

EE 604 Digital Image Processing

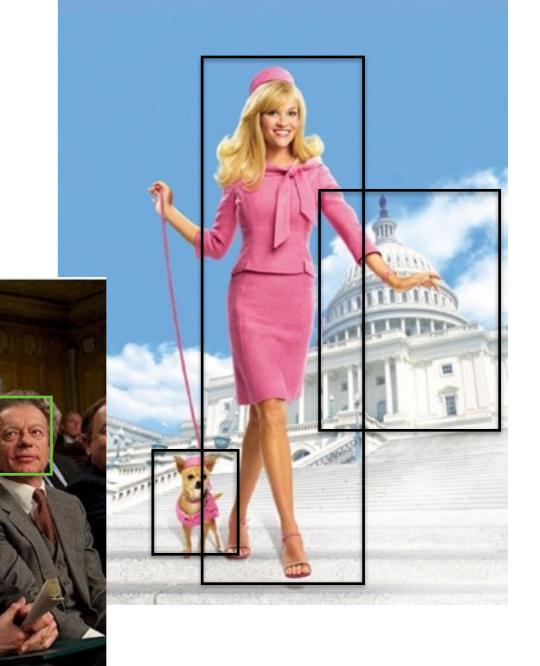


Multiscale Image Analysis

The multiscale concept

Images contain useful information at different scales

Analyzing information at any one scale will not be effective



The multiscale concept

- How to analyze image in multiple scales?
 - Vary the window size
 - Alternatively, <u>vary the image size</u>, keeping window size the same

The multiscale concept

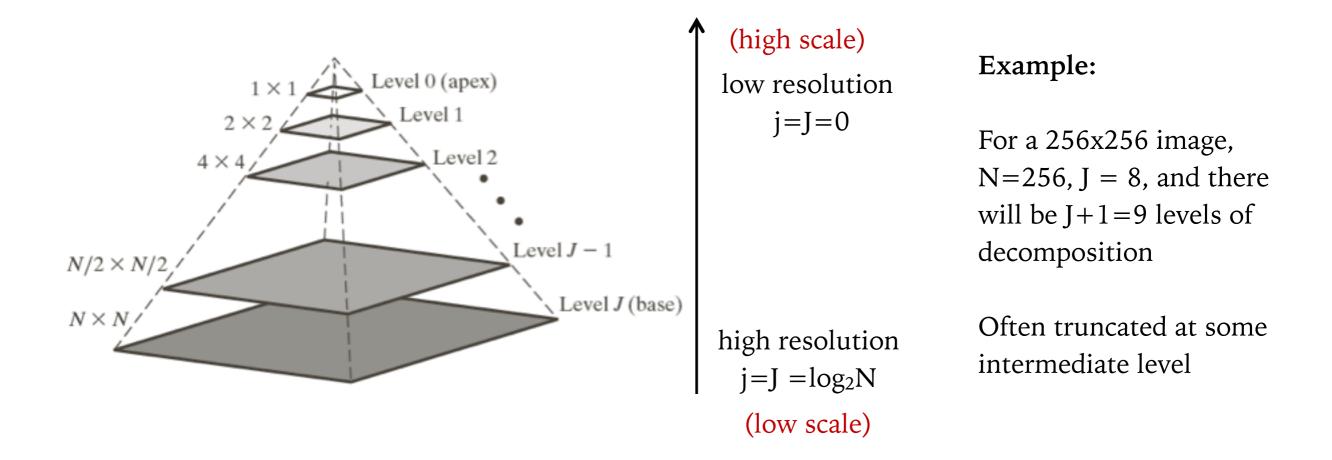
- How to analyze image in multiple scales?
 - Vary the window size
 - Alternatively, <u>vary the image size</u>, keeping window size the same.
- Larger objects can be examined at low resolution
- Smaller objects need to be examined at higher resolution



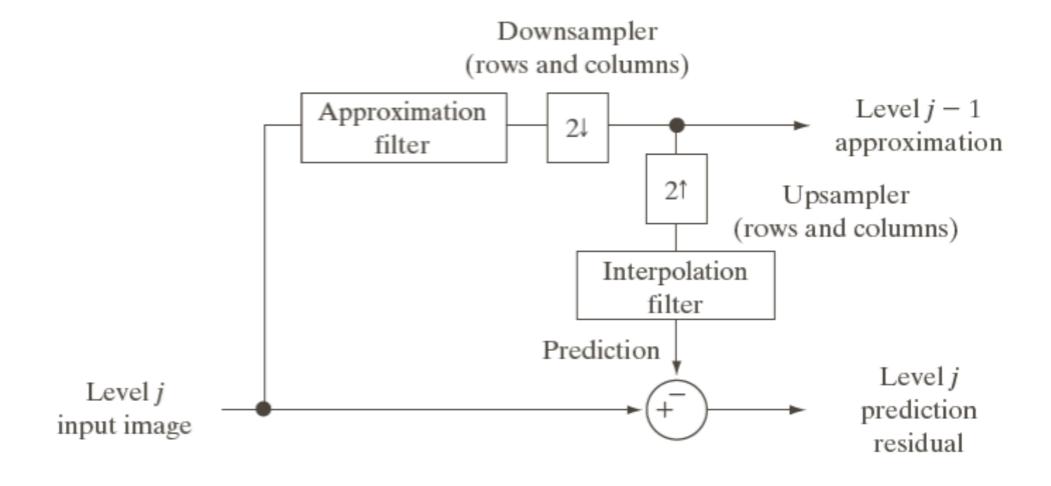


Multiscale analysis

- Various ways of multiscale analysis
 - Image pyramid
 - Subband coding
 - Wavelet decomposition



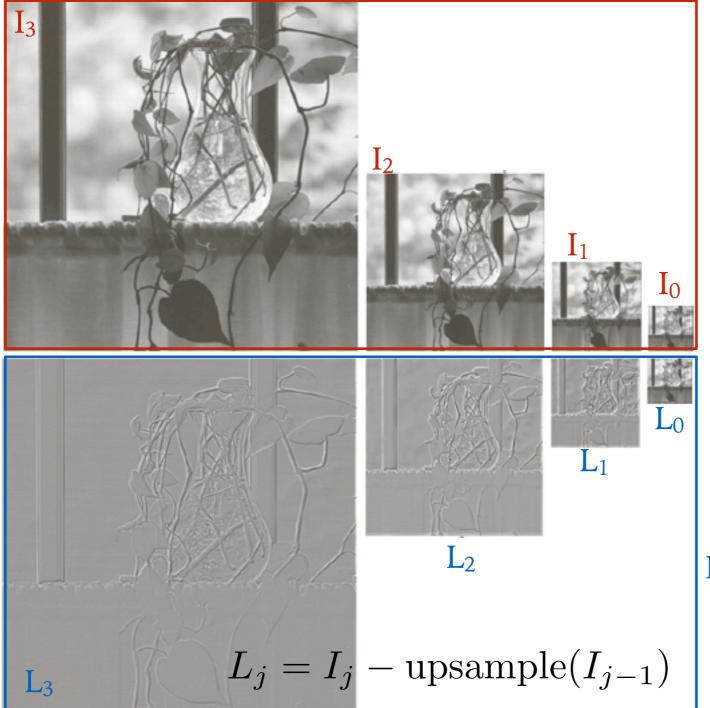
A collection of images of decreasing resolution arranged in the shape of a pyramid.



Approximation filter: mean filter, Gaussian filter

Interpolation filter: Bilinear, bicubic

original = I_j $I_{j-1} = \text{downsample}(I_j * G_\sigma)$



Approximation pyramid based on Gaussian filter

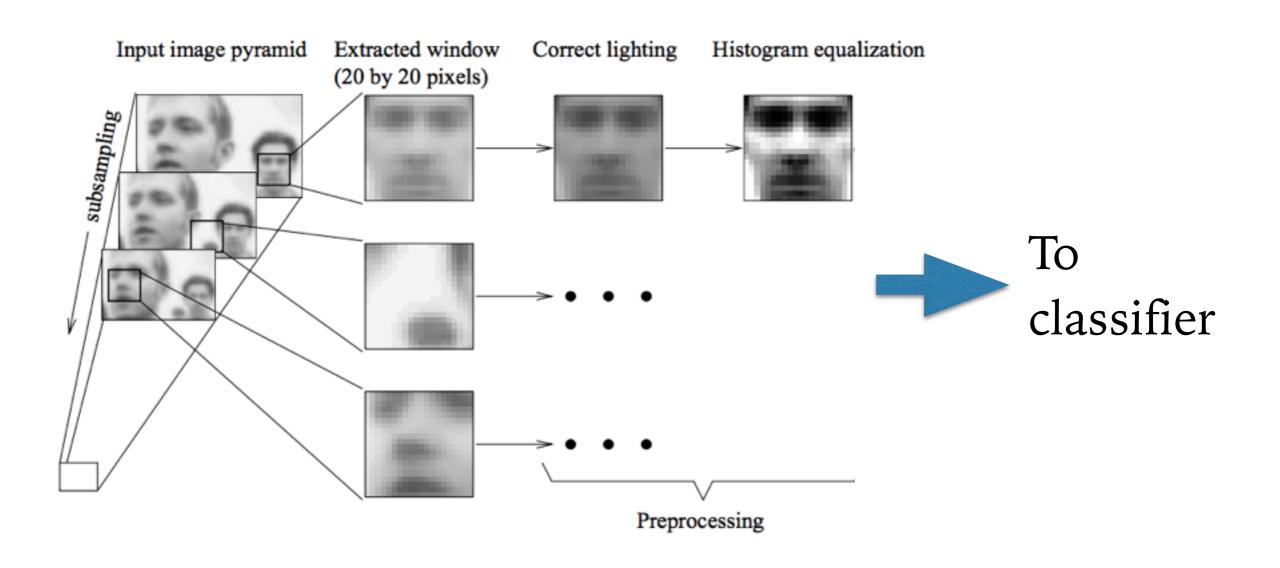
Prediction residual pyramid

- Note that the last level is the same in Approximation and Prediction residual pyramid
- In the absence of quantization/interpolation error, the entire Approximation pyramid can be obtained from the Prediction residual pyramid

$$L_j = I_j - \operatorname{upsample}(I_{j-1})$$
 $I_0 = L_0$
$$I_j = L_j + \operatorname{upsample}(I_{j-1})$$
 $I_1 = L_1 + \operatorname{upsample}(L_0)$...

We only store the Prediction residual pyramid! - more efficient representation

Multiscale face detection



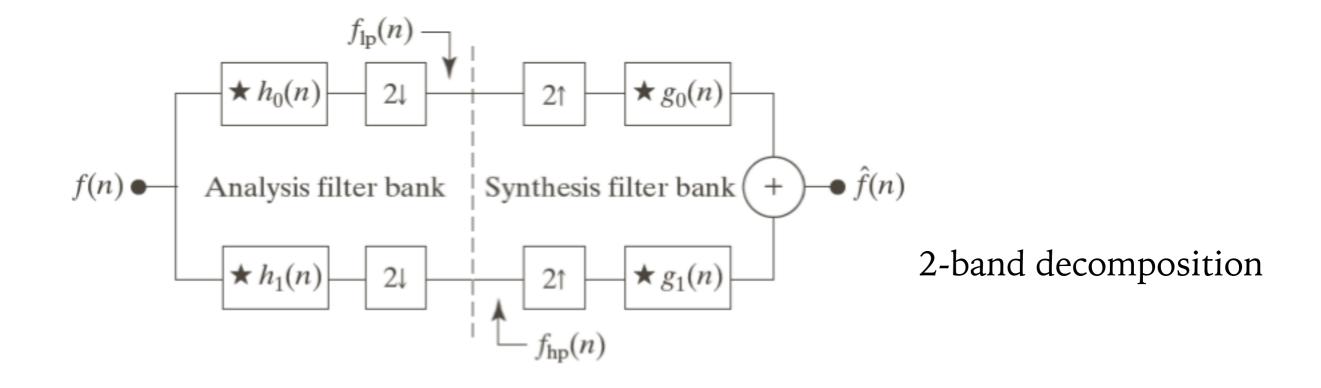
Multiscale analysis

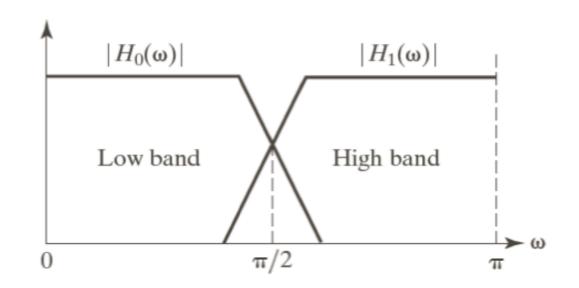
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Subband coding

- Analysis: Decompose an image (signal) into a set of images corresponding to different frequency bands.
- **Synthesis:** Decomposition is such that the original image can be reconstructed from the decomposed images.
- We need a series of bandpass filters (filter bank) preferably with nice properties.

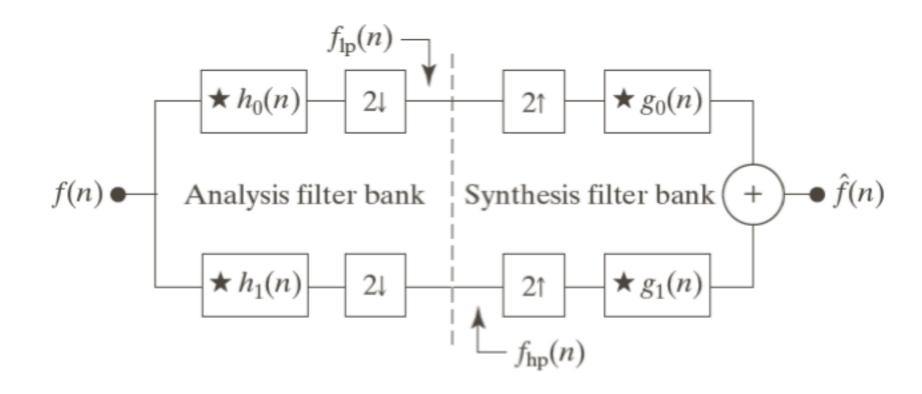
Subband coding (1D)





The key is to design good filters: h₀, h₁, g₀, g₁

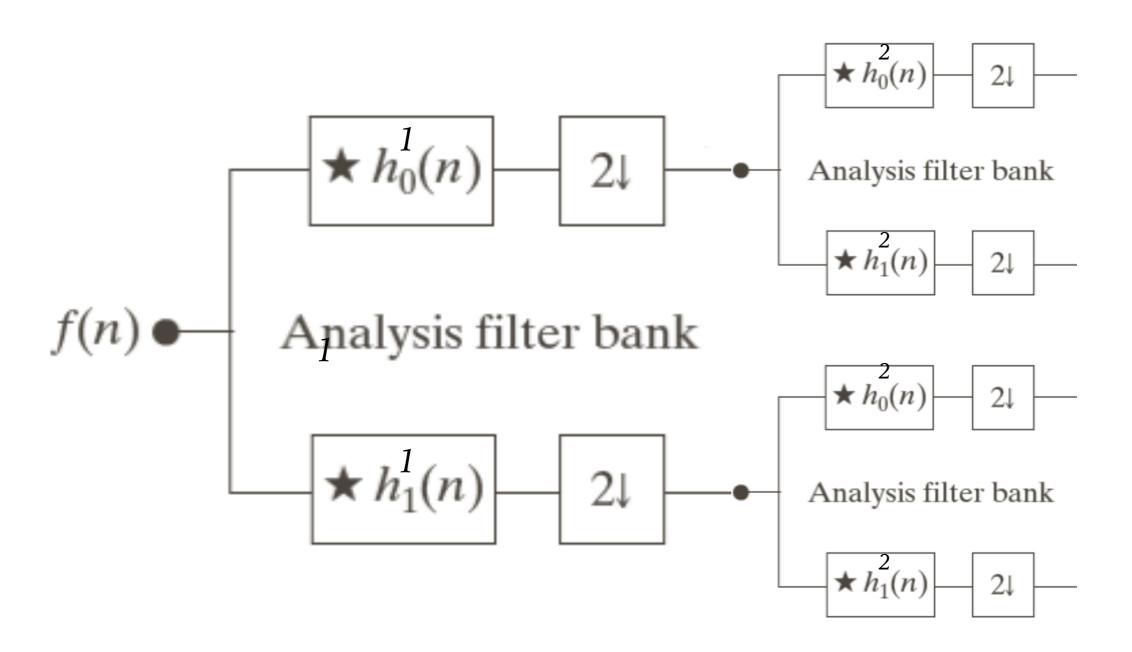
Subband coding (1D)



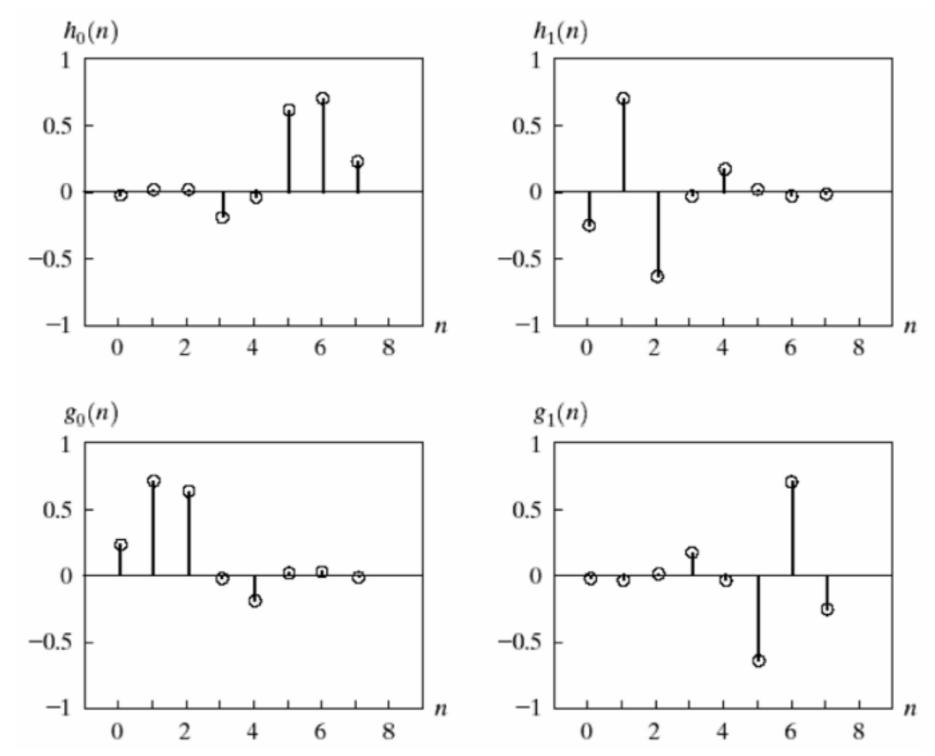
$$g_0(n) = (-1)^n h_1(n)$$

 $g_1(n) = (-1)^{n+1} h_0(n)$

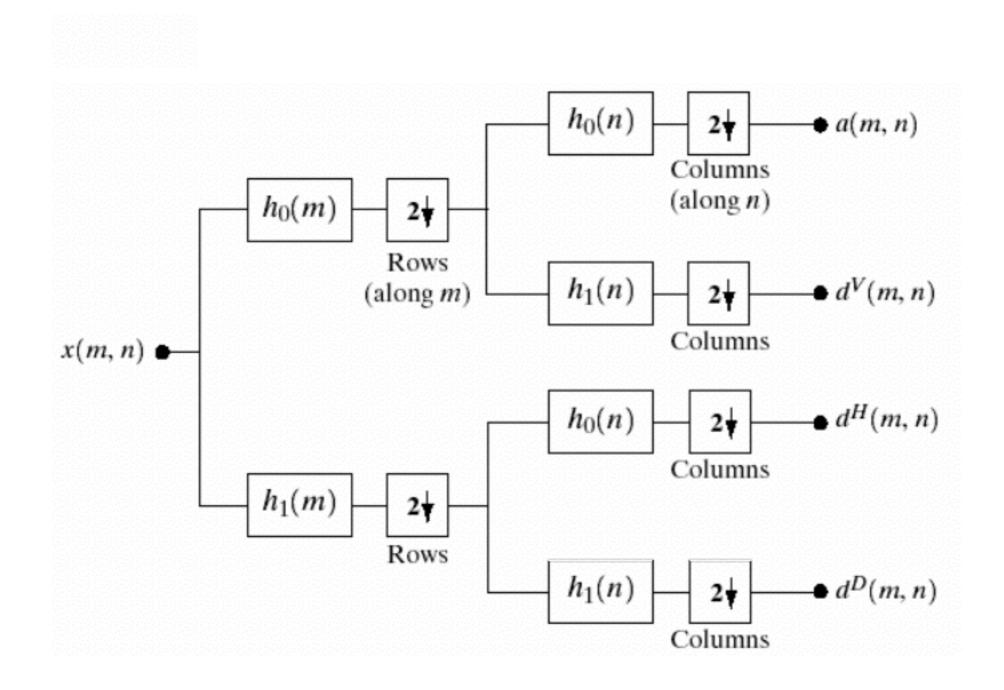
Iterated filter bank



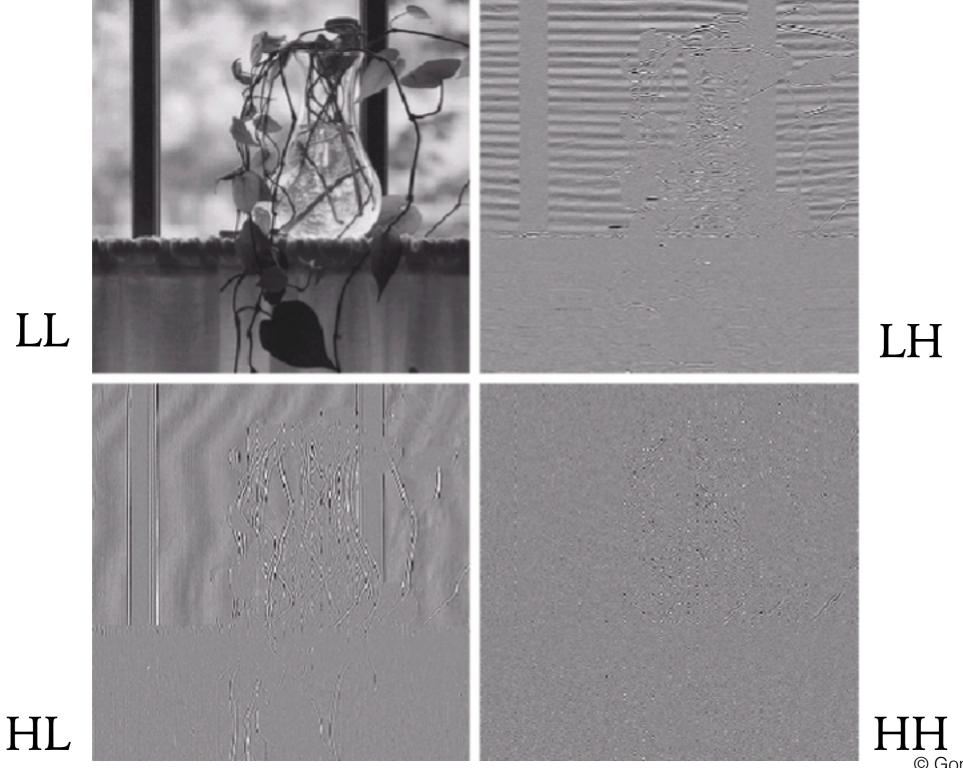
Daubechis 8-tap



Subband coding (2D)



Subband coding (2D)



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