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1  /* /**/
2  * ASSIGNMENT: LL(1) PARSER
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4  * ROLL: 12/CS/45 AND 12/CS/46
5  */**/ */
6  #include <stdio.h>
7  #include <string.h>
8  #include <unistd.h>
9  char input[10];
10 int precedence[256][256];
11 int i=0;
12 int lim;
13 int top=-1;
14 char stack[60];
15 char grammar[10][10];
16 void push(char symbol)
17 { stack[++top]=symbol; }
18 char pop()
19 { char val=stack[top]; top--; return val; }
20 void display()
21 { int jm;
22   char stk_str[20];
23   for(jm=0;jm<=top;jm++) printf("%c",stack[jm]);
24 }
25 int is_operator(char op)
26 { return op=='+' || op=='-' || op=='*' || op=='/' || op=='^'; }
27 void getLine(FILE *fp)
28 {
29   int j=0;
30   char ch;
31   scanf("%d",&lim);
32   while(i<lim)
33   {
34     ch=getchar();
35     if(ch==EOF)
36       break;
37
38     if(ch=='\n')
39     { i++;j=0; }
40     else
41     { grammar[i][j]=ch; j++; }
42   }
43   scanf("%s",input);
44 }
45
46 int main(void)
47 {
48   precedence['+']['+']=1;
49   precedence['+']['-']=1;
50   precedence['+']['*']=-1;
51   precedence['+']['/']=-1;
52   precedence['+']['$']=1;
53
54   precedence['-']['+']=1;
55   precedence['-']['-']=1;
56   precedence['-']['*']=-1;
57   precedence['-']['/']=-1;
58   precedence['-']['$']=1;
59
60   precedence['*']['+']=1;
61   precedence['*']['-']=1;
62   precedence['*']['*']=1;
63   precedence['*']['/']=1;
64   precedence['*']['$']=1;
65
66   precedence['/']['+']=1;
67   precedence['/']['-']=1;
68   precedence['/']['*']=1;
69   precedence['/']['/']=1;
70   precedence['/']['$']=1;
71
72   getLine(stdin);
73   int m,n;
74   strcat(input,"$");
75   int index=0;
76   int len= strlen(input);
77   push('$');

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78  int flag=1;
79  printf("STACK\t INPUT BUFFER \tACTION\n");
80  while(index<len && flag)
81  {   char current= input[index];
82      if(stack[top]=='$' && current!='$')
83      {
84          printf("\n");
85          display();
86          printf("\t\t%s\t\tSHIFT %c\n",input+index,current);
87          push(current);
88          index++;
89      }
90
91      else if(top>0)
92      {   if(top==1 && stack[top]==grammar[1][0] && current=='$')
93          {
94              display();
95              printf("\t\t%s\t\tACCEPT\n",input+index);
96              break;
97          }
98      else if(stack[top]==current)
99          {
100         display();
101         char str[20];
102         if(is_operator(current))
103             strcpy(str,"operand");
104         else
105             strcpy(str,"operator");
106
107         printf("\t\t%s\t\tError.....%s missing.....recovering..\n",input+index,str);
108         index++;
109     }
110
111     else if(top%2==1 && stack[top]>='a' && stack[top]<='z')
112     {
113         display();
114         char val_on_top = pop();
115         int temp;
116         int f=0;
117         for(temp=0; temp<lim;temp++)
118         {
119             if(strlen(grammar[temp])==3 && grammar[temp][2]==val_on_top)
120             {
121                 push(grammar[temp][0]);
122                 printf("\t\t%s\t\tREDUCE BY %s\n",input+index, grammar[temp]);
123                 f=1;
124                 break;
125             }
126         }
127         if(f==0)
128         {
129             flag=0;
130             printf("\t\t%s\t\t",input+index);
131             printf("REJECTED\n");
132             break;
133         }
134     }
135
136     else if(top%2==0 && current!='$')
137     {
138         display();
139         printf("\t\t%s\t\tSHIFT %c\n",input+index, current);
140         push(current);
141         index++;
142     }
143
144     else if((top>=3&& top%2==1) && stack[top]>='A' && stack[top]<='Z' && precedence[stack[top-1]][current]==1)
145     {
146         display();
147         char val1= pop();
148         char val2= pop();
149         char val3= pop();
150         int temp;
151         int f=0;
152         for(temp=0; temp<lim;temp++)
153         {
154             if(strlen(grammar[temp])==5 && grammar[temp][2]==val1 && grammar[temp][3]==val2 && grammar[temp][4]==

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154     val3)
155         {
156             push(grammar[temp][0]);
157             printf("\t\t%s\t\tREDUCE BY %s\n",input+index,grammar[temp]);
158             f=1;
159             break;
160         }
161     }
162     if(f==0)
163     {
164         flag=0;
165         printf("\t\t%s\t\t",input+index);
166         printf("REJECTED\n");
167         break;
168     }
169 }
170 }
171 else if(top==1 && stack[top]>='A' && stack[top]<='Z' || (top==3 && precedence[stack[top-1]][current]==-1))
172 {
173     display();
174     printf("\t\t%s\t\tSHIFT %c\n",input+index,current);
175     push(current);
176     index++;
177 }
178
179 else if(current=='$' && stack[top]!=grammar[1][0])
180 {
181     if(is_operator(stack[top]))
182     {
183
184         display();
185         printf("\t\t%s\t\tError occurred.... recovering... \n",input+index);
186         pop();
187     }
188     else
189     {
190         display();
191         printf("\t\t%s\t\tREJECT\n",input+index);
192         break;
193     }
194 }
195 }
196 }
197 }
198
199
200
201 /*****INPUT*****/
202
203 5
204 E=(E)
205 E=E+E
206 E=E*E
207 E=a
208 a++aaa+
209
210 *****/
211
212
213 /*****OUTPUT*****/
214
215 STACK    INPUT BUFFER    ACTION
216
217 $      a++aaa+$      SHIFT a
218 $a     ++aaa+$      REDUCE BY E=a
219 $E     ++aaa+$      SHIFT +
220 $E+    +aaa+$      Error.....operand missing.....recovering..
221 $E+    aaa+$      SHIFT a
222 $E+a   aa+$      Error.....operator missing.....recovering..
223 $E+a   a+$      Error.....operator missing.....recovering..
224 $E+a   +$      REDUCE BY E=a
225 $E+E   +$      REDUCE BY E=E+E
226 $E     +$      SHIFT +
227 $E+    $      Error occurred.... recovering...
228 $E     $      ACCEPT
229
230 *****/

```