

✓ Tuples

- In Python tuples are very similar to lists, however, unlike lists they are *immutable* meaning they can not be changed.
- You would use tuples to present things that shouldn't be changed, such as days of the week, or dates on a calendar.
- You'll have an intuition of how to use tuples based on what you've learned about lists. We can treat them very similarly with the major distinction being that tuples are immutable.

Constructing Tuples

- The construction of a tuples use `()` with elements separated by commas.

```
# Create a tuple
my_tuple = (1, 'a', 3)
```

```
print(my_tuple)
```

```
➦ (1, 'a', 3)
```

```
type(my_tuple)
```

```
➦ tuple
```

```
# Can also mix object types
another_tuple = ('one', 2, 4.53, 'asbc')
```

```
# Show
another_tuple
```

```
➦ ('one', 2, 4.53, 'asbc')
```

```
my_list = [1]
```

```
type(my_list)
```

```
➦ list
```

```
my_tuple = (1,)
```

```
type(my_tuple)
```

```
➦ tuple
```

```
my_tuple = 1,2,3
```

```
type(my_tuple)
```

```
➦ tuple
```

```
my_tuple = (1,2,3,4)
```

```
len(my_tuple)
```

```
➦ 4
```

✓ Tuple Indexing

- Indexing work just like in lists.
- A tuple index refers to the location of an element in a tuple.
- Remember the indexing begins from 0 in Python.
- The first element is assigned an index 0, the second element is assigned an index of 1 and so on and so forth.

```
print(another_tuple)
```

```
➦ ('one', 2, 4.53, 'asbc')
```

```
# Grab the element at index 0, which is the FIRST element
another_tuple[0]
```

```
➦ ◀────────────────────────────────────────────────────────────────────────────────▶▶
```

```
# Grab the element at index 3, which is the FOURTH element
another_tuple[3]
```

```
➦ ◀────────────────────────────────────────────────────────────────────────────────▶▶
```

```
# Grab the element at the index -1, which is the LAST element
another_tuple[-1]
```

```
➦ ◀────────────────────────────────────────────────────────────────────────────────▶▶
```

```
# Grab the element at the index -3, which is the THIRD LAST element
another_tuple[-3]
```

```
➦ 2
```

✓ Tuple Slicing

- We can use a `:` to perform *slicing* which grabs everything up to a designated point.
- The starting index is specified on the left of the `:` and the ending index is specified on the right of the `:`.
- Remember the element located at the right index is not included.

```
# Print our list
print(another_tuple)
```

```
➦ ('one', 2, 4.53, 'asbc')
```

```
# Grab the elements starting from index 1 and everything past it
another_tuple[1:3]
```

```
➦ (2, 4.53)
```

- If you do not specify the ending index, then all elements are extracted which comes after the starting index including the element at that starting index. The operation knows only to stop when it has run through the entire tuple.

```
# Grab everything starting from index 2
another_tuple[2:]
```

```
➦ (4.53, 'asbc')
```

- If you do not specify the starting index, then all elements are extracted which comes before the ending index excluding the element at the specified ending index. The operation knows only to stop when it has extracted all elements before the element at the ending index.

```
# Grab everything before the index 4
another_tuple[:6]
```

```
➦ ('one', 2, 4.53, 'asbc')
```

- If you do not specify the starting and the ending index, it will extract all elements of the tuple.

```
# Grab everything
another_tuple
```

```
➦ ('one', 2, 4.53, 'asbc')
```

- We can also extract the last four elements. Remember we can use the index -4 to extract the FOURTH LAST element

```
# Grab the LAST FOUR elements of the list
another_tuple[-4:]
```

```
➦ ('one', 2, 4.53, 'asbc')
```

- It should also be noted that tuple indexing will return an error if there is no element at that index.

```
another_tuple[5]
```

```
➦ -----
IndexError                                Traceback (most recent call last)
<ipython-input-29-544092372> in <cell line: 0>()
----> 1 another_tuple[5]

IndexError: tuple index out of range
```

Next steps: [Explain error](#)

```
# Check len just like a list
len(another_tuple)
```

```
➦ 4
```

```
random_tuple = (1,5,6,2)
```

```
sorted(random_tuple)
```

```
➦ [1, 2, 5, 6]
```

```
sorted(random_tuple,reverse=True)
```

```
➦ [6, 5, 2, 1]
```

✓ Tuple Methods

- Tuples have built-in methods, but not as many as lists do.

✓ index()

- The `index()` method returns the index of a specified element.

```
my_tuple =(1,2,3,4,5,6,1,1,2)
```

```
# Use .index to enter a value and return the index
my_tuple.index(2)
```

```
➦ 1
```

✓ count()

- The `count()` method returns the total occurrence of a specified element in a tuple

```
# Use .count to count the number of times a value appears
my_tuple.count(2)
```

```
➦ 2
```

```
my_tuple.count(1)
```

```
➦ 3
```

my_tuple

↔ (1, 2, 3, 4, 5, 6, 1, 1, 2)

my_list = [1,2,3,4]

my_list

↔ [1, 2, 3, 4]

▼ Immutability

- It can't be stressed enough that tuples are immutable.

print(my_tuple)

↔ (1, 2, 3, 4, 5, 6, 1, 1, 2)

my_tuple[0]

↔ 1

my_tuple[0] = 'change'

↔ -----
TypeError Traceback (most recent call last)
<ipython-input-48-2206961586> in <cell line: 0>()
----> 1 my_tuple[0] = 'change'

TypeError: 'tuple' object does not support item assignment

Next steps: [Explain error](#)

- Because of this immutability, tuples can't grow. Once a tuple is made we can not add to it.
- Let us consider a list and let's see if we can do this operation on them

Create a list

my_list = [5,7,9,3,2]

Replace the FIRST element with the value 1

my_list[0] = 1

Our modified list

my_list

↔ [1, 7, 9, 3, 2]

- Tuple does not support methods such as `append()`, `extend()`, `remove()`, `pop()`

my_tuple.append('Great!')

↔ -----
AttributeError Traceback (most recent call last)
<ipython-input-52-2143535512> in <cell line: 0>()
----> 1 my_tuple.append('Great!')

AttributeError: 'tuple' object has no attribute 'append'

Next steps: [Explain error](#)

▼ zip()

- `zip()` function takes multiple lists as arguments and zips them together

- This function returns a list of n-paired tuples where n is the number of lists being zipped

```
city_list = ['Delhi','Patna','Cuttack','Guwahati']
river_list = ['Yamuna','Ganga','Mahanadi','Brahmaputra']
```

```
zip(city_list, river_list)
```

```
➞ <zip at 0x7c0bedd58a00>
```

```
city_and_their_rivers = list(zip(city_list,river_list))
```

```
city_and_their_rivers
```

```
➞ [('Delhi', 'Yamuna'),
    ('Patna', 'Ganga'),
    ('Cuttack', 'Mahanadi'),
    ('Guwahati', 'Brahmaputra')]
```

```
city_list = ['Delhi','Patna','Cuttack','Guwahati']
river_list = ['Yamuna','Ganga','Mahanadi','Brahmaputra','Thames']
```

```
list(zip(city_list,river_list))
```

```
➞ [('Delhi', 'Yamuna'),
    ('Patna', 'Ganga'),
    ('Cuttack', 'Mahanadi'),
    ('Guwahati', 'Brahmaputra')]
```

When to use Tuples

- You may be wondering, "Why bother using tuples when they have fewer available methods?" To be honest, tuples are not used as often as lists in programming, but are used when immutability is necessary. If in your program you are passing around an object and need to make sure it does not get changed, then a tuple becomes your solution. It provides a convenient source of data integrity.
- You will find them often in functions when you are returning some values
- You should now be able to create and use tuples in your programming as well as have an understanding of their immutability.

✓ Sets

- Sets are an unordered collection of *unique* elements. We can construct them by using the `set()` function.
- Sets cannot have duplicates.
- Sets are mutable just like lists.
- You can create a non-empty set with curly braces by specifying elements separated by a comma.

```
# Create an empty set
empty_set = set()
```

```
type(empty_set)
```

```
➞ set
```

```
# Create a non-empty set within curly braces
non_empty_set = {1,6,4,'abc'}
```

```
type(non_empty_set)
```

```
➞ set
```

> A Time for Caution

- An empty set cannot be represented as `{}`, which is reserved for an empty dictionary which we will get to know in a short while

▼ Dictionaries

- We've been learning about *sequences* in Python but now we're going to switch gears and learn about *mappings* in Python.
- If you're familiar with other languages you can think of these Dictionaries as hash tables.
- So what are mappings? Mappings are a collection of objects that are stored by a *key*, unlike a sequence that stored objects by their relative position. This is an important distinction, since mappings won't retain order since they have objects defined by a key.
- A Python dictionary consists of a key and then an associated value. That value can be almost any Python object. So a dictionary object always has elements as key-value pairs

Constructing a Dictionary

- A dictionary object is constructed using curly braces `{key1:value1,key2:value2,key3:value3}`

Make a dictionary with {} and : to signify a key and a value

```
marvel_dict = {'Name':'Thor','Place':'Asgard','Weapon' : 'Hammer', 1:2, 3 : 'power', 'alibies' : ['Ironman','Captain America'], 'abc' : {1:2
```

Call values by their key

```
marvel_dict['Place']
```

↔ 

```
type(marvel_dict)
```

↔ dict

```
marvel_dict['Name']
```

↔ 

```
marvel_dict['Random']
```

↔

```
-----
KeyError                                Traceback (most recent call last)
<ipython-input-114-9f68b85bbfcd> in <module>()
----> 1 marvel_dict['Random']

KeyError: 'Random'
```

```
marvel_dict['Weapon']
```

↔ 

```
marvel_dict['alibies']
```

↔ ['Ironman', 'Captain America']

```
type(marvel_dict['abc'])
```

↔ dict

▼ Dictionary Methods

> keys()

- keys() method returns the list of keys in the dictionary object

> values()

- values() method returns the list of values in the dictionary object

[] ↳ 2 cells hidden

> items()

- items() method returns the list of the keys and values

[] ↳ 3 cells hidden

> get()

- get() method takes the key as an argument and returns None if the key is not found in the dictionary.
- We can also set the value to return if a key is not found. This will be passed as the second argument in get()

[] ↳ 13 cells hidden

> update()

- You can add an element which is a key-value pair using the update() method
- This method takes a dictionary as an argument

[] ↳ 9 cells hidden

> dict()

- We can also create dictionary objects from sequence of items which are pairs. This is done using the dict() method
- dict() function takes the list of paired elements as argument

[] ↳ 7 cells hidden

> pop()

- pop() method removes and returns an element from a dictionary having the given key.
- This method takes two arguments/parameters (i) key - key which is to be searched for removal, (ii) default - value which is to be returned when the key is not in the dictionary

[] ↳ 5 cells hidden

✓ We can use the zip() and dict() methods to create a dictionary object from two lists

```
name = ["Manjeet", "Nikhil", "Shambhavi"]
marks = [40, 50, 60]
```

```
mapped = zip(name, marks)
```

```
mapped
```

```
↳ <zip at 0x243cb83f988>
```

```
print(dict(mapped))
```

```
↳ {'Manjeet': 40, 'Nikhil': 50, 'Shambhavi': 60}
```

```
name = ["Manjeet", "Nikhil", "Shambhavi"]
marks = [40, 50, 60,80]
```

```
mapped = zip(name, marks)
```

```
print(dict(mapped))
```

```
↔ {'Manjeet': 40, 'Nikhil': 50, 'Shambhavi': 60}
```