

LAST STEP - Implement HTML Partial and Wire Up to the View using EJS

HomeScreenView

cachedTemplate
scavCollection
events

define(

 'views/HomeScreenView',

 ['App',
 'views/BaseView',
 'text!partials/home-screen_LAST_STEP_BIND_TEMPLATE_DATA_TO_THIS_PARTIAL.html',
 'utils/Debug'],

 function(App, BaseView, template, Debug)
 {
 ...
 activate()
 {
 // Render is called here
 }

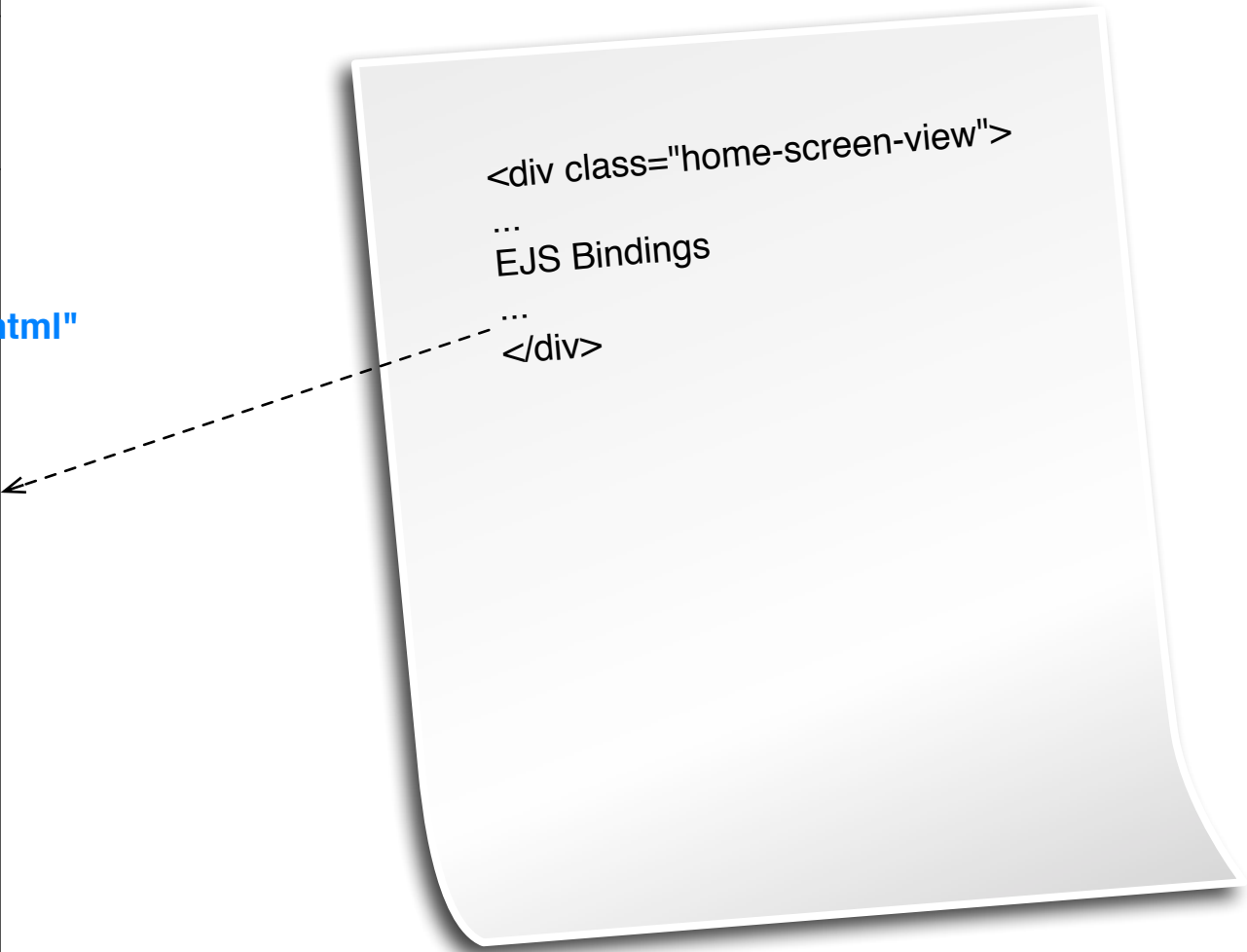
 deactivate()

 render()
 {
 // Partial is injected into index.html parent element here
 }

 selectScavClick()
 {
 // Trigger Backbone Event
 // to notify change in state
 }

 beginScavClick()
 {
 // Trigger a "start game" Backbone Event
 // to notify change in state
 }
 }
)

View



Rename file to "home-screen.html"

home-screen_LAST_STEP_BIND_TEMPLATE_DATA_TO_THIS_PARTIAL.html

HTML Partial for View