WHO WANTS TO BE A MILLIONAIRE GAME

Technologies used :

1.JAVA Basic & OOPS(for functioning the game)

2.JAVA SWING & AWT(For Layout and Interface Of Game)

3.MySQL(Database Creation for questions and their options)

4.JDBC(For connecting Database to JAVA code)(java.sql package)

5.JAVA SOUND Library "java.sound.sampled"(For Background Music)

6.java.io package(File Handelling)

7.java.util package(For timer)

8.java.net package(For Browsing/Hyperlink)

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