Scenario 1

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#include<stdio.h>
#include<stdlib.h>
int n,totalseat=10;
struct bus{
  int busNum,numofseats[20],age;
  char root[100],name[100],departureTime[100];
  unsigned long int phno;
}s;
void bussDetails(){
  printf("Enter the bus number\n");
  scanf("%d",&s.busNum);
  printf("Enter the root\n");
  scanf("%s",&s.root);
  printf("Enter the departure time\n");
  scanf("%s",s.departureTime);
  printf("Enter the no of seats\n");
  scanf("%d",&n);
  for(int i=0;i< n;i++)
  {
      int seatno;
      printf("Enter seat number %d: ", i + 1);
      scanf("%d",&seatno);
      if (s.numofseats[seatno] == 1) {
       printf("Seat %d is already taken.Please choose another seat.\n", seatno);
     }
     else {
       s.numofseats[seatno]=1;
  if (totalseat> 10) {
     printf("Only 20 seats available. Setting to 20.\n");
     totalseat= 10;
  }
```

```
void passengerDetails(){
  printf("Enter your name\n");
  scanf("%s",s.name);
  printf("Enter your age\n");
  scanf("%d",&s.age);
  printf("Enter your phno\n");
  scanf("%lu",&s.phno);
void display(){
  printf("buss details\nbusnum=%d\nroot=%s\ndeparture
time=%s\n",s.busNum,s.root,s.departureTime);
  printf("Seats: ");
  for (int i = 0; i < total seat; i++) {
    printf("%d ", s.numofseats[i]);
  printf("\npassenger
deatils\nname=\%s\nage=\%d\nphno=\%lu\n",s.name,s.age,s.phno);
void cancellation(){
  int cancel;
  printf("Enter the seat num to cancel\n");
  scanf("%d",&cancel);
  if (s.numofseats[cancel] == 0)
  {printf("Seat %d is already vacant.\n", cancel); }
  else {
    s.numofseats[cancel]=0;
    printf("Seat cancelled successfully\n");
void main(){
  int choice;
  while(1){
  printf("\n\nEnter the choice\n1)buss details\n2)passenger
details\n3)display\n4)seat cancellation\n5)to go out\n");
  scanf("%d",&choice);
  if(choice==1)
```

```
{ bussDetails();}
  if(choice==2)
  {passengerDetails();}
  if(choice==3)
  {display();}
  if(choice==4)
  { cancellation();}
  if(choice==5)
  { exit(0);}
}
Scenario 3
#include <stdio.h>
#include <string.h>
#define MAX TICKETS 100
typedef struct {
char name[20];
int age;
char contact[10];
char travelDate[9];
```

char busType[20];

char paymentMethod[20];

Ticket tickets[MAX TICKETS];

if (strcmp(busType, "Luxury") == 0)

float calculatePrice(const char *busType) {

else if (strcmp(busType, "Semi-Luxury") == 0)

char transactionID[15];

int ticketCount = 0;

float price;

typedef struct {

float amount;

} Payment;

return 150.0;

return 100.0;

} Ticket;

```
else
return 50.0;
void bookTicket() {
if (ticketCount >= MAX TICKETS) {
printf("No more tickets available!\n");
return;
}
Ticket *t = &tickets[ticketCount];
printf("Enter name, age, contact, travel date, and bus type
(Luxury/Semi-Luxury/Regular): ");
scanf("%s %d %s %s %s", t->name, &t->age, t->contact, t->travelDate,
t->busType);
t->price = calculatePrice(t->busType);
printf("Ticket booked! Price: $%.2f\n", t->price);
ticketCount++;
void processPayment() {
if (ticketCount == 0) {
printf("No tickets booked yet!\n");
return;
Payment p;
printf("Enter payment method, amount, and transaction ID: ");
scanf("%s %f %s", p.paymentMethod, &p.amount, p.transactionID);
printf("Payment successful!\nTransaction ID: %s\nAmount Paid: $\%.2f\n",
p.transactionID,
p.amount);
void cancelTicket() {
if (ticketCount == 0) {
printf("No tickets to cancel!\n");
return;
int ticketNumber;
```

```
printf("Enter ticket number to cancel (1 to %d): ", ticketCount);
scanf("%d", &ticketNumber);
if (ticketNumber < 1 || ticketNumber > ticketCount) {
printf("Invalid ticket number!\n");
return;
for (int i = ticketNumber - 1; i < ticketCount - 1; i++) {
tickets[i] = tickets[i + 1];
ticketCount--;
printf("Ticket %d canceled. Refund processed.\n", ticketNumber);
int main() {
int choice;
while (choice !=4) {
printf("\n1. Book Ticket\n2. Process Payment\n3. Cancel Ticket\n4.
Exit\nChoice: ");
scanf("%d", &choice);
switch (choice) {
case 1: bookTicket(); break;
case 2: processPayment(); break;
case 3: cancelTicket(); break;
case 4: printf("Exiting...\n"); break;
default: printf("Invalid choice!\n");
}
return 0;
```