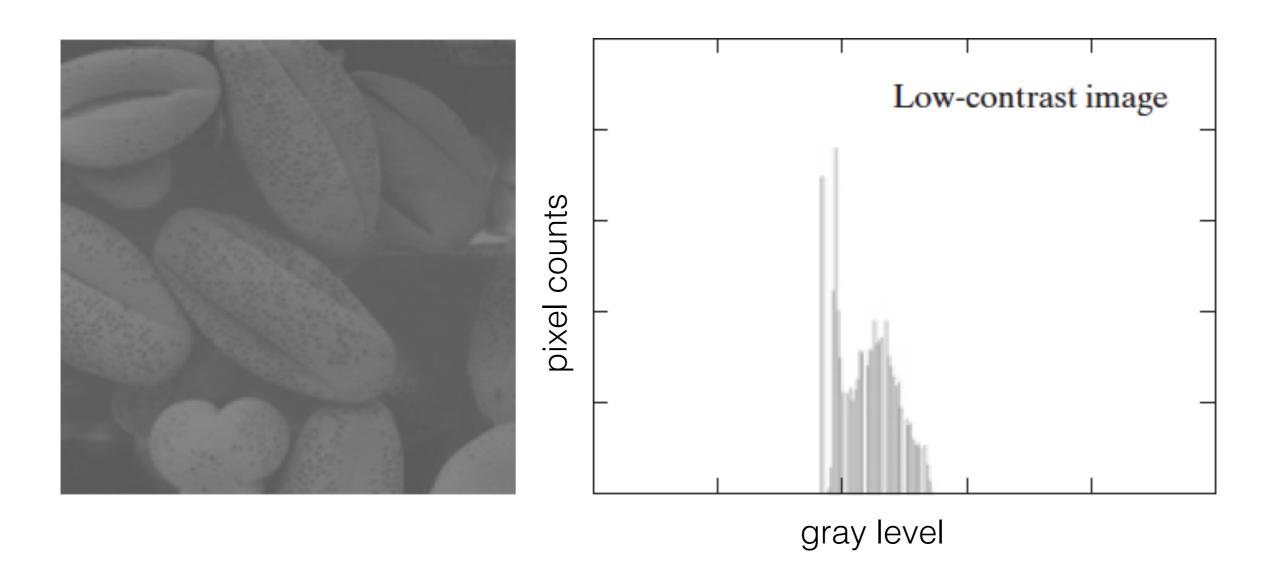


EE 604 Digital Image Processing

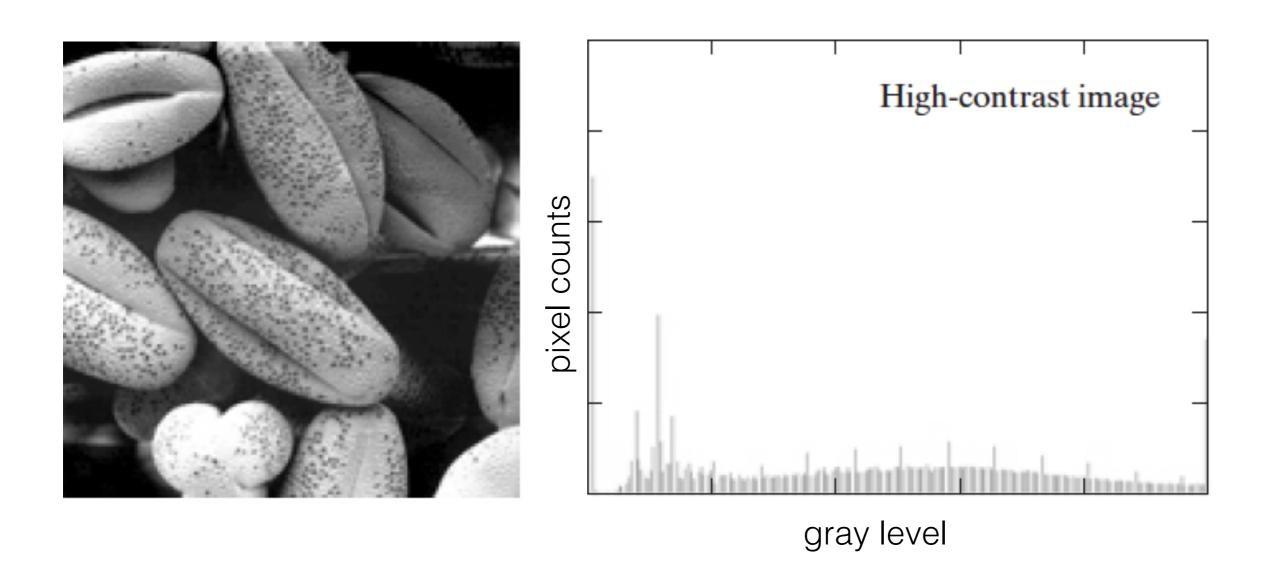


- Histogram processing (contd.)
- Image subtraction and averaging
- Spatial domain filtering
 - Smoothing
 - Sharpening

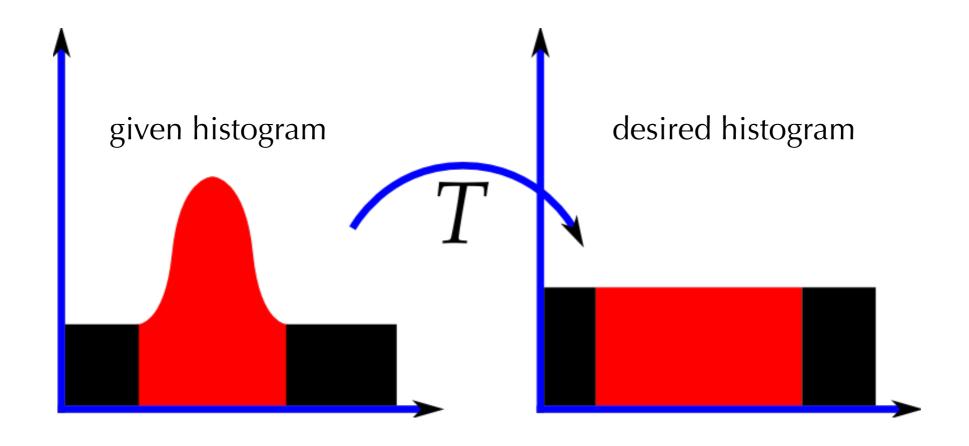
Histogram processing



Histogram processing



Histogram equalization



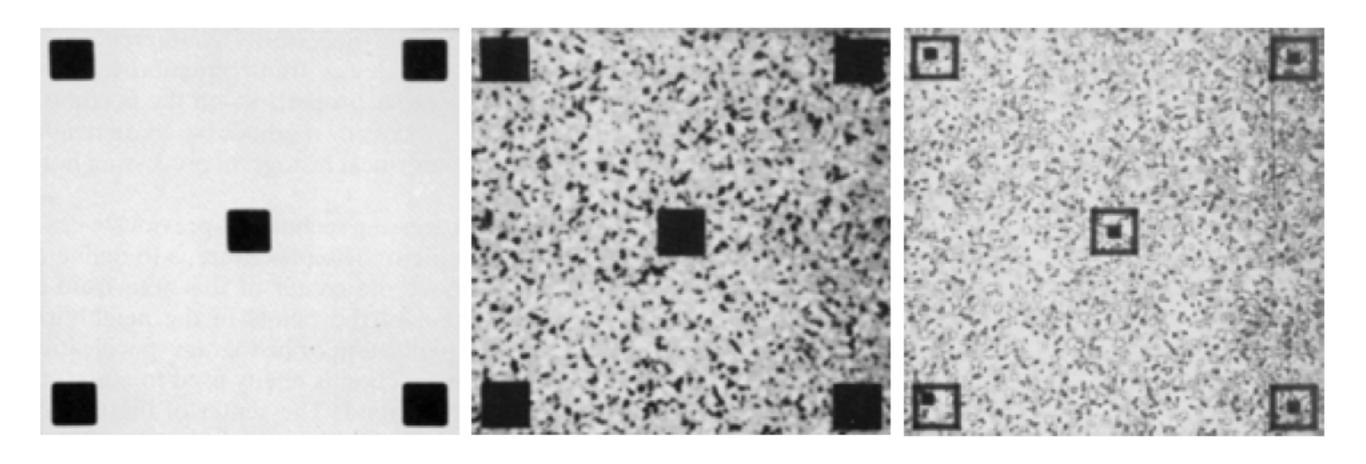
The main idea

Histogram equalization

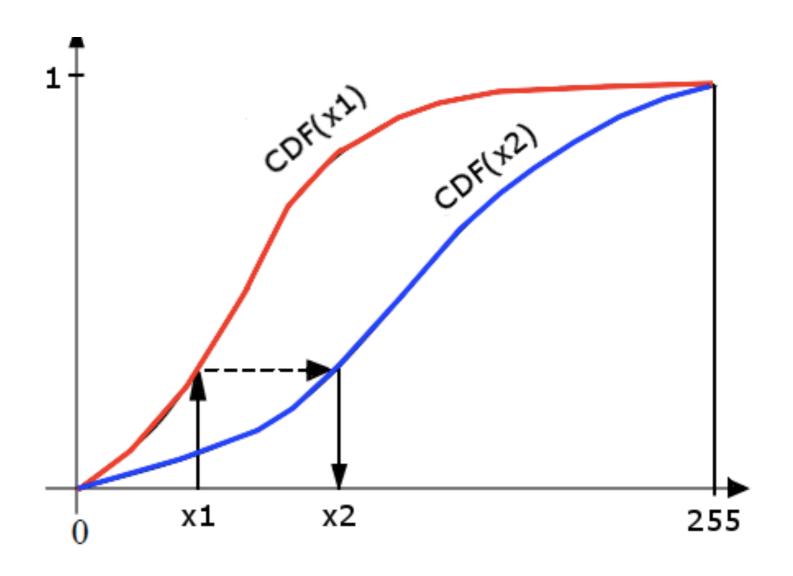




Local histogram equalization



Histogram matching

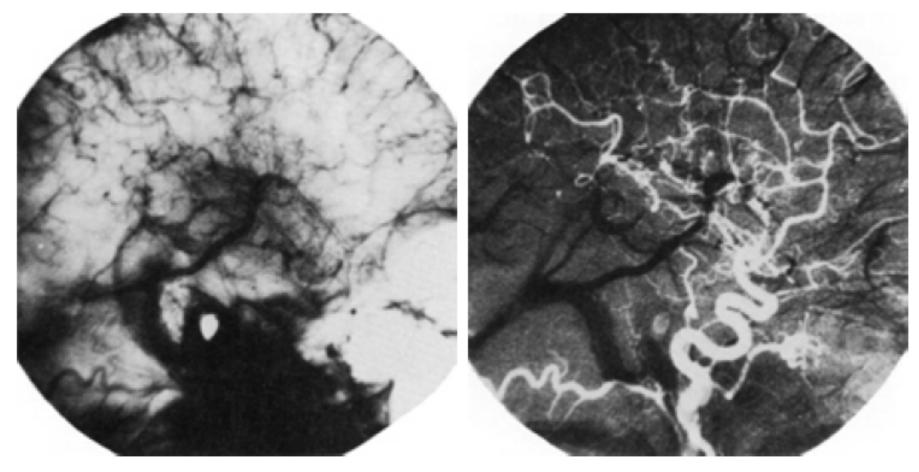


source: wikipedia

- Histogram processing (contd.)
- Image subtraction and averaging
- Spatial domain filtering
 - Smoothing
 - Sharpening

Image subtraction

$$g(x,y) = f(x,y) - \frac{m(x,y)}{\text{mask}}$$

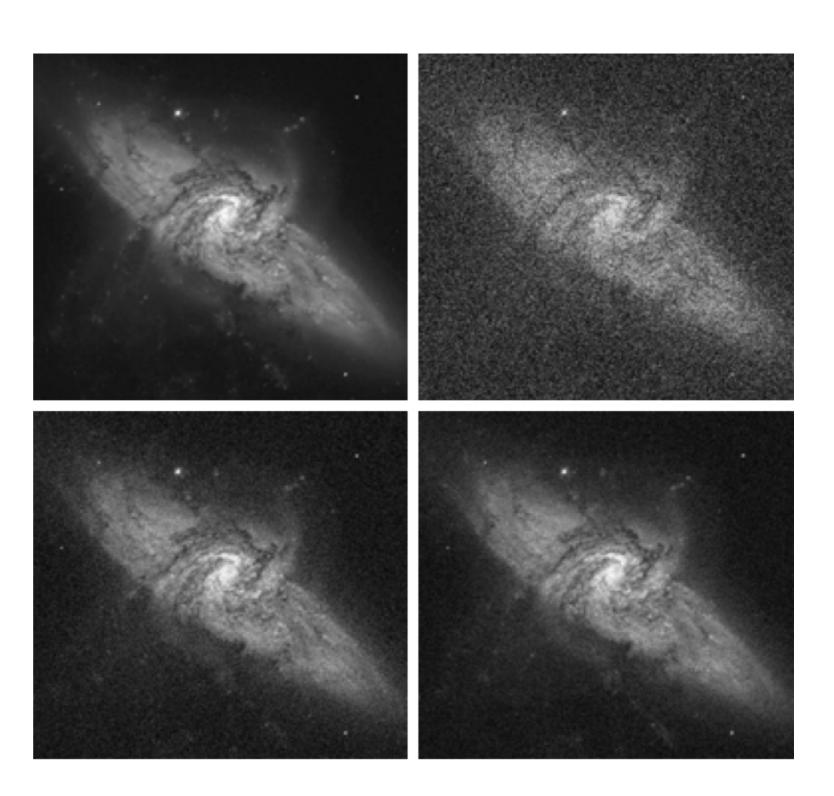


Mask mode radiography

Image averaging

$$g(x,y) = f(x,y) + \eta(x,y)$$

$$\hat{g}(x,y) = \frac{1}{K} \sum_{j=1}^{K} g_j(x,y)$$

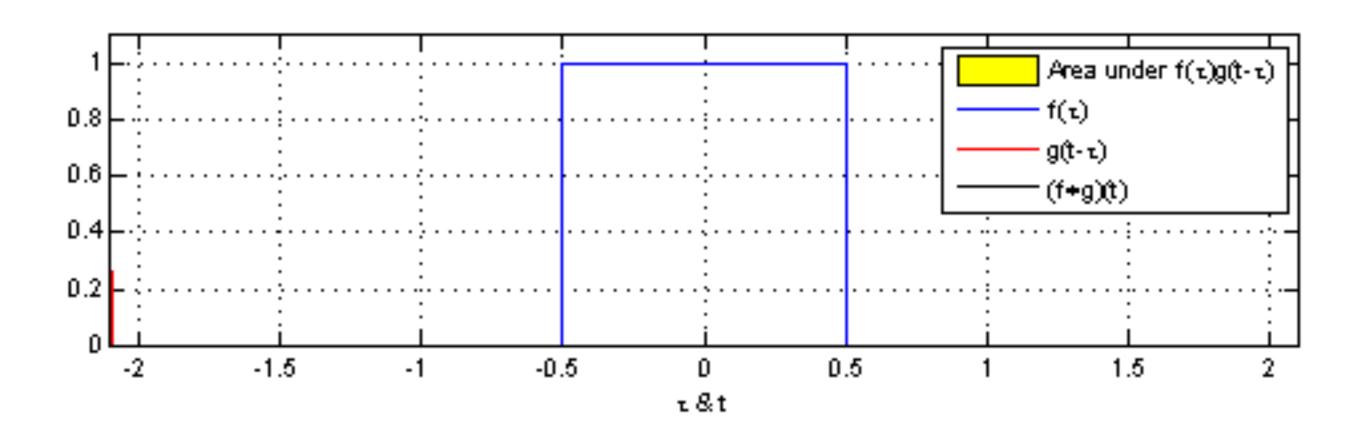


- Histogram processing (contd.)
- Image subtraction and averaging
- Spatial domain filtering
 - Smoothing
 - Sharpening

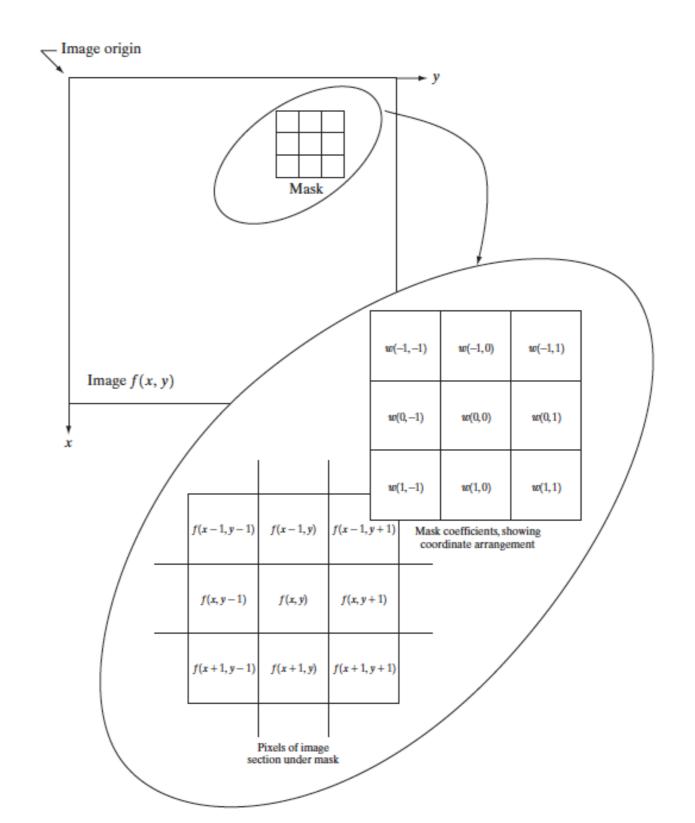
Spatial filtering

- Spatial filtering: 2D convolution
- Task: Design masks to achieve desired effect
 - Smoothing
 - Sharpening

1D convolution



2D convolution



- Histogram processing (contd.)
- Image subtraction and averaging
- Spatial domain filtering
 - Smoothing
 - Sharpening

Smoothing filters

- Averaging filters
 - Mean, Weighted averaging
- Order-statistics filter
 - Median, Min, Max
- Effect of mask size?
- How to handle boundaries

Smoothing filters



Image derivatives





Sharpening by Laplacian mask

