



# LUCKNOW CORPORATE CRICKET LEAGUE

## Season 3

A Soft Tennis Ball Cricket Tournament



Starting on  
**October 29, 2017**



Lucknow Corporate Cricket League has been started in 2016 to provide a friendly yet competitive exposure to those who are passionate about cricket. This tournament provides an opportunity to corporate employees to show their talent in a competitive environment.






## INDEX

The Organizing Committee.....	3
The Technical Committee .....	4
The Tournament .....	5
Format.....	5
Prizes .....	5
Attractions .....	5
The Registration .....	6
The Rules .....	7
Schedule Related Rules.....	9
Rain Related Rules .....	9
The Timings .....	10
The Guidelines.....	11

## The Organizing Committee

	Paritosh Srivastava	<a href="mailto:paritoshkundan@gmail.com">paritoshkundan@gmail.com</a>	7905484101
	Sheetanshu Tripathi	<a href="mailto:isheetanshu@gmail.com">isheetanshu@gmail.com</a>	9984575784
	Karthik Rao	<a href="mailto:karthikrao15@gmail.com">karthikrao15@gmail.com</a>	9956400840
	Anuj Tiwari	<a href="mailto:anujpt2006@gmail.com">anujpt2006@gmail.com</a>	9918053828
	Prashant Singh	<a href="mailto:prashantsinghwww@gmail.com">prashantsinghwww@gmail.com</a>	9839358811

## The Technical Committee

		Deepak Dogra
		Pradeep Rai
		Pushpendra Srivastava
		Paritosh Srivastava
		Sheetanshu Tripathi

## The Tournament

**Tournament Name:** Lucknow Corporate Cricket League (LCCL) Season 3

**Start Date:** October 29, 2017

**Venue:** Reserved Ground / Janeshwar Mishra Park

**Eligibility:** Only Corporate teams will be allowed.

**Entry Fee:** ₹ 5500

**Last Date for full payment:** October 20, 2017

### Format

- Teams will be divided into Two Groups.
- Each group will play in Round Robin mode.
- Top two teams will qualify for Semifinal
- Winners of the semifinals will play in the Final.

### Prizes

- LCCL Trophy + Winning Amount to the Winner
- Winning Amount to the Runner Up
- Most Valuable Player trophy
- Orange Cap (Most Runs), Purple Cap (Most Wickets) & Red Cap (Most Sixes) Awards
- Trophies for the Man of the Match (each match)

### Attractions

- Well planned frozen schedules
- Introduction of digital scoring, Wagon Wheels, Manhattan charts etc. & detailed career stats.
- Matches are organized on weekends i.e. on Saturday and Sunday, to ensure the maximum possible participation.
- Generally, a match is completed in 3 hours duration, providing a short lived adrenaline rush for 180 minutes to ignite the passion within you.



[www.facebook.com/LucknowCCL](http://www.facebook.com/LucknowCCL)



[www.twitter.com/LucknowCCL](http://www.twitter.com/LucknowCCL)

## LIVE ON.

<https://cricclubs.com/LCCL>

## The Registration

For the registration, teams need to submit the list of 15 players in the prescribed format along with the entry fee before the last date of fee submission.

### Required

- Entry Fee
- Team Name (Must Include the Name of the Company)
- Team Logo (Good Quality PNG image)
- Images of the players in Team Jersey.
- Company ID (scanned copies of the all players).
- Dully filled Team Details Form (The Team Details Form will be provided along with this document).

The team captain needs to email these details to [lccl@gmx.com](mailto:lccl@gmx.com).

Entry Fee can be submitted through online mode only.

Details to submit the Fee:

- **Through Paytm**  
9984575784 (Sheetanshu Tripathi)
- **Account Transfer**  
A/c Number: 05941140015104 (HDFC Bank)  
IFSC: HDFC0000594  
Account Holder's Name: Sheetanshu Tripathi  
Branch: Pranay Towers

**For any query related to registration please contact - Sheetanshu Tripathi at 9984575784.**

## The Rules

1. All matches to be played with official T20 rules.
2. Matches will be of 15 overs each side, with 3 overs limitation for each bowler.
3. In each innings first 4 overs will be Power Play Overs
4. Only 2 players will be allowed outside the circle during power play.
5. Minimum of 4 fielders should be inside the circle after power play.
6. Free hit for bowler enforced No Balls.
7. One bounce per over.
8. Over waist full toss will be No Ball for all bowlers.
9. Each innings will be played with un-tampered **Khanna Practice** new ball.
10. Team profiles will be created by tournament organizers on <https://cricclubs.com/LCCL> portal.
11. Scoring will be done on CricClub mobile app. Each team has to nominate one person for manual scoring to help the main scorer.
12. At the start of the tournament 15 member team need to be announced, no changes to that team will be entertained. Playing 11 will be decided from these 15 players only.
13. All matches will be played at the ground mentioned in the schedule on Saturdays and Sundays.
14. In case a match is tied then a super over will take place to decide the winner. In case super over is also tied then the team with most number of boundaries (including super over) will be declared the winner.

In case of a super over the next match could be affected with a delay and might be shortened and we hope for everyone's cooperation as it is an exciting event that can happen with any of you and you would want the others to cooperate

15. Team will gain points for winning the match, which will decide their rank in their group.

Point Distribution:

- a. Win/Walkover 2 points
  - b. Loss/Absent 0 points
16. In case two teams have equal points the Net Run Rate will be the deciding factor for rank calculation.
  17. It is mandatory for the teams to have same color Jersey for the team along with the shoes. Players without the Team Jersey and shoes will not be allowed in the match.
  18. Umpires decision will be the last and final, squabbling with them or showing strong dissent over the decision using words or actions will attract penalties.
  19. Excessive appealing and creating undue pressure on umpire is punishable with 5 penalty runs after two official warnings.
  20. Substitute players will only be allowed after consulting with umpires. Max 2 substitutes will be allowed at a time for a maximum of 2 overs periods.
  21. Permanent substitute will only be allowed after consulting with umpires and opposition team captain in case if a player has sustained the injury during the match.
  22. Apart from LBW, all the ICC rules will be applicable as per the October 1, 2017 guidelines. (Download Rules from here: [MCC Laws of Cricket 2017](#)).

23. Football style booking to be introduced, players could be given a **YELLOW** or **RED** card for abuse, fighting, ball tampering etc. The Umpire or/and referee will inform the captain and technical committee.
- **Red Card** – Player is removed from the game immediately and banned for next one match, after that the team continues to play with reduced players.
  - **Yellow Card** – Player is allowed to continue in the game but if a player gets 2 yellow cards in the tournament then he is banned for the next match.
  - In some extreme cases players can be banned for more than one match or for whole tournament for indecent or dangerous behavior. Umpires will be the sole judge in such cases.
  - An appeal can be made to Technical Committee by the team captain for reviewing the ban, after the appeal the Technical Committee decision will be final.
  - In case a player is banned for whole tournament, a replacement will not be allowed.
24. All Captains must email the corporate ID card copies of all 15 players before the last date for payment mentioned above.
25. Refreshment for the players will be provided during the innings break by the organizers.
26. Teams must report on the ground at the reporting time (which will be 30 min prior to the start time of the match).
27. Organizers reserve the right to add, remove or modify any rule at any point of time during the tournament. In such case participants will be informed accordingly.
28. Any complaint or discrepancy related to scoring, conduct of any player or the team should be brought into the attention of technical committee through the team captains only, in written using the official WhatsApp group or email or verbally. The Technical Committee decision in this regard will be final.



## Schedule Related Rules

1. Using the schedule of activities given in The Timings section would help us start the matches on time.
2. After the "Match Start" time the Umpires could start giving penalties for any delays, the teams must finish all activities like toss, giving the playing 11, padding up etc. before the start time, else the penalties could be applied. Penalties could be given even if teams do not arrive enough in advance to finish the toss, setting the field, padding up etc. before the start time.
3. If both teams cause delays – 1 over reduced from both sides for every 10 minutes delay.
4. If one team causes delay – 1 over reduced for every 5 minutes delay.
5. A minimum of 8 players are required to start the match.
6. A scheduled match will not be canceled; if one team is not available then it will lose points to other team (walkover).
7. Umpires decision will be final, applying any penalty or giving any grace period is up to their discretion, grace period will never be more than 10 minutes.

## Rain Related Rules

1. Partial washout – Minimum 5 over game needs to happen to be counted, Duckworth-Lewis method will be used for resetting the target.
2. Complete Washout –
  - a. During league stages – points shared
  - b. During knockout – Reserve day to be sought (if a reduced match can be played then it will be given preference)

## Important information

- All Captains must submit a scanned copy of the company IDs of all players of their team.
- Smoking, Pan Masala or any type of drugs is strictly not allowed on the playing field.
- Alcohol is strictly not allowed anywhere on the venue.

## The Timings

### First Match

7:30 AM – Reporting time

7:40 AM – Hand over playing 11 list to scorer

7:45 AM – Toss

7:53 AM – Fielding team to get on the ground

7:57 AM – Batsman to walk on the field

8:00 AM – Match Start – First ball to be bowled

### Second Match

12:00 PM – Reporting time

12:10 PM – Hand over playing 11 list to scorer

12:15 PM – Toss

12:23 PM – Fielding team to get on the ground

12:27 PM – Batsman to walk on the field

12:30 PM – Match Start – First ball to be bowled

Strict adherence to the rules ensures a proper cricket tournament for everyone to enjoy.

Shorter days mean the time related rules have to be followed very strictly.

Morning matches could be affected by dew, please come prepared.

## The Guidelines

1. Teams will have to choose a distinct name. The name MUST include the name of the company/organization you are representing.
2. Teams must have a logo, which needs to be provided in high quality png image to the organizers.
3. Teams must have a team jersey (T-shirt and Lower) for all the players and coach (if any). It is advised to have the player name and number to be printed on the T-Shirt for each player, although it's not compulsory.
4. Teams and players should arrange their kit (bat, gloves, guards etc.) to be used during the match.
5. The participation amount of ₹ 5500 can be deposited through Paytm or Account Transfer (NEFT, IMPS etc.).
6. Teams needs to submit the list of 15 players in a prescribed format to the organizers. Contact numbers of the Captain and Vice-Captain are mandatory to submit.
7. Organizers will only communicate with Captains and Vice-Captains; it will be the duty of C & VC to communicate any information further to the players.
8. Captains and Vice Captains are requested to communicate the rules, guidelines etc. to the players of their team. Any doubt should be communicated back through the same channel.
9. Team & Players will have to take care of their personal belongings, organizers will be not be responsible in case any loss or theft.
10. Taking the clue from the Swachh Bharat Mission, it is advised to the teams not to litter the ground or their pavilion area. All the leftovers like chips packets, trash, paper, cans, bottles, fruit residue etc. should be put into the trash can.
11. Smoking and Chewing Pan Masala etc. are prohibited inside the ground. Alcohol consumption is strictly prohibited. Team captains are requested to enforce this for their team and will be the responsible person in this regard.
12. In case of any need organizers can be contacted at the above mentioned contacts details.
13. Team Captains and Vice-Captains are requested to go through the MCC Laws of Cricket and be acquainted with them to avoid any dispute during the match.