

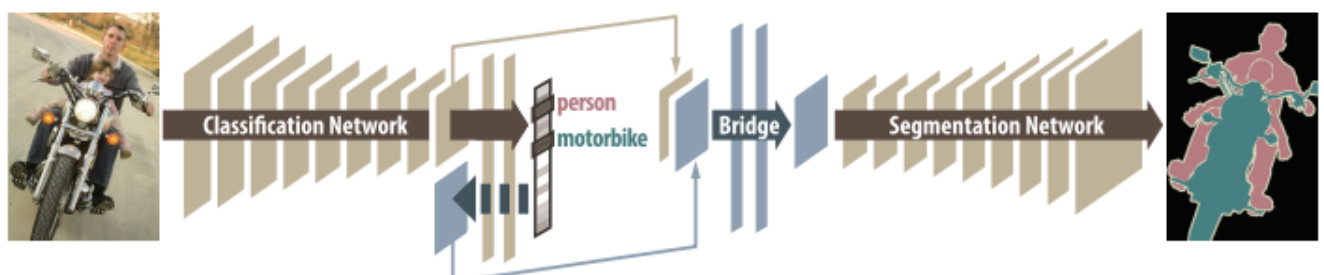
DecoupledNet

Decoupled Deep Neural Network for Semi-supervised Semantic Segmentation

NeurIPS 2015

227+ citations

- Decouples classification and Segmentation
- First labels are identified by classification network and then binary segmentation is performed for each of the identified labels.
- Use of Heterogeneous annotations (strong annotations: segmentation masks and weak annotations: object class labels per image)
- Advantages:
 - Reduction in search space for segmentation by exploiting class-specific activation maps.
- Common challenges in Semantic Segmentation:
 - Pose Variations.
 - Scale changes.
 - Occlusion
 - Background clutter
- **Semi and weakly-supervised approaches update the model of a supervised DNN by iteratively inferring and refining hypothetical segmentation labels.**
- These methods rely on ad-hoc procedures and there is no guarantee convergence; implementation may be tricky and results may be difficult to reproduce.
- ****BRIDGING-LAYERS:**** Deliver class-specific information; enable segmentation network to focus on the single label for segmentation (causing a reduction in search space.)
- **Note:**
 - Training is performed on each network separately. Classification is trained on image-level annotations and Segmentation is trained on pixel-wise annotations.
- Semi-Supervised learning bridges the gap between fully- and weakly-supervised learning approaches.
- Architecture:



- **Classification Network:**

- Takes an image x as its input, and outputs a normalized score vector $S(\mathbf{x}; \theta_c) \in \mathbf{R}^L$ representing scores of the input x based on trained classification model θ_c for predefined L categories.
- The objective of the Classification Network is:

$$\min_{\theta_c} \sum_i e_c(\mathbf{y}_i, S(\mathbf{x}_i; \theta_c))$$

- here $\mathbf{y}_i \in \{0, 1\}^L$ denotes the ground-truth label vector of the i -th example; e_c represents the error/loss.
- VGG-16 is used for classification
- The region in x_i corresponding to each label $l \in \mathcal{L}_i$ is predicted by the Segmentation Network.

○ **Segmentation Network:**

- Input: class-specific activation map g_i^l of input image x_i , obtained from **bridging layers**
- Output: 2 channel class-specific segmentation map $M(\mathbf{g}_i^l; \theta_s)$, θ_s is the model parameter for segmentation network. It has foreground channel and background channel represented as: $M_f(\mathbf{g}_i^l; \theta_s)$ and $M_b(\mathbf{g}_i^l; \theta_s)$ respectively.
- Objective function:

$$\min_{\theta_s} \sum_i e_s(\mathbf{z}_i^l, M(\mathbf{g}_i^l; \theta_s))$$

- It is formulated as per-pixel regression to ground-truth segmentation and minimized the above objective.
- here z_i^l represents the binary ground-truth segmentation mask for category l of the i -th image x_i .
- **Deconvolution network is used for segmentation, which uses a sequence of unpooling, deconvolution and rectification.**
- Unpooling is implemented by importing the switch variable from every pooling layer in the classification network.
- **SWITCH VARIABLE is nothing but the pooling indices of the pooling layer.**
- The objective is to minimize the pixel-wise *binary* classification; it infers whether each pixel belongs to the given class l or not.
- Normally we try to classify each pixel to one of the L predefined classes.
- By decoupling classification and segmentation we have reduced the number of parameters to be optimized since it is a binary classification for segmenting each class label.
- This decoupling is helpful since we have only 5-10 fully annotated images per class.

○ **Bridging Layers:**

- To construct the class specific activation map g_i^l for each identified label $l \in \mathcal{L}_i$.

- To encode spatial configuration of objects presented in image, we exploit outputs from and intermediate layer in the classification network.
- Outputs from the last pooling layer *pool5* since the activation patterns of convolution and pooling layers often preserve spatial information effectively.
- Here we will represent the *pool5* layer as f_{spat} .

VGG-16



- Let $f^{(i)}$ be the output of the i -th layer ($i=1,2,3..M$) in the classification network. The relevance of activations in $f^{(i)}$ with respect to a specific class l is computed by chain rule of partial derivative, which is similar to error back-propagation in optimization, as

$$\mathbf{f}_{cls}^l = \frac{\partial S_l}{\partial \mathbf{f}^{(k)}} = \frac{\partial \mathbf{f}^{(M)}}{\partial \mathbf{f}^{(M-1)}} \frac{\partial \mathbf{f}^{(M-1)}}{\partial \mathbf{f}^{(M-2)}} \cdots \frac{\partial \mathbf{f}^{(k+1)}}{\partial \mathbf{f}^{(k)}}$$

- where f_{cls}^l denotes class-specific saliency map and S_l is the classification score of class l .
- where \mathbf{f}_{cls}^l denotes class-specific saliency map and S_l is the classification score of class l .
- Intuitively, the above equation means that the values in \mathbf{f}_{cls}^l depend on how much the activation in $f^{(k)}$ are relevant to class l ; this is measured by computing the partial-derivative of class score S_l with respect to the activations in $f^{(k)}$. We back-propagate the class-specific information until *pool5* layer.
- **The class-specific activation map g_i^l is obtained by combining both f_{spat} and f_{cls}^l .**
- We first concatenate \mathbf{f}_{spat} and \mathbf{f}_{cls}^l in their channel direction, and forward-propagate it through the fully-connected bridging layers, which discover the optimal combination of \mathbf{f}_{spat} and \mathbf{f}_{cls}^l using the trained weights.
- The resultant class-specific activation map g_i^l that contains both spatial and class-specific information is given to segmentation network to produce a class-specific segmentation map.
- **The changes in g_i^l depend only on f_{cls}^l since f_{spat} is fixed for all classes in an input image.**

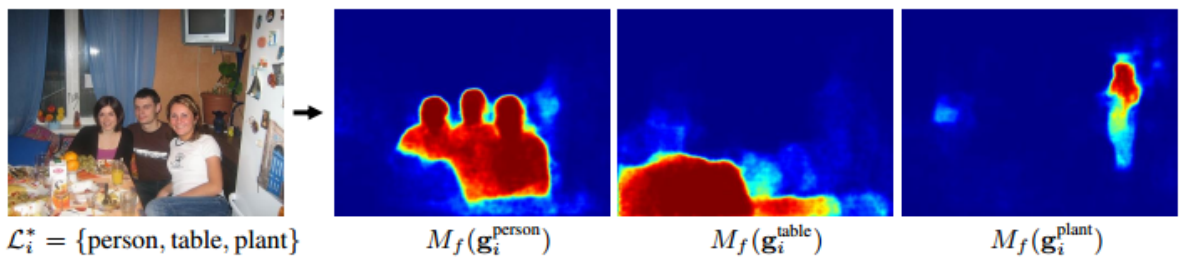
aeroplane	image	
	activation	
boat	image	
	activation	
train	image	
	activation	

Figure 2: Examples of class-specific activation maps (output of bridging layers). We show the most representative channel for visualization. Despite significant variations in input images, the class-specific activation maps share similar properties.

-
- The activations from the images in the same class share similar patterns despite substantial appearance variations, which shows that the output of bridging layers capture **class-specific informations** effectively.
- It also reduces the variations of input distributions for segmentation network, which allows to achieve good generaliation performance in segmentation even with a small number of training examples.

○ **Inference:**

- We compute a class-specific activation map g_i^l for each identified label $l \in L_i$ and obtain class-specific segmenation maps $\{M(g_i^l; \theta_s)\}_{\forall l \in L_i}$.
- We also obtain $M(g_i^*; \theta_s)$, where g_i^* is the activation map from the bridging layers for all identified labels.
- The final label estimation is given by identifying the label with the maximum score in each pixel out of $\{M_f(g_i^l; \theta_s)\}_{\forall l \in L_i}$ and $M_b(g_i^*; \theta_s)$.



- **Figure 3: Input image (left) and its segmentation maps (right) of individual classes.**
- The above image illustrates the output segmentation map of each g_i^l for x_i , where each map identifies high response area given g_i^l successfully.