC_DS1307 RTC;

int temp,inc,hours1,minut,add=11;

int next=7;

int INC=6;

int set_mad=5;

#define buzzer 3

int HOUR,MINUT,SECOND;


void setup()

{

Wire.begin();

RTC.begin();

lcd.begin(16,2);

pinMode(INC, INPUT);

pinMode(next, INPUT);

pinMode(set_mad, INPUT);

pinMode(buzzer, OUTPUT);

digitalWrite(next, HIGH);

digitalWrite(set_mad, HIGH);

digitalWrite(INC, HIGH);


lcd.setCursor(0,0);

lcd.print("Real Time Clock");

lcd.setCursor(0,1);

lcd.print("Circuit Digest ");

delay(2000);


if(!RTC.isrunning())

{

RTC.adjust(DateTime(__DATE__, __TIME__));

```

```
}  
}
```

```
void loop()
```

```
{
```

```
    int temp=0,val=1,temp4;
```

```
    DateTime now = RTC.now();
```

```
    if(digitalRead(set_mad) == 0)    //set Alarm time
```

```
    {
```

```
        lcd.setCursor(0,0);
```

```
        lcd.print(" Set Alarm ");
```

```
        delay(2000);
```

```
        default();
```

```
        time();
```

```
        delay(1000);
```

```
        lcd.clear();
```

```
        lcd.setCursor(0,0);
```

```
        lcd.print(" Alarm time ");
```

```
        lcd.setCursor(0,1);
```

```
        lcd.print(" has been set ");
```

```
        delay(2000);
```

```
    }
```

```
    lcd.clear();
```

```
    lcd.setCursor(0,0);
```

```
    lcd.print("Time:");
```

```
    lcd.setCursor(6,0);
```

```
    lcd.print(HOUR=now.hour(),DEC);
```

```
    lcd.print(":");
```

```
    lcd.print(MINUT=now.minute(),DEC);
```

```
    lcd.print(":");
```

```

lcd.print(SECOND=now.second(),DEC);

lcd.setCursor(0,1);

lcd.print("Date: ");

lcd.print(now.day(),DEC);

lcd.print("/");

lcd.print(now.month(),DEC);

lcd.print("/");

lcd.print(now.year(),DEC);

match();

delay(200);

}

void default()

{

    lcd.setCursor(0,1);

    lcd.print(HOUR);

    lcd.print(":");

    lcd.print(MINUT);

    lcd.print(":");

    lcd.print(SECOND);

}

/*Function to set alarm time and feed time into Internal eeprom*/

void time()

{

    int temp=1,minuts=0,hours=0,seconds=0;

    while(temp==1)

    {

        if(digitalRead(INC)==0)

        {

            HOUR++;

            if(HOUR==24)

```

```

{
    HOUR=0;
}

while(digitalRead(INC)==0);

}

lcd.clear();

    lcd.setCursor(0,0);

lcd.print("Set Alarm Time ");
//lcd.print(x);

    lcd.setCursor(0,1);

    lcd.print(HOUR);

    lcd.print(":");

    lcd.print(MINUT);

    lcd.print(":");

    lcd.print(SECOND);

    delay(100);

    if(digitalRead(next)==0)

    {

        hours1=HOUR;

        EEPROM.write(add++,hours1);

        temp=2;

        while(digitalRead(next)==0);

    }

}

while(temp==2)

{

    if(digitalRead(INC)==0)

    {

        MINUT++;

```

```

    if(MINUT==60)

    {MINUT=0;}

    while(digitalRead(INC)==0);

}

// lcd.clear();

lcd.setCursor(0,1);

lcd.print(HOUR);

lcd.print(":");

lcd.print(MINUT);

lcd.print(":");

lcd.print(SECOND);

delay(100);

if(digitalRead(next)==0)

{

    minut=MINUT;

    EEPROM.write(add++, minut);

    temp=0;

    while(digitalRead(next)==0);

}

}

delay(1000);

}

/* Function to chack medication time */

void match()

{

    int tem[17];

    for(int i=11;i<17;i++)

    {

        tem[i]=EEPROM.read(i);

```



```

}

if(HOUR == tem[11] && MINUT == tem[12])

{

    beep();

    beep();

    beep();

    beep();

    lcd.clear();

    lcd.print("Wake Up.....");

    lcd.setCursor(0,1);

    lcd.print("Wake Up.....");

    beep();

    beep();

    beep();

    beep();

}

}

/* function to buzzer indication */

void beep()

{

    digitalWrite(buzzer,HIGH);

    delay(500);

    digitalWrite(buzzer, LOW);

    delay(500);

}

```

