Today's Content

-> pow(ain)?

//way1, //way2, //way3

 $\rightarrow pow(a_1n_1p) 2-3$

-> SC/TC of recursive codes.

On= Griven a, n find a^n Using recursion.

Eg $\frac{a}{2} \cdot 5 = \frac{a}{32}$ $3 \cdot 4 = 81$ int powl $(a_1 n)$ & 11 Assumption: Calc & return a^n Main Logic

if (n=-0) & return 1^n ?

return powl $(a_1 n-1) \neq a$ $a^n = a^{n-1} \neq a$ $a^n = a^{n-1} \neq a$ $a^n = a^{n-1} \neq a$ Why write base condition?

* To stop the recursion.

int pow2 (a, n) $\frac{2}{1}$ Assumption: Calc $\frac{\pi}{2}$ return a $\frac{\pi}{2}$ if (n=0) $\frac{\pi}{2}$ return $\frac{\pi}{2}$ $\frac{\pi}{2}$ return $\frac{\pi}{2}$ $\frac{\pi}{$

* Same subproblem, call it once

int pow3(a,n) $\frac{2}{3}$ if (n=0) $\frac{2}{3}$ return $\frac{2}{3}$ if $(n^{2}-2)$ $\frac{2}{3}$ if $(n^{2}-2)$ $\frac{2}{3}$ else $\frac{2}{3}$ return $\frac{2}{3}$

```
int pow3( a=2, n=9)
                                                    return
                                                               512
Tracin
                     if(n==0) & return 1 2
                     int p = pow3(a, n/2) <
                     if(n%2==0){
                                              return 16
                        return PXP
                    else ?
                       return pxp*a
                            16*16*2
            int pow3(a=2, n=4) {
               if(n==0) & return 1 }
              int p = pow3(a, n/2) «
              if (n%2==0) {
                                       return
                  return par y=16
              else ?
                return pr p *a
      int pow3(a=2, n=2) }
         if (n==0) & return 1 &
         int p = pow3(a, n/2)
         if(n%2==0){
                                   return 2
            return pxp = 4
        else ?
          return pxp*a
    int pow3(a=2, n=1) {
       if (n==0) & return 1 %
      int p = pow3(a, n/2)
                                return 1
      if(n%2==0) {
          return PXP
                                      int pow3(a=2, n=0) {
      else ?
                                         if (n==0) & return 12
        return pxp*a
                                        int p = pow3(a, n/2)
               1 * 1 # 2
                                        if(n%2==0){
                                            return PXP
                                        else ?
                                           return pxp*a
```

```
Calc (an) % m
  Given a, n, m
                               Note: Take care of overflows.
  Constraints
  1<= a <=109
  1<=n <= 109
 2 (= m <= 109
   Assumption: Calc & return (a) % m
                                                   Main Logic

an = (and * and 2 your
    powmod (int a, int n, int m) {
       return pow3 (a, n) % m > Wrong! Overflow!! [anz 6m * anz 6m] m
long p = pownod(a, n/2, m) // p : a^{n/2} % m
     return (P * P)^{9/6}m \Rightarrow (10! ]^{9/6}m \Rightarrow (10^9 = int)
     return (p*p*a)%m
             10^{9} \times 10^{9} \times 10^{9} = [0^{27}]^{6} M
                 [polom * polom * a/m] %m
                   ((p*p)%m *a)%m
                    ((108)6m * 107)%M
                       =) [1092 * 109] % M
                        =) [1018] % M
                              ا ا
```

int powmod (int a, int n, int m) } if(n==0) { return 13 long p = pow mod(a, n/2, m)if(n°1,2==0) } return (pat p)% m 3
else 3
return ((p*p) 1/6 m * a) 7/6 m 8:01 AM => 8:11 am

TC for Recursive Code using Recurrence Relations

int sum(N) $\frac{2}{1}$ Assume three taken to calc sum(N) = $\frac{1}{5}$ (N) = \frac

After K Steps: f(N) = f(N-K) + K, f(1) = 1 f(N) = f(N-K) + K, f(N) = 1 f(N) = f(N) + K f(N) = f(

int fact (N) $\frac{2}{2}$ // Time taken to compute fact (N) = $\frac{1}{2}$ (N) = $\frac{1}{2}$ if (N=1) $\frac{2}{2}$ return ($\frac{1}{2}$ act (N-1) $\frac{1}{2}$ N) TC: O(N)

TC: O(N)

int pow 1 ($\frac{1}{2}$ N) $\frac{2}{2}$ // Time taken to compute powl ($\frac{1}{2}$ n) = $\frac{1}{2}$ ($\frac{1}{2}$ if (n = =0) $\frac{1}{2}$ return $\frac{1}{2}$ ($\frac{1}{2}$ n) $\frac{1}{2}$ n) $\frac{1}{2}$ ($\frac{1}{2}$ n) $\frac{1}{2}$ n) $\frac{1}{2}$ ($\frac{1}{2}$ n) $\frac{1}{2}$

int pow3(a,n) { // time taken to calc pow3(a,n) =
$$f(n)$$
 | $f(0)$ = | if $(n = = 0)$ { return 1 } $f(n) = \frac{f(n/2) + 1}{f(n)}$ | $f(0) = \frac{f(n/2) + 1}{f(n/2)}$ | $f(n) = \frac{f(n/2) + 1}{f(n/2)}$ | $f(n) = \frac{f(n/2) + 2}{f(n/2)}$ | $f(n/2) = \frac{f(n/2) + 2}{f(n/2)}$ | f

Fost exponentiation

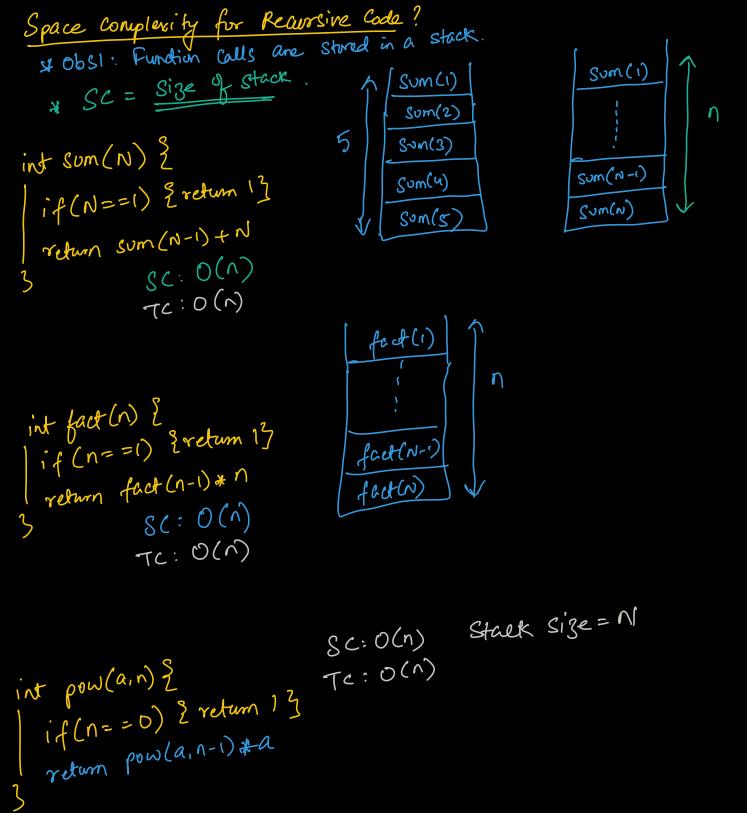
int powmed (int a, int n, int m)
$$\frac{1}{2}$$
 // powmed (a, n, m) = $\frac{1}{2}$ (n)

if (n==0) $\frac{1}{2}$ return $\frac{1}{2}$ $\frac{1}{2$

// Time taken to compute pow2 (ain) = f(n) int powd (a,n) { f(n) = 2 f(nh) +1 if (n = =0) {return 13 if(n').2 == 0) \(\frac{2}{2} Gfln/2) = 2f(n/4)+1 $\int_{S}^{\infty} \int_{S}^{\infty} \int_{S$ = 2/2/(1/4)+1]+1 else $\frac{2}{5}$ $\frac{4}{5}(1/2)$ =4f(n/4)+33 return pow2(a,n/2) * pow2(a,n/2) * af(n/4) = 2f(n/g)+1 f (N/2)

f (N/2)

2 to (N/2) =4(2f(%)+1)+3= 8 f(n/8) + 7 $2^{3} \left(\frac{n}{2^{3}} \right) + 2^{3} - 1$ f(1/6)= 2f(1/16)+1 = 8 [2 f (1/16) +1] + 7 = 16 f(1/16) + 15 24 f(1/24) + 24 - 1After K Steps: $f(n) = 2^{K}f\left(\frac{n}{2^{K}}\right) + 2^{K} - 1$ $f(n) = 2^{K}f\left(\frac{n}{2^{K}}\right) + 2^{K} - 1$ f(0) = (, f(1) = ($\frac{1}{2^k} = 1 = n = 2^k = k = k = k = k$ $= n \times f(i) + n - 1$ = 2n - 1= O(n)



int pow 3 (a1n) {

if
$$(n=0)$$
 { return 1 }

p=pow 3(a, n/2)

if $(n^{0}/2=0)$ { return $p*p^{2}$

if $(n^{0}/2=0)$ { return $p*p^{2}$

else { return $p*p*p*a^{2}$ }

sc: $O(\log N)$

return $f(N)$ {

int $f(N)$ {

i

\$-b(N) [evel 0 2:2' fib(N-1) fib(N-2) fib(n-2) fib(n-3) fib(n-4) 9 4:22 [evel 1 [evel 2 level 3 Total calls: 1+2+2+23+ +2" level N fiblo) $\frac{a(Y^{n-1})}{2} = 1\left(2^{N+1}-1\right)$ = 2 - 1 $= 0(2^N)$ = 2^{N+1}-1

Space complexity?

int fib(N) {

if(N <=1) { return N }

return fib(N-1) + fib(N-2)
}

fib(3):2 fib(3):3 fib(

fibles
fibles
fibles
fibles

Doubts: Suban with (OR = 1).