



Your Ultimate Guide To Landing
Top AI roles



DECODE
AiML

2.3.3

Memory layout of a Program



- Since Python is a very high level programming language, it abstracts details of how a program is stored in memory during execution.
- But understanding Memory layout is crucial to understand Recursion in DSA. And without Recursion, DSA is just like food without salt.
- When you write a python program and save it as `hello_world.py` the program file is stored in Hard Disk. (Secondary Memory)
- When you execute your program using cmd `Python hello_world.py`,

the program loads into main memory (RAM) and executes using CPU.



↳ Programs are stored in Sec. Memory



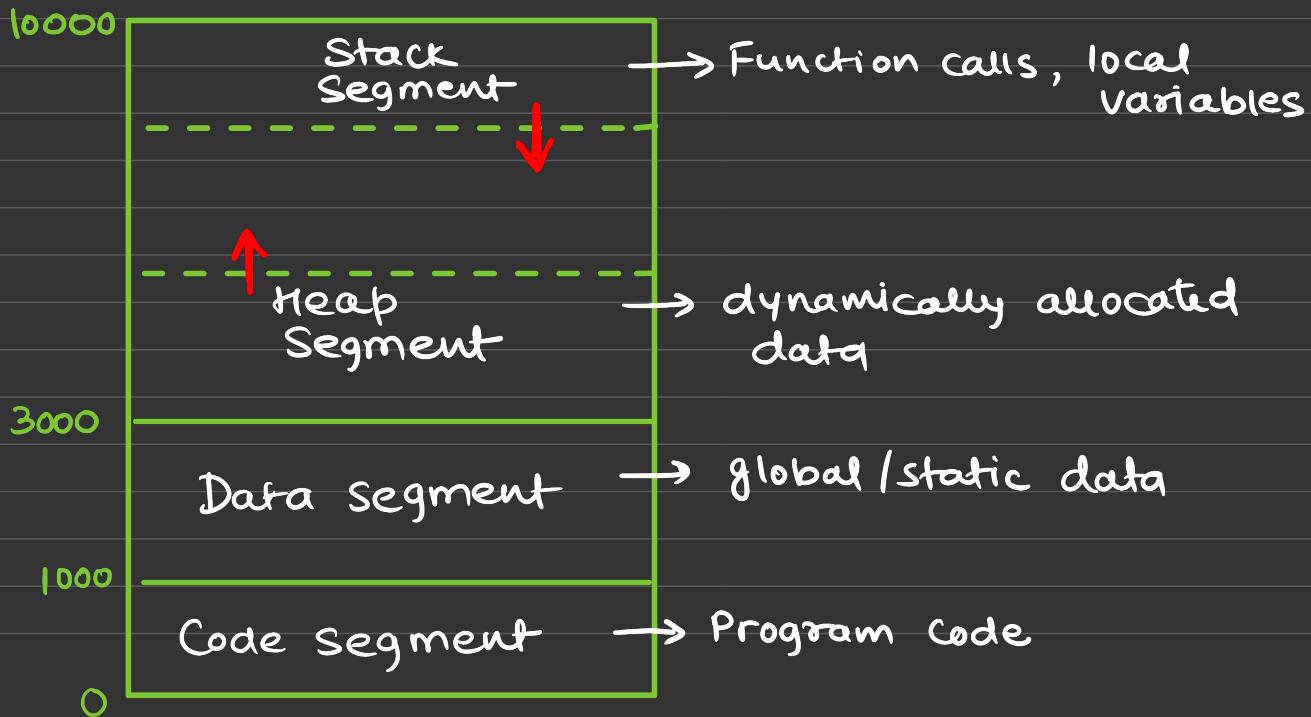
↳ Programs under execution is called process.

Memory layout
of hello_world.py

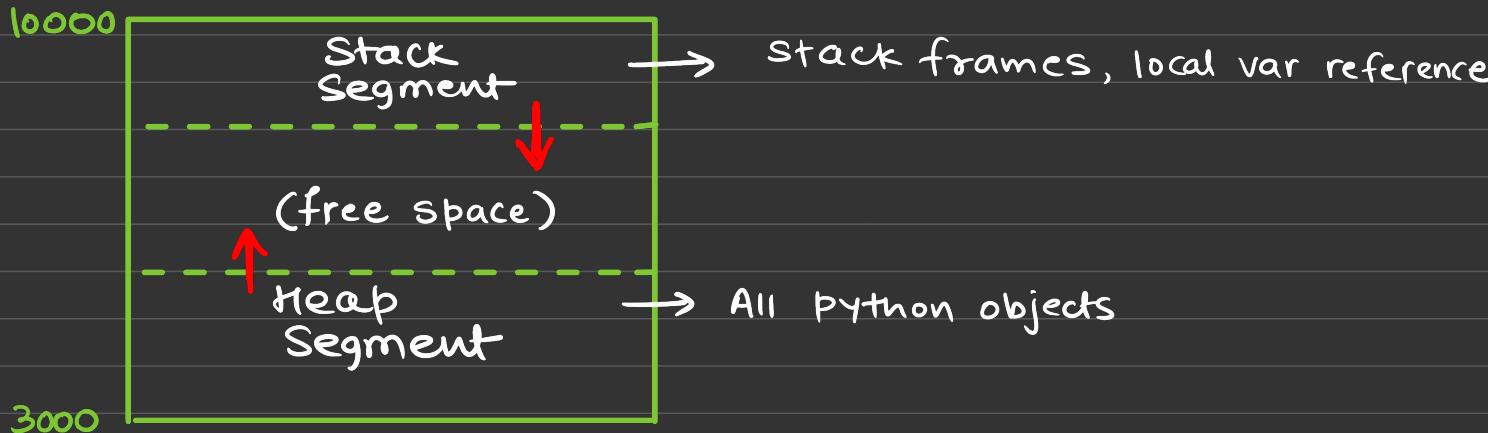
→ whenever we talk about memory in general, it means Main Memory.

General Memory layout

- To execute any program (Python/ Java/c++) , we need to load it in the main memory.
- Let's see how the ~~programs~~ - ^{process} looks like inside the Main memory.



→ Let's try to decode memory layout in Python with examples.



* Content of Heap segment

- ① All python objects: integers, strings, lists, functions etc
- ② All namespaces: `globals()` and `locals()` are dicts

③ Objects stay here as long as there are references to them.

Ex:-

`x = 10`

```
def add(a, b):
    result = a + b
    return result

y = add(x, 20)
```

`int object: 10
int object: 20
int object: 30`

`function object: add()`

`dict: Global Namespace`

- `'x' → refer to int(10)`
- `'y' → refer to int(30)`
- `'add' → refer to function object`

heap

NOTE

① The global namespace itself is a dict object in the heap

② All object it references are also in heap.

* Content of Stack Segment

- ① Call stack frame: one per function call
- ② Each frame holds - Local Variables, Argument Passed and return address.

Ex:-

$x = 10$

def add(a, b):

 result = a + b

 return result

y = add(x, 20)

Frame: add(a=10, b=20)

dict: Local namespace

 → a → refer to int(10)

 → b → refer to int(20)

 → result → refer to int(30)

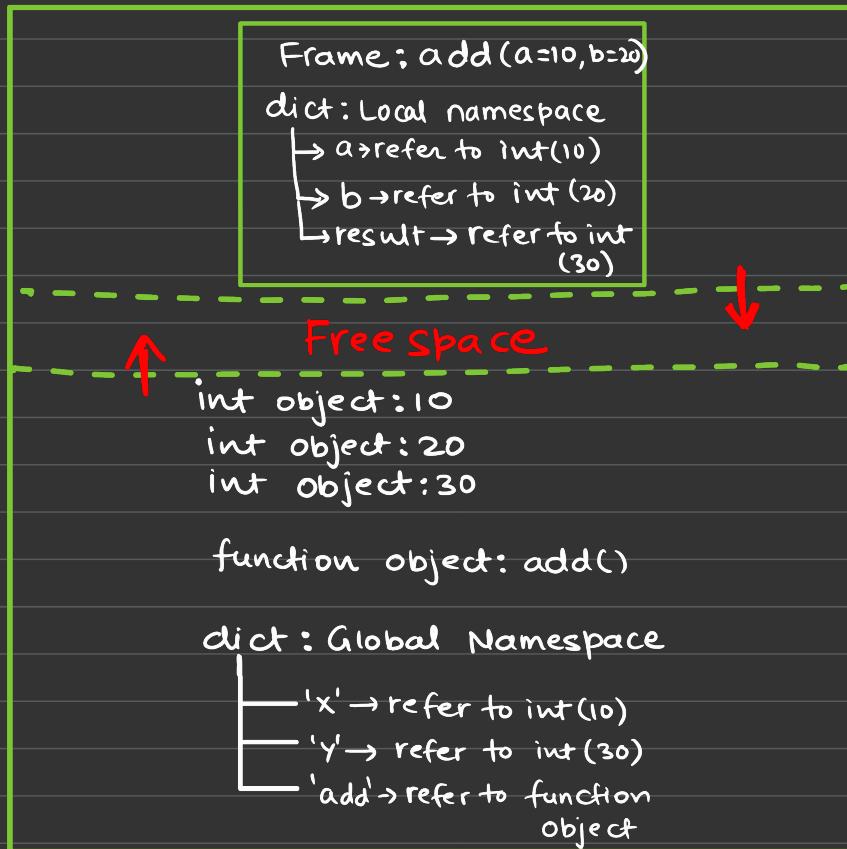
NOTE

- ① Programs in Python are stored as object of type **Code** in the heap.
- ② Code objects represent byte-compiled executable Python code (ByteCode).

Stack

Ex:-

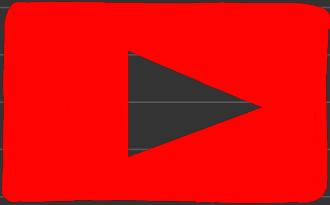
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Stack

heap

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