ASSIGNMENT 5: Operator Precedence Parser
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#include <stdio.h>
#include <string.h>

int top=-1;

char stack[60];

char grammar[10][10];

char input[10];

int precedence[256][256];

int i=0;

int lim;

void push(char symbol)
{
      stack[++top]=symbol;
}

char pop()
{
      char val=stack[top];
      top--;
      return val;
}

void display()
{
      int jm;
      char stk_str[20];
      for(jm=0;jm<=top;jm++)
            printf("%c",stack[jm]);
}

void getLine(FILE *fp)
{
      int j=0;
      char ch;
      scanf("%d",&lim);
      while(i<lim)
      {
            ch=getchar();
            if(ch==EOF)
                  break;

            if(ch=='\n')
            {
                  i++,j=0;
            }
            else
            {
                  grammar[i][j]=ch;
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                j++;
            }
        }
        scanf("%s",input);
}

int main(void)
{
        precedence['+']['+']=1;
        precedence['+']['-']=1;
        precedence['+']['*']=-1;
        precedence['+']['/']=-1;
        precedence['+']['$']=1;

        precedence['-']['+']=1;
        precedence['-']['-']=1;
        precedence['-']['*']=-1;
        precedence['-']['/']=-1;
        precedence['-']['$']=1;

        precedence['*']['+']=1;
        precedence['*']['-']=1;
        precedence['*']['*']=1;
        precedence['*']['/']=1;
        precedence['*']['$']=1;

        precedence['/']['+']=1;
        precedence['/']['-']=1;
        precedence['/']['*']=1;
        precedence['/']['/']=1;
        precedence['/']['$']=1;

        getLine(stdin);

        int m,n;

        strcat(input,"$");

        int index=0;

        int len= strlen(input);

        push('$');

        int flag=1;

        printf("STACK\t  INPUT BUFFER  \tACTION\n");

        while(index<len && flag)
        {

                char current= input[index];

                //printf("Current %c\n", current);

                if(stack[top]=='$' && current!='$')
                {
                        printf("\n");
                        display();
                        printf("\t\t%s\t\tSHIFT %c\n",input+index,current);
                        push(current);
                        index++;
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	}

	else if(top>0)
	{
		if(top==1 && stack[top]==grammar[1][0] && current=='$')
		{
			//accept
			display();
			printf("\t\t%s\t\tACCEPT\n",input+index);
			break;
		}

		else if((top%2==1) && stack[top]>='a' && stack[top]<='z')
			{
				display();
				char val_on_top = pop();
				//find left-hand side of the production
				int temp;
				int f=0;
				for(temp=0; temp<lim;temp++)
				{
					if(strlen(grammar[temp])==3 && grammar[temp][2]==val_on_top)
						{
							push(grammar[temp][0]);
							printf("\t\t%s\t\tREDUCE BY %s\n",input+index,
grammar[temp]);

							f=1;
							break;
						}
				}
				if(f==0)
				{
					flag=0;
					printf("\t\t%s\t\t",input+index);
					printf("REJECTED\n");
					break;
				}

			}

		else if(top%2==0 && current!='$')
		{
			display();
			printf("\t\t%s\t\tSHIFT %c\n",input+index, current);
			push(current);
			index++;
		}

		else if((top>=3&& top%2==1) && stack[top]>='A' && stack[top]<='Z' &&
precedence[stack[top-1]][current]==1)
		{
			//printf("PRECEDENCE of %c and %c : %d \n",stack[top-1], current,
precedence[stack[top-1]][current] );
			display();
			char val1= pop();
			char val2= pop();
			char val3= pop();
				//find left-hand side of the production
				int temp;
				int f=0;
				for(temp=0; temp<lim;temp++)
				{
```

```
                                    if(strlen(grammar[temp])==5 && grammar[temp][2]==val1 &&
grammar[temp][3]==val2 && grammar[temp][4]==val3)
                                          {
                                                push(grammar[temp][0]);
                                                printf("\t\t%s\t\tREDUCE BY
%s\n",input+index,grammar[temp]);
                                                f=1;
                                                break;
                                          }
                              }
                              if(f==0)
                              {
                                    flag=0;
                                    printf("\t\t%s\t\t",input+index);
                                    printf("REJECTED\n");
                                    break;
                              }

                  }
                  else if(top==1 && stack[top]>='A' && stack[top]<='Z' || (top==3 &&
precedence[stack[top-1]][current]==-1))
                  {
                        //printf("Here: \n");
                        display();
                        printf("\t\t%s\t\tSHIFT %c\n",input+index,current);
                        push(current);
                        index++;
                  }

                  else if(current=='$' && stack[top]!=grammar[1][0])
                  {
                        display();
                        printf("\t\t%s\t\tREJECT\n",input+index);
                        break;
                  }
            }
      }

}
```

Input:

```
5
E=E/E
E=E-E
E=E*E
E=a
a-a/a*a/a-a
```

Output:

STACK	INPUT BUFFER	ACTION
$	a-a/a*a/a-a$	SHIFT a
$a	-a/a*a/a-a$	REDUCE BY E=a
$E	-a/a*a/a-a$	SHIFT -
$E-	a/a*a/a-a$	SHIFT a
$E-a	/a*a/a-a$	REDUCE BY E=a
$E-E	/a*a/a-a$	SHIFT /
$E-E/	a*a/a-a$	SHIFT a
$E-E/a	*a/a-a$	REDUCE BY E=a
$E-E/E	*a/a-a$	REDUCE BY E=E/E
$E-E	*a/a-a$	SHIFT *
$E-E*	a/a-a$	SHIFT a
$E-E*a	/a-a$	REDUCE BY E=a
$E-E*E	/a-a$	REDUCE BY E=E*E
$E-E	/a-a$	SHIFT /
$E-E/	a-a$	SHIFT a
$E-E/a	-a$	REDUCE BY E=a
$E-E/E	-a$	REDUCE BY E=E/E
$E-E	-a$	REDUCE BY E=E-E
$E	-a$	SHIFT -
$E-	a$	SHIFT a
$E-a	$	REDUCE BY E=a
$E-E	$	REDUCE BY E=E-E
$E	$	ACCEPT