

Orderbook.h

```
#pragma once

#include <map>
#include <cmath>
#include <unordered_map>

struct Order
{
    int order_id;
    char side;
    int size;
    uint64_t price;
};

//Key for these maps = price*std::pow(10,8), this will keep
//comparisons consistent in the map
typedef std::map<uint64_t, Order, std::greater<uint64_t>> buySide_t;
typedef std::map<uint64_t, Order> sellSide_t;
typedef std::unordered_map<int, std::map<uint64_t, Order>::iterator> OrderIdMap_t;
typedef std::unordered_map<int, Order> OrderIdOrderMap_t;

class OrderBook
{
private:
    sellSide_t sellSide;
    buySide_t buySide;
    Order orderDetails;
    OrderIdOrderMap_t orderIdOrderMap;
    OrderIdMap_t orderIdMap;

public :

    OrderBook();
    ~OrderBook();
    void add(int order_id, char side, double price, int size);
    void modify(int order_id, int new_size);
    void remove(int order_id);
    double get_price(char side, int level);
    int get_size(char side, int level);
};
```

orderbook.cpp

```
#include <string>
#include <iostream>
#include <iterator>
#include "orderbook.h"

OrderBook::OrderBook()
{
}

OrderBook::~OrderBook()
{
}

void OrderBook::add(int order_id, char side, double price, int size)
{
    try
    {
        orderDetails.order_id=order_id;
        orderDetails.side=side;
        orderDetails.price =price*std::pow(10,8);
        orderDetails.size=size;
        orderIdOrderMap.emplace(std::make_pair(order_id,orderDetails));

        if (side == 'S')
        {
            auto
result=sellSide.emplace(std::make_pair(orderDetails.price,orderDetails));
            if (result.second)
            {
                orderIdMap[order_id]=result.first;
            }
            else
            {
                result.first->second.size+=size;
            }
        }
        else
        {
            auto
result=buySide.emplace(std::make_pair(orderDetails.price,orderDetails));
            if (result.second)
            {
                orderIdMap[order_id]=result.first;
            }
            else
            {
                result.first->second.size+=size;
            }
        }
    }
    catch (...)
    {
        //relevent catches can be added
        std::cerr<<"Error Processing onAddOrder mesasage!!!!\n";
    }
}
```

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}

void OrderBook::modify(int order_id, int new_size)
{
    try
    {
        auto found = orderIdMap.find(order_id);
        auto foundOrderIdOrderMap = orderIdOrderMap.find(order_id);
        int oldSize=0;

        if ( foundOrderIdOrderMap == orderIdOrderMap.end() )
        {
            /*      std::cout<<"Order id="<<order_id<<"\n";
                std::cerr<<"remove:!!!!Order not found in
orderIdOrderMap!!!!\n";*/
        }
        else
        {
            oldSize=(foundOrderIdOrderMap->second).size;
            (foundOrderIdOrderMap->second).size=new_size;
        }

        if ( found == orderIdMap.end() )
        {
            //std::cerr<<"Modify:!!!!Order not found in
orderIdMap!!!!\n";
        }
        else
        {
            auto sideMapit = found->second;
            (sideMapit->second).size=(sideMapit->second).size-
oldSize+new_size;
        }
    }
    catch (...)
    {
        //relevent catches can be added
        std::cerr<<"Error Processing modifyOrder mesasage!!!!\n";
    }
}

```

```

void OrderBook::remove(int order_id)
{
    try
    {
        auto foundOrderIdMap = orderIdMap.find(order_id);
        auto foundOrderIdOrderMap = orderIdOrderMap.find(order_id);
        int delSize=0;

        if ( foundOrderIdOrderMap == orderIdOrderMap.end() )
        {
            //std::cout<<"Order id="<<order_id<<"\n";
            std::cerr<<"remove:!!!!Order not found in
orderIdOrderMap!!!!\n";
        }
        else
        {
            delSize=(foundOrderIdOrderMap->second).size;
            //std::cout<<"delSize:"<<delSize<<"\n";
            orderIdOrderMap.erase(foundOrderIdOrderMap);
        }
    }
}

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    }

    /*for (auto &it : orderIdOrderMap)
        std::cout<< "OrderId="<<it.first<<"\n";

    for (auto &it2 : orderIdMap)
        std::cout<< "OrderId="<<it2.first<<"\n";*/

    if ( foundOrderIdMap == orderIdMap.end() )
    {
        //std::cout<<"Order id="<<order_id<<"\n";
        //std::cerr<<"remove:!!!!Order not found in
orderIdMap!!!!\n";
    }
    else
    {
        auto sideMapit = foundOrderIdMap->second;
        //std::cout<<"sizeInSideMap="<<(sideMapit->second).size<<"\n";
        (sideMapit->second).size -=delSize;
        if ((sideMapit->second).side == 'B')
        {
            if ((sideMapit->second).size ==0)
            {
                buySide.erase(sideMapit);
                orderIdMap.erase(foundOrderIdMap);
            }
        }
        else
        {
            //the order is in SELL side map
            if ((sideMapit->second).size ==0)
            {
                sellSide.erase(sideMapit);
                orderIdMap.erase(foundOrderIdMap);
            }
        }
    }
}

catch (...)
{
    //relevent catches can be added
    std::cerr<<"Error Processing CancelledOrder mesasage!!!!\n";
}

}

double OrderBook::get_price(char side, int level)
{
    try
    {
        if (side == 'B')
        {
            if (!buySide.empty())
            {
                auto found= buySide.begin();
                if (level >1)
                    std::advance(found,level-1);
                return (found->second.price)/std::pow(10,8);
            }
            else
                throw std::string("No Buy orders yet!!\n");
        }
    }
}

```

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    }
    else
    {
        if (!sellSide.empty())
        {
            auto found= sellSide.begin();
            if (level >1)
                std::advance(found,level-1);
            return (found->second.price)/std::pow(10,8);
        }
        else
            throw std::string("No Sell orders yet!!\n");
    }

}

}
catch (std::string_error)
{
    std::cerr<<error;
}
catch (...)
{
    //relevent catches can be added
    std::cerr<<"Error Processing CancelledOrder mesasage!!!!\n";
}
}

int OrderBook::get_size(char side, int level)
{
    try
    {
        if (side == 'B')
        {
            if (!buySide.empty())
            {
                auto found= buySide.begin();
                if (level >1)
                    std::advance(found,level-1);
                return (found->second.size);
            }
            else
                throw std::string("No Buy orders yet!!\n");
        }
        else
        {
            if (!sellSide.empty())
            {
                for (auto it=sellSide.begin();it != sellSide.end();it++)
                    std::cout<<it->second.price<<" ";
                std::cout<<endl;
            }
            auto found= sellSide.begin();
            if (level >1)
                std::advance(found,level-1);
            return (found->second.size);
        }
        else
            throw std::string("No Sell orders yet!!\n");
    }

}
}

```

```
    catch (std::string error)
    {
        std::cerr<<error;
    }
    catch (...)
    {//relevent catches can be added
        std::cerr<<"Error Processing CancelledOrder mesasage!!!!\n";
    }
}
```

```

#include <iostream>
#include "orderbook.h"

//const char *inputFile = "test.in";

int main(int argc, char **argv)
{
    /*    Parser myParser(currentDate, "myTestFile");

    int fd = open(inputFile, O_RDONLY);
    if (fd == -1)
    {
        fprintf(stderr, "Couldn't open %s\n", inputFile);
        return 1;
    }

    close(fd);*/
    //###TestCase 1###
    OrderBook book;
    book.add(1, 'B', 45.2, 100);
    book.modify(1, 50);
    double price = book.get_price('B', 1);
    std::cout<<price<<"\n";
    book.add( 2, 'S', 51.4, 200);
    book.add(3, 'B', 45.1, 100);
    int size = book.get_size ('S', 1);
    std::cout<<size<<"\n";
    book.add(4, 'S', 51.2, 300);
    book.add(5, 'S', 51.2, 200);
    //book.add(6, 'S', 51, 200);
    book.remove(3);
    price=book.get_price ('B', 1);
    std::cout<<price<<"\n";
    size = book.get_size('B', 1);
    std::cout<<size<<"\n";
    price=book.get_price( 'S', 1);
    std::cout<<price<<"\n";
    //size = book.get_size('S', 1);
    size = book.get_size('S', 1);
    std::cout<<size<<"\n\n\n";

    //test case #2
    OrderBook book2;
    book2.add(1, 'B', 22.5, 100);
    book2.add( 2, 'S', 37.8, 250);
    book2.add( 3, 'B', 24.7, 150);
    price = book2.get_price( 'B', 1); //this returns 24.7
    std::cout<<price<<"\n";
    price = book2.get_price( 'B', 2 );//this returns 22.5
    std::cout<<price<<"\n";
    book2.modify( 3, 50);
    book2.add( 4, 'S', 35.1, 250);
    book2.add( 5, 'S', 37.8, 150);
    price=book2.get_price( 'S', 1);//this returns 35.1
    std::cout<<price<<"\n";
    book2.remove( 3);

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size=book2.get_size( 'S', 1 );//this returns 250
std::cout<<size<<"\n";
size=book2.get_size( 'S' ,2 );//this returns 400.
std::cout<<size<<"\n";
book2.remove( 5);
book2.add( 6, 'S',37.8, 150);
book2.add( 7, 'S', 37.6, 350);
book2.add( 8, 'B', 24.7, 200);
size=book2.get_size( 'B', 1 );//this returns 200
std::cout<<size<<"\n";
price=book2.get_price( 'S', 2);//this returns 37.6
std::cout<<price<<"\n";
book2.modify( 8 ,150);
book2.add( 9 , 'S', 35.1, 200);
book2.add( 10, 'B', 22.5, 350);
size=book2.get_size( 'B', 2 );//this returns 450
std::cout<<size<<"\n";
price=book2.get_price( 'S', 3);//this returns 37.8
std::cout<<price<<"\n";

return 0;
}

```

ReadMe.txt

To compile:

```
'make'
```

To remove the binaries:

```
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```
'make clean'
```

To run the test case:

```
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```

type './orderbook' in the project directory

If more time is available the parser for the input file can be developed,
another point is
to use only 2 maps ; one with Map<price, qty> and another with
Map<OrderId,OrderDetails>

Makefile:

```
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```

OBJS = Parser.o

```
all: orderbook

orderbook: main.cpp orderbook.cpp
    g++ -W -O3 -std=c++14 -o $@ $^

%.o : %.cc
    g++ -W -O3 -c -std=c++14 -o $@ $<

#libparser.a: $(OBJS)
#    ar rcs libparser.a $^

clean:
    rm -f *.o *.a feed
```