



## Control Mappings

Mode	Head Array	Joystick
1	$v_x$	$v_x, v_y$
2	$v_y$	$v_x, v_z$
3	$v_z$	$\omega_z, \omega_y$
4	$\omega_z$	$\omega_x$
5	$\omega_y$	gripper
6	$\omega_x$	—
7	gripper	—