

# EE 604

# Digital Image Processing



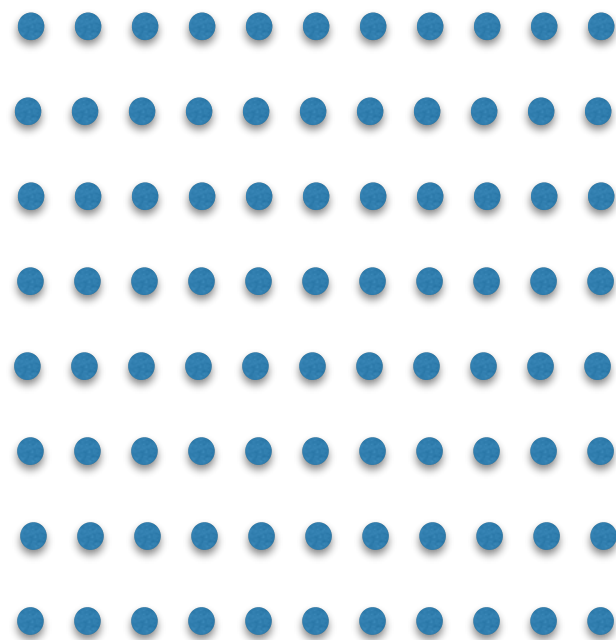
# Announcement

- Questions 1 and 2 for assignment will be posted tonight.
- More questions will be added as we progress
- Due : TBD

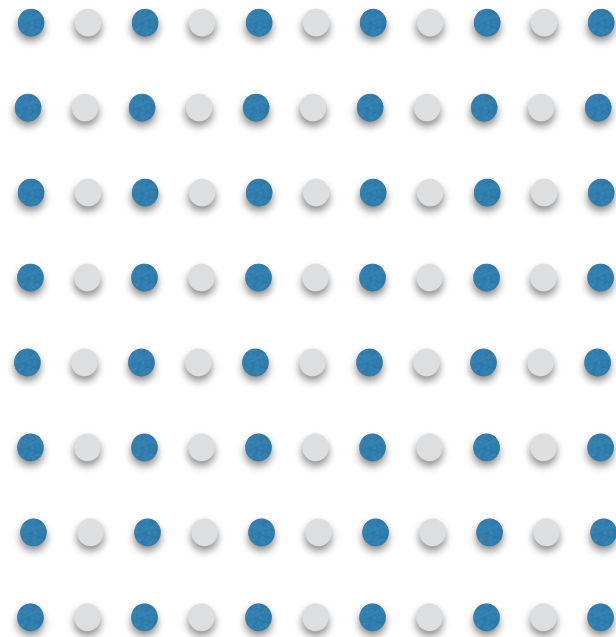
# Lecture outline

- **Image interpolation**
- Image enhancement in spatial domain
  - Gray-level transformation
  - Histogram processing

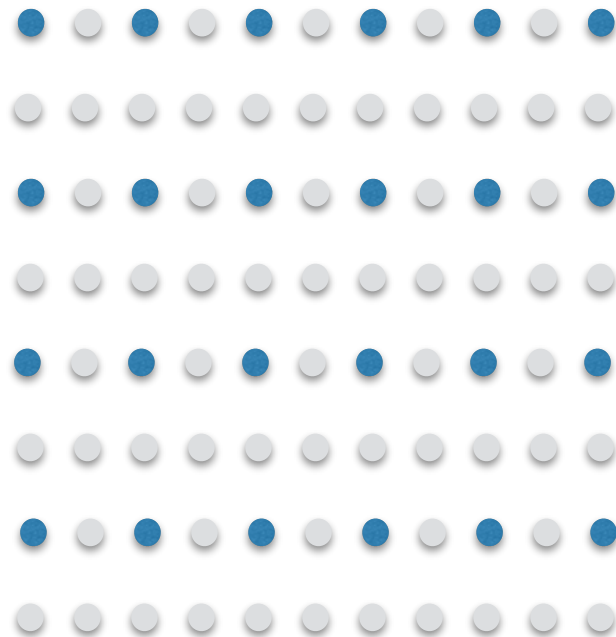
# Zooming and Shrinking



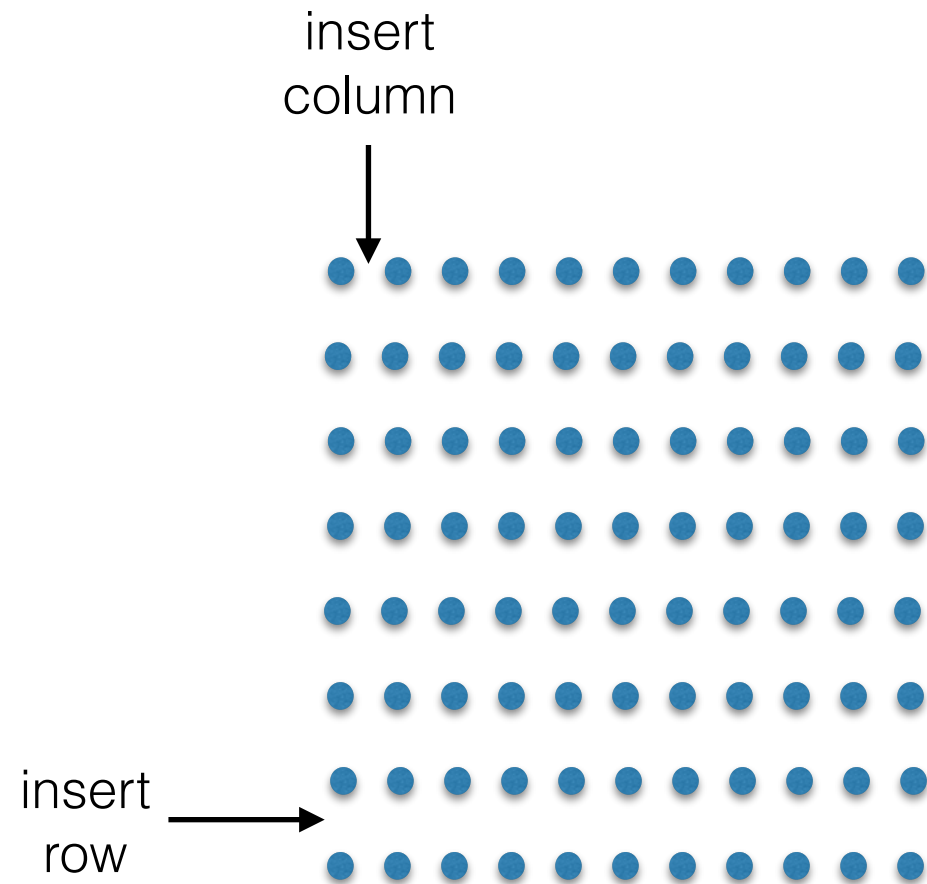
# Zooming and Shrinking



# Zooming and Shrinking

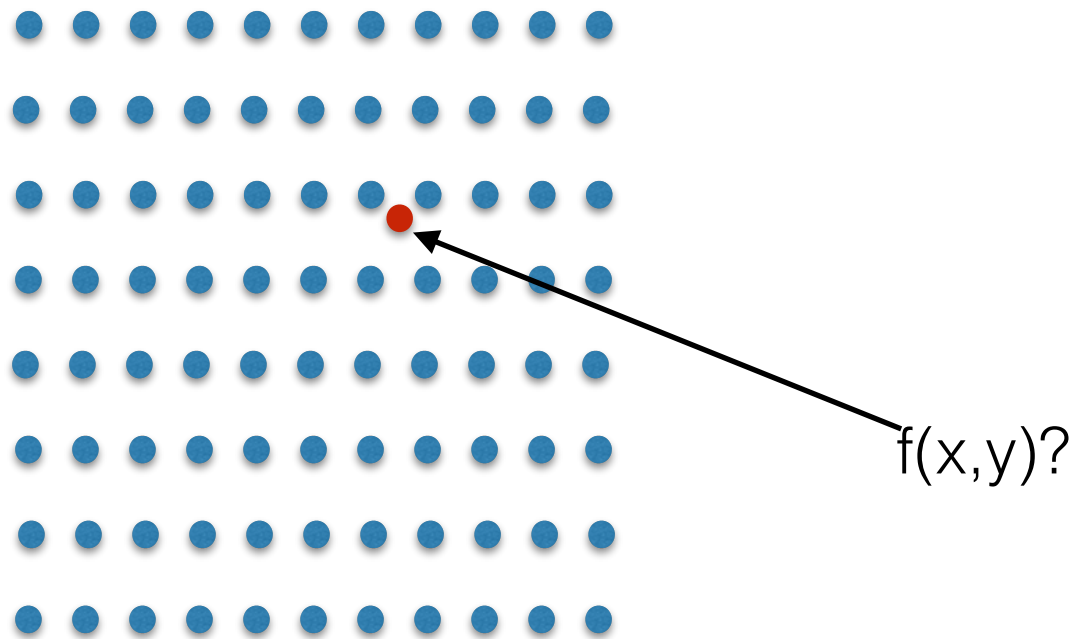


# Zooming and Shrinking



# Image interpolation

Image interpolation is required to compute the intensity value at any arbitrary location in an image, or to resize an image.





# Checkerboard effect

128 x 128



64 x 64



32 x 32



interpolated to 1024 x 1024 (all)


# Lecture outline

- Image interpolation
- **Image enhancement in spatial domain**
  - **Gray-level transformation**
  - Histogram processing

# Spatial domain transformation

- **Spatial domain**  $\longrightarrow$  pixel domain
- Working directly on the pixel values

$$g(x, y) = T[f(x, y)]$$



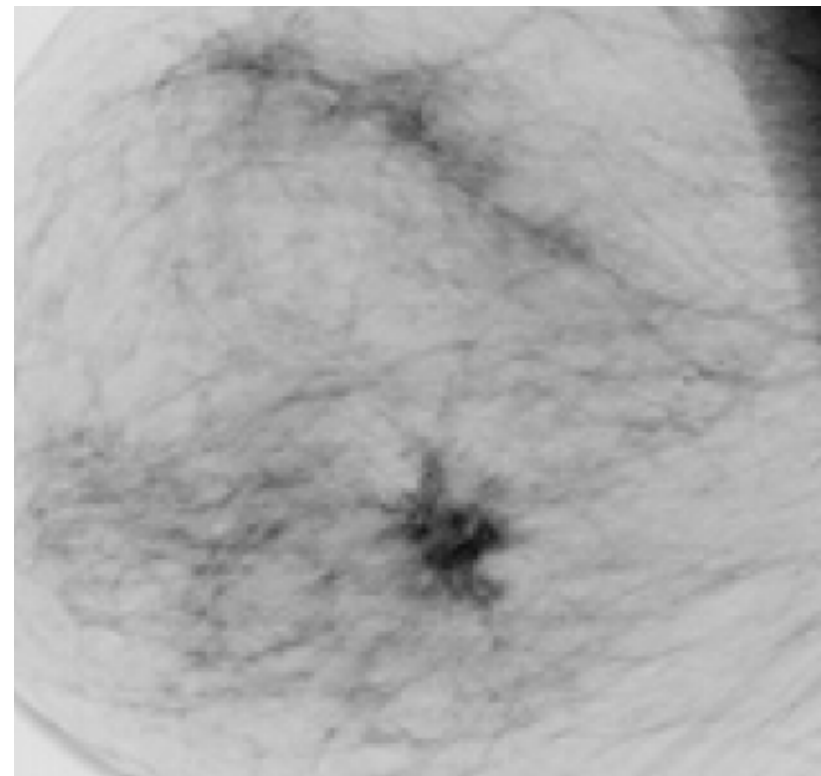
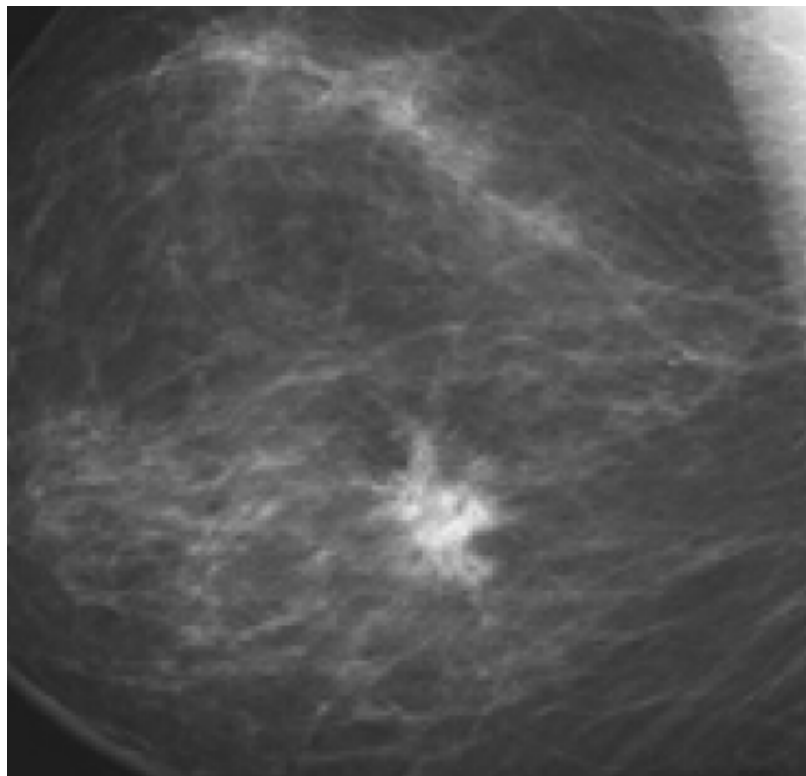
- $T(.)$  can operate on a single image or multiple images
- $T(.)$  can operate on a single pixel or on a neighborhood

# Intensity transformation

- $s$  is the intensity at  $g(x,y)$
- $r$  is the intensity at  $f(x,y)$ ,  $r$  has a range of  $[0, L-1]$

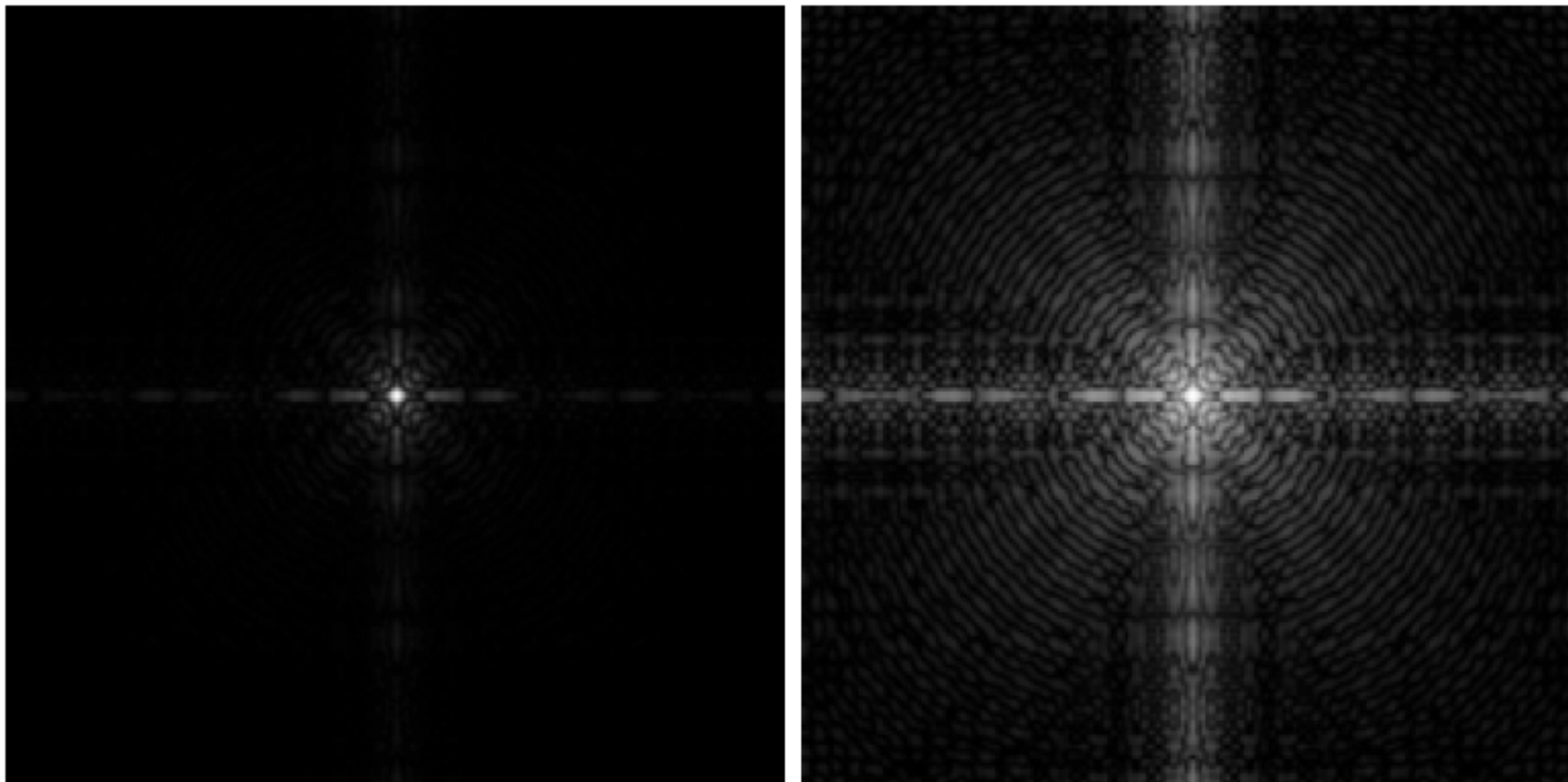
$$s = L - 1 - r$$

image negatives



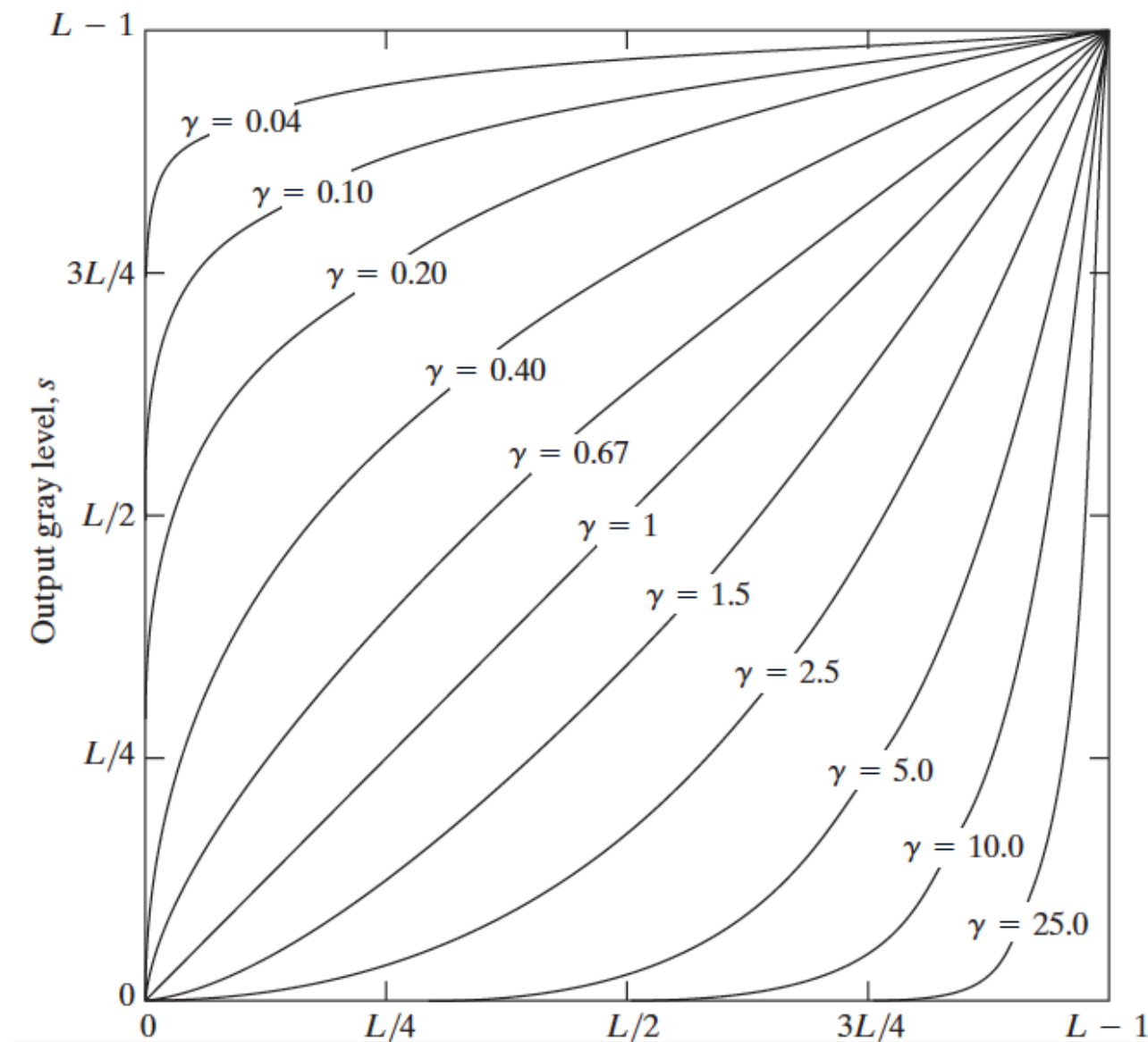
# Intensity transformation

$$s = c \log(1 + r)$$



log transformation

# Intensity transformation



Power law transformation

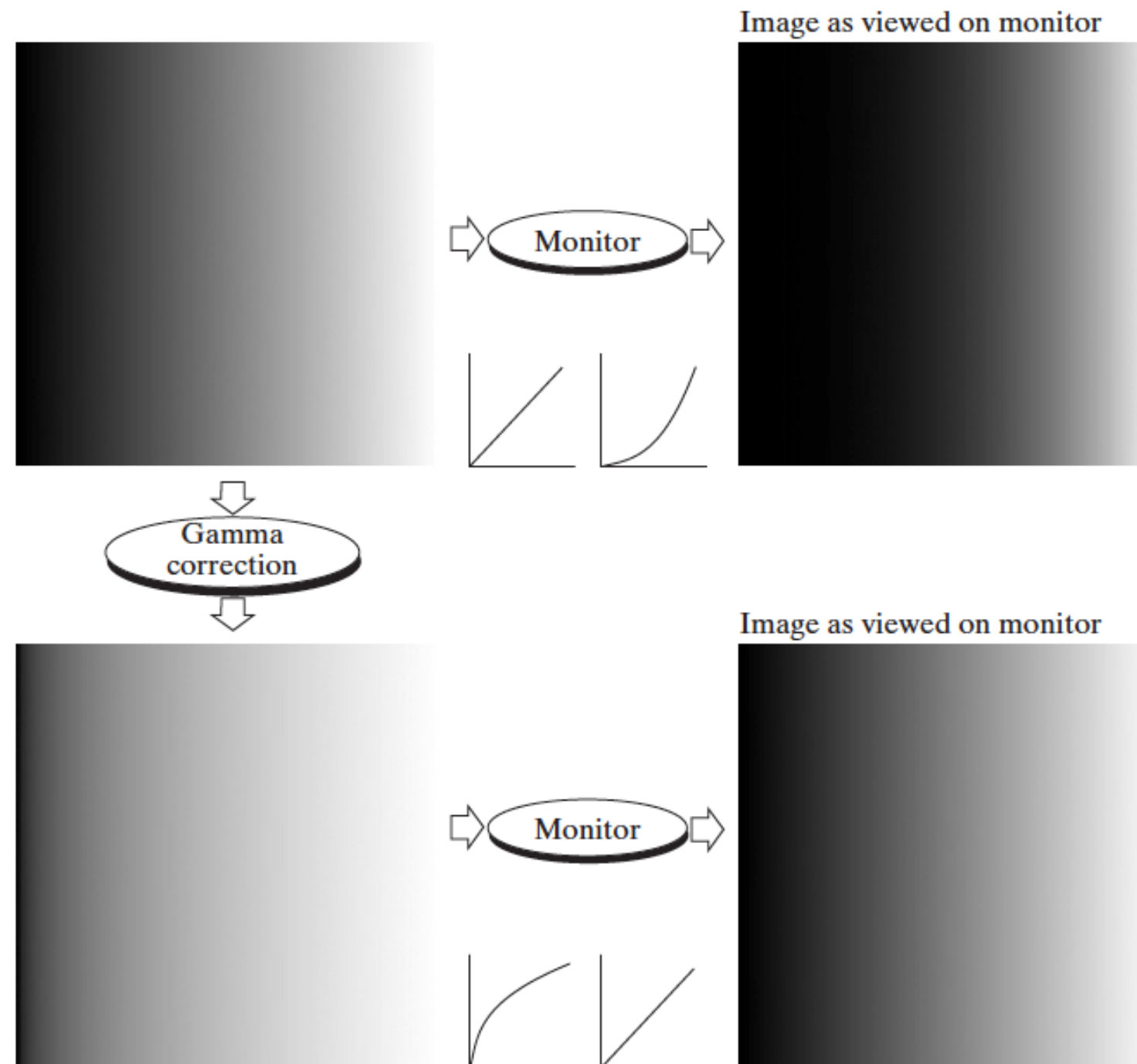
# Power law transformation

$$s = cr^\gamma$$



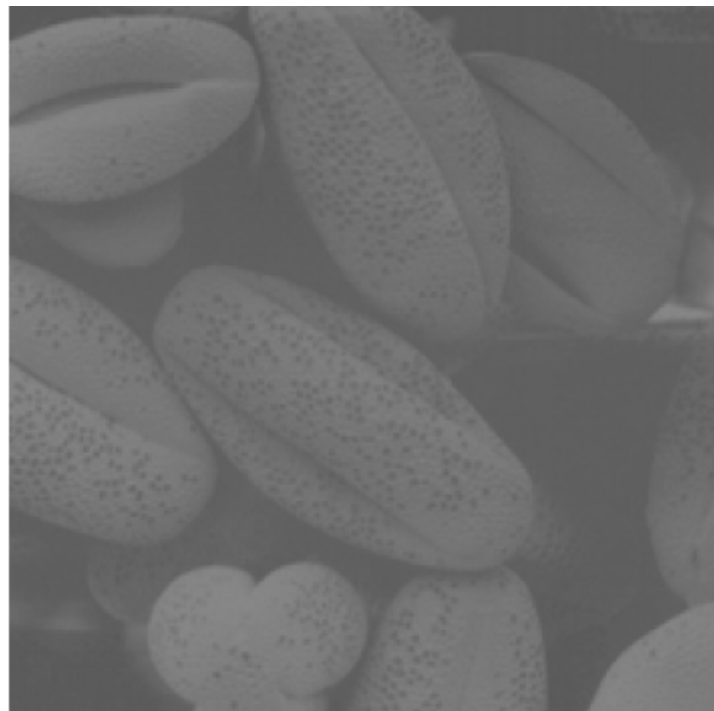
$$\gamma = 0.4$$

# Gamma correction

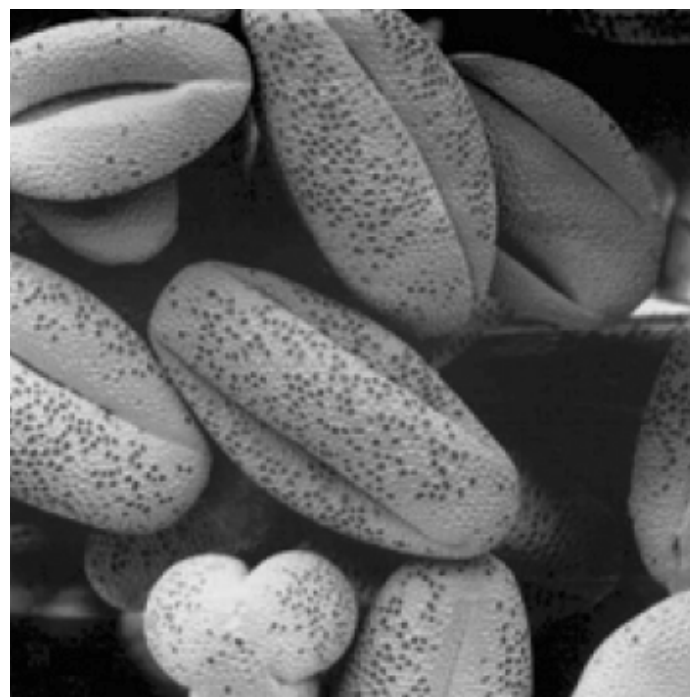




# Contrast stretching



original image

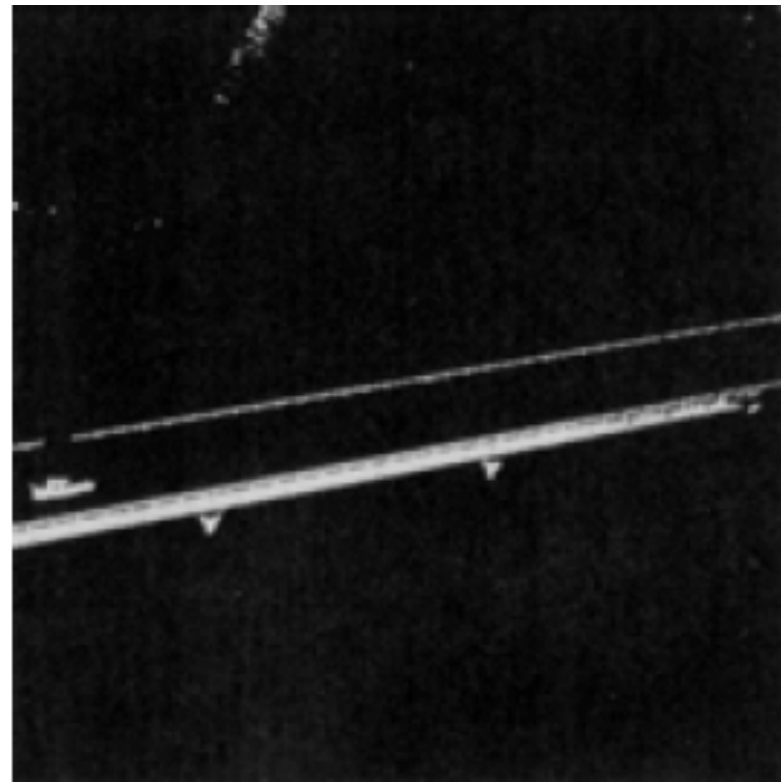
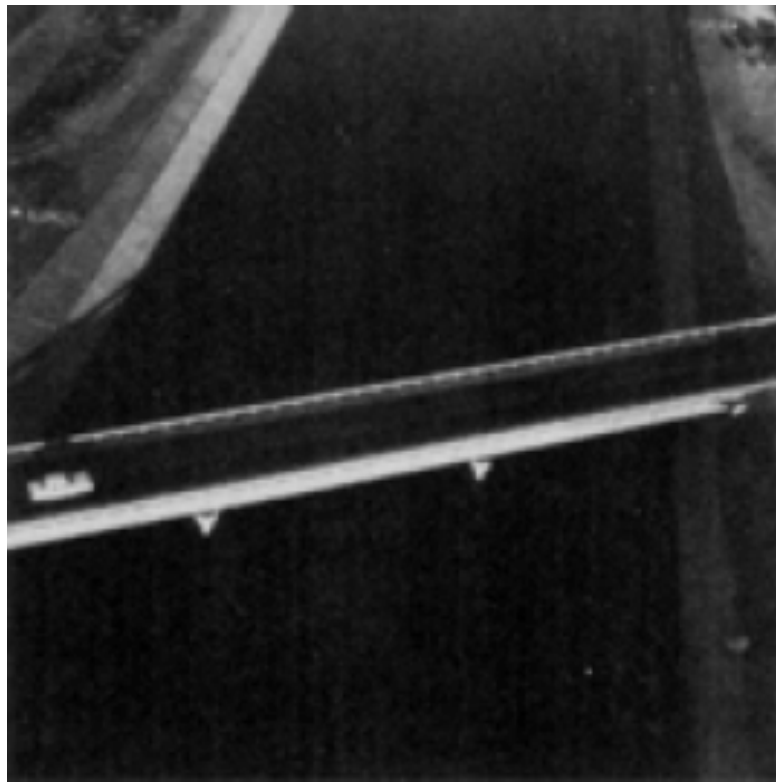


contrast enhanced

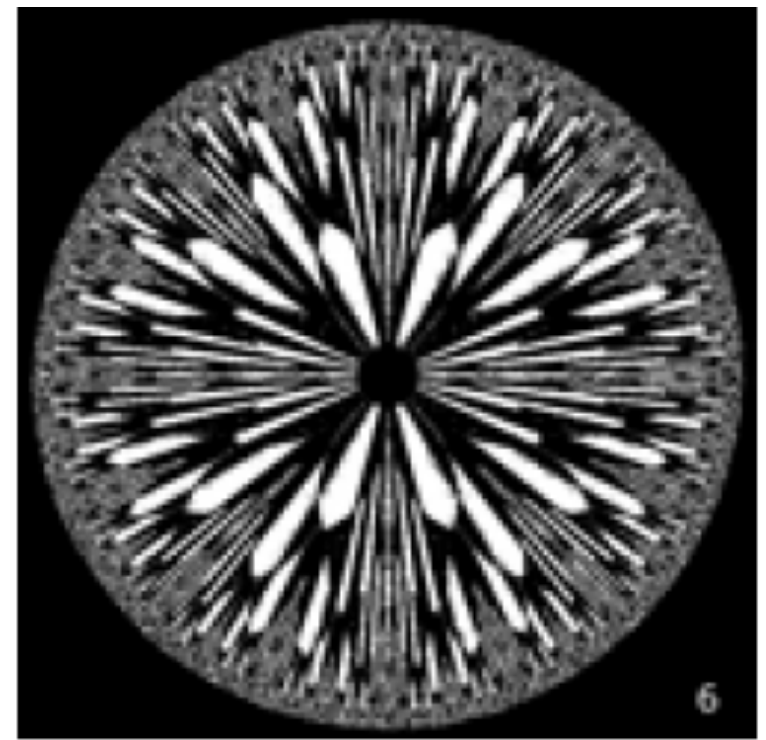
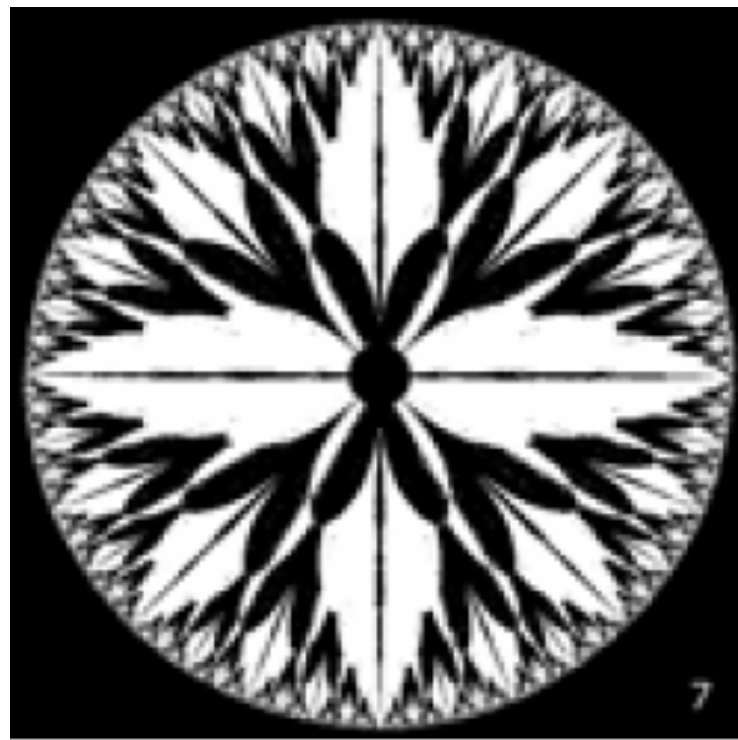
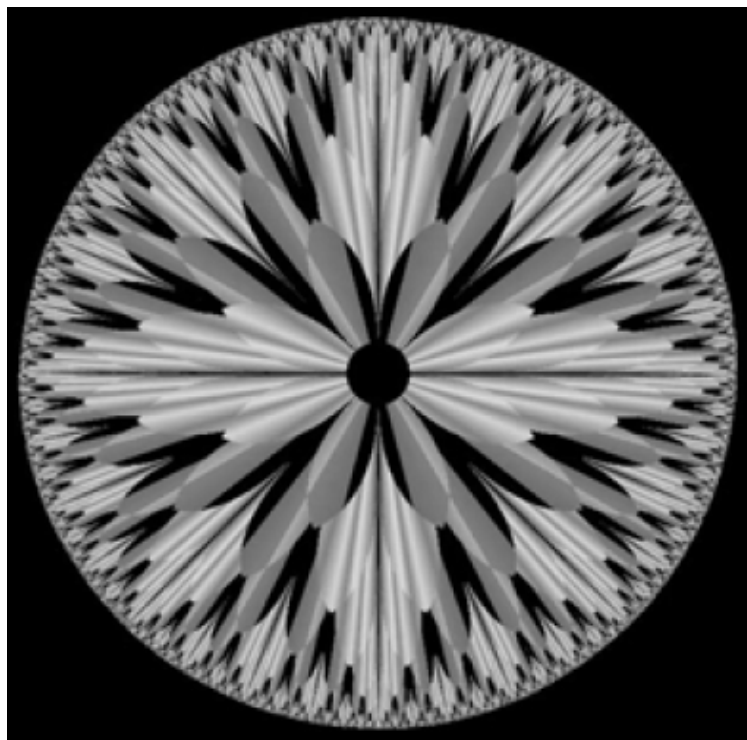


binary

# Gray-level slicing



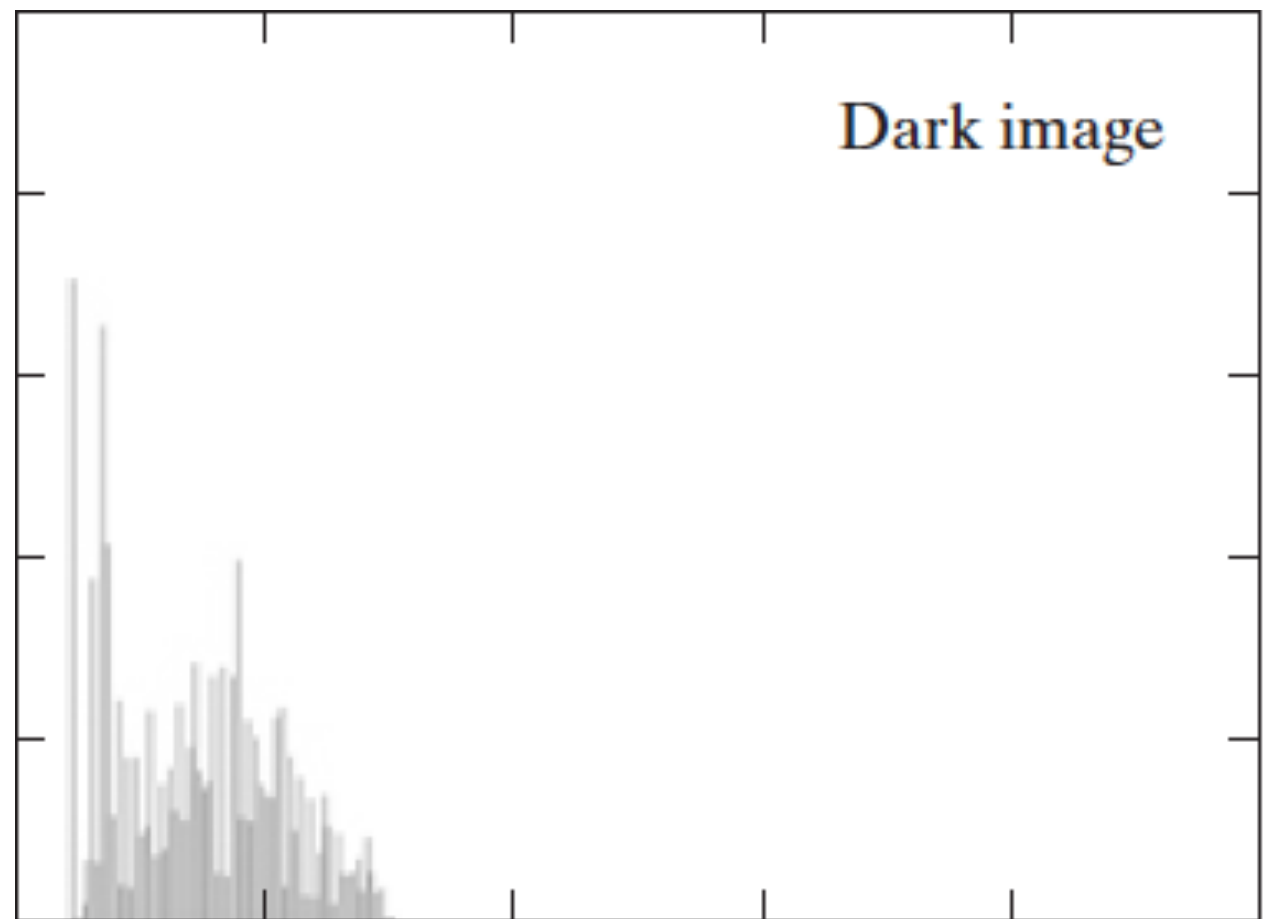
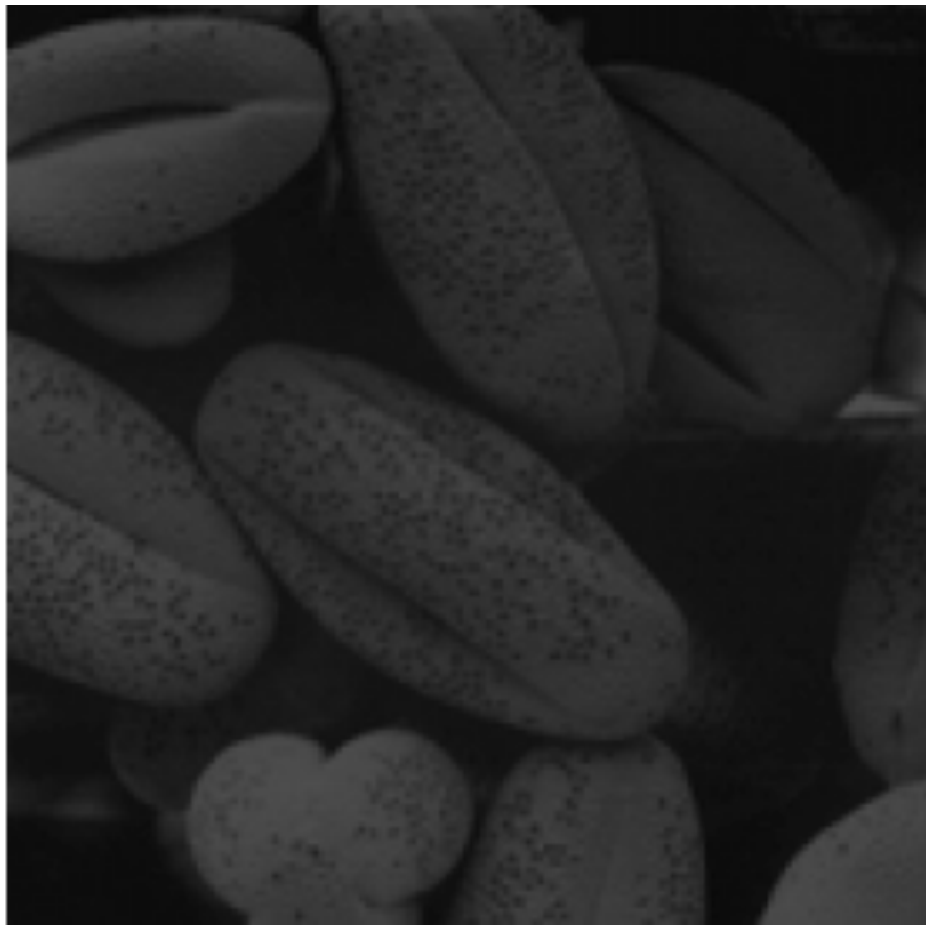
# Bit plane slicing



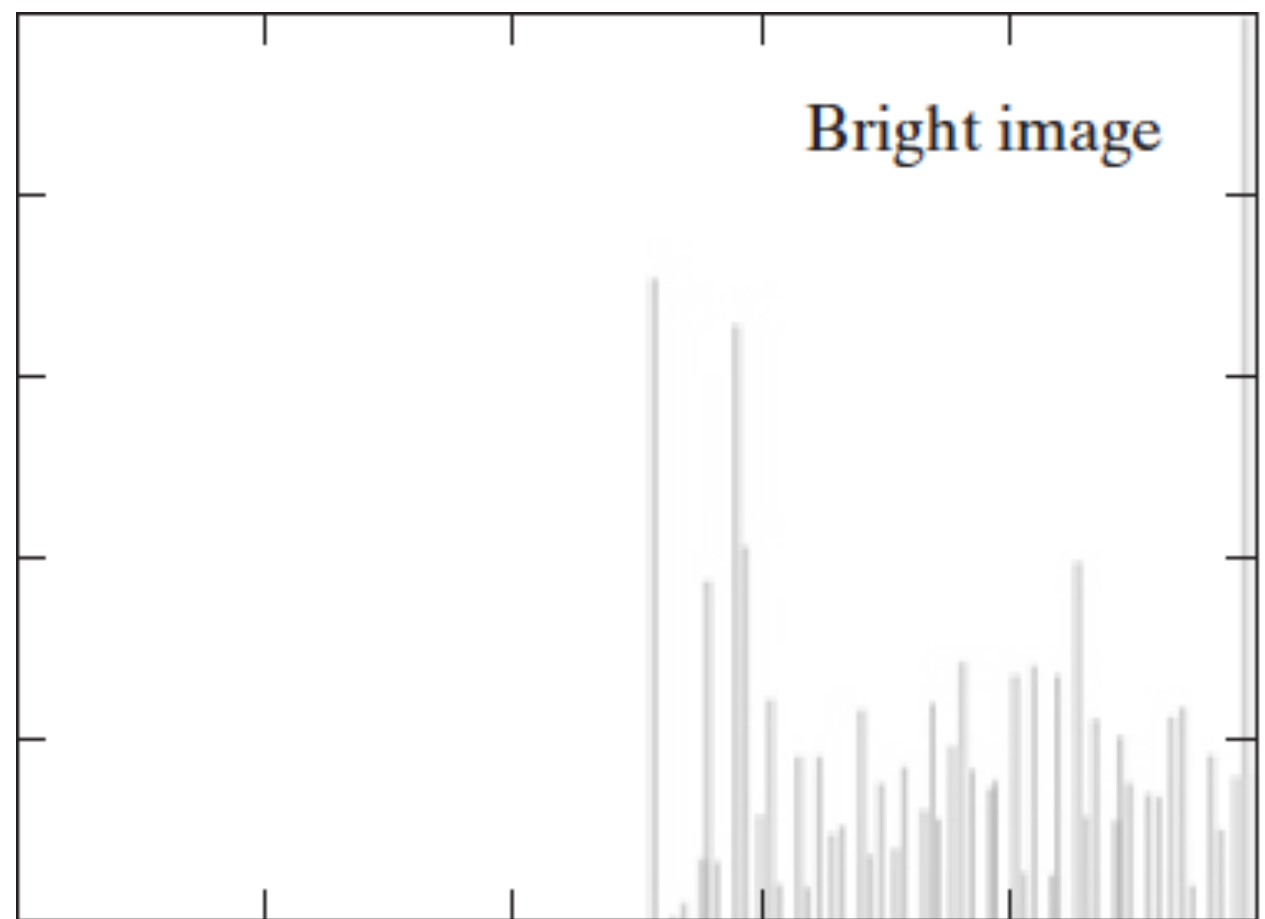
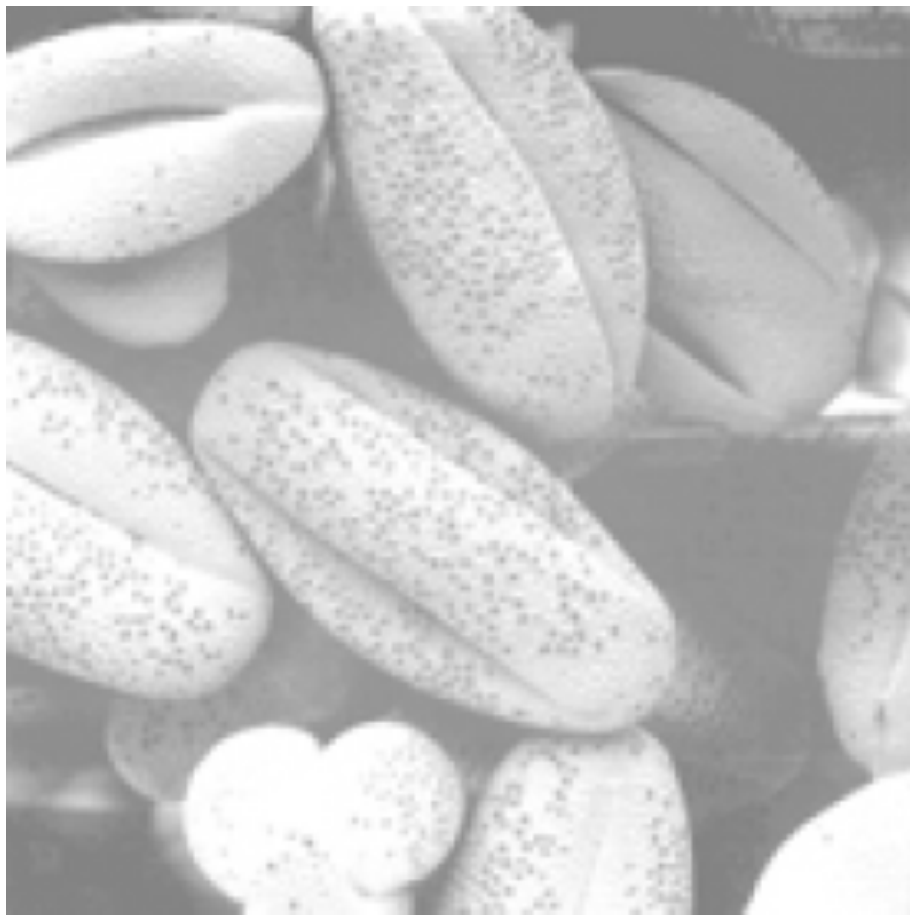
# Lecture outline

- Image interpolation
- **Image enhancement in spatial domain**
  - Gray-level transformation
  - **Histogram processing**

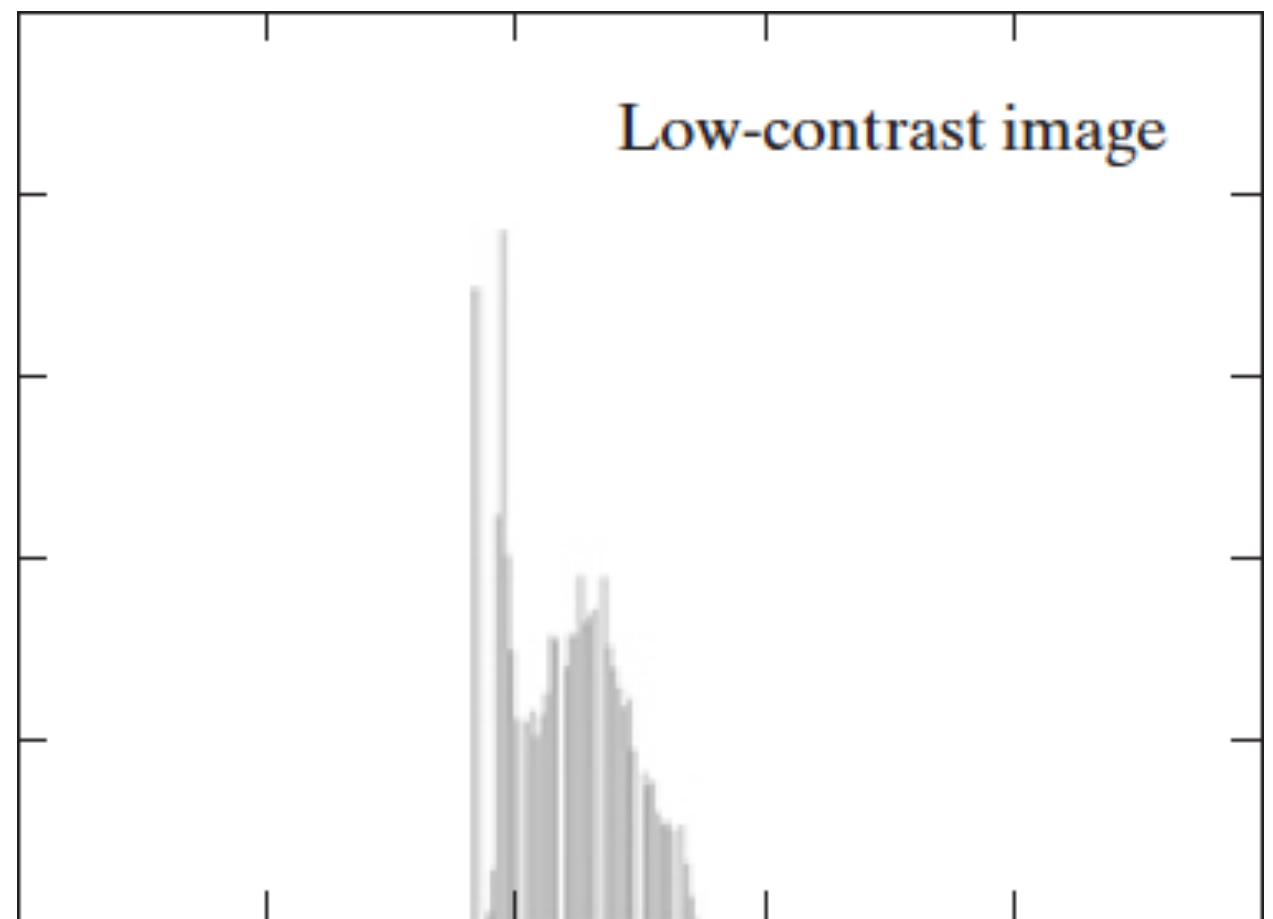
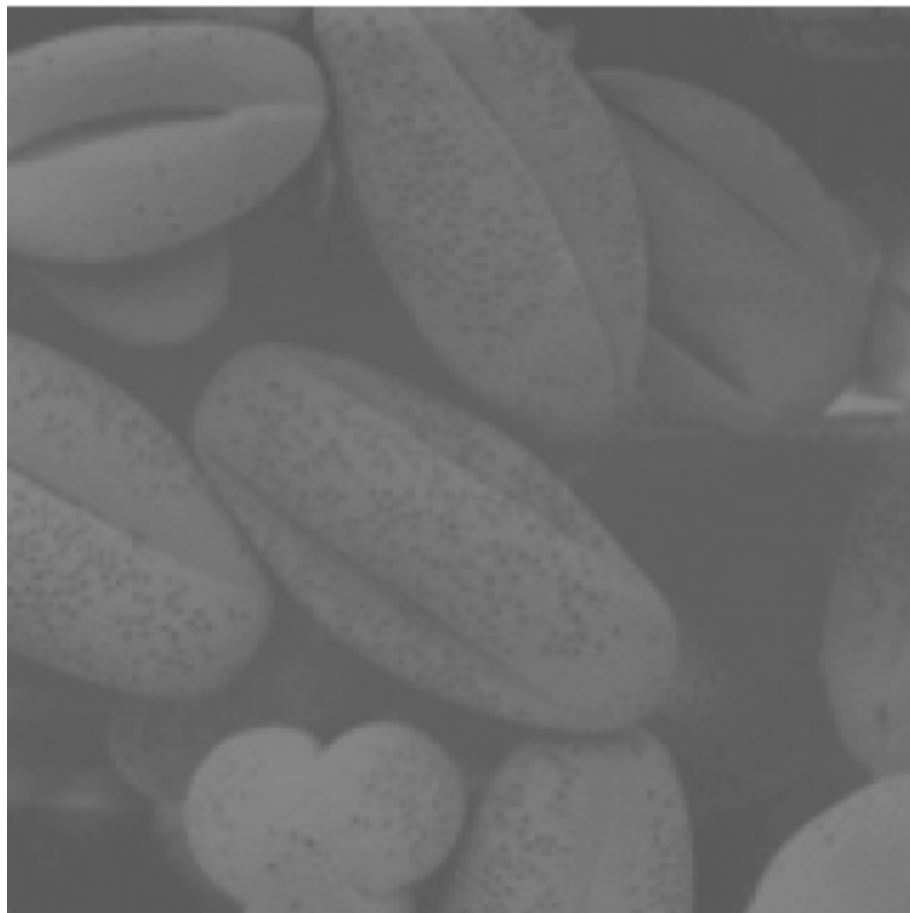
# Histogram processing



# Histogram processing

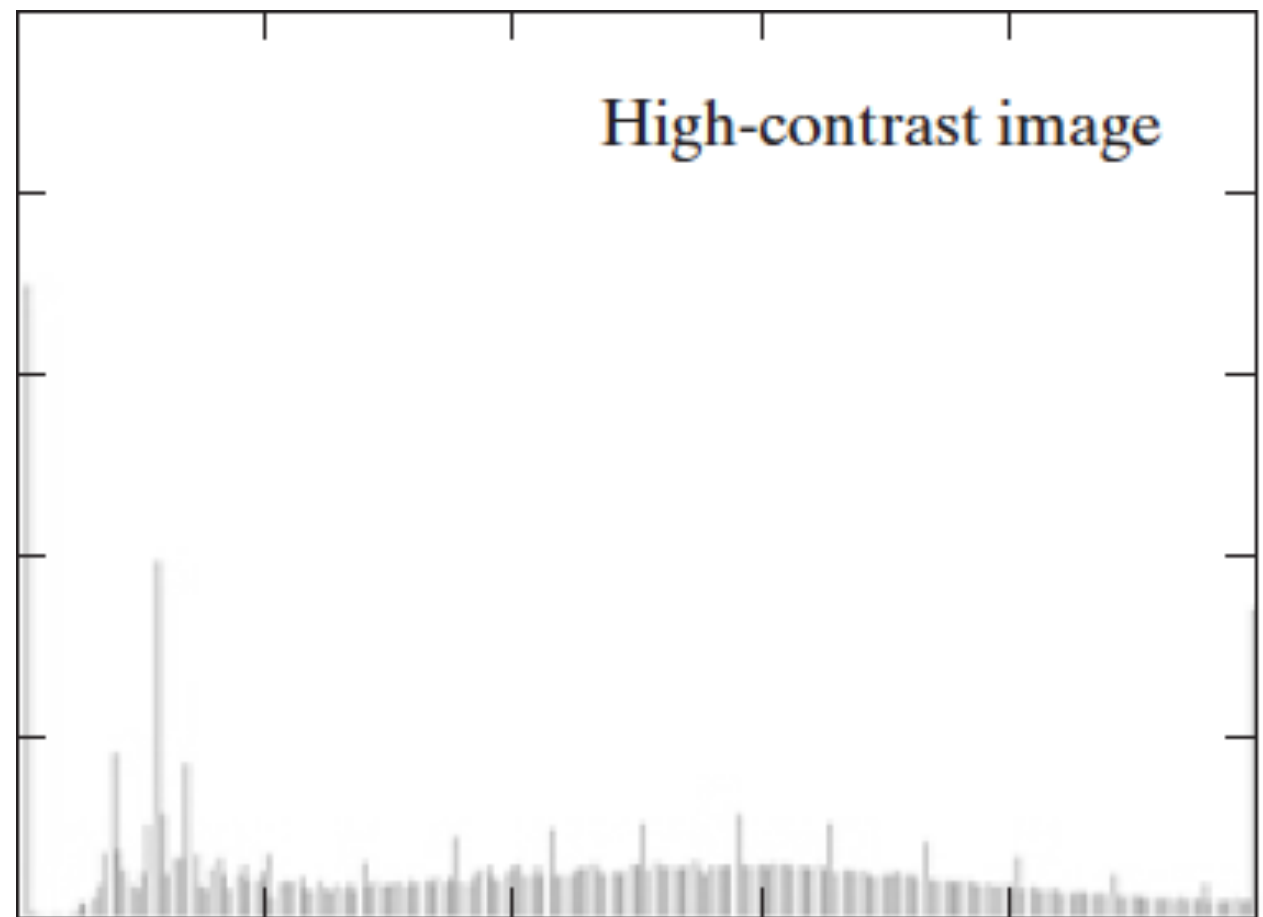
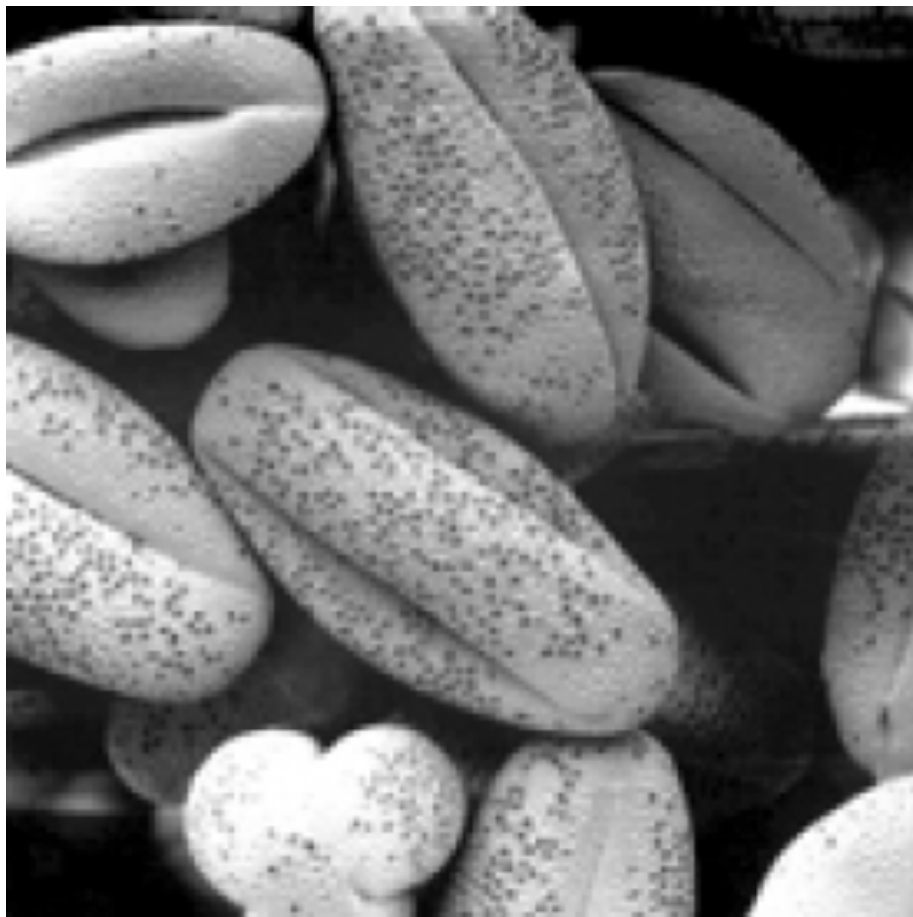


# Histogram processing



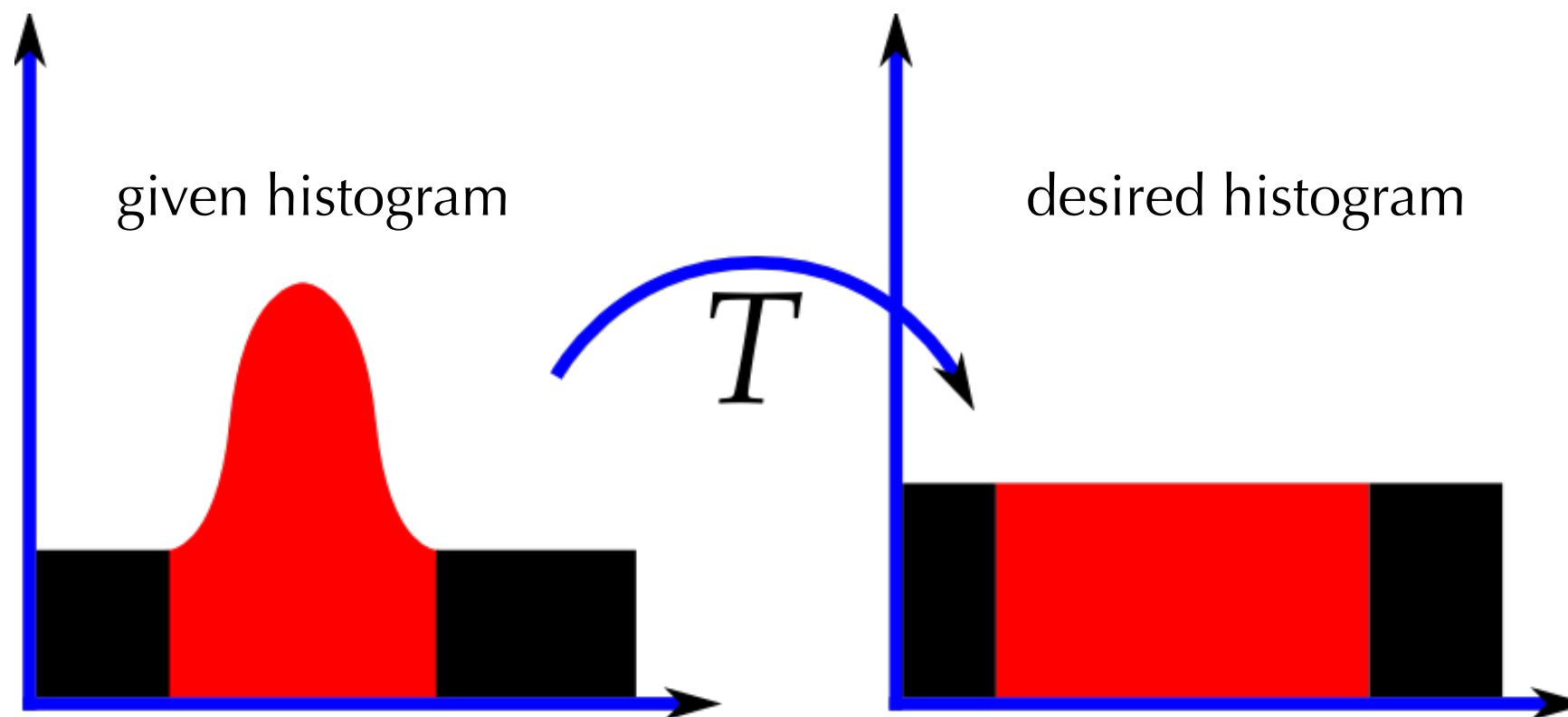


# Histogram processing



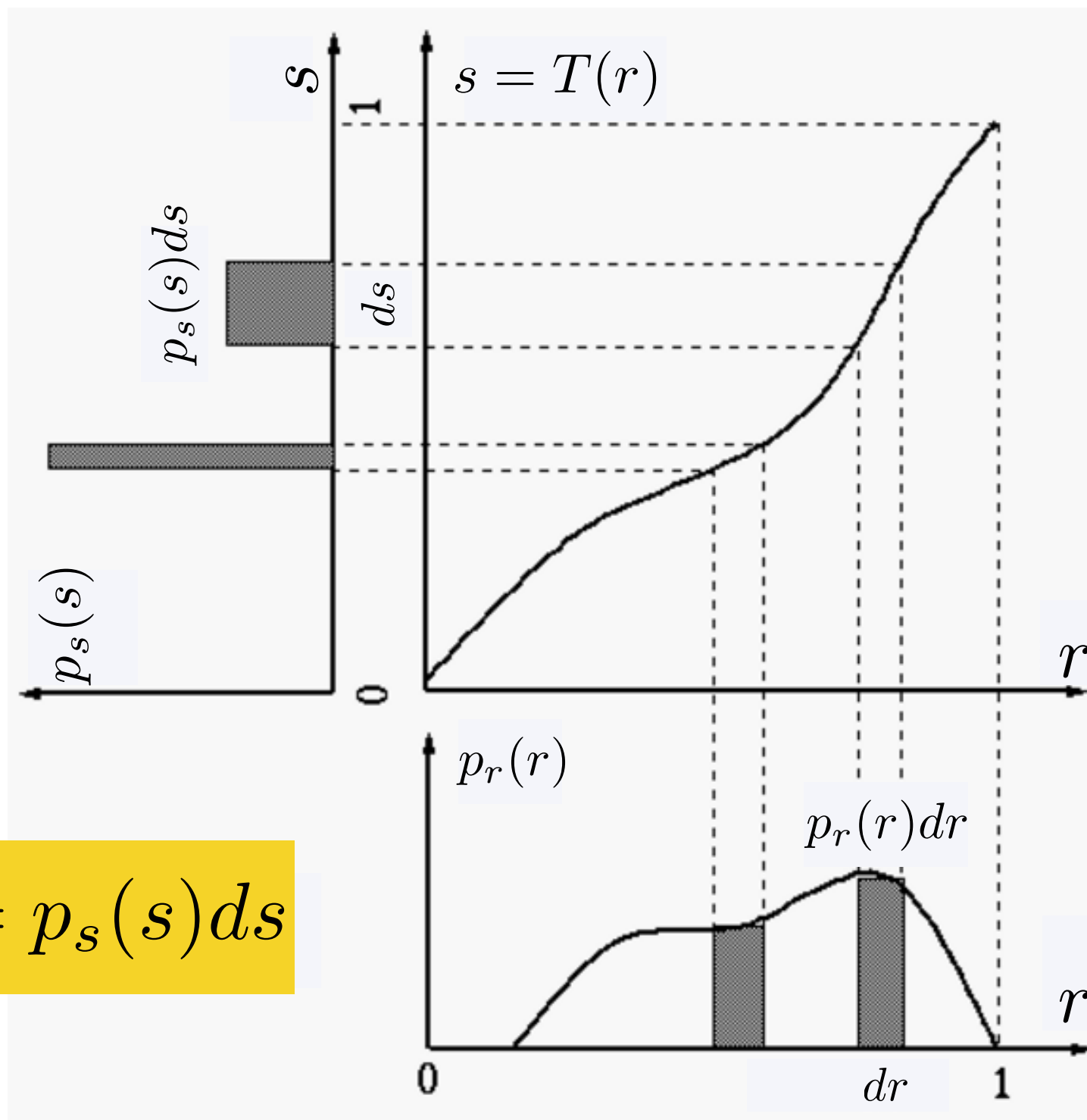


# Histogram equalization



The main idea

# Histogram equalization



$T(.)$  = CDF of the given image

See class notes for the proof.

$$p_r(r)dr = p_s(s)ds$$

# Histogram equalization

