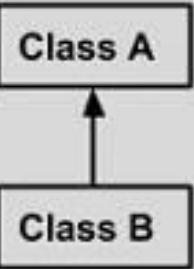
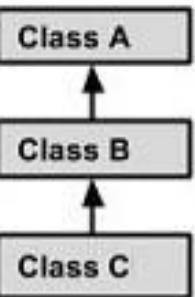


- *Inheritance*

# Inheritance

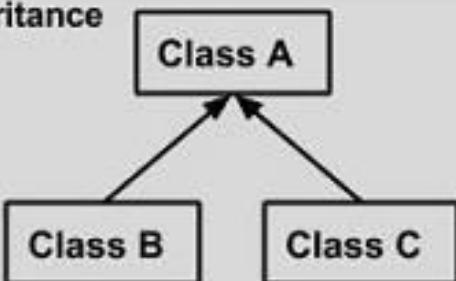
- Same inheritance concept of C++ in Java with some modifications
  - One class inherits the other using **extends** keyword
  - The classes involved in inheritance are known as **superclass** and **subclass**
  - **Multilevel** inheritance but **no multiple** inheritance
  - There is a special way to call the superclass's **constructor**
  - There is automatic **dynamic method dispatch**
- Inheritance provides **code reusability** (code of any class can be used by extending that class)

**Single Inheritance**public class A {  
.....  
}public class B extends A {  
.....  
}**Multi Level Inheritance**

public class A { .....

public class B extends A {.....}

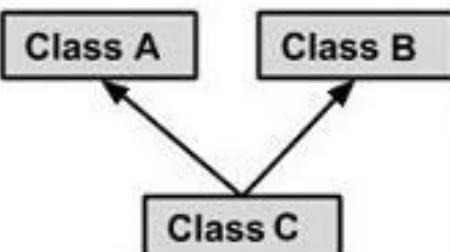
public class C extends B {..... }

**Hierarchical Inheritance**

public class A { .....

public class B extends A {.....}

public class C extends A {..... }

**Multiple Inheritance**

public class A { .....

public class B {.....}

public class C extends A,B {  
.....

} // Java does not support multiple Inheritance

# Simple Inheritance

```
3 ④ class A {  
4      int i, j;  
5  
6      void showij() {  
7          System.out.println(i+" "+j);  
8      }  
9  }  
10  
11 class B extends A{  
12     int k;  
13  
14     void showk() {  
15         System.out.println(k);  
16     }  
17  
18     void sum() {  
19         System.out.println(i+j+k);  
20     }  
21 }
```

```
23 public class SimpleInheritance {  
24     public static void main(String[] args) {  
25         A super0b = new A();  
26         super0b.i = 10;  
27         super0b.j = 20;  
28         super0b.showij();  
29         B sub0b = new B();  
30         sub0b.i = 7;  
31         sub0b.j = 8;  
32         sub0b.k = 9;  
33         sub0b.showij();  
34         sub0b.showk();  
35         sub0b.sum();  
36     }  
37 }
```

# Inheritance and Member Access

```
1  ⏵ class M {  
2      int i;  
3      private int j;  
4  
5      void set(int x, int y) {  
6          i = x;  
7          j = y;  
8      }  
9  }  
10  
11 class N extends M {  
12     int total;  
13  
14     void sum() {  
15         total = i + j;  
16         // Error, j is not accessible here  
17     }  
18 }  
19
```

```
20 ► public class SimpleInheritance2 {  
21 ►     public static void main(String[] args) {  
22         N obj = new N();  
23         obj.set(10, 20);  
24         obj.sum();  
25         System.out.println(obj.total);  
26     }  
27 }
```

- A class member that has been declared as private will remain private to its class
- It is not accessible by any code outside its class, including subclasses

# Practical Example

```
3  ⚡ class Box {  
4      double width, height, depth;  
5  
6      Box(Box ob) {  
7          width = ob.width; height = ob.height; depth = ob.depth;  
8      }  
9  
10     Box(double w, double h, double d) {  
11         width = w; height = h; depth = d;  
12     }  
13  
14     Box() { width = height = depth = 1; }  
15  
16     Box(double len) { width = height = depth = len; }  
17  
18     double volume() { return width * height * depth; }  
19  
20 }  
21  
22 class BoxWeight extends Box {  
23     double weight;  
24  
25     BoxWeight(double w, double h, double d, double m) {  
26         width = w; height = h; depth = d; weight = m;  
27     }  
28 }
```

# Superclass variable reference to Subclass object

```
34
35  ► public class RealInheritance {
36    ►   public static void main(String[] args) {
37      BoxWeight weightBox = new BoxWeight( w: 3, h: 5, d: 7, m: 8.37 );
38      System.out.println(weightBox.weight);
39      Box plainBox = weightBox; // assign BoxWeight reference to Box reference
40      System.out.println(plainBox.volume()); // OK, volume() defined in Box
41      System.out.println(plainBox.weight); // Error, weight not defined in Box
42      Box box = new Box( w: 1, h: 2, d: 3); // OK
43      BoxWeight wbox = box; // Error, can't assign Box reference to BoxWeight
44    }
45  }
46
```

# Using **super** to call Superclass Constructors

There are three cases to use **super()** in Java.

- Case 1: **super** can be used to refer to the immediate **parent class instance variable**.
- Case 2: **super** can be used to invoke the immediate **parent class method**.
- Case 3: **super()** can be used to invoke immediate **parent class constructor**

**Note:**

**super( ) must always be the first executable statement inside a subclass' constructor**

# Using super to call Superclass Constructors

**Case 1:** super can be used to refer to immediate parent class instance variable.

```
1 class Animal{  
2     String color="white";  
3 }  
4  
5 class Dog extends Animal{  
6     String color="black";  
7     void printColor(){  
8         System.out.println(color); //prints color of Dog class  
9         System.out.println(super.color); //prints color of Animal class  
10    }  
11 }  
12  
13 class TestSuper1{  
14     public static void main(String args[]){  
15         Dog d=new Dog();  
16         d.printColor();  
17     }  
18 }  
19 }
```

- We can use super keyword to access the data member or field of parent class.
- It is used if parent class and child class have same fields.

# Using super to call Superclass Constructors

```
1 class Animal1{  
2     void eat(){  
3         System.out.println("eating...");  
4     }  
5 }  
6  
7 class Dog1 extends Animal1{  
8     void eat(){  
9         System.out.println("eating bread...");  
10    }  
11    void bark(){  
12        System.out.println("barking...");  
13    }  
14    void work(){  
15        super.eat();  
16        bark();  
17    }  
18 }  
19 class TestSuper2{  
20     public static void main(String args[]){  
21         Dog1 d=new Dog1();  
22         d.work();  
23     }  
24 } |  
25 }
```

**Case 2:** super can be used to invoke the immediate parent class method.

- The super keyword can also be used to invoke the parent class method.
- **It should be used if the subclass contains the same method as the parent class.**
- In other words, it is used if the **method is overridden**.

# Using super to call Superclass Constructors

**Case 3:** super() can be used to invoke immediate parent class constructor

```
1 class Animal{
2     Animal(){
3         System.out.println("animal is created");
4     }
5 }
6 class Dog extends Animal{
7     Dog(){
8         super();
9         System.out.println("dog is created");
10    }
11 }
12 class TestSuper3{
13     public static void main(String args[]){
14         Dog d=new Dog();
15     }
16 }
```

- The **super** keyword can also be used to invoke the parent class constructor
- It should be the first executable statement in subclass constructor

# Using super to access Superclass hidden members

```
3  ⚡ class C {  
4      int i;  
5      void show() {  
6      }  
7  }  
8  
9  class D extends C {  
10     int i; // this i hides the i in C  
11  
12     D(int a, int b) {  
13         super.i = a; // i in C  
14         i = b; // i in D  
15     }  
16  
17    ⚡ void show() {  
18        System.out.println("i in superclass: " + super.i);  
19        System.out.println("i in subclass: " + i);  
20        super.show();  
21    }  
22  }  
23  
24  ► public class UseSuper {  
25      ► public static void main(String[] args) {  
26          D subOb = new D( a: 1, b: 2);  
27          subOb.show();  
28      }  
29  }  
30  Department of Data Science  
31  & Engineering, DCA, MIT
```

In general

# Multilevel Inheritance

```
3  ↴ class X {  
4      int a;  
5      X() {  
6          System.out.println("Inside X's constructor");  
7      }  
8  }  
9  
10 ↴ class Y extends X {  
11     int b;  
12     Y() {  
13         System.out.println("Inside Y's constructor");  
14     }  
15  }  
16  
17  class Z extends Y {  
18     int c;  
19     Z() {  
20         System.out.println("Inside Z's constructor");  
21     }  
22  }  
23  
24  public class MultilevelInheritance {  
25      public static void main(String[] args) {  
26          Z z = new Z();  
27          z.a = 10;  
28          z.b = 20;  
29          z.c = 30;  
30      }  
31  }
```

**Inside X's constructor**

**Inside Y's constructor**

**Inside Z's constructor**

# Method Overriding

```
3  @↓ ▶ class Base {  
4      int a;  
5      Base(int a) {  
6          this.a = a;  
7      }  
8      @↓ ▶ void show() {  
9          System.out.println(a);  
10     }  
11  }  
12  
13  ▶ class Child extends Base {  
14      int b;  
15  
16      Child(int a, int b) {  
17          super(a);  
18          this.b = b;  
19      }  
20  
21      // the following method overrides Base class's show()  
22      @Override // this is an annotation (optional but recommended)  
23      @↑ ▶ void show() {  
24          System.out.println(a + ", " + b);  
25      }  
26  }  
  
28  ▶ public class MethodOverride {  
29      ▶ public static void main(String[] args) {  
30          Child o = new Child( a: 10, b: 20);  
31          o.show();  
32          Base b = o;  
33          b.show(); // will call show of override  
34      }  
35  }
```

## Question-1 ·

```
3 class X {  
4     int a;  
5  
6     X(int i) { a = i; }  
7 }  
8  
9 class Y {  
10    int a;  
11  
12    Y(int i) { a = i; }  
13 }  
14  
15 class TestClass {  
16     public static void main(String[] args) {  
17         X x = new X(10);  
18         X x2;  
19         Y y = new Y(5);  
20  
21         x2 = x;  
22  
23         x2 = y;    // Error, not of same type  
24     }  
25 }
```

## Question-2

```
2  class X
3  {
4      int a;
5
6      X(int i) { a = i; }
7  }
8
9  class Y extends X
10 {
11     int b;
12
13     Y(int i, int j)
14     {
15         super(j);
16         b = i;
17     }
18 }
```

```
20  class SupSubRef2 {
21      public static void main(String[] args)
22      {
23          X x = new X(10);
24          X x2;
25          Y y = new Y(5, 6);
26
27          x2 = x; // OK, both of same type
28          System.out.println("x2.a: " + x2.a);
29
30          x2 = y;
31          System.out.println("x2.a: " + x2.a);
32
33          x2.a = 19;
34      }
35 }
```

```
x2.a: 10
x2.a: 6
```