

Designing things and solving problems are two of my greatest passions. I have developed games as well as websites. I've worked with famous technologies like **Node.JS**, **Express.JS**. I've been concentrating my efforts lately on learning and developing my Data Science and Web development skills.

EDUCATION

Bachelor of Technology, Computer science, MIT Art, Design and Technology

2019 — 2023

SKILLS

Python3, CPP, Django, Java-script, HTML/CSS, MongoDB, Scikit-learn, Numpy, Pandas, Matplotlib, GitHub, Node.JS, Express.JS, Machine Learning, Googling

PROJECTS

AI-Buddy, Website to help improve communication skill ([Github Link](#))

Aug 2021 — Dec 2021

- **Goal** : To develop a website help users to improve their communication and presentation skills.
- **Technologies Used** : **Python, Pandas, Numpy matplotlib, scikit-learn, librosa, Node.JS, Express.JS, Mongoddb, oAuth2.0**
- Developed front-end for the model and api integration using HTML, CSS, JavaScript.
- **Chart.js** library to display the overall progress of user.
- oAuth2.0 for better login and signup experience.
- **GNews** Api for the **blog recommendation** based on the user's interest to develop their habit of reading.
- **Recommending courses** of various leadership qualities for user to learn them.
- Developed a Machine learning models (**Speech Emotion recognition, Filler word detector, Speech Accuracy detector**) which critique the speech/presentation given by the user.

Speech Emotion Classifier, ([Github Link](#))

Aug 2021 — Dec 2021

- **Goal** : To train a machine learning model which help classify emotions from give audio sample.
- **Technologies Used** : **Python, Pandas, Numpy matplotlib, scikit-learn, librosa**
- The purpose of this project is to take the audio file as input and classify emotions ("**Calm**", "**Sad**", "**Happy**", "**Fearful**", "**Angry**") in it.
- This Model is part of a project where we analyse the Speech/Presentation given by user with the help of machine learning.
- Used the **RAVDESS** dataset, which includes audio sample of different actors of both genders which is helpful for better Accuracy.
- Develop a ML Model with the accuracy around **90%** to classify between 5 different emotions.

CryptDiary, Personal details managing website ([Website Link](#))

May 2021 — June 2021

- **Goal** : To Create a Website which allows user to manage their personal details.
- **Technologies Used** : **Node.js, Express.js, Mongoddb, oAuth2.0**
- Designed and developed the website which allows user to manage their details like Credit/Debit Cards, Accounts of other websites, Addresses
- Implemented oAuth2.0 for better user experience

EXPERIENCE

Technical Team Member GDSC-MITADT (Web development)

Sept 2021 — present

- Developed a blog website with an integrated editor so that anyone may publish blogs.
- Collaborating with team members for developing projects and managing events.
- Working on a variety of technologies in order to develop projects.

3D Artist at Eastern Royal Company

Aug 2020 — Nov 2021

- Designing and modelling 3D cars for open world environment.
- Worked with 3D software like **Blender 3D, Substance painter** to design 3D assets.

PARTICIPATION'S AND ACHIEVEMENTS

Successfully developed and published a 3D Action game built with **Unity Engine** ([Link](#))

Feb 2021

Open-source participation in **Hacktoberfest 2021**

Oct 2021

PUBLICATIONS

1. **Deepak, C.** Develop Communication using Virtual Reality and Machine Learning. *IRJET* (2022).