



Experiment No. -2.2

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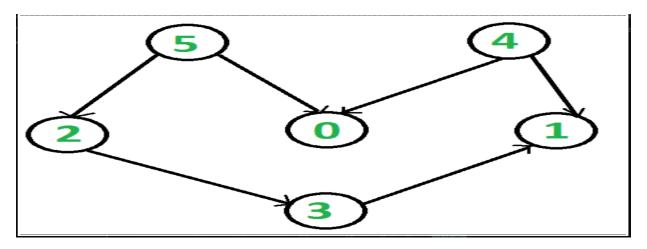
Semester: 5th Date of Performance: 24/09/2022

Subject Name: ADVANCED PROGRAMMING LAB

Subject Code: 20CSP-334

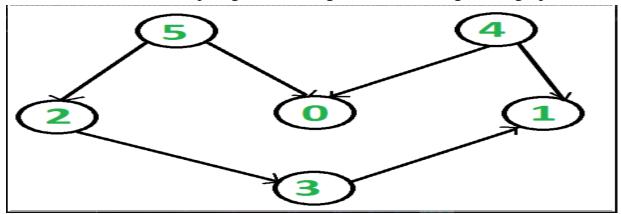
1. Aim/Overview of the practical:

Obtain the Topological ordering of vertices in a given digraph.



2. Task to be done:

Obtain the Topological ordering of vertices in a given digraph









3. Steps for practical:

Approach:

- Create a stack to store the nodes.
- Initialize visited array of size N to keep the record of visited nodes.
- Run a loop from 0 till N
- if the node is not marked True in visited array
- Call the recursive function for topological sort and perform the following steps.
- Mark the current node as True in the visited array.
- Run a loop on all the nodes which has a directed edge to the current node
- if the node is not marked True in the visited array:
- Recursively call the topological sort function on the node
- Push the current node in the stack.
- Print all the elements in the stack.

4. Code:

```
// A C++ program to print topological
// sorting of a DAG
#include <bits/stdc++.h>
using namespace std;

// Class to represent a graph
class Graph {
    // No. of vertices'
    int V;

// Pointer to an array containing adjacency listsList
list<int>* adj;
```







```
// A function used by topologicalSort
  void topologicalSortUtil(int v, bool visited[],
                  stack<int>& Stack);
public:
  // Constructor
  Graph(int V);
  // function to add an edge to graph
  void addEdge(int v, int w);
  // prints a Topological Sort of
  // the complete graph
  void topologicalSort();
};
Graph::Graph(int V)
  this->V = V;
  adj = new list<int>[V];
}
void Graph::addEdge(int v, int w)
  // Add w to v's list.
  adj[v].push_back(w);
}
// A recursive function used by topologicalSort
void Graph::topologicalSortUtil(int v, bool visited[],
                    stack<int>& Stack)
```







```
// Mark the current node as visited.
  visited[v] = true;
  // Recur for all the vertices
  // adjacent to this vertex
  list<int>::iterator i;
  for (i = adj[v].begin(); i != adj[v].end(); ++i)
     if (!visited[*i])
        topologicalSortUtil(*i, visited, Stack);
  // Push current vertex to stack
  // which stores result
  Stack.push(v);
}
// The function to do Topological Sort.
// It uses recursive topologicalSortUtil()
void Graph::topologicalSort()
  stack<int> Stack;
  // Mark all the vertices as not visited
  bool* visited = new bool[V];
  for (int i = 0; i < V; i++)
     visited[i] = false;
  // Call the recursive helper function
  // to store Topological
  // Sort starting from all
  // vertices one by one
  for (int i = 0; i < V; i++)
```





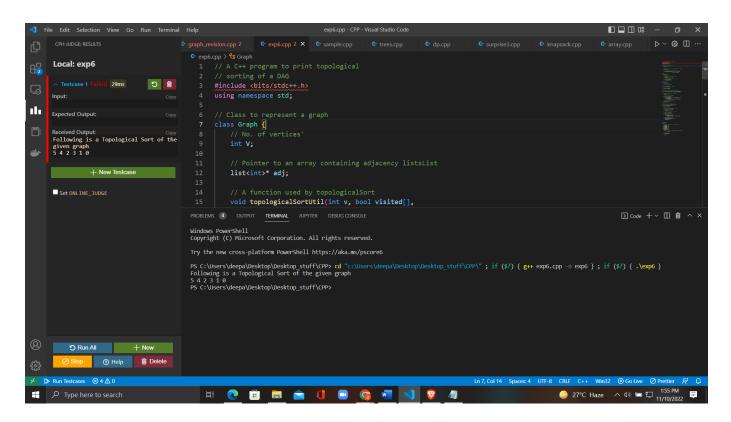
```
if (visited[i] == false)
       topologicalSortUtil(i, visited, Stack);
  // Print contents of stack
  while (Stack.empty() == false) {
     cout << Stack.top() << " ";
     Stack.pop();
// Driver Code
int main()
  // Create a graph given in the above diagram
  Graph g(6);
  g.addEdge(5, 2);
  g.addEdge(5, 0);
  g.addEdge(4, 0);
  g.addEdge(4, 1);
  g.addEdge(2, 3);
  g.addEdge(3, 1);
  cout << "Following is a Topological Sort of the given "
       "graph \n";
  // Function Call
  g.topologicalSort();
  return 0;
```





5. Output:

a)











6. Learning Outcomes:

- To learn the basics of Graph to how to take inputs.
- To learn the approach to how to solve problems related to graph.
- To learn about how to use stack data structure.

Evaluation Grid (To be created as per the SOP and Assessment guidelines by the faculty):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.			
2.			
3.			

