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hwk.c

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```

1  /**
2   * @file hwk.c
3   * @author Deepika Rajarajan,Fnu Deepak Ramadass,Pooja BurlyPrakash
4   * @brief This file contains all the functions of the program
5   */
6
7  #include <stdio.h>
8  #include <stdlib.h>
9  #include <stdint.h>
10 #include <assert.h>
11 #include <string.h>
12 #include <ctype.h>
13 #include "hwk.h"
14 #include "common.h"
15 #define SIZE 1000 ///< the max length of line
16 #define LOG(cmd) fprintf(log_file,"%s ERROR INVALID INPUT\n",strtok(cmd,"\r\n")) ///< Logs invalid commands
17 #define LOG_FUNDS(cmd) fprintf(log_file,"%s INSUFFICIENT FUNDS\n",strtok(cmd,"\r\n")) ///< logs insufficient funds
18
19 int64_t FEE = 0; ///< store the FEE
20 struct STOCKS *database = NULL;
21 int64_t *user_data;
22 //char received_cmd[10];
23 char str[] = "\0"; ///< to find end of arrays;
24 char line_store[SIZE] = {}; ///< temp store of line for operation
25 FILE *log_file; ///< points to log file
26 char line[SIZE]; ///< stores the line
27 char log_line[SIZE]= {}; ///< store line for logging
28 char *ip; ///< loopback ip
29 char *port; ///< 10689 port used
30 char output1[SIZE]; ///< to store output from number to roman
31 char nameinp[4]; ///< to store stock name
32 /**
33  * Opens the file
34  */
35 void open_file(){
36     log_file = fopen("log.txt","w");
37     if(log_file == NULL){
38         printf("Unable to open log file");
39         exit(1);
40     }
41 }
42
43 /**
44  * Closes the the file
45  */
46 void close_file(){
47     fclose(log_file);
48 }
49
50 /**
51  * Error function
52  * @return 1
53  */
54 int error(){
55     printf("ERROR INVALID INPUT\n");
56     return 1;
57 }
58
59 /**
60  * Function that returns number of characters in the roman numeral
61  * @param dst input data

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62  * @return count return the number of characters
63  */
64  uint8_t num_units_quanlen(char *dst)
65  {
66
67      int i;
68      int count = 0;
69      for (i=0;dst[i]!='\0';i++)
70      {
71          count++;
72      }
73  return count;
74  }
75  /**
76   * Function that prints No shares available for purchase
77   * @return 1
78   */
79  int no_shares()
80  {
81      printf("NO SHARES AVAILABLE FOR PURCHASE\n");
82      return 1;
83  }
84  /**
85   * Function that prints Communication error
86   * @return 1
87   */
88
89  int communication_error()
90  {
91      printf("COMMUNICATION ERROR\n");
92      return 1;
93  }
94  /**
95   * Register handler for client
96   */
97
98  void client_register_handler()
99  {
100      struct sigaction actinfo;
101      actinfo.sa_handler = handler;
102      sigfillset(&actinfo.sa_mask);
103      actinfo.sa_flags = 0;
104      sigaction(SIGALRM, &actinfo, 0);
105  }
106
107  /**
108   * Throws Insufficient funds at console
109   * @return 1
110   */
111  int insuff_funds(){
112      printf("INSUFFICIENT FUNDS\n");
113      return 1;
114  }
115
116  /**
117   * initializes my array of numbers
118   * @param num the number of numbers
119   * @return 1 if failure, 0 if success
120   */
121  int initialize(size_t num)
122  {
123      database = malloc(sizeof(struct STOCKS));
124      if (database == NULL)

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125     {
126         printf("uh oh\n");
127         return 1;
128     }
129
130     database->num_values = num;
131     database->values = malloc(sizeof(int64_t) *(num));
132     database->value_names = malloc(sizeof(char *) * (num));
133     user_data = calloc(num+1, sizeof(int64_t));
134     user_data[0] = 0;
135     if ( database->values == NULL && database->value_names == NULL && user_d
ata == NULL)
136     {
137         printf("uh oh\n");
138         return 1;
139     }
140     return 0;
141 }
142
143 /**
144  * cleans up my array of numbers
145  */
146 void database_cleanup()
147 {
148     if (database == NULL || database->values == NULL || database->value_name
s == NULL || user_data == NULL)
149     {
150         printf("uh oh\n");
151     }
152     free(database->values);
153     database->values = NULL;
154     int count = (database->num_values) - 1;
155     while(count >= 0){
156         free(database->value_names[count]);
157         count--;
158     }
159     free(database->value_names);
160     database->value_names = NULL;
161     database->num_values = 0;
162     free(user_data);
163     user_data = NULL;
164     free(database);
165     database = NULL;
166 }
167
168 /**
169  * Function used to store stock names
170  * @param token holds the stock name
171  * @param lines holds the position of the stock in the array
172  */
173 void store_name(char* token, int lines){
174     database->value_names[lines] = strdup(token);
175 }
176
177 /**
178  * Function used to store stock value
179  * @param value holds the stock value
180  * @param lines holds the position of the stock in the array
181  */
182 void store_value(int64_t value, int lines){
183     (*database).values[lines] = value;
184 }
185

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186  /**
187   * Function to buy stocks from the loaded stock database
188   * @param stockname[] name of the stock
189   * @param num_units is the number of stocks to be bought
190   * @return 1 if failure, 0 if success
191   */
192  int buy(char stockname[],int num_units)
193  {
194      int64_t total;
195      int64_t stockprice;
196      int i=0;
197      int priceval = 0;
198      int64_t old_price;
199      int64_t new_price;
200  //Check if Num of stocks is 0 and return Error
201      if(database->num_values==0)
202      {
203          error();
204          LOG(log_line);
205          fflush(log_file);
206          return 1;
207      }
208  //Check if the received stockname is matching with the stocknames in user database
209  //Storing number of units to be bought in user database
210      for(i=0;i<database->num_values;i++)
211      {
212          if(strcmp(stockname,database->value_names[i])==0)
213          {
214              stockprice = database->values[i];
215              user_data[i+1]+=num_units;
216              priceval = i;
217              goto label4;
218          }
219      }
220      error();
221      LOG(log_line);
222      fflush(log_file);
223      return 1;
224  label4:    total = num_units*stockprice;
225  //Check if user balance is not equal to 0 else print insufficient funds
226      if(user_data[0]!=0)
227      {
228  //Check if the shares to be bought is less than balance+fee
229          if((total)<=user_data[0]-8)
230          {
231  //Check if user balance is >= 10000 for no fee charge and reduce price of stock
232  //to $1
233              if(user_data[0]>=10000)
234              {
235                  user_data[0] = user_data[0]-(total);
236              }
237  //User balance less than 10000 fee charge of $8 and reduce the price of stock to
238  // $1
239              else
240              {
241                  FEE = 8;
242                  user_data[0] = user_data[0]-(total)-FEE;
243              }
244  //Check insufficient funds
245              else

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246         {
247             insuff_funds();
248             LOG_FUNDS(log_line);
249             fflush(log_file);
250             return 1;
251         }
252     }
253     else
254     {
255         insuff_funds();
256         LOG_FUNDS(log_line);
257         fflush(log_file);
258         return 1;
259     }
260
261
262     old_price = database->values[priceval];
263     database->values[priceval] = database->values[priceval]-1;
264     //Check if stock price hits 0 and print error
265     if(database->values[priceval]<0)
266     {
267         database->values[priceval]=0;
268         error();
269         LOG(log_line);
270         fflush(log_file);
271         return 1;
272     }
273     new_price = database->values[priceval];
274     printf("%d SHARES OF %s BOUGHT FOR $%lld TOTAL ~~~ BALANCE NOW $%lld\n", num_u
nits, stockname, total, user_data[0]);
275     fprintf(log_file, "BUY %s %d BALANCE $%lld FEE $%lld %s %lld $%lld $%lld\n", stockn
ame, num_units, user_data[0], FEE, stockname, user_data[priceval+1], old_price, new_pri
ce);
276     fflush(log_file);
277     return 0;
278 }
279
280 /**
281  * Deposits the amount specified by the user and adds to the user balance
282  * @param dollars amount of money to be deposited
283  * @return Function returns 0 if success
284  */
285 int deposit (int64_t dollars)
286 {
287     //add amount specified by the user to the user balance
288     //and display the current user balance
289     user_data[0] = user_data[0] + dollars;
290     printf("$%lld DEPOSITED ~~~ BALANCE NOW $%lld\n", dollars, user_data[0]);
291     fprintf(log_file, "DEPOSIT $%lld BALANCE $%lld FEE $%lld ---\n", dollars, user_
data[0], FEE);
292     fflush(log_file);
293     return 0;
294 }
295
296
297 /**
298  * Withdraws the amount specified by the user from the user balance database
299  * @param dollars Amount of dollars to be withdrawn
300  * @return 1 if failure, 0 if success
301  */
302
303 int withdraw (int64_t dollars)
304 {

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305 //Check if user balance is not 0
306     if(user_data[0]!=0)
307     {
308 //Check if withdraw amount is less than or equal to balance&fee
309         if(dollars<=user_data[0]-10)
310         {
311 //Check if user balance is > $10000 for no fee charge
312             if(user_data[0]>=10000)
313             {
314                 user_data[0] = user_data[0]-dollars;
315                 printf("HERE IS YOUR %lld ~~~ BALANCE NOW %lld\n",dollars,
user_data[0]);
316                 fprintf(log_file,"WITHDRAW BALANCE %lld FEE %lld ----\n",
user_data[0],FEE);
317                 fflush(log_file);
318             }
319 //Check if user balance is < $10000 for fee charge of $10
320             else if(user_data[0]<10000)
321             {
322                 FEE = 10;
323                 user_data[0] = (user_data[0]-(dollars)-FEE);
324                 printf("HERE IS YOUR %lld ~~~ BALANCE NOW %lld\n",dollars,
user_data[0]);
325                 fprintf(log_file,"WITHDRAW BALANCE %lld FEE %lld ----\n",
user_data[0],FEE);
326                 fflush(log_file);
327             }
328         }
329     else
330     {
331         insuff_funds();
332         LOG_FUNDS(log_line);
333         fflush(log_file);
334         return 1;
335     }
336 }
337 else
338 {
339     insuff_funds();
340     LOG_FUNDS(log_line);
341     fflush(log_file);
342     return 1;
343 }
344 return 0;
345 }
346
347 /** Quotes the current stock price of a stock specified by the user
348  * @param stock_name[] User specified stock name
349  * @return returns 1 in case of any error and 0 if success
350  */
351 int quote (char stock_name[])
352 {
353     int64_t i = 0;
354     int64_t old_price = 0;
355     int64_t fee_amt = 0;
356     int pos = 0;
357 //Check if number of stocks is 0
358     if(database->num_values==0)
359     {
360         LOG(log_line);
361         error();
362         fflush(log_file);
363         return 1;

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364     }
365 //Check if user balance is greater than 1 else print insufficient funds
366     if (user_data[0] > 1)
367     {
368
369         for (i = 0; i < database->num_values; i++)
370         {
371 //checks if the user has entered a valid stock name
372             if (strcmp(stock_name, database->value_names[i]) == 0)
373
374                 {
375                     pos = i;
376                     old_price = database->values[i];
377 //checks if the user owns any stocks for the entered stock name
378                     if (user_data[i+1] == 0)
379                     {
380                         database->values[i] = database->values[i
381 ] + 1;
382
383                     }
384                     else if (user_data[i+1] >= 1)
385                     {
386                         database->values[i] = database->values[i
387
388                             if (database->values[i] < 0)
389                                 database->values[i] = 0;
390                     }
391                     goto label5;
392                 }
393             }
394             LOG(log_line);
395             fflush(log_file);
396             error();
397             return 1;
398 //checks if the user has $10000 or more in their account to determine the fees
399 label5: if ((user_data[0] + database->values[pos]) >= 10000)
400         {
401             fee_amt = 0;
402         }
403         else
404         {
405             fee_amt = 1;
406         }
407         user_data[0] = user_data[0] - fee_amt;
408         printf("%s IS $%lld\n", stock_name, database->values[pos]);
409         if (old_price == 0)
410         {
411             fprintf(log_file, "QUOTE %s BALANCE $%lld FEE $%lld %s - $%lld
412 -\n", stock_name, user_data[0], fee_amt, stock_name, old_price);
413         }
414         else
415         {
416             fprintf(log_file, "QUOTE %s BALANCE $%lld FEE $%lld %s - $%lld
417 $%lld\n", stock_name, user_data[0], fee_amt, stock_name, old_price, database->values[po
418 s]);
419         }
420         fflush(log_file);
421     }
422     else
423     {
424         LOG_FUNDS(log_line);
425         fflush(log_file);
426         insuff_funds();
427         return 1;

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422     }
423     return 0;
424 }
425
426 /**
427  * The sell fuctions checks if the user balance is above 10000
428  * and charges fee accodingly, it also checks if the stock is bankrupty
429  * and prints an error is sell is used on a bankrupt stock
430  * It sell stocks, add the sale to balance, increases stock price by 1 and redu
431  * @param name is the stock name
432  * @param units is number of stocks to be sold
433  * @return 0/1 - success/error
434 */
435 int sell(char *name, int units){
436     if(user_data[0] >= 10000)
437         FEE = 0;
438     else
439         FEE = 8;
440     int count = 0;
441     while( count < database->num_values){
442         if(strcmp(name,(database->value_names[count])) == 0)
443             break;
444         count++;
445     }
446     if(count >= database->num_values){
447         LOG(log_line);
448         error();
449         fflush(log_file);
450         return 1;
451     }
452     int64_t price = database->values[count];
453     if(price <= 0){
454         error();
455         LOG(log_line);
456         fflush(log_file);
457         return 1;
458     }
459     if(units > user_data[count+1]){
460         LOG(log_line);
461         error();
462         fflush(log_file);
463         return 1;
464     }
465     user_data[0] += (price * units);
466     if(user_data[0] < FEE){
467         LOG(log_line);
468         error();
469         fflush(log_file);
470         return 1;
471     }
472     (database->values[count])++;
473     user_data[0] -= FEE;
474     user_data[count+1] -= units;
475     printf("%d SHARES OF %s SOLD FOR %lld TOTAL ~~~ BALANCE NOW %lld\n", units, n
ame, (price * units), user_data[0]);
476     fprintf(log_file, "SELL %s %d BALANCE %lld FEE %lld %s %lld %lld %lld\n", name, u
nits, user_data[0], FEE, name, user_data[count+1], price, price+1);
477     fflush(log_file);
478     return 0;
479 }
480
481 /**

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482  * The statement function prints the total balance, individual stocks and prices
483  * reduces the fee accordingly
484  * @return 0/1 - success/error
485  */
486  int statement(){
487      if(user_data[0] >= 10000)
488          FEE = 0;
489      else
490          FEE = 2;
491      int64_t funds_check = user_data[0] - FEE;
492      if(funds_check < 0){
493          LOG_FUNDS(log_line);
494          fflush(log_file);
495          insuff_funds();
496          return 1;
497      }
498      printf("BALANCE NOW %lld\n", (user_data[0] - FEE));
499      printf("STOCK\tSHARES\tPRICE\tTOTAL\n");
500      int num = (database->num_values)-1;
501      int64_t TOTAL = 0;
502      int count = 0;
503      while(count <= num){
504          int64_t units = user_data[count+1];
505          if(units == 0){
506              count++;
507              continue;
508          }
509          int64_t price = database->values[count];
510          if(price <= 0){
511              count++;
512              continue;
513          }
514          int64_t total = units * price;
515          TOTAL+= total;
516          printf("%s\t%lld\t%lld\t%lld\n", (database->value_names[count]), units
,price,total);
517          count++;
518      }
519      TOTAL = TOTAL + user_data[0] - FEE;
520      if(count > num)
521          printf("ACCOUNT VALUE %lld\n", TOTAL);
522      user_data[0]-= FEE;
523      fprintf(log_file, "STATEMENT BALANCE %lld FEE %lld ---\n", user_data[0], F
EE);
524      fflush(log_file);
525      return 0;
526  }
527
528  /**
529   * Funtions finds the number of strings in a line
530   * @param line points to the line
531   * @return tokens - the number of strings
532   */
533  int check_arguments(char* line){
534      char *token = strtok(line, " ");
535      int tokens = 0;
536      while(token != NULL){
537          token = strtok(NULL, " ");
538          tokens++;
539      }
540      return tokens;
541  }
542

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543 /**
544  * Checks the capitalization of the input string given
545  * @param stock[] stockname
546  * @return 1 if failure, 0 if success
547  */
548 int cmdcaps(char stock[])
549 {
550     int i;
551     for(i=0;stock[i]!='\0';i++)
552     {
553         if(stock[i]>='A' && stock[i]<='Z')
554         {
555         }
556     else
557     {
558         return 1;
559     }
560 }
561 return 0;
562 }
563
564 /**
565  * Validation for string of numbers
566  * @param numinput character array of numbers
567  * @return 1 if failure, 0 if success
568  */
569
570 int numcheck(char numinput[])
571 {
572     int i;
573     for(i=0;numinput[i]!='\0';i++)
574     {
575         if((numinput[i]>='0') && (numinput[i]<='9'))
576         {
577         }
578     else
579     {
580         return 1;
581     }
582 }
583 return 0;
584 }
585
586 /**
587  * Coverts to uppercase
588  * @param data character array
589  * @return 0 if success
590  */
591
592 int uppercase(char data[])
593 {
594     int i =0;
595     for(i=0;data[i]!='\0';i++)
596     {
597         data[i] = toupper(data[i]);
598     }
599     return 0;
600 }
601 /**
602  * Enters into transaction mode
603  * Validates the input arguments and checks the validation of each argument
604  * Calls the transaction functions BUY,SELL,DEPOSIT,WITHDRAW,STATEMENT,QUOTE
605  * @param ip ip for transfer

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606  * @param port port for transfer
607  * @return 1 if failure, 0 if success
608  */
609
610  int transaction_mode(char* ip, char* port)
611  {
612      char line[SIZE]={};
613      int num_units=0;
614      int64_t dollars=0;
615      int arg_check=0;
616      printf("TRANSACTION MODE READY\n");
617      label3: if(fgets(line, SIZE, stdin) == NULL)
618      {
619          return 1;
620      }
621      strcpy(log_line, line);
622      strcpy(line_store, line);
623      arg_check = check_arguments(line_store);
624      char input1[SIZE]={0};
625      char input2[SIZE] = {0};
626      char input3[SIZE] = {0};
627      uint8_t quanlen;
628      sscanf(line_store, "%s", input1);
629      //Checks if transaction command is in caps
630          if(cmdcaps(input1)!=0)
631          {
632              LOG(log_line);
633              error();
634              fflush(log_file);
635              goto label3;
636          }
637      //Checks if buy or sell transaction
638          if(strcmp(input1, "BUY")==0 || strcmp(input1, "SELL")==0)
639          {
640              if(arg_check != 3)
641              {
642                  LOG(log_line);
643                  error();
644                  fflush(log_file);
645                  goto label3;
646              }
647              sscanf(line, "%s %s %s", input1, input2, input3);
648              if(cmdcaps(input2)!=0 || input2[4]!=0 || numcheck(input
649              3)!=0)
650              {
651                  LOG(log_line);
652                  error();
653                  fflush(log_file);
654                  goto label3;
655              }
656              num_units = atoi(input3);
657              if(num_units>100)
658              {
659                  printf("Only 100 shares may be bought or sold\n");
660                  goto label3;
661              }
662          //Buy transaction
663              if(strncmp(input1, "BUY", 3)==0)
664              {
665                  //Check if the received stockname is matching with the stocknames in user databa
666                  se
667                  int k=0;
668                  int count = 0;

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667         int64_t totall = 0;
668         int64_t stockpricel = 0;
669         for(k=0;k<database->num_values;k++)
670         {
671             if(strncmp(input2,database->value_names[k],4)==0)
672             {
673                 count=count+1;
674                 stockpricel= database->values[k];
675                 goto label6;
676             }
677         }
678         label6: if(count!=1)
679         {
680             LOG(log_line);
681             error();
682             fflush(log_file);
683             goto label3;
684         }
685         //Check insufficient funds
686         totall = stockpricel*num_units;
687         if((user_data[0]==0) || (totall>user_data[0]-8))
688         {
689             insuff_funds();
690             LOG_FUNDS(log_line);
691             fflush(log_file);
692             goto label3;
693         }
694         if(stockpricel == 0)
695         {
696             LOG(log_line);
697             error();
698             fflush(log_file);
699             goto label3;
700         }
701
702         //Convert the units got from the user to roman numeral
703         number_to_roman(output1,num_units);
704         //Convert the roman numeral to uppercase
705         uppercase(output1);
706         //Call function num_units_quanlen to find out the number of characters in roman
numeral
707         quanlen = num_units_quanlen(output1);
708         int i;
709         char nameinp[4];
710         char input2copy[SIZE]={};
711         char *nameinp2;
712         strcpy(input2copy,input2);
713         nameinp2 = strtok(input2copy," ");
714         //Stock name when a character is Null replaces with whitespace character
715         for(i=0;i<4;i++)
716         {
717             if(nameinp2[i]=='\0')
718             {
719                 nameinp2[i] = ' ';
720             }
721             else
722             {
723                 nameinp2[i]=nameinp2[i];
724             }
725         }
726         strncpy(nameinp,nameinp2,4);
727         int clientresult=0;
728         //Check result from client

```

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```

729         clientresult = client(nameinp,output1,quanlen,ip,port);
730         if (clientresult == 0)
731         {
732             buy(input2,num_units);
733             goto label3;
734         }
735         else
736         {
737             goto label3;
738         }
739     }
740     //Sell transaction
741     if(strcmp(input1,"SELL")==0)
742     {
743         sell(input2,num_units);
744         goto label3;
745     }
746
747     }
748     //Checks deposit and withdraw transaction
749     else if(strcmp(input1,"DEPOSIT")==0 || strcmp(input1,"WITHDRAW
") == 0)
750     {
751
752         if(arg_check!=2)
753         {
754             LOG(log_line);
755             error();
756             fflush(log_file);
757             goto label3;
758         }
759         sscanf(line,"%s %s",input1,input2);
760         char *stockinp;
761         stockinp = input2+1;
762         if(input2[0]!='$' || numcheck(stockinp)!=0)
763         {
764             LOG(log_line);
765             error();
766             fflush(log_file);
767             goto label3;
768         }
769         dollars = atoi(stockinp);
770     //Deposit transaction
771     if(strcmp(input1,"DEPOSIT")==0)
772     {
773         deposit(dollars);
774         goto label3;
775     }
776     //Withdraw transaction
777     if(strcmp(input1,"WITHDRAW")==0)
778     {
779         withdraw(dollars);
780         goto label3;
781     }
782     }
783     }
784     //Checks quote transaction
785     else if(strcmp(input1,"QUOTE")==0)
786     {
787         if(arg_check!=2)
788         {
789             LOG(log_line);
790             error();

```

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```

791         fflush(log_file);
792         goto label3;
793     }
794     sscanf(line, "%s %s", input1, input2);
795     if(cmdcaps(input2) != 0)
796     {
797         LOG(log_line);
798         error();
799         fflush(log_file);
800         goto label3;
801     }
802     else
803     {
804         quote(input2);
805         goto label3;
806     }
807 }
808 //Checks statement transaction
809 else if(strcmp(input1, "STATEMENT") == 0)
810 {
811     if(arg_check != 1)
812     {
813         LOG(log_line);
814         error();
815         fflush(log_file);
816         goto label3;
817     }
818     sscanf(line, "%s", input1);
819     statement();
820     goto label3;
821 }
822 else
823 {
824     LOG(log_line);
825     error();
826     fflush(log_file);
827     goto label3;
828 }
829 return 0;
830 }
831
832 /**
833  * This function checks the initial STOCK commands and
834  * initializes the database and store the stock names and values
835  * it checks if the STOCKS/STOCKS command is present first and
836  * then the appropriate pattern STOCKS Num/ STOCK xyx value
837  * It throws an error is Num/ value is <= 0 and expects xyx to be uppercase.
838  * @param data gets ip and port
839  * @return 0/1 if successful/failure
840 */
841 int startup_mode(char* data[]){
842     printf("STARTUP MODE READY\n");
843     char line[SIZE];
844     char cmd[SIZE];
845     size_t num;
846     int length = 0;
847     int64_t value = 0;
848     int result = 0;
849     open_file();
850 label1: if(fgets(line, SIZE, stdin) == NULL){
851         return 1;
852     }
853     strcpy(log_line, line);

```

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```

854     strcpy(line_store,line);
855     if(check_arguments(line_store) != 2){
856         LOG(log_line);
857         error();
858         fflush(log_file);
859         goto labell;
860     }
861     if(sscanf(line,"%6s",cmd) == EOF){
862         LOG(log_line);
863         error();
864         fflush(log_file);
865         goto labell;
866     }
867     if(strcmp(cmd,"STOCKS") != 0){
868         LOG(log_line);
869         error();
870         fflush(log_file);
871         goto labell;
872     }
873     result = sscanf(line,"STOCKS %d",&length);
874     if(length <= 0){
875         LOG(log_line);
876         error();
877         fflush(log_file);
878         goto labell;
879     }
880     num = length;
881     if(result != 1){
882         LOG(log_line);
883         error();
884         fflush(log_file);
885         goto labell;
886     }
887     if(initialize(num) !=0){
888         LOG(log_line);
889         error();
890         fflush(log_file);
891         goto labell;
892     }
893     fprintf(log_file,"STOCKS %d BALANCE $0 FEE $0 ---\n",num);
894     fflush(log_file);
895
896     int lines = 0;
897     char tokens[4] = {};
898
899 label2: while(lines < num && fgets(line,SIZE,stdin) != NULL){
900         strcpy(log_line,line);
901         strcpy(line_store,line);
902         if(sscanf(line,"%5s",cmd) == EOF){
903             LOG(log_line);
904             error();
905             fflush(log_file);
906             goto label2;
907         }
908         if(check_arguments(line_store) != 3){
909             LOG(log_line);
910             error();
911             fflush(log_file);
912             goto label2;
913         }
914         if(strcmp(cmd,"STOCK") != 0){
915             LOG(log_line);
916             error();

```

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```

917         fflush(log_file);
918         goto label2;
919     }
920     //strcpy(line_store,line);
921     if((result = sscanf(line,"STOCK %4[A-Z] $%lld",tokens,&value) != 2
)) {
922         LOG(log_line);
923         error();
924         fflush(log_file);
925         goto label2;
926     }
927     if(value <= 0){
928         LOG(log_line);
929         error();
930         fflush(log_file);
931         goto label2;
932     }
933     int count = 0;
934     while(count < lines){
935         if(strncmp(tokens,(database->value_names[count])
,4) == 0){
936
937             LOG(log_line);
938             error();
939             fflush(log_file);
940             goto label2;
941         }
942         count ++;
943     }
944     store_value(value,lines);
945     store_name(tokens,lines);
946     fprintf(log_file,"STOCK %s $%lld BALANCE $0 FEE $0 ---\n",tokens,value);
947     fflush(log_file);
948     lines++;
949 }
950 // printf("data[1] = %s\n",data[1]);
951 // printf("data[2] = %s\n",data[2]);
952 ip = data[1];
953 port = data[2];
954 // printf("ip = %s\n",ip);
955 // printf("port = %s\n",port);
956 transaction_mode(ip,port);
957 database_cleanup();
958 fclose(log_file);
959 return 0;
960 }

```


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main.c

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```

1  /**
2   * @file main.c
3   * @author Deepak Ramadass,Deepika Rajarajan
4   * @brief This is the main file that starts the program.
5   */
6  #include "hwk.h"
7  #include "common.h"
8  /**
9   * This is the main function that starts the program.
10   * @param argc the number of arguments
11   * @param argv the command line arguments
12   * (the 0th argument is the program name)
13   * @return 0 the exit code of the program
14   */
15  int main(int argc, char *argv[])
16  {
17      srandom(time(NULL));
18      //Check if arguments are given else error is thrown into console
19      if (argc >3 || argc <3)
20      {
21          fprintf(stderr, "Error: Please enter valid number of input arguments\n" );
22          exit(1);
23      }
24      else
25      {
26          if(argc==3)
27          {
28              struct addrinfo lookup_addr;
29              memset(&lookup_addr, 0, sizeof(struct addrinfo));
30              lookup_addr.ai_family = AF_INET6;
31              lookup_addr.ai_socktype = SOCK_DGRAM;
32              lookup_addr.ai_protocol = IPPROTO_UDP;
33              struct addrinfo *send_addr;
34              if (getaddrinfo(argv[1],argv[2], &lookup_addr, &send_addr
35  r)!=0)
36              {
37                  perror("getaddrinfo failed" );
38                  printf("Invalid Ip or port\n" );
39                  exit(1);
40              }
41              freeaddrinfo(send_addr);
42              /*if(lookup_addr.ai_family == AF_INET6)
43              {
44                  printf("%s is an ipv6 address\n",argv[1]);
45              }
46              else
47              {
48                  printf("%s is an is unknown address format\n",argv[1]);
49                  exit(1);
50              }
51
52
53              int i;
54              printf("%s\n",argv[2]);
55              for(i=0;strlen(argv[2]);i++)
56              {
57                  if((argv[2][i]>='0') && (argv[2][i] <='9'))
58                      continue;
59                  else{
60                      fprintf(stderr,"Error: Please enter valid input argument
61  \n");

```

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main.c

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```
62             exit(1);
63         }
64     }*/
65 }
66
67 }
68
69     startup_mode(argv);
70     return 0;
71 }
72
```

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unittest.c

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```

1  /**
2   * @file unittest.c
3   * @author Justin Yackoski, Deepak Ramadass
4   * @brief This file contains my unit tests.
5   */
6  #include <stddef.h>
7  #include <stdarg.h>
8  #include <setjmp.h>
9  #include <cmocka.h>
10 #include "common.h"
11 #include "3_util.h"
12
13 static char printf_output[MAXLENGTH];
14 struct bought *test; ///< bought test packet
15
16 /**
17  * Wrapper of getaddrinfo
18  * @param node
19  * @param service
20  * @param hints
21  * @param res
22  * @return 0 success 1 failure
23  */
24
25 int __wrap_getaddrinfo(const char *node, const char *service,
26                       const struct addrinfo *hints,
27                       struct addrinfo **res)
28 {
29     *res = malloc(sizeof(struct addrinfo));
30     return (int)mock();
31 }
32
33 /**
34  * Wrapper of sendto
35  * @param sockfd
36  * @param buf
37  * @param len
38  * @param flags
39  * @param dest_addr
40  * @param addrlen
41  * @return actuellen
42  */
43
44 size_t __wrap_sendto(int sockfd, const void *buf, size_t len, int flags,
45                     const struct sockaddr *dest_addr, socklen_t addrlen)
46 {
47     size_t actuellen = (size_t)mock();
48     return actuellen;
49 }
50
51 /**
52  * Wrapper of recvfrom
53  * @param sockfd
54  * @param buf
55  * @param len
56  * @param flags
57  * @param src_addr
58  * @param addrlen
59  * @return actuellen
60  */
61
62 ssize_t __wrap_recvfrom(int sockfd, void *buf, size_t len, int flags,
63                        struct sockaddr *src_addr, socklen_t *addrlen)

```

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unittest.c

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```

64 {
65     size_t actuallen = (size_t)mock();
66     //void* answer = mock_ptr_type(void *);
67     memcpy(buf, test, 6);
68     return actuallen;
69 }
70 /**
71  * Wrapper of printf
72  * @param format
73  * @return len
74  */
75
76 int __wrap_printf(const char *format, ...)
77 {
78     va_list(argptr);
79     va_start(argptr, format);
80     int len = vsnprintf printf_output, MAXLENGTH, format, argptr);
81     if (len >= MAXLENGTH)
82     {
83         assert_in_range(len, 0, MAXLENGTH-1);
84         printf_output[MAXLENGTH-1] = 0;
85     }
86     va_end(argptr);
87     return len;
88 }
89 /**
90  * Wrapper of socket
91  * @param domain
92  * @param type
93  * @param protocol
94  * @return sock
95  */
96
97 int __wrap_socket(int domain, int type, int protocol)
98 {
99     int sock = (int)mock();
100     return sock;
101 }
102
103 /*static void prepare_addr_test(void **state)
104 {
105     struct addrinfo *send_addr = NULL;
106     will_return(__wrap_getaddrinfo, 0);
107     assert_int_equal(prepare_addr("::1", "10689", &send_addr), 0);
108     free(send_addr);
109 }
110
111 static void prepare_addr_test_failure(void **state)
112 {
113     struct addrinfo *send_addr = NULL;
114     will_return(__wrap_getaddrinfo, 1);
115     assert_int_equal(prepare_addr("::1", "10689", &send_addr), 1);
116     assert_non_null(send_addr);
117     free(send_addr);
118 }
119 */
120
121 /**
122  * This function tests handle_clients
123  * and checks if its returns a Bought packet
124  * of size 6 bytes
125  */
126 static void handle_clients_test(void **state)

```

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unittest.c

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```

127 {
128     //struct sockaddr_storage *client_addr;
129     struct buy *test_packet;
130     test_packet = malloc(sizeof(struct buy) + 2);
131     test_packet->code = 1;
132     test_packet->seq_num = htonl(10);
133     strncpy(test_packet->name, "GOOG", 4);
134     test_packet->quantity_length = 2;
135     char *string = &(test_packet->quantity);
136     string[0] = 'x';
137     string[1] = 'i';
138     //char recvstr[] = "ABC is 3 bytes";
139     //size_t len = sizeof(test_packet) + 1;
140     //will_return(__wrap_recvfrom, len);
141     //will_return(__wrap_recvfrom, (uintptr_t)test_packet);
142     //will_return(__wrap_sendto, 6);
143     assert_int_equal(handle_client(test_packet, NULL), 6);
144     //assert_string_equal(sprintf_output,);
145     free(test_packet);
146 }
147
148 /**
149  * This function tests client functionality
150  */
151 static void client_test(void **state)
152 {
153     test = malloc(6);
154     test->code = 2;
155     test->status_code = 1;
156     test->seq_num = htonl(10);
157     char name[4] = "GOOG";
158     char output[] = "XX";
159     uint8_t quanlen = 2;
160     size_t len = 12;
161     will_return(__wrap_getaddrinfo, 0);
162     will_return(__wrap_sendto, len);
163     will_return(__wrap_socket, 0);
164     will_return(__wrap_recvfrom, len);
165     //will_return(__wrap_recvfrom, (uintptr_t)test);
166     assert_int_equal((client(name, output, quanlen, "::1", "10689")), 0);
167     free(test);
168 }
169
170
171
172 /**
173  * This function starts the test program.
174  * @return the exit code of the program
175  */
176 int main(void)
177 {
178     const struct CMUnitTest tests[] =
179     {
180         //cmocka_unit_test(prepare_addr_test),
181         //cmocka_unit_test(prepare_addr_test_failure),
182         //cmocka_unit_test(do_send_recv_test),
183         cmocka_unit_test(handle_clients_test),
184         cmocka_unit_test(client_test),
185     };
186
187     return cmocka_run_group_tests(tests, NULL, NULL);
188 }

```

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hwk.h

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```

1  /**
2   * @file hwk.h
3   * @author Deepak Ramadass, Pooja Burly Prakash, Deepika Rajarajan
4   * @brief This is the header file.
5   */
6  #ifndef HWK_H
7  #define HWK_H
8  #include <stdio.h>
9  #include <stdint.h>
10 #include <string.h>
11
12 /**
13  * @brief This is my structure for storing data
14  * values stores the stock prices
15  * value_names store the stock names
16  * num_values store the number of stocks
17  * __attribute__((packed)) ensure struct is packed
18  */
19 struct STOCKS{
20     int64_t* values; ///

```

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Makefile

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```

1  CC=gcc
2  CFLAGS=-ggdb -Wall
3  LDLIBS=-lcmocka
4
5  #EDIT THIS TO BE YOUR GROUP'S NAME!
6  GROUPNAME=hashtag
7
8  #EDIT THIS TO BE hwk1, hwk2, hwk3, hwk4, or hwk5
9  ASSIGNMENT=hwk4
10
11 #EDIT THIS TO CONTAIN YOUR .c, .h, Makefile, and .expected files
12 #DO NOT PUT YOUR COMPILED EXECUTABLES IN THIS LIST
13 #I WILL JUST DELETE THEM AND RE-COMPILE MYSELF!
14 FILES=hwk.c main.c unittest.c hwk.h Makefile common.c common.h 3_util.c 3_util.h
    roman.c server_main.c server.c client.c stocknotlisted.txt hashtag_stocknotlist
    ed.out.expected hashtag_stocknotlisted.log.expected stockhitszero.txt hashtag_st
    ockhitszero.out.expected  hashtag_stockhitszero.log.expected stocknotinputbought
    .txt hashtag_stocknotinputbought.out.expected hashtag_stocknotinputbought.log.ex
    pected stockbacnotgivenbought.txt hashtag_stockbacnotgivenbought.out.expected ha
    shtag_stockbacnotgivenbought.log.expected hashtag_error.txt hashtag_error.out.ex
    pected hashtag_error.log.expected
15
16 AUTONAME=${GROUPNAME}_${ASSIGNMENT}
17
18 all:      hwk server alltest docs
19
20 hwk:      hwk.c main.c common.c common.h client.c roman.c
21
22 server:  server.c server_main.c 3_util.h 3_util.c common.h roman.c
23
24 unittest: CFLAGS+=-Wl,--wrap=getaddrinfo,--wrap=sendto,--wrap=printf,--wrap=recvf
    rom,--wrap=socket
25 unittest: 3_util.c 3_util.h common.h roman.c server.c unittest.c common.h common.
    c hwk.c client.c roman.c
26
27 rununittest: unittest
28                 #Run unit tests
29                 ./unittest
30
31 alltest: hwk rununittest systemtest1 systemtest2 systemtest3 systemtest4
32
33 systemtest1:
34                 cat stockhitszero.txt
35                 ./server 10689 & ./hwk ::1 10689 < stockhitszero.txt > out.txt
36                 killall server
37                 -diff -u log.txt hashtag_stockhitszero.log.expected
38                 -diff -u out.txt hashtag_stockhitszero.out.expected
39                 -rm log.txt
40                 -rm out.txt
41
42 systemtest2:
43                 cat stocknotlisted.txt
44                 ./server 10689 & ./hwk ::1 10689 < stocknotlisted.txt >out.txt
45                 killall server
46                 -diff -u log.txt hashtag_stocknotlisted.log.expected
47                 -diff -u out.txt hashtag_stocknotlisted.out.expected
48                 -rm log.txt
49                 -rm out.txt
50
51 systemtest3:
52                 cat stocknotinputbought.txt
53                 ./server 10689 & ./hwk ::1 10689 <stocknotinputbought.txt >out.txt
54                 killall server

```

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Makefile

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```

55      -diff -u log.txt hashtag_stocknotinputbought.log.expected
56      -diff -u out.txt hashtag_stocknotinputbought.out.expected
57      -rm log.txt
58      -rm out.txt
59
60 systemtest4:
61      cat stockbacnotgivenbought.txt
62      ./server 10689 & ./hwk ::1 10689 < stockbacnotgivenbought.txt >out.txt
63      killall server
64      -diff -u log.txt hashtag_stockbacnotgivenbought.log.expected
65      -diff -u out.txt hashtag_stockbacnotgivenbought.out.expected
66      -rm log.txt
67      -rm out.txt
68
69 systemtest5:
70      cat hashtag_error.txt
71      ./hwk ::1 10689 < hashtag_error.txt >out.txt
72      -diff -u log.txt hashtag_error.log.expected
73      -diff -u out.txt hashtag_error.out.expected
74      -rm log.txt
75      -rm out.txt
76
77 docs:
78      doxygen Doxyfile >/dev/null
79
80 clean:
81      -rm hwk unittest *.out ${AUTONAME}_code.pdf ${AUTONAME}.tar.gz
82      -rm -rf ${GROUPNAME} html latex
83
84 dist: bulddist distcheck
85
86 bulddist:
87      a2ps -A fill -1 --header="${AUTONAME}" --line-numbers=1 -o ${AUTONAME}_
code.ps ${FILES}
88      ps2pdf ${AUTONAME}_code.ps
89      -rm -rf ${GROUPNAME}/
90      mkdir ${GROUPNAME}
91      cp ${AUTONAME}_code.pdf ${GROUPNAME}/
92      cp ${GROUPNAME}_${ASSIGNMENT}_report.pdf ${GROUPNAME}/
93      cp ${FILES} ${GROUPNAME}/
94      cp Doxyfile ${GROUPNAME}/
95      tar -cvzf ${AUTONAME}.tar.gz ${GROUPNAME}
96      rm -rf ${GROUPNAME}/
97      rm ${AUTONAME}_code.ps
98
99 distcheck:
100      -rm -rf ${GROUPNAME}/
101      tar -xvzf ${AUTONAME}.tar.gz
102      @echo Checking if a PDF of your code, your main hwk.c file,
103      @echo and your report PDF are included...
104      @test -s ${GROUPNAME}/${AUTONAME}_code.pdf
105      @test -s ${GROUPNAME}/hwk.c
106      @test -s ${GROUPNAME}/${GROUPNAME}_${ASSIGNMENT}_report.pdf
107      @echo Checking if all your expected test results are included...
108      @test `ls *.expected | wc -l` -eq `ls ${GROUPNAME}/*.expected | wc -l` \
|| ( echo "Some files ending with .expected in the current directory are not in your FI
LES variable. Move them elsewhere or add them to FILES" ) && exit 1 )
109      @echo Checking if all your .c files are included...
110      @test `ls *.c | wc -l` -eq `ls ${GROUPNAME}/*.c | wc -l` \
|| ( echo "Some files ending with .c in the current directory are not in your FILES vari
able. Move them elsewhere or add them to FILES" ) && exit 1 )
111      @echo Checking if all your .h files are included...
112      @echo \ (note: if you see \"no such file or directory\" errors immediat
ely

```


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Makefile

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```

114      @echo below followed by a passed message, everything is OK\))
115      @test `ls *.h | wc -l` -eq `ls ${GROUPNAME}/*.h | wc -l` \
116      || ( ( echo "Some files ending with .h in the current directory are not in your FILES vari
able. Move them elsewhere or add them to FILES") && exit 1 )
117      @test -s ${GROUPNAME}/Makefile
118      @echo @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@
119      @echo Submission sanity checks PASSED!!!
120      @echo @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@
121      @echo THESE FILES LISTED BELOW ARE IN YOUR TARBALL FOR SUBMISSION
122      @echo YOU NEED TO DOUBLE CHECK THIS LIST!
123      @echo IT IS A GOOD IDEA TO ALSO CHECK THE FILES YOURSELF IN THE
124      @echo ${GROUPNAME} DIRECTORY TO ENSURE IT IS CORRECT
125      @ls -l ${GROUPNAME}
126      @echo @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@
127      @echo @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@
128      @echo Now you must submit ${AUTONAME}.tar.gz via Canvas
129      @echo Be sure only 1 submission is made by one group member.
130      @echo Give a copy of the submission to all group members for
131      @echo their records AFTER the designated person has submitted to
132      @echo Canvas. Each group member is responsible for
133      @echo the coordination, etc. necessary for on-time submission
134      @echo of the group's assignment!!
135      @echo Email submission is **ONLY** acceptable in the event Canvas
136      @echo experienced unexpected downtime. In that event, email and
137      @echo then submit via Canvas when it comes back up.
138      @echo @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@
139      @echo @@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@

```

Oct 27, 15 1:24

common.c

Page 1/1

```
1  #include "common.h"
2
3  void handler(int signal)
4  {
5      #ifdef DEBUG
6          perror( "I got an alarm!\n" );
7      #endif
8  }
```

Oct 27, 15 16:39

common.h

Page 1/2

```

1  #ifndef COMMON_H
2  #define COMMON_H
3  // #define DEBUG
4
5
6
7  #include <stdio.h>
8  #include <stdlib.h>
9  #include <string.h>
10 #include <sys/socket.h>
11 #include <sys/types.h>
12 #include <netdb.h>
13 #include <unistd.h>
14 #include <assert.h>
15 #include <errno.h>
16 #include <signal.h>
17 #include <arpa/inet.h>
18 #include <stdint.h>
19 #include <ctype.h>
20 #include <time.h>
21 #define MAXLENGTH 2000
22 #define LOG(cmd) fprintf(log_file, "%s ERROR INVALID INPUT\n", strtok(cmd, "\r\n")) //
23   /< Logs invalid commands
24 #define LOG_COMM_ERROR fprintf(log_file, "COMMUNICATION ERROR\n");
25 #define LOG_NOSHARES fprintf(log_file, "NO SHARES AVAILABLE FOR PURCHASE\n");
26 FILE *log_file; // points to log file
27 // char input1[MAXLENGTH] = {0};
28 // char input2[MAXLENGTH] = {0};
29 // char input3[MAXLENGTH] = {0};
30
31 /**
32  * The BUY structs defines the contents of the BUY packet
33  */
34 struct buy
35 {
36     uint8_t code;          ///< code set to 1 to indicate BUY packet
37     uint32_t seq_num;      ///< seq_num used for identify packets
38     char name[4];          ///< name corresponds to the STOCK name which ne
39     eds to bought
40     uint8_t quantity_length; ///< quantity_lenght is the number of characters
41     in quantity
42     char quantity;          ///< quantity is the roman numeral of units to b
43     e bought
44 } __attribute__((packed));  ///< compress the struct
45
46 /**
47  * This BOUGHT struct defines the BOUGHT packet
48  */
49 struct bought
50 {
51     uint8_t code;          ///< code is set to 2 indicating BOUGHT packet
52     uint32_t seq_num;      ///< seq_num is used to identify packets
53     uint8_t status_code;   ///< status_code represents success or failure
54 } __attribute__((packed));  ///< compress the struct
55
56 int check_for_invalid_inputs(char *input_string);
57 int handle_client(struct buy *torecv,
58                  struct sockaddr_storage *client_addr);
59 int check_shares(char *name, uint8_t units);
60 void handler(int signal);
61 void open_file();
62 void close_file();
63 int check_arguments(char* line);

```

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common.h

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```
60 uint8_t check_special_case(char *inp);
61 int8_t get_value(char inp);
62 uint8_t roman_to_number(char *src);
63 size_t number_to_roman(char *dst, uint8_t number);
64 uint8_t num_units_quantlen(char *dst);
65 void convert_to_lower(char *input_string);
66 void get_ones_roman(char *store, int digit);
67 void get_tens_roman(char *store, int digit);
68 void get_hundreds_roman(char *store, int digit);
69 int client(char nameinp[4],char output[],uint8_t quantlen,char ip[], char port[])
    ;
70 int no_shares();
71 int communication_error();
72 void client_register_handler();
73 int client_prepare_socket(char ip[],char port[]);
74 #endif
```

Oct 26, 15 19:51

3_util.c

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```

1  /* utility functions for common things */
2  #include "3_util.h"
3
4  //this function sends a generic data buffer
5  void send_data(void *data, int datalen,
6                struct sockaddr_storage *client_addr)
7  {
8      socklen_t addr_len = sizeof(struct sockaddr_storage);
9
10     if (client_addr != NULL)
11     {
12         ssize_t bytes_sent = sendto(sock, data, datalen, 0,
13                                     (struct sockaddr *) client_addr, addr_len);
14         if (bytes_sent < 0)
15         {
16             exit_with_error("sendto failed");
17         }
18     }
19     else
20     {
21         sprint_hex(data, datalen);
22     }
23 }
24
25 //this function prints a generic data buffer to
26 //the "output" char array (for unit testing)
27 void sprint_hex(uint8_t *data, size_t length)
28 {
29     char myoutput[MAXLENGTH];
30     char tmp[MAXLENGTH];
31     assert(length < 100);
32     myoutput[0] = '\0';
33
34     int i;
35     for (i = 0; i < length; i++)
36     {
37         sprintf(tmp, "%02x ", data[i]);
38         strcat(myoutput, tmp);
39         if (i % 16 == 15)
40         {
41             strcat(myoutput, "\n");
42         }
43     }
44     if (myoutput[strlen(myoutput)-1] != '\n')
45     {
46         strcat(myoutput, "\n");
47     }
48     //printf("%s\n", myoutput);
49     //output = strdup(myoutput);
50 };
51
52 //This function listens for possible clients
53 //and invokes the handler for each
54 void receive_clients()
55 {
56     while (!stop)
57     {
58         struct sockaddr_storage client_addr;
59         int datalen = sizeof(struct buy) + MAXLENGTH;
60         struct buy *torecv = NULL;
61         torecv = malloc(datalen);
62         socklen_t addr_len = sizeof(struct sockaddr_storage);
63

```

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3_util.c

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```

64         ssize_t bytes = recvfrom(sock, torecv,
65                                   datalen, 0,
66                                   (struct sockaddr *) &client_addr,
67                                   &addr_len);
68         if (stop)
69         {
70             free(torecv);
71             break;
72         }
73
74         if (bytes < 0)
75         {
76             exit_with_error("recvfrom failed");
77         }
78         assert(bytes <= 2010);
79
80         handle_client(torecv, &client_addr);
81         free(torecv);
82     }
83 }
84
85 void handler2(int signal)
86 {
87     stop = 1;
88     if (sock != 0)
89     {
90         close(sock);
91     }
92 }
93
94 void cleanup()
95 {
96     if (listen_addr)
97         freeaddrinfo(listen_addr);
98     if (sock)
99         close(sock);
100 }
101
102 void exit_with_error(char *msg)
103 {
104     perror(msg);
105     cleanup();
106     exit(1);
107 }
108
109 void register_handler()
110 {
111     struct sigaction actinfo;
112     actinfo.sa_handler = handler2;
113     sigfillset(&actinfo.sa_mask); //todo check for error
114     actinfo.sa_flags = 0;
115     sigaction(SIGINT, &actinfo, 0); //todo check for error
116     sigaction(SIGHUP, &actinfo, 0); //todo check for error
117     sigaction(SIGTERM, &actinfo, 0); //todo check for error
118 }
119
120 void prepare_socket(int argc, char *argv[])
121 {
122     struct addrinfo lookup_addr;
123     memset(&lookup_addr, 0, sizeof(struct addrinfo));
124     lookup_addr.ai_family = AF_INET6; //or AF_INET
125     lookup_addr.ai_flags = AI_PASSIVE;

```

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3_util.c

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```
127     lookup_addr.ai_socktype = SOCK_DGRAM;
128     lookup_addr.ai_protocol = IPPROTO_UDP;
129
130     if (getaddrinfo(NULL, argv[1], &lookup_addr, &listen_addr) != 0)
131     {
132         exit_with_error("getaddrinfo failed");
133     }
134
135     sock = socket(listen_addr->ai_family, listen_addr->ai_socktype,
136                  listen_addr->ai_protocol);
137     if (sock < 0)
138     {
139         exit_with_error("socket failed");
140     }
141     if (bind(sock, listen_addr->ai_addr,
142             listen_addr->ai_addrlen) < 0)
143     {
144         exit_with_error("bind failed");
145     }
146
147 }
```

```
1  /* header file for 3_util.c */
2  #include "common.h"
3
4  #ifndef UTIL_H_3
5  #define UTIL_H_3
6
7  extern int stop;
8  extern int sock;
9  extern struct addrinfo *listen_addr;
10 extern char *output;
11
12 //this function needs to be implemented by someone
13 //(it is not in 3_util.c!)
14 int handle_client(struct buy *torecv,
15                  struct sockaddr_storage *client_addr);
16
17 void send_data(void *data, int datalen,
18               struct sockaddr_storage *client_addr);
19
20 void receive_clients();
21
22 void sprint_hex(uint8_t *data, size_t length);
23
24 void handler2(int signal);
25
26 void cleanup();
27
28 void exit_with_error(char *msg);
29
30 void register_handler();
31
32 void prepare_socket(int argc, char *argv[]);
33
34 #endif
```


Oct 27, 15 10:04

roman.c

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```

1  #include "common.h"
2
3  /**
4   * Used to check if invalid roman numerals were entered.
5   * Checks for known cases like "iiii","ixi","ivi","ccvc","ll","vv"
6   * Assumes that the input is all lower case.
7   * This happens when the user is not aware of the roman numeral format
8   * Terminates program if inputs are invalid
9   * @param input_string contains lower case roman numeral that was entered
10  */
11  int check_for_invalid_inputs(char *input_string){
12      convert_to_lower(input_string);
13      int i = 0, v = 0, x = 0, l = 0, c = 0;
14      int pointer = 0;
15      while(input_string[pointer] != '\0'){
16          if(input_string[pointer] == 'i' && i < 3 && ((input_string[poin
17  ter + 1] == 'x' || input_string[pointer + 1] == 'v') && (input_string[pointer +
18  2] != 'i')) || input_string[pointer + 1] == 'i' || input_string[pointer+1] == '\0
19  '))
20              i++;
21          else if(input_string[pointer] == 'v' && v == 0)
22              v++;
23          else if(input_string[pointer] == 'x' && x <= 3)
24              x++;
25          else if(input_string[pointer] == 'l' && l == 0)
26              l++;
27          else if(input_string[pointer] == 'c' && c < 2)
28              c++;
29          else
30              return 1;
31          pointer++;
32      }
33      return 0;
34  }
35
36  /**
37   * This function is used to identify 4,9,40 and 90,
38   * as they are special cases in Roman Numerals.
39   * @param inp points to two characters at a time
40   * of the input entered.
41   * @return the number if the special case exists
42   */
43  uint8_t check_special_case(char *inp){
44      uint8_t number = 0;
45      if(inp[0] == 'i' && inp[1] == 'v')
46          number = 4;
47      else if(inp[0] == 'i' && inp[1] == 'x')
48          number = 9;
49      else if(inp[0] == 'x' && inp[1] == 'l')
50          number = 40;
51      else if(inp[0] == 'x' && inp[1] == 'c')
52          number = 90;
53      else
54          number = 0;
55      return number;
56  }
57
58  /**
59   * This function converts the input received to
60   * lower case, thus reducing all comparisons to lower
61   * case alphabets.
62   * @param input_string contains the roman numeral entered.
63   * @return the entire roman numeral in lower case

```

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roman.c

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```

61  */
62  void convert_to_lower(char *input_string){
63      int i = 0;
64      for(i = 0; input_string[i] != '\0'; i++)
65          input_string[i] = tolower(input_string[i]);
66  }
67
68  /**
69   * This function calculates the value of the roman numeral,
70   * the vales are summed up to calculate the integer value of the roman numeral.
71   * (except for specials cases handled by check_special_case function).
72   * @param inp contains the roman numeral digit whose value needs to calculated.
73   * @return the value of the roman numeral digit
74   */
75  int8_t get_value(char inp){
76      uint8_t number = 0;
77      switch(inp){
78          case 'i':
79              number = 1;
80              break;
81          case 'v':
82              number = 5;
83              break;
84          case 'x':
85              number = 10;
86              break;
87          case 'l':
88              number = 50;
89              break;
90          case 'c':
91              number = 100;
92          default: break;
93      }
94      return number;
95  }
96
97  /**
98   * returns the integer value of the roman number,
99   * converts the roman numeral to lower case and checks
100  * for special cases(ix,iv,xc,xl) and get its vaule if it exits
101  * or gets the value of each roman numeral digit and adds it to "number".
102  * Assumes that a vail roman numeral is passed to it.
103  * Throws an error if number exceed 255.
104  * @param src contains the roman number
105  * @return the integer value of the roman number
106  */
107  uint8_t roman_to_number(char *src)
108  {
109      char input_string[1000] = {};
110      //char *conversion_pointer;
111      //conversion_pointer = input_string;
112      char inp[2] = {};
113      uint8_t number = 0;
114      uint8_t compare = 0;
115      strcpy(input_string,src);
116      convert_to_lower(input_string);
117      //check_for_invalid_inputs(conversion_pointer);
118      int i = 0;
119      for(i = 0; input_string[i] != '\0'; i++){
120          inp[0] = input_string[i];
121          if(input_string[i+1] != '\0')
122              inp[1] = input_string[i+1];
123          number+= check_special_case(inp);

```

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roman.c

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```

124         if(number != compare)
125             i++;
126         else
127             number+= get_value(input_string[i]);
128         //if(number < compare)
129             //parse_error();
130         compare = number;
131     }
132     return number;
133 }
134 }
135
136 /**
137  * This function converts the one's digit of number to its
138  * corresponding roman numeral representation.
139  * @param store is used to store the output
140  * @param digit contains the one's digit
141  * @return the roman numeral corresponding to the one's digit.
142  */
143 void get_ones_roman(char *store, int digit){
144     int i = 0;
145     switch(digit){
146         case 0: store[0] = '\0';
147         case 1:
148         case 2:
149         case 3:
150
151             for(i = 0; i < digit; i++)
152                 store[i] = 'i';
153             store[digit] = '\0';
154             break;
155         case 4:
156             store[0] = 'i';
157             store[1] = 'v';
158             store[2] = '\0';
159             break;
160         case 5:
161         case 6:
162         case 7:
163         case 8:
164             store[0] = 'v';
165             for(i = 1; i <= (digit-5); i++)
166                 store[i] = 'i';
167             store[digit-4] = '\0';
168             break;
169         case 9:
170             store[0] = 'i';
171             store[1] = 'x';
172             store[2] = '\0';
173             break;
174         default :
175             break;
176     }
177 }
178
179 /**
180  * This function converts the ten's digit of number to its
181  * corresponding roman numeral representation.
182  * @param store is used to store the output
183  * @param digit contains the ten's digit
184  * @return the roman numeral corresponding to the ten's digit.
185  */
186 void get_tens_roman(char *store, int digit){

```

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roman.c

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```

187     int i = 0;
188     switch(digit){
189         case 0: store[0] = '\0';
190         case 1:
191         case 2:
192         case 3:
193             for(i = 0;i < digit;i++)
194                 store[i] = 'x';
195             store[digit] = '\0';
196             break;
197         case 4:
198             store[0] = 'x';
199             store[1] = 'l';
200             store[2] = '\0';
201             break;
202         case 5:
203         case 6:
204         case 7:
205         case 8:
206             store[0] = 'l';
207             for(i = 1;i <= (digit-5);i++)
208                 store[i] = 'x';
209             store[digit-4] = '\0';
210             break;
211         case 9:
212             store[0] = 'x';
213             store[1] = 'c';
214             store[2] = '\0';
215             break;
216     }
217 }
218
219 /**
220  * This function converts the hundred's digit of number to its
221  * corresponding roman numeral representation. It assumes that
222  * 2 is the greatest hundreth digit that will exist.
223  * @param store is used to store the output
224  * @param digit contains the hundred's digit
225  * @return the roman numeral corresponding to the hundred's digit.
226  */
227 void get_hundreds_roman(char *store, int digit){
228     int i = 0;
229     switch(digit){
230         case 0: store[0] = '\0';
231         case 1:
232         case 2:
233             for(i = 0;i < digit; i++)
234                 store[i] = 'c';
235             store[digit] = '\0';
236         default:break;
237     }
238 }
239
240
241
242 /**
243  * called to change the number back to a roman numeral
244  * it seperates the number into one's,tens's and hundred's
245  * digit, calls the corresponding functions to get their
246  * roman numeral representations.
247  * @param dst stores the roman numeral that is obtained
248  * @param number to be converted
249  * @return the size of the roman numeral obtained.

```

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roman.c

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```
250  */
251  size_t number_to_roman(char *dst, uint8_t number)
252  {
253      char store[sizeof(dst)] = {};
254      uint8_t ones_digit = number % 10;
255      uint8_t tens_digit = (number/10) % 10;
256      uint8_t hundreds_digit = number / 100;
257      dst[0] = '\0';
258      get_hundreds_roman(store, hundreds_digit);
259      strncat(dst, store, strlen(store));
260      get_tens_roman(store, tens_digit);
261      strncat(dst, store, strlen(store));
262      get_ones_roman(store, ones_digit);
263      strncat(dst, store, strlen(store));
264      return strlen(dst)+1;
265  }
```

Oct 27, 15 16:40

server_main.c

Page 1/1

```
1  /**
2   * @file server_main.c
3   * @author Deepak Ramadass
4   * @brief This file contains my main.
5   */
6  #include "common.h"
7  #include "3_util.h"
8
9  /**
10   * This is the main function that starts the program.
11   * @param argc the number of arguments
12   * @param argv the command line arguments
13   * (the 0th argument is the program name)
14   * @return 0 the exit code of the program
15   */
16  int main(int argc, char *argv[])
17  {
18      if (argc > 2)
19      {
20          exit(1);
21      }
22      int i = 0;
23      for(i = 0; i < strlen(argv[1]); i++){
24          if(argv[1][i] >= '0' && argv[1][i] <='9')
25              continue;
26          else
27              exit(1);
28      }
29      register_handler();
30      prepare_socket(argc, argv);
31      receive_clients();
32      cleanup();
33
34      return 0;
35  }
```

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server.c

Page 1/2

```

1  /** server with reusable logic, better organization,
2   * and unit tests using 3_util.c logic
3   * @ author Deepak Ramadass
4   */
5
6  #include "common.h"
7  #include "3_util.h"
8
9  int stop = 0;
10 int sock = 0;
11 int GOOG = 200;
12 int BAC = 200;
13 struct addrinfo *listen_addr = NULL;
14 char *output = NULL;
15 uint8_t my_responses[100] = {0};
16 uint8_t seq_num_store[100] = {0};
17
18 /**
19  * This function checks the number of share corresponding to GOOG
20  * and BAC are available and reduces the global value by the no. of
21  * units.
22  * @param name - the name of the stock, units - the no. of shares
23  * @return 0/1 - success/failure
24  */
25 int check_shares(char *name, uint8_t units){
26     if (strcmp(name, "GOOG", 4) == 0)
27     {
28         if(GOOG >= units){
29             GOOG-= units;
30             return 0;
31         }
32         else
33             return 1;
34     }
35     else if (strcmp(name, "BAC", 3) == 0)
36     {
37         if(BAC >= units){
38             BAC-= units;
39             return 0;
40         }
41         else
42             return 1;
43     }
44     else
45     {
46         return 1;
47     }
48
49 }
50
51
52 /**
53  * This function processes the data received by a single client,
54  * calls the check_shares function, constructs the BOUGHT packet,
55  * and resends BOUGHT packets if the sequence numbers were seen before
56  * @param torecv points to the BUY packet
57  * @param client_addr points to the address to send the BOUGHT packet
58  * @return returns the size of the BOUGHT packet for unittesting
59  */
60 int handle_client(struct buy *torecv,
61                  struct sockaddr_storage *client_addr)
62 {
63     if(torecv->code != 1)

```

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server.c

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```

64         return 1;
65     printf("NEW BUY PACKET:\n");
66     printf("seq_num: %u\n", ntohl(torecv->seq_num));
67
68     char name[5] = {'\0'};
69     strncpy(name, torecv->name, 4);
70     printf("name: %s\n", name);
71
72     uint8_t length = torecv->quantity_length;
73     char *roman_numeral = malloc(length + 1);
74     memcpy(roman_numeral, &(torecv->quantity), length);
75     roman_numeral[length] = '\0';
76
77     struct bought tosend;
78     tosend.code = 2;
79
80     if(check_for_invalid_inputs(roman_numeral) == 1){
81         tosend.status_code = 2;
82         goto labell;
83     }
84     if(my_responses[ntohl(torecv->seq_num)] != 0){
85         printf("resending packet with seq_num %u\n", ntohl(torecv->seq_num));
86         tosend.seq_num = htonl(torecv->seq_num);
87         tosend.status_code = my_responses[ntohl(torecv->seq_num)];
88     }
89
90     else{
91         uint8_t units = roman_to_number(roman_numeral);
92         printf("QUANTITY REQUESTED %u\n", units);
93         printf("STOCKS AVAILABLE GOOG: %d BAC: %d\n", GOOG, BAC);
94
95         if(check_shares(name, units) == 0)
96             tosend.status_code = 1;
97         else
98             tosend.status_code = 2;
99
100     labell: tosend.seq_num = htonl(torecv->seq_num);
101             my_responses[ntohl(torecv->seq_num)] = tosend.status_code;
102     }
103
104     send_data(&tosend, sizeof(struct bought), client_addr);
105     free(roman_numeral);
106     return sizeof(tosend);
107 }
108
109 //run with port # as the first argument
110 //talk to using netcat, e.g.: nc -u ::1 10689

```


Oct 27, 15 15:15

client.c

Page 1/4

```

1  /**
2   * @file client.c
3   * @author Justin Yackoski, Deepika Rajarajan
4   * @brief Client with reused logic from l_clientrexmit.c
5   */
6
7  #include "common.h"
8  //run with ip and port as arguments
9  //talk to using netcat e.g:
10 //nc -u -l -k -w 0 ::1 10689
11 /**
12  * client program
13  * @param nameinp name of the stock
14  * @param output units in roman numeral
15  * @param quanlen number of characters of roman numeral
16  * @param ip ip used in transfer
17  * @param port 10689 used in transfer
18  * @return 1 failure 0 success
19  */
20
21 int client(char nameinp[4],char output[],uint8_t quanlen,char ip[],char port[])
22 {
23     client_register_handler();
24
25     struct addrinfo lookup_addr;
26     memset(&lookup_addr, 0, sizeof(struct addrinfo));
27     lookup_addr.ai_family = AF_UNSPEC;
28     lookup_addr.ai_socktype = SOCK_DGRAM;
29     lookup_addr.ai_protocol = IPPROTO_UDP;
30     struct addrinfo *send_addr;
31     if (getaddrinfo(ip,port, &lookup_addr, &send_addr)!=0)
32     {
33         #ifdef DEBUG
34         perror("getaddrinfo failed");
35         #endif
36         communication_error();
37         LOG_COMM_ERROR;
38         fflush(log_file);
39         freeaddrinfo(send_addr);
40         return 1;
41     }
42     int sock = socket(send_addr->ai_family,send_addr->ai_socktype,send_addr->ai_protocol);
43     if(sock<0)
44     {
45         #ifdef DEBUG
46         perror("socket failed");
47         #endif
48         communication_error();
49         LOG_COMM_ERROR;
50         fflush(log_file);
51         freeaddrinfo(send_addr);
52         return 1;
53     }
54
55     struct bought torecv;
56     int datalen = sizeof(struct buy) + (quanlen -1);
57     struct buy *tosend = malloc(datalen);
58     tosend->code = 1;
59     tosend->seq_num = htonl(random() %254 +1);
60     //Stock name is no null terminator
61     char *strname = tosend->name;
62     int j;

```

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client.c

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```

63         for(j=0;j<4;j++)
64         {
65             strname[j] = nameinp[j];
66         }
67         tosend->quantity_length = quanlen;
68 //quantity_length with no null terminator
69         char *strquan = &(tosend->quantity);
70         int i = 0;
71         for(i=0;i<quanlen;i++)
72         {
73             strquan[i] = output[i];
74         }
75         ssize_t bytes_sent = sendto(sock, tosend, datalen, 0,
76                                     send_addr->ai_addr, send_addr->ai_addrlen);
77         if(bytes_sent != datalen)
78         {
79             #ifdef DEBUG
80             perror("sendto failed");
81             #endif
82             communication_error();
83             LOG_COMM_ERROR;
84             fflush(log_file);
85             freeaddrinfo(send_addr);
86             free(tosend);
87             close(sock);
88             return 1;
89         }
90
91 //Set alarm for 2 secs
92         alarm(2);
93
94         socklen_t addr_len = send_addr->ai_addrlen;
95         ssize_t bytes = recvfrom(sock, &torecv, sizeof(struct bought), 0, send_ad
96         dr->ai_addr, &addr_len);
97         if(errno != EINTR)
98         {
99             if(bytes < 0)
100             {
101                 #ifdef DEBUG
102                 perror("recvfrom failed");
103                 #endif
104                 communication_error();
105                 LOG_COMM_ERROR;
106                 fflush(log_file);
107                 freeaddrinfo(send_addr);
108                 free(tosend);
109                 close(sock);
110                 return 1;
111             }
112         }
113         else
114         {
115             errno = 0;
116             int timer;
117 //Resend the packet to 5 times
118             for(timer = 0; timer < 5; timer++)
119             {
120                 alarm(2);
121                 bytes_sent = sendto(sock, tosend, datalen, 0, send_addr->ai_addr
122                 , send_addr->ai_addrlen);
123                 bytes = recvfrom(sock, &torecv, sizeof(struct bought), 0, send_a
124                 ddr->ai_addr, &addr_len);

```

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client.c

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```

123         if(errno != EINTR)
124         {
125             if(bytes<0)
126             {
127                 #ifdef DEBUG
128                 perror("recvfrom failed\n");
129                 #endif
130                 communication_error();
131                 LOG_COMM_ERROR;
132                 fflush(log_file);
133                 freeaddrinfo(send_addr);
134                 free(tosend);
135                 close(sock);
136                 return 1;
137             }
138             else if(bytes>0)
139             {
140                 goto labell;
141             }
142         }
143         else
144         {
145             errno = 0;
146         }
147     }
148
149     if(timer>=5)
150     {
151         alarm(0);
152         communication_error();
153         LOG_COMM_ERROR;
154         fflush(log_file);
155         freeaddrinfo(send_addr);
156         free(tosend);
157         close(sock);
158         return 1;
159     }
160
161     }
162     if(bytes > 0)
163     {
164         //if bytes are received then turn off the alarm
165         labell: alarm(0);
166     }
167     else
168     {
169         communication_error();
170         LOG_COMM_ERROR;
171         fflush(log_file);
172         freeaddrinfo(send_addr);
173         free(tosend);
174         close(sock);
175         return 1;
176     }
177     if(torecv.status_code == 2)
178     {
179         no_shares();
180         LOG_NOSHARES;
181         fflush(log_file);
182         freeaddrinfo(send_addr);
183         free(tosend);
184         close(sock);
185         return 1;

```

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client.c

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```
186         }
187         else if (torecv.status_code == 1)
188         {
189         }
190         else
191         {
192             freeaddrinfo(send_addr);
193             free(tosend);
194             close(sock);
195             return 1;
196         }
197         freeaddrinfo(send_addr);
198         free(tosend);
199         close(sock);
200     return 0;
201 }
```

Oct 27, 15 0:47

stocknotlisted.txt

Page 1/1

```
1 STOCKS 1
2 STOCK ABC $100
3 DEPOSIT $10000
4 BUY ABC 10
```

Oct 27, 15 12:02

hashtag_stocknotlisted.out.expected

Page 1/1

```
1  STARTUP MODE READY
2  TRANSACTION MODE READY
3  $10000 DEPOSITED ~~~ BALANCE NOW $10000
4  NO SHARES AVAILABLE FOR PURCHASE
```

Oct 27, 15 0:48

hashtag_stocknotlisted.log.expected

Page 1/1

```
1  STOCKS 1 BALANCE $0 FEE $0 - - - -  
2  STOCK ABC $100 BALANCE $0 FEE $0 - - - -  
3  DEPOSIT $10000 BALANCE $10000 FEE $0 - - - -  
4  NO SHARES AVAILABLE FOR PURCHASE
```

Oct 27, 15 0:47

stockhitszero.txt

Page 1/1

```
1 STOCKS 2
2 STOCK GOOG $1
3 STOCK BAC $2
4 DEPOSIT $10000
5 BUY GOOG 1
6 BUY GOOG 1
7 BUY BAC 1
8 BUY BAC 1
9 BUY BAC 1
```


Oct 27, 15 12:02

hashtag_stockhitszero.out.expected

Page 1/1

```
1  STARTUP MODE READY
2  TRANSACTION MODE READY
3  $10000 DEPOSITED ~~~ BALANCE NOW $10000
4  1 SHARES OF GOOG BOUGHT FOR $1 TOTAL ~~~ BALANCE NOW $9999
5  ERROR INVALID INPUT
6  1 SHARES OF BAC BOUGHT FOR $2 TOTAL ~~~ BALANCE NOW $9989
7  1 SHARES OF BAC BOUGHT FOR $1 TOTAL ~~~ BALANCE NOW $9980
8  ERROR INVALID INPUT
```

Oct 27, 15 12:02

hashtag_stockhitszero.log.expected

Page 1/1

```
1 STOCKS 2 BALANCE $0 FEE $0 - - - -
2 STOCK GOOG $1 BALANCE $0 FEE $0 - - - -
3 STOCK BAC $2 BALANCE $0 FEE $0 - - - -
4 DEPOSIT $10000 BALANCE $10000 FEE $0 - - - -
5 BUY GOOG 1 BALANCE $9999 FEE $0 GOOG 1 $1 $0
6 BUY GOOG 1 ERROR INVALID INPUT
7 BUY BAC 1 BALANCE $9989 FEE $8 BAC 1 $2 $1
8 BUY BAC 1 BALANCE $9980 FEE $8 BAC 2 $1 $0
9 BUY BAC 1 ERROR INVALID INPUT
```

Oct 27, 15 11:25

stocknotinputbought.txt

Page 1/1

```
1 STOCKS 1
2 STOCK GOOG $10
3 DEPOSIT $10000
4 BUY ABC 20
```

Oct 27, 15 12:02

hashtag_stocknotinputbought.out.expected

Page 1/1

```
1  STARTUP MODE READY
2  TRANSACTION MODE READY
3  $10000 DEPOSITED ~~~ BALANCE NOW $10000
4  ERROR INVALID INPUT
```

Oct 27, 15 12:02

hashtag_stocknotinputbought.log.expected

Page 1/1

```
1 STOCKS 1 BALANCE $0 FEE $0 - - - -
2 STOCK GOOG $10 BALANCE $0 FEE $0 - - - -
3 DEPOSIT $10000 BALANCE $10000 FEE $0 - - - -
4 BUY ABC 20 ERROR INVALID INPUT
```

Oct 27, 15 12:02

stockbacnotgivenbought.txt

Page 1/1

```
1 STOCKS 1
2 STOCK GOOG $100
3 DEPOSIT $10000
4 BUY BAC 10
```

Oct 27, 15 12:02

hashtag_stockbacnotgivenbought.out.expected

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```
1  STARTUP MODE READY
2  TRANSACTION MODE READY
3  $10000 DEPOSITED ~~~ BALANCE NOW $10000
4  ERROR INVALID INPUT
```

Oct 27, 15 12:02

hashtag_stockbacnotgivenbought.log.expected

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```
1 STOCKS 1 BALANCE $0 FEE $0 - - - -
2 STOCK GOOG $100 BALANCE $0 FEE $0 - - - -
3 DEPOSIT $10000 BALANCE $10000 FEE $0 - - - -
4 BUY BAC 10 ERROR INVALID INPUT
```


Oct 27, 15 15:34

hashtag_error.txt

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```
1 STOCKS 1
2 STOCK GOOG $10
3 DEPOSIT $1000
4 BUY GOOG 30
```

Oct 27, 15 15:53

hashtag_error.out.expected

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```
1  STARTUP MODE READY
2  TRANSACTION MODE READY
3  $1000 DEPOSITED ~~~ BALANCE NOW $1000
4  COMMUNICATION ERROR
```

Oct 27, 15 15:34

hashtag_error.log.expected

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```
1 STOCKS 1 BALANCE $0 FEE $0 - - - -  
2 STOCK GOOG $10 BALANCE $0 FEE $0 - - - -  
3 DEPOSIT $1000 BALANCE $1000 FEE $0 - - - -  
4 COMMUNICATION ERROR
```