

Analysis modelling

Analysis modelling.....

- ▶ **Analysis Model** is a technical representation of the system.
- ▶ It acts as a link between system description and design model.
- ▶ In Analysis Modelling, information, behavior, and functions of the system are defined and translated into the architecture, component, and interface level design in the design modeling.

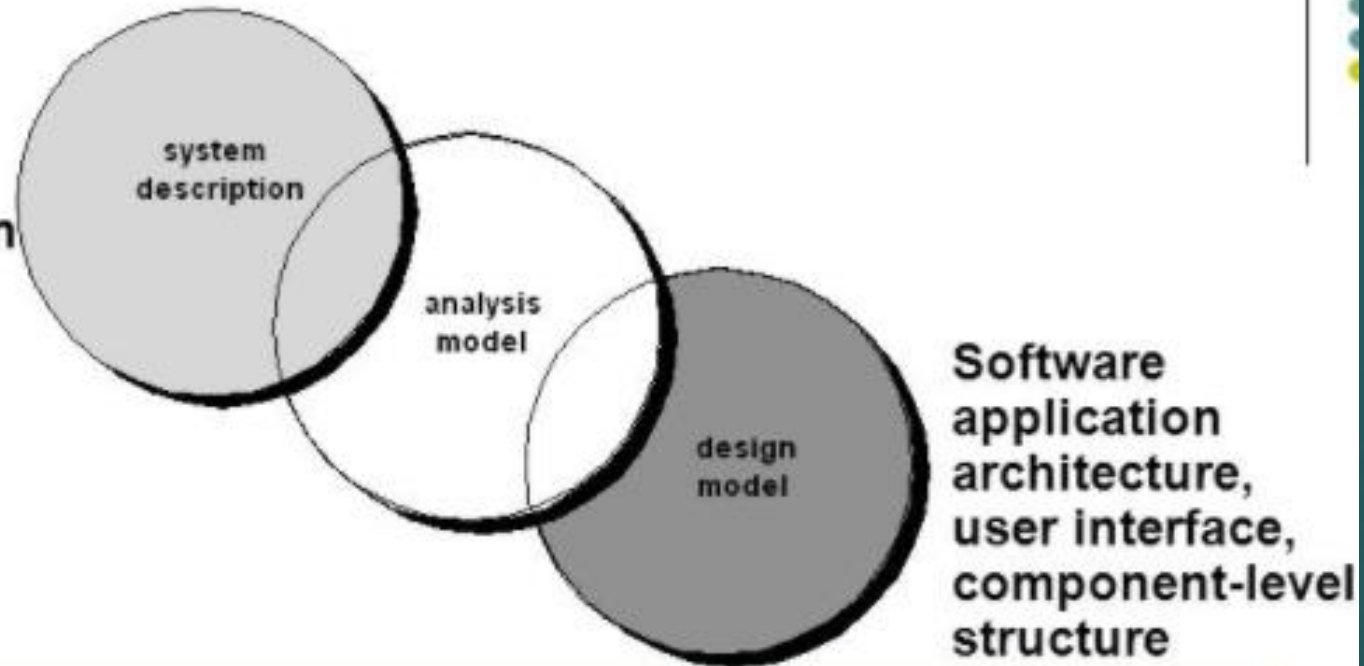
Analysis modelling.....

- ▶ The development process starts with the analysis phase.
- ▶ This phase results in a specification document that shows what the software will do without specifying how it will be done.
- ▶ The analysis phase can use two separate approaches, depending on whether the implementation phase is done using a procedural programming language or an object-oriented language.

Analysis principles

- ▶ The information domain must be represented and understood.
- ▶ Models should be developed to give emphasis on system information, function and behavior.
- ▶ Models should uncover and give details of all the layers of the development process.
- ▶ The function and the problem statement must be defined.
- ▶ The various analysis models are flow oriented modelling, scenario based modelling, class based modelling, and behavioral modelling.

**Software,
hardware,
data, human
elements**



Activities involved

- ▶ Analysis modelling describes the operational and behavioral characteristics.
- ▶ Shows the relationship between software interface and other software elements.
- ▶ Provides the software developer the representation of the information, function, and behavior.
- ▶ Coverts the design into the more descriptive models like use case, ER diagram.
- ▶ Provides the customer and the developer the means to maintain the quality.

Objective

- ▶ Describe what the customer requires.
- ▶ Establish a basis for the creation of a software design.
- ▶ Devise a set of requirements that can be validated once the software is built.
- ▶ Analysis model bridges the gap between system level description and the overall system functionality.

Elements of analysis model



Must be achieved

- ▶ The model should focus on requirements that are visible within the problem or business domain and be written as a relatively high level of abstraction.
- ▶ Each element of the analysis model should add to the understanding of the requirements and provide insight into the information domain, function, and behaviour of the system.
- ▶ Delay consideration of infrastructure and other non-functional models until design.
- ▶ Minimize coupling throughout the system.
- ▶ Be certain the analysis model provides value to all stakeholders.
- ▶ Keep the model as simple as possible.

Analysis Modeling Approaches

Structured analysis

- ▶ Considers data and processes that transform data as separate entities.
- ▶ Structure analysis is a top down approach.
- ▶ It focuses on refining the problem with the help of the functions performed on the problem domain.

Object-oriented analysis

- ▶ Focuses on the definition of classes and the manner in which they collaborate to effect the customer requirements.
- ▶ Defines the system as a set of objects which interact with each other with the services provided.
- ▶ Analyses the problem domain and then partitions the problem with the help of objects.
- ▶ The concept of object, attributes, class, operation, inheritance, and polymorphism should be known to work on object oriented modelling

Domain Analysis

- ▶ Domain Analysis is the process that identifies the relevant objects of an application domain.
- ▶ The goal of Domain Analysis is Software Reuse.
- ▶ The higher is the level of the life-cycle object to reuse, the larger are the benefits coming from its reuse, and the harder is the definition of a workable process.

Concept and technical application domain of the software

- ▶ Frameworks are excellent candidates for Domain Analysis: they are at a higher level than code but average programmers can understand them.
- ▶ Umbrella activity involving the Identification, analysis, and specification of common requirements from a specific application domain, typically for reuse in multiple projects
- ▶ Object-oriented domain analysis involves the identification, analysis, and specification of reusable capabilities within a specific application domain in terms of common objects, classes, subassemblies, and frameworks

Input and Output Structure of domain analysis

- ▶ The main goal is to create the analysis classes and common functions.
- ▶ The input consists of the knowledge domain.
- ▶ The input is based on the technical survey, customer survey and expert advice.
- ▶ The output domain consists of using the input as the reference and developing the functional models

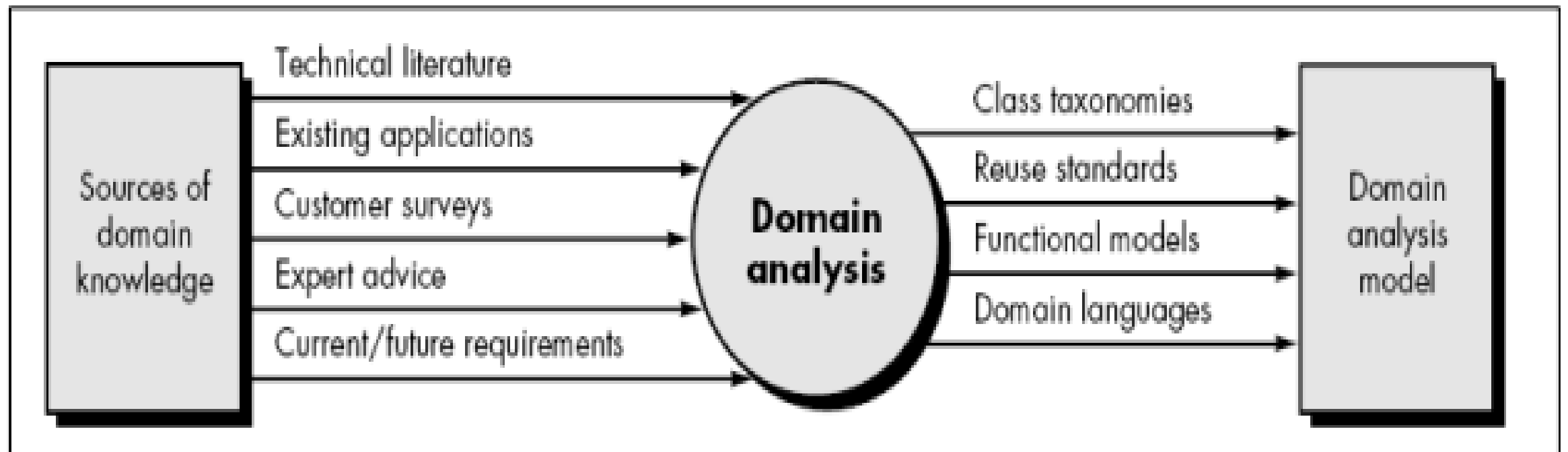


Figure 5: Domain Analysis

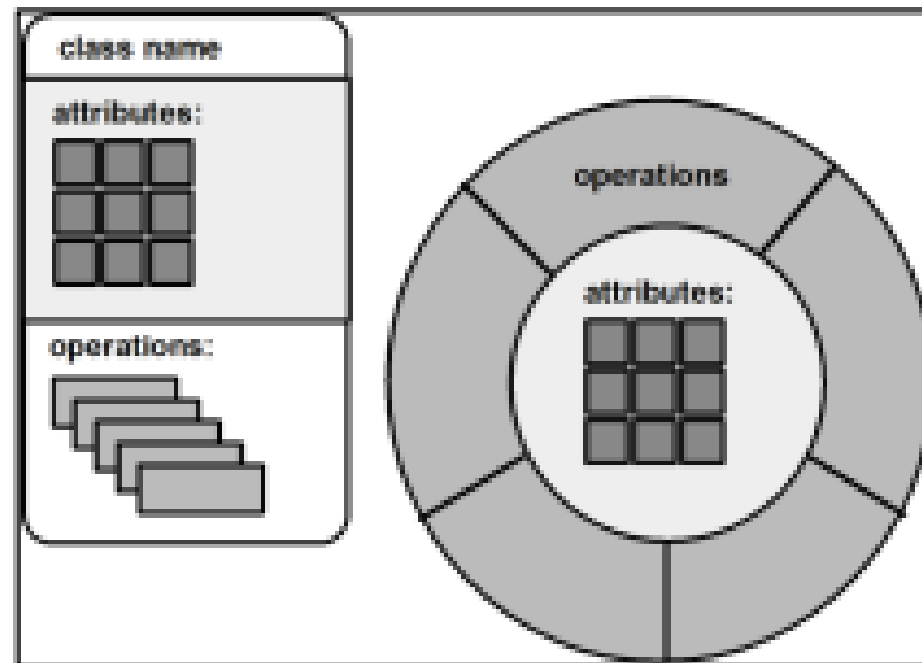


Figure 3: Class Domain

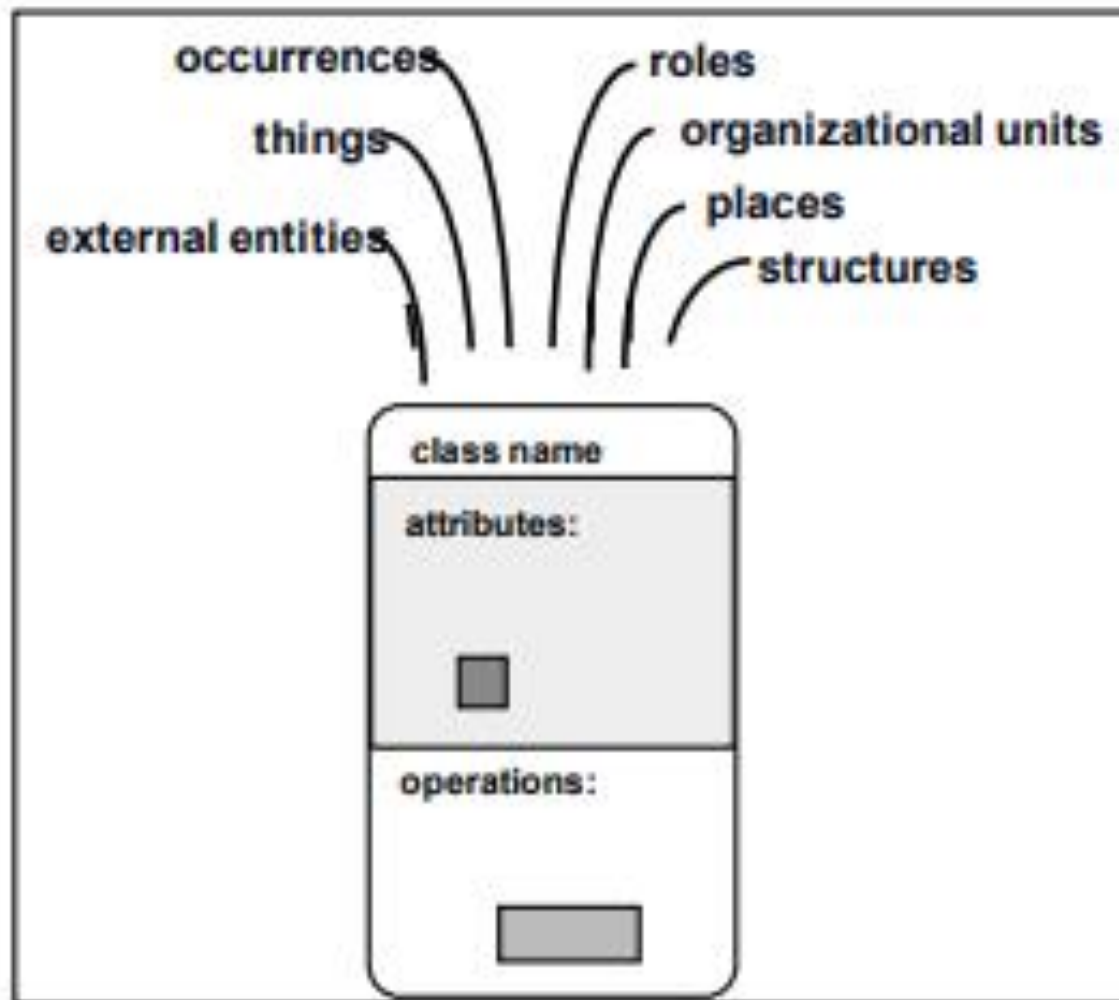


Figure 4: Class, attributes and operations

Building The Analysis Model

Involves

- ▶ Data Modelling
- ▶ Flow oriented modelling
- ▶ Scenario Based modelling

Data Modeling

- ▶ Data modeling is the analysis of data objects that are used in a business or other context and the identification of the relationships among these data objects.
- ▶ Data modeling is a first step in doing object-oriented programming.
- ▶ A data model can be thought of as a diagram or flowchart that illustrates the relationships between data.
- ▶ Data modelers often use multiple models to view the same data and ensure that all processes, entities, relationships and data flows have been identified.
- ▶ Data objects are modeled to define their attributes and relationships.

There are several different approaches to data modeling, including:

- ❑ Conceptual Data Modeling - identifies the highest-level relationships between different entities.
- ❑ Enterprise Data Modeling - similar to conceptual data modeling, but addresses the unique requirements of a specific business.
- ❑ Logical Data Modeling - illustrates the specific entities, attributes and relationships involved in a business function. Serves as the basis for the creation of the physical data model.
- ❑ Physical Data Modeling - represents an application and database-specific implementation of a logical data model

Data objects (Entities)

- ▶ Data objects are the representation of the most composite information of the system.
- ▶ Data object description incorporates the data object and all of its attributes.
- ▶ Data objects are all related to each other



Data attributes

- ▶ Attributes define the properties of the data object.
- ▶ Attributes are used to name the instances of the data. They describe the instance of the data.
- ▶ It helps to make reference to the other instance in another table

Relationships

- ▶ Data objects are linked with each other in different ways. These links and connections of data objects are known as relationships.

Objects:



Attributes:

Name
Address
Age
Driver's license
Number



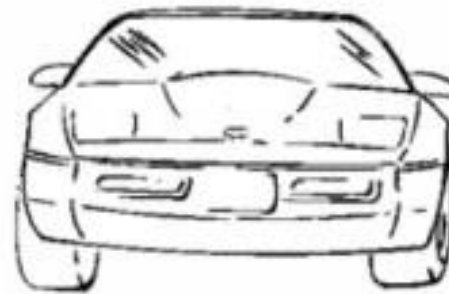
Relationships:

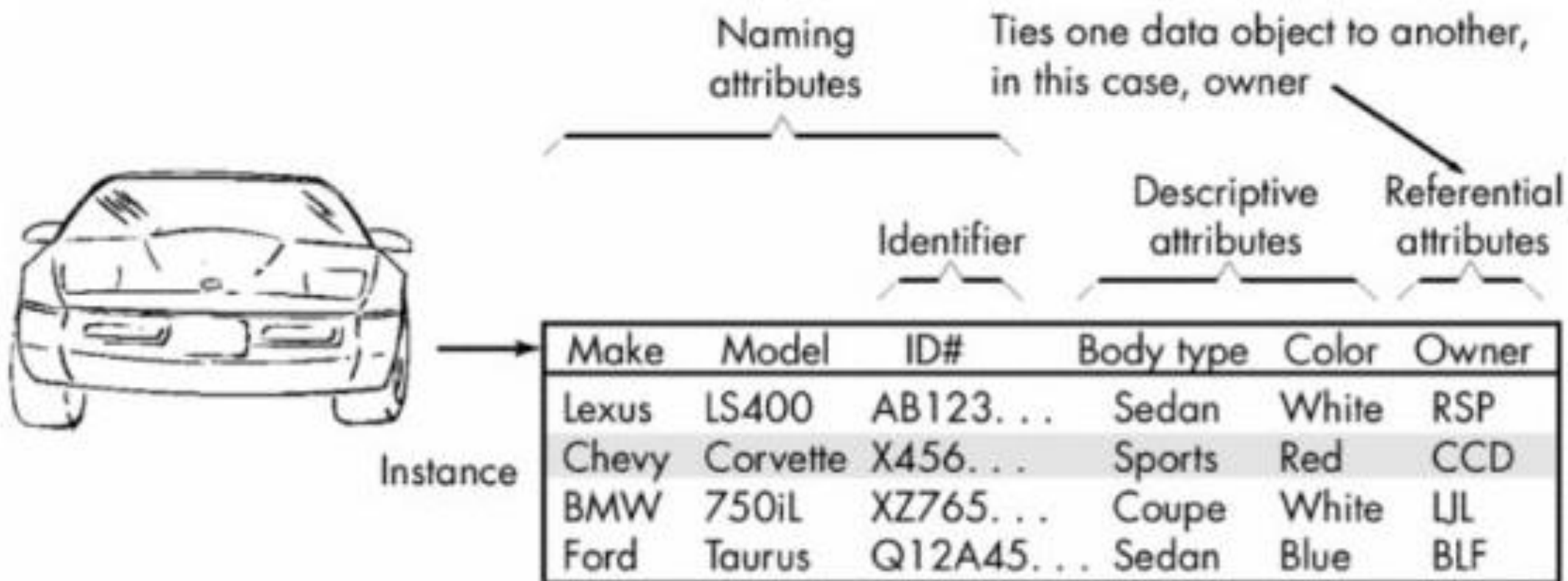


owns



Make
Model
ID number
Body type
Color



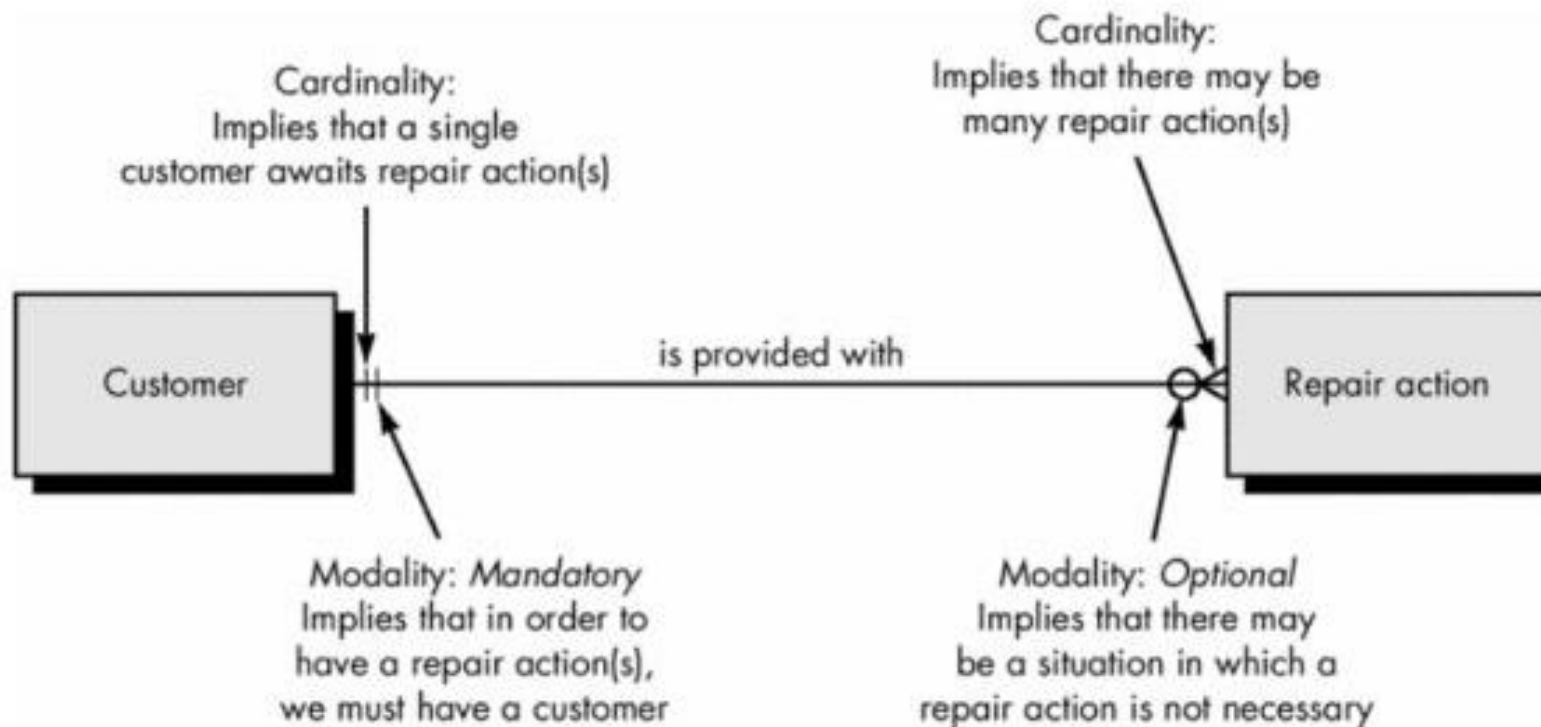


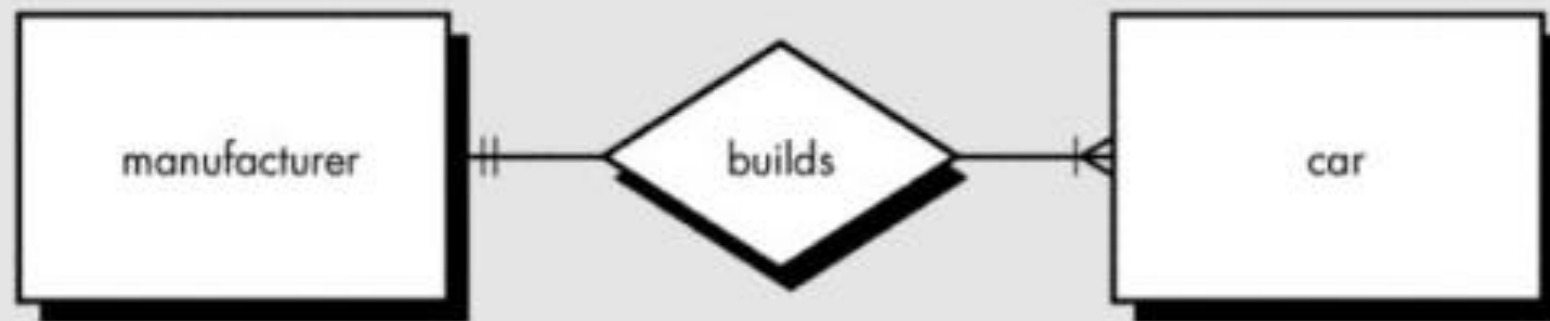
Cardinality (number of occurrences)

- ▶ Cardinality is the specification of the number of occurrences of one object that can be related to the number of occurrences of another object I
- ▶ The cardinality is referred to as “one” or “many”, One-to-one (1:1), Oneto-many (1: N), Many-to-many (M: N).
- ▶ When one instance of object A relates to one instance of object B, its one to one cardinality.

Modality

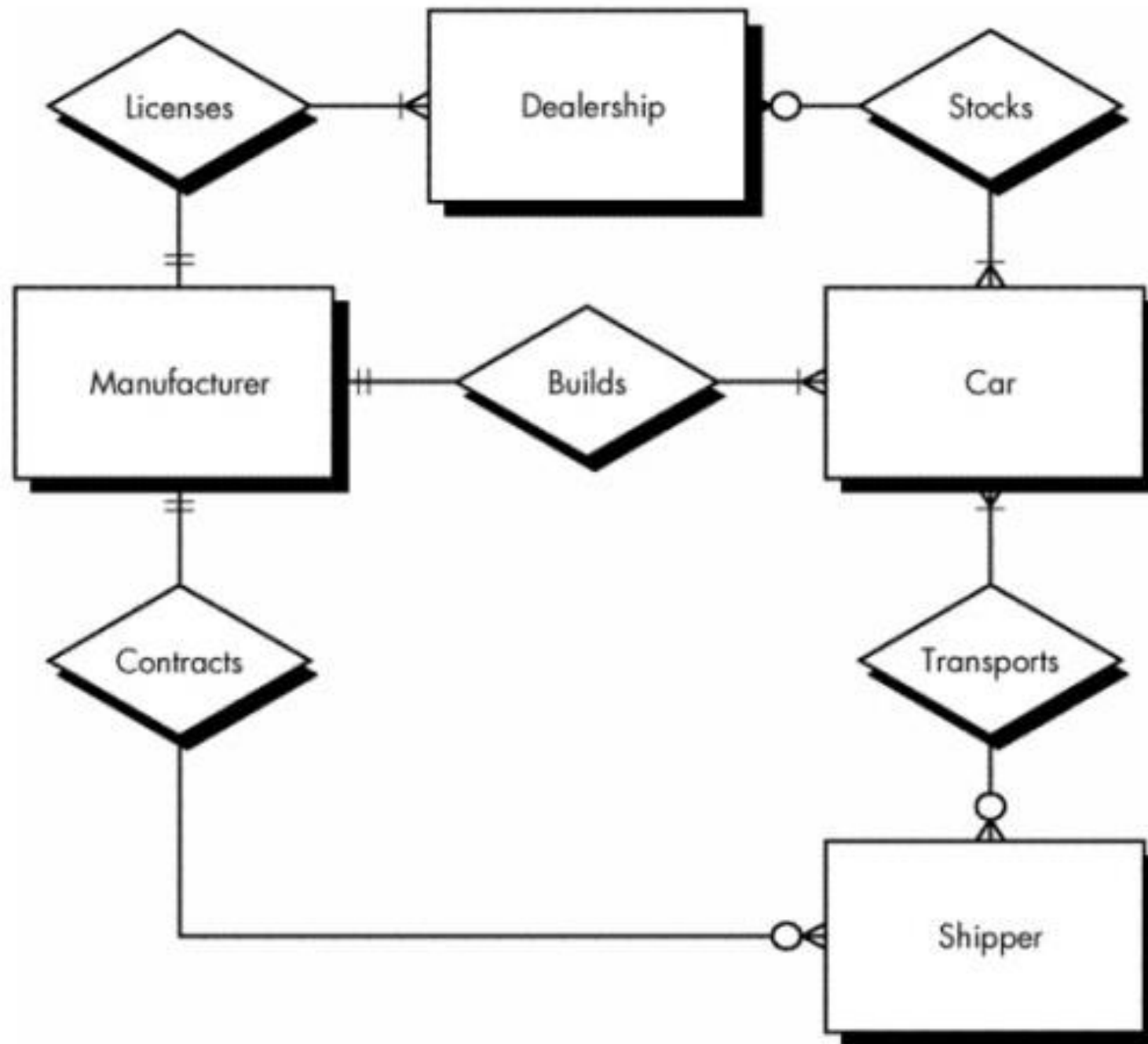
- ▶ Modality is 1 if an occurrence of the relationship is mandatory.
- ▶ Modality is 0 if there is no explicit need for the relationship to occur or the relationship is optional.
- ▶ Like :Each faculty member advises many students, each student has only one advisor. iv. Every faculty member may not be advisor, each student must have an advisor





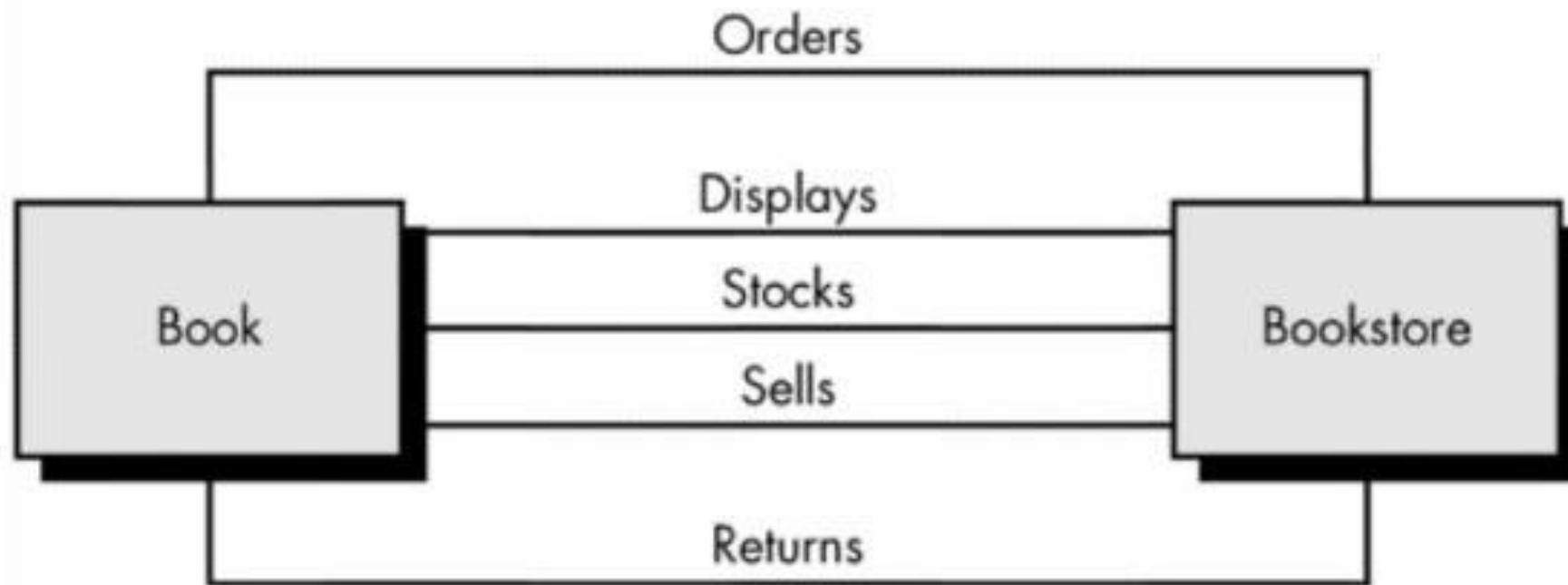
Data object table

ID#	Model	Body type	Engine	Transmission	...





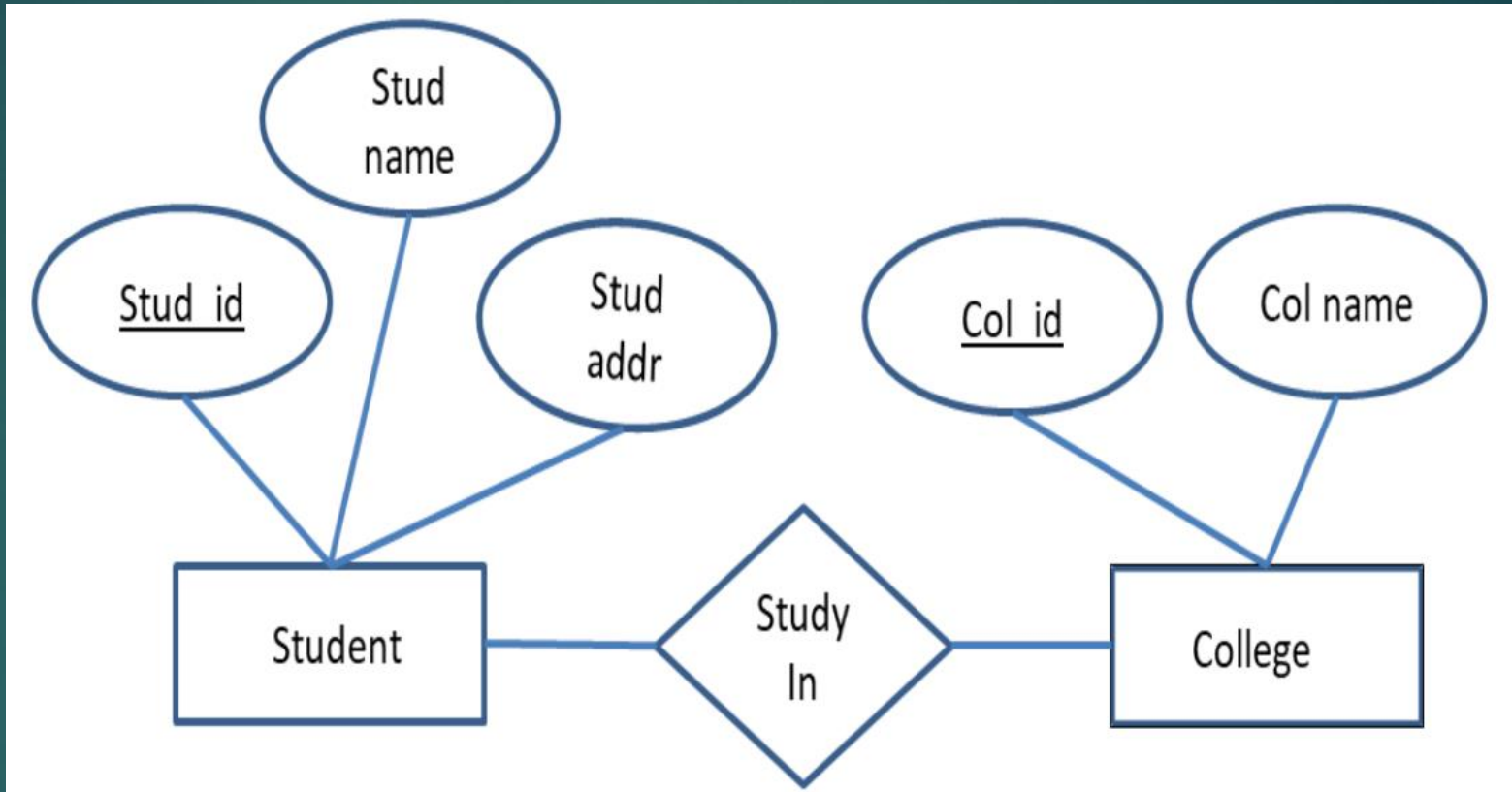
(a) A basic connection between objects

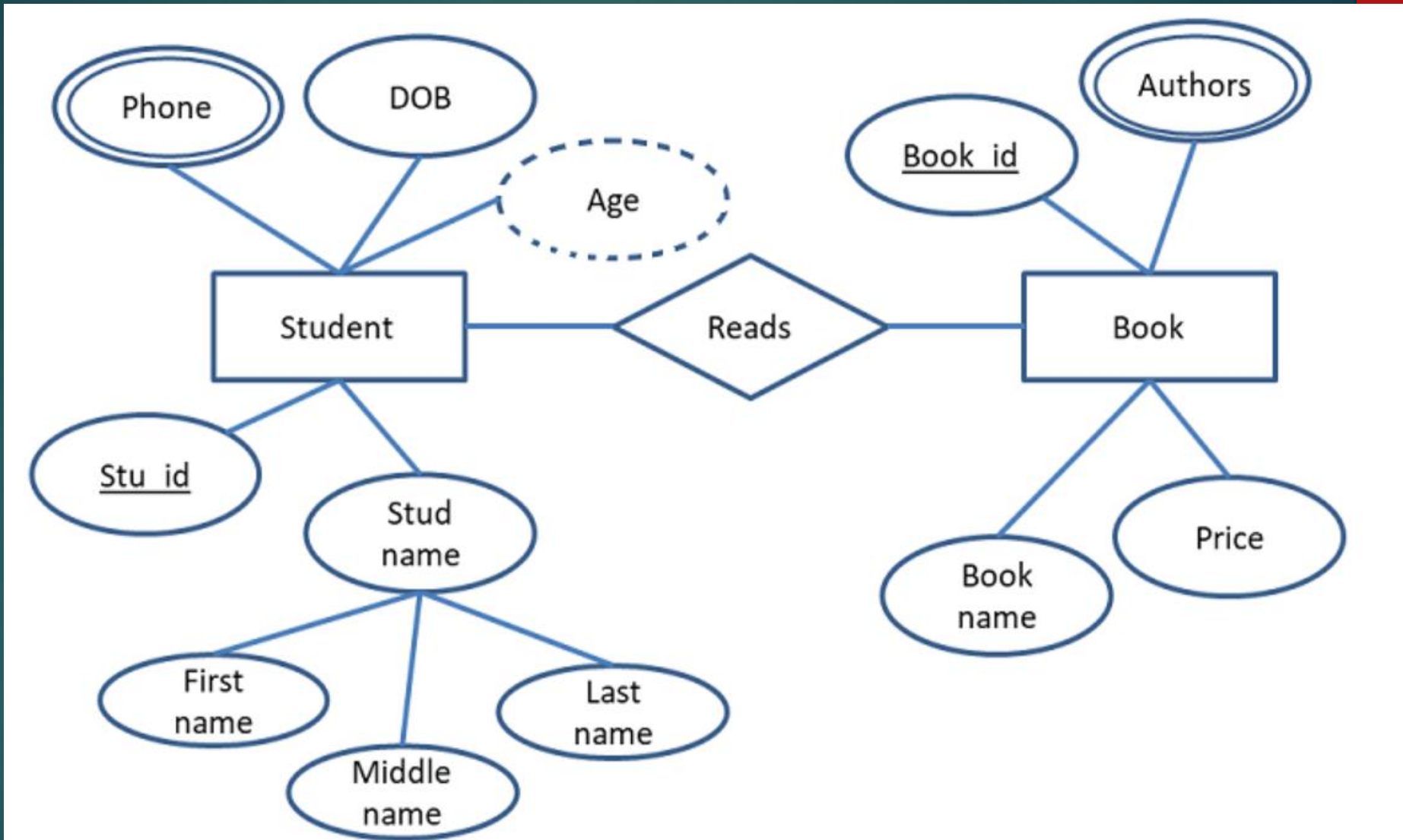


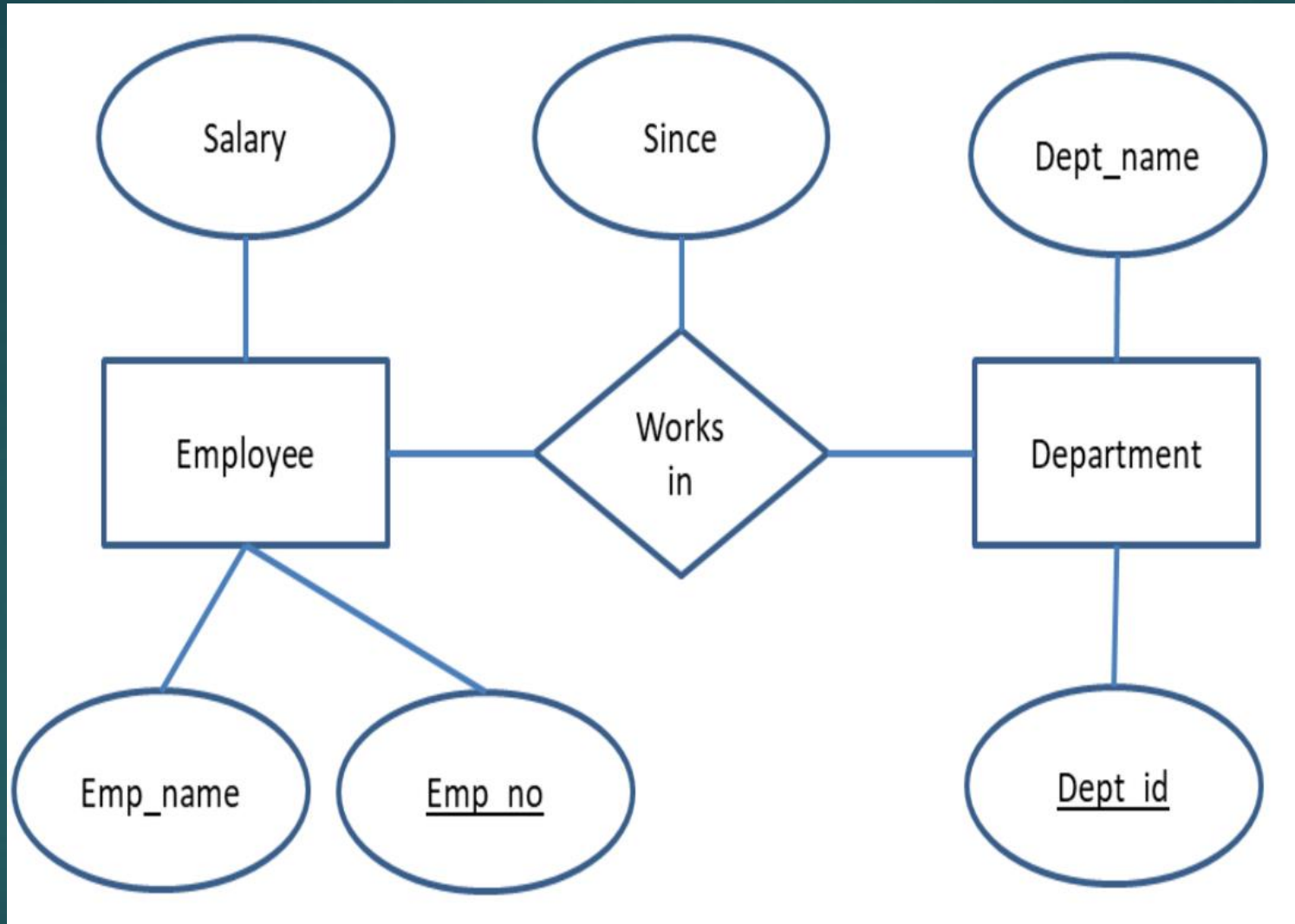
(b) Relationships between objects

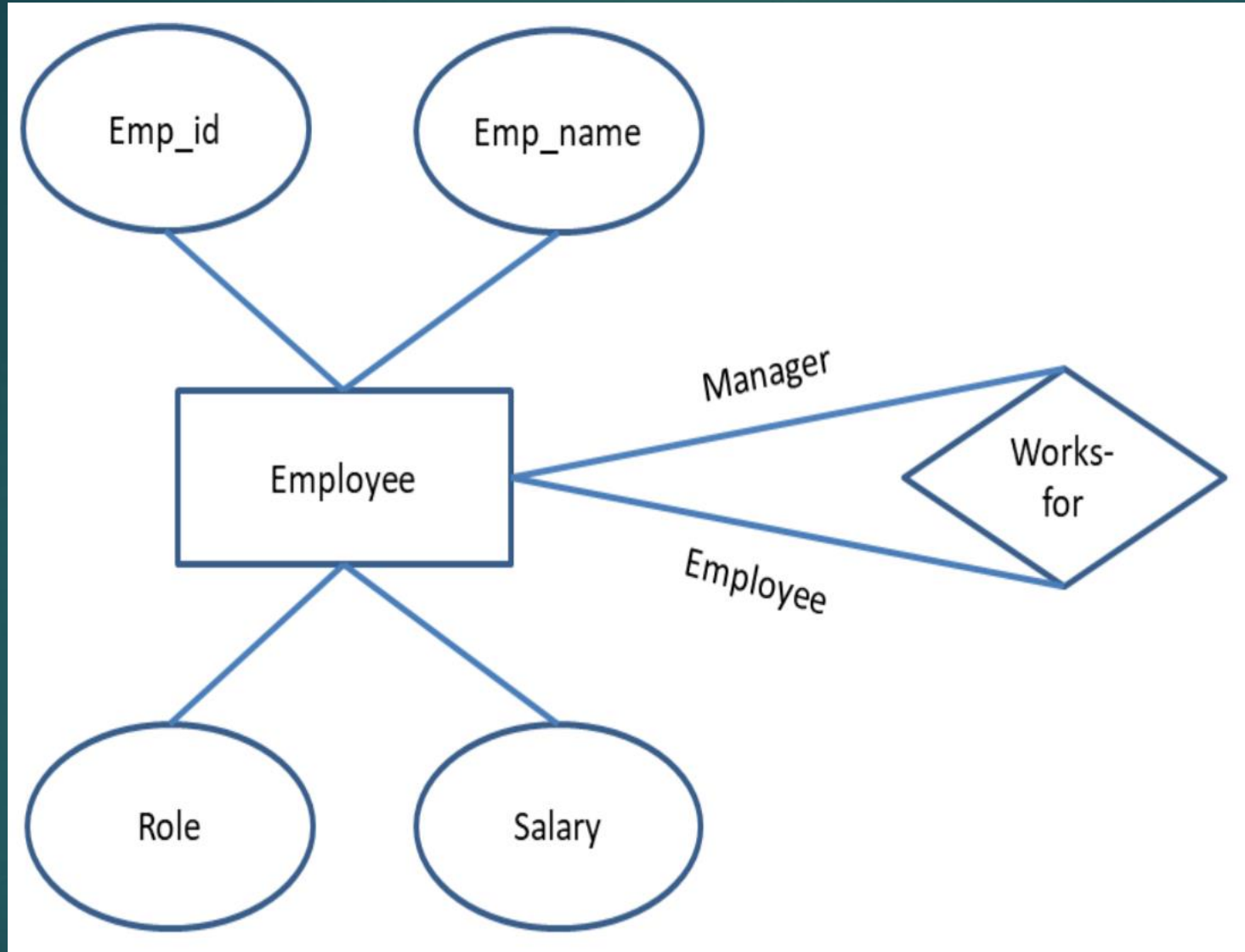
Flow oriented modelling

- ▶ This represents how the data objects are transformed as they move through the system. The flow modelling provides the view of the system in the graphical approach









DFD

- ▶ The Data Flow Diagram is a graphical technique that depicts information flow and the transforms that are applied as data move from input to output.
- ▶ Can be used at any level of abstraction.
- ▶ A level 0 DFD, also called a fundamental system model or context diagrams represents the entire software system as a single bubble with input and output data indicated by incoming and outgoing arrows respectively
- ▶ A level 1 DFD might contain five or six bubbles with interconnecting arrows; each of the processes represented at level 1 are sub functions of the overall system depicted in the context model.
- ▶ Depicts how input is transformed into output as data objects move through a system. vii. Functional modeling and information flow Indicates how data are transformed as they move through the system
- ▶ Depicts the functions that transform the data flow.
- ▶ Each function description is contained in a process specification