



Blackjack

Create an online, two-player Blackjack game.

Design

You're free to use your imagination or just grab some code you find on Google. Make it so pretty that you would play it while in a team call with the webcam and microphone turned off.

Requirements

- Two players should be able to join a game
- Start the match when both players are ready
- You can use WebSockets, Short-Polling, Long-Polling, etc
- Desktop only (no need to worry about responsive design)
- Add the code to a public GitHub repository and share it with us
- Deploy it on Heroku
- **Don't use a game engine**

Tech Stack

- Node.js
- React
- SCSS

Extra Points

- Add sounds