Today's Agenda:

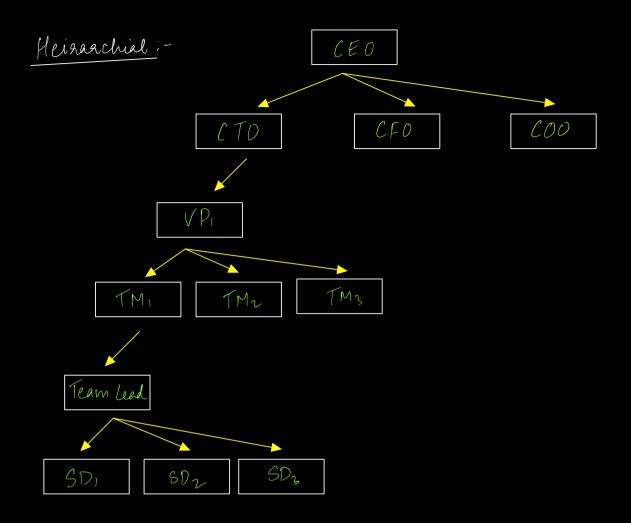
- → Tree basics & Terminologies
- ► Level, Height, Depth
- Binary Trees
- Tree Travorsals
- ► Basic Problems

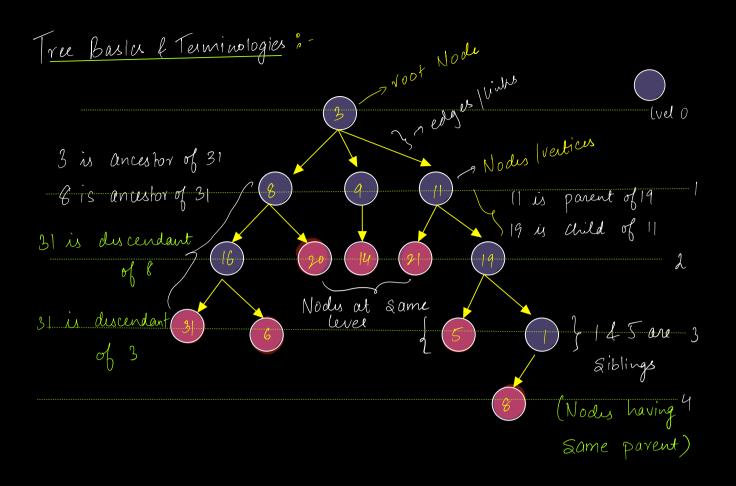
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Linear DS





Root: 18 node with no pavent

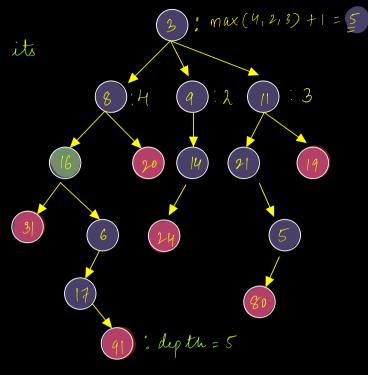
Leef Nodes: Node with no child Nodes

Height of Node: -

Distance from the Node to its

farthest haf Node

(Distance: No of edges)

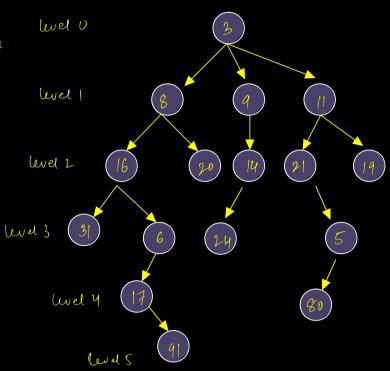


0 6 5 1 °

Height (Node) = 1 + max (child Node heights)

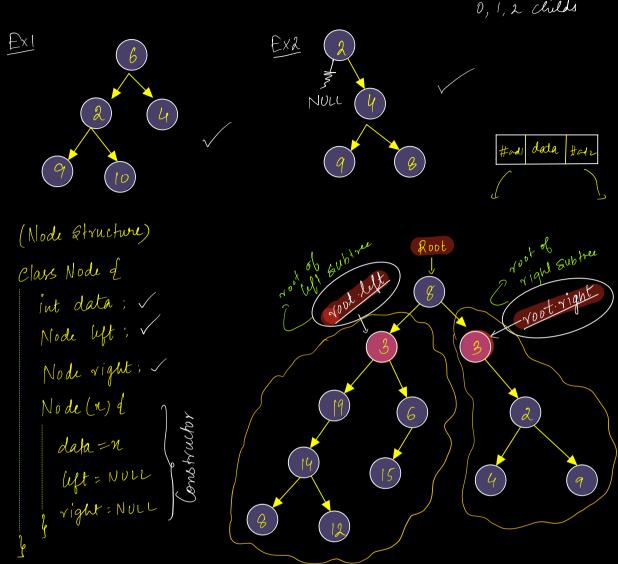
Depth of a Node :.

Distance of a Mode from root Mode.



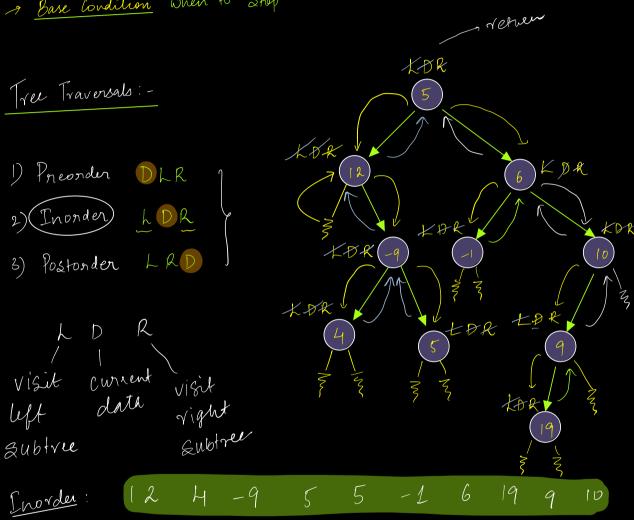
depth = level

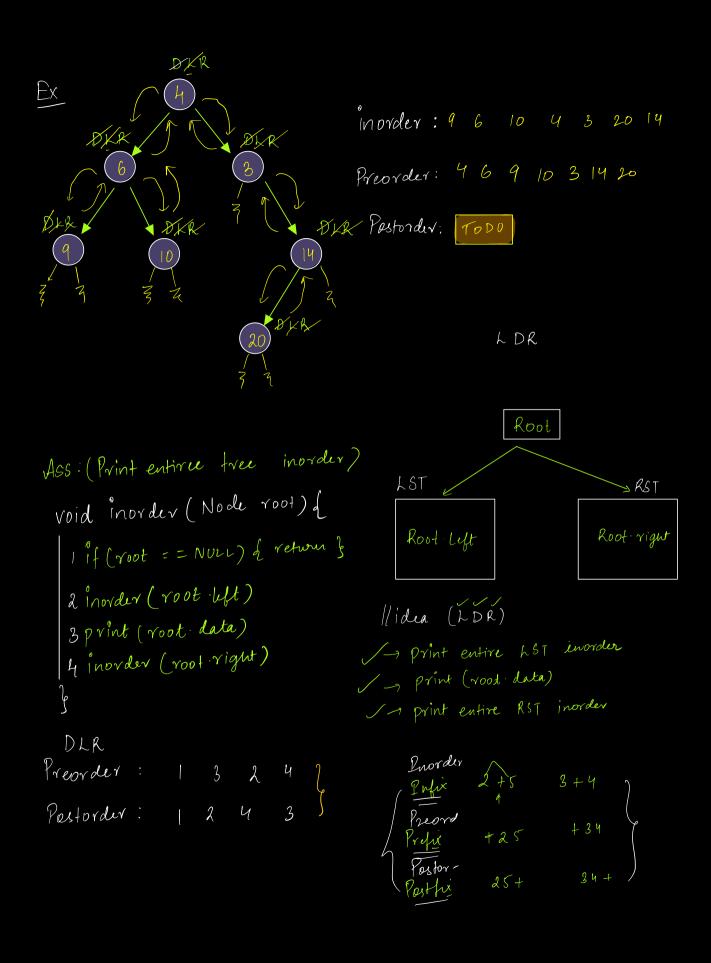
Binary Tree: - For every node, No of child Nodes <= 2 0,1,2 childs



Recursion Basia:

- Assumption: Decide what your function does I assume that it Works
- s Main Logie : Solving problem using Subproblem
- Base Condition when to Step.





a) Calculate the gize of the tree: Total No of Nodes

State (liven voot node, versum no of Nodes l=3

int &ize (Node voot) d

lif (voot == Null) of return 0 }

lif (voot == Null) of return 0 }

lint l = &ize (voot left):

Jint v = &ize (voot right);

lif (voot == Null) of return 0 }

Versum l + v + l;

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Height (Node) = 1 + max (child Node heights)

Q) Calculate height of a tree

ASS: Criven root Node, get height of the free

int height (Node voot) 2 if (root = = NULL) & return -1 } lh=1 int lh = height (root · left) int vh = height (root right) return max(lh, xh)+1; (16)lh=0 That Node 7h = 0