

# Query-Driven Language Server Architecture using Second-Order Abstract Syntax

Danila Danko, MS-SE<sup>1</sup>    Nikita Strygin, MS-SE<sup>1</sup>Supervisor: Nikolai Kudasov<sup>1</sup><sup>1</sup>Innopolis University

November 13, 2024

- 1 Introduction
- 2 Contribution
- 3 Evaluation criteria
- 4 Plan of work
- 5 References

# 1 Introduction

## 2 Contribution

## 3 Evaluation criteria

## 4 Plan of work

## 5 References

# Context

- The Language Server Protocol [1] standardized the protocol of communication between source code editors and language servers that provide language features like auto complete.

# Context

- The Language Server Protocol [1] standardized the protocol of communication between source code editors and language servers that provide language features like auto complete.
- There are language servers for mainstream languages such as C#, Java, C++ [2]. Such servers improve the developer experience by supporting the "go to definition", "lookup the type on hover", "rename all occurrences" queries.

# Problem

- Multiple programming languages are implemented in Haskell [3], [4], [5].

# Problem

- Multiple programming languages are implemented in Haskell [3], [4], [5].
- Only a half of the GitHub repositories for programming languages implemented in Haskell provide a language server [6].

# Problem

- Multiple programming languages are implemented in Haskell [3], [4], [5].
- Only a half of the GitHub repositories for programming languages implemented in Haskell provide a language server [6].
- There exist frameworks for TypeScript (Langium [7]) and Python (`lsp-tree-sitter` [8]) that simplify integration with the LSP for new languages.



# Problem

- Multiple programming languages are implemented in Haskell [3], [4], [5].
- Only a half of the GitHub repositories for programming languages implemented in Haskell provide a language server [6].
- There exist frameworks for TypeScript (Langium [7]) and Python (`lsp-tree-sitter` [8]) that simplify integration with the LSP for new languages.
- However, to our best knowledge, there is no such framework for languages implemented in Haskell!

# Solution

- Language servers share some features, such as "go to definition".

# Solution

- Language servers share some features, such as "go to definition".
- We assume that some of these features can be implemented in a Haskell framework that is independent of the target language (language-agnostic) for which LSP integration is developed.

# Solution

- Language servers share some features, such as "go to definition".
- We assume that some of these features can be implemented in a Haskell framework that is independent of the target language (language-agnostic) for which LSP integration is developed.
- A promising approach is to work with the Second-Order Abstract Syntax (SOAS) [9] of the target language.

# Solution

- Language servers share some features, such as "go to definition".
- We assume that some of these features can be implemented in a Haskell framework that is independent of the target language (language-agnostic) for which LSP integration is developed.
- A promising approach is to work with the Second-Order Abstract Syntax (SOAS) [9] of the target language.
- The main idea of SOAS is to provide a language-agnostic machinery for describing variable introduction in AST.

# Solution

- Language servers share some features, such as "go to definition".
- We assume that some of these features can be implemented in a Haskell framework that is independent of the target language (language-agnostic) for which LSP integration is developed.
- A promising approach is to work with the Second-Order Abstract Syntax (SOAS) [9] of the target language.
- The main idea of SOAS is to provide a language-agnostic machinery for describing variable introduction in AST.
- This allows it to provide generic mechanisms for scope resolution ("go to definition"), variable bindings ("lookup the type on hover"), and substitution ("rename all occurrences").

- 1 Introduction
- 2 Contribution**
- 3 Evaluation criteria
- 4 Plan of work
- 5 References

# Contribution

- We want to implement in Haskell a language-agnostic framework that simplifies integration with LSP of (new) languages written in Haskell.



# Contribution

- We want to implement in Haskell a language-agnostic framework that simplifies integration with LSP of (new) languages written in Haskell.
- The framework will primarily be based on the `free-foil` [10] (SOAS manipulation), `BNFC` [11] (parsing), `lsp` [12] (library for building LSP) packages.

- 1 Introduction
- 2 Contribution
- 3 Evaluation criteria**
- 4 Plan of work
- 5 References

# Metrics

- We plan to provide integration with LSP for Simply typed lambda calculus (STLC) [13] and Stella Core [14] with (Approach 1) and without (Approach 2) our framework.

# Metrics

- We plan to provide integration with LSP for Simply typed lambda calculus (STLC) [13] and Stella Core [14] with (Approach 1) and without (Approach 2) our framework.
- We will measure for both approaches and compare:

# Metrics

- We plan to provide integration with LSP for Simply typed lambda calculus (STLC) [13] and Stella Core [14] with (Approach 1) and without (Approach 2) our framework.
- We will measure for both approaches and compare:
  - The lines of code required for integration and some other complexity metrics.

# Metrics

- We plan to provide integration with LSP for Simply typed lambda calculus (STLC) [13] and Stella Core [14] with (Approach 1) and without (Approach 2) our framework.
- We will measure for both approaches and compare:
  - The lines of code required for integration and some other complexity metrics.
  - The performance of the server on a large (probably generated) code base (approx. 10KLoC).

# Metrics

- We plan to provide integration with LSP for Simply typed lambda calculus (STLC) [13] and Stella Core [14] with (Approach 1) and without (Approach 2) our framework.
- We will measure for both approaches and compare:
  - The lines of code required for integration and some other complexity metrics.
  - The performance of the server on a large (probably generated) code base (approx. 10KLoC).
- Condition for success: metrics for the Approach 1 are at most 10% better than metrics for the Approach 2.

## 1 Introduction

## ② Contribution

### ③ Evaluation criteria

#### ④ Plan of work

## Review the literature

## Preliminary results

## Practice with Free Foil

## Practice with Simply typed lambda calculus (STLC)

## Practice with Stella Core

## Evaluate the results

## 5 References



## 1 Introduction

## ② Contribution

### ③ Evaluation criteria

#### ④ Plan of work

## Review the literature

## Preliminary results

## Practice with Free Foil

## Practice with Simply typed lambda calculus (STLC)

## Practice with Stella Core

## Evaluate the results

## 5 References

# Review the literature

- Read papers on SOAS [9], Foil [15] and Free foil [16].
- Read the free-foil package documentation [10].

## 1 Introduction

## 2 Contribution

## 3 Evaluation criteria

## 4 Plan of work

Review the literature

**Preliminary results**

Practice with Free Foil

Practice with Simply typed lambda calculus (STLC)

Practice with Stella Core

Evaluate the results

## 5 References

# Preliminary results

- We created a repository [17] for the thesis work.
- We implemented a parser and pretty-printer of STLC as defined in [18] using BNFC.

## 1 Introduction

## 2 Contribution

## 3 Evaluation criteria

## 4 Plan of work

Review the literature

Preliminary results

**Practice with Free Foil**

Practice with Simply typed lambda calculus (STLC)

Practice with Stella Core

Evaluate the results

## 5 References

# Practice with Free Foil

- Complete exercises on AST manipulation provided by Nikolai.
- Complete these exercises using Free foil.

## 1 Introduction

## 2 Contribution

## 3 Evaluation criteria

## 4 Plan of work

Review the literature

Preliminary results

Practice with Free Foil

**Practice with Simply typed lambda calculus (STLC)**

Practice with Stella Core

Evaluate the results

## 5 References

# Type checker and interpreter for STLC

- Implement a type checker and interpreter for STLC.
- Features:
  - Single module on the input and the output.
  - Use BNFC for parsing and pretty-printing.
  - Use Free Foil and Template Haskell.
  - Show error location in the code.



# Language server for STLC

- Implement a language server and a simple VS Code extension for STLC.
- Use the lsp [12] package.
- Features:
  - Go to definition.
  - Type on hover.
  - Maybe something else that makes sense for STLC.

## 1 Introduction

## 2 Contribution

## 3 Evaluation criteria

## 4 Plan of work

Review the literature

Preliminary results

Practice with Free Foil

Practice with Simply typed lambda calculus (STLC)

**Practice with Stella Core**

Evaluate the results

## 5 References

# Type checker and interpreter for Stella Core

- Implement a type checker and interpreter for Stella Core.
- Features:
  - Single module on the input and the output.
  - Use BNFC for parsing and pretty-printing.
  - Use Free Foil and Template Haskell.
  - Show error location in the code.

# Language server for Stella Core

- Implement a language server, and a simple VS Code extension for Stella Core.
- Use the lsp [12] package.
- Features:
  - Type and documentation on hover.
  - Autocompletion.
  - Inlay (type) hints.
  - (Un)folding scopes.
  - InfoView - a separate panel that shows context (what is in scope, the type of the current expression or goal)
  - Something else.

## 1 Introduction

## ② Contribution

### ③ Evaluation criteria

#### ④ Plan of work

## Review the literature

## Preliminary results

## Practice with Free Foil

## Practice with Simply typed lambda calculus (STLC)

## Practice with Stella Core

## Evaluate the results

## 5 References

# Evaluation

- Generate large code bases (approx. 10KLoC) for STL and Stella.
- Evaluate the results using the Evaluation criteria.

- 1 Introduction
- 2 Contribution
- 3 Evaluation criteria
- 4 Plan of work
- 5 References**

- [1] “Language server protocol.”  
Available at [https://en.wikipedia.org/w/index.php?title=Language\\_Server\\_Protocol&oldid=1236113985](https://en.wikipedia.org/w/index.php?title=Language_Server_Protocol&oldid=1236113985).
- [2] “Lsp implementations.”  
Available at <https://microsoft.github.io/language-server-protocol/implementors/servers/>.
- [3] “Search results on github.com for "programming language language:haskell".”  
Available at <https://github.com/search?q=programming+language+language%3Ahaskell&type=repositories>.
- [4] “Hackage packages in the "formal languages" category.”  
Available at  
<https://hackage.haskell.org/packages/#cat:Formal%20Languages>.
- [5] “Hackage packages in the "language" category.”  
Available at <https://hackage.haskell.org/packages/#cat:Language>.



- [6] “Search results on github.com for "language.lsp.server language:haskell".”  
Available at <https://github.com/search?q=Language.LSP.Server+language%3Ahaskell&type=code>.
- [7] “Langium.”  
Available at <https://langium.org>.
- [8] “neomutt/lsp-tree-sitter.”  
Available at <https://github.com/neomutt/lsp-tree-sitter>.
- [9] M. Fiore and D. Szamozvancev, “Formal metatheory of second-order abstract syntax.”  
Available at <http://arxiv.org/abs/2201.03504>.
- [10] “free-foil package on hackage.”  
Available at <https://hackage.haskell.org/package/free-foil>.
- [11] “Bnfc package on hackage.”  
Available at <https://hackage.haskell.org/package/BNFC>.

- [12] “lsp package on hackage.”  
Available at <https://hackage.haskell.org/package/lsp>.
- [13] “Simply typed lambda calculus.”  
Available at [https://en.wikipedia.org/w/index.php?title=Simply\\_typed\\_lambda\\_calculus&oldid=1252118159](https://en.wikipedia.org/w/index.php?title=Simply_typed_lambda_calculus&oldid=1252118159).
- [14] “fizruk/stella: Structurally typed extensible language for learning ACCPA.”  
Available at <https://github.com/fizruk/stella>.
- [15] D. Maclaurin, A. Radul, and A. Paszke, “The foil: Capture-avoiding substitution with no sharp edges,” in *Proceedings of the 34th Symposium on Implementation and Application of Functional Languages*, pp. 1–10, ACM.  
Available at <https://dl.acm.org/doi/10.1145/3587216.3587224>.
- [16] N. Kudasov, R. Shakirova, E. Shalagin, and K. Tyulebaeva, “Free foil: Generating efficient and scope-safe abstract syntax.” Available at <https://arxiv.org/pdf/2405.16384>.

- [17] “A repository for the ms thesis query-driven language server architecture using second-order abstract syntax.”  
Available at <https://github.com/deemp/query-driven-free-foil/>.
- [18] J. Dunfield and N. Krishnaswami, “Bidirectional typing.”  
Available at <http://arxiv.org/abs/1908.05839>.

# Thank You