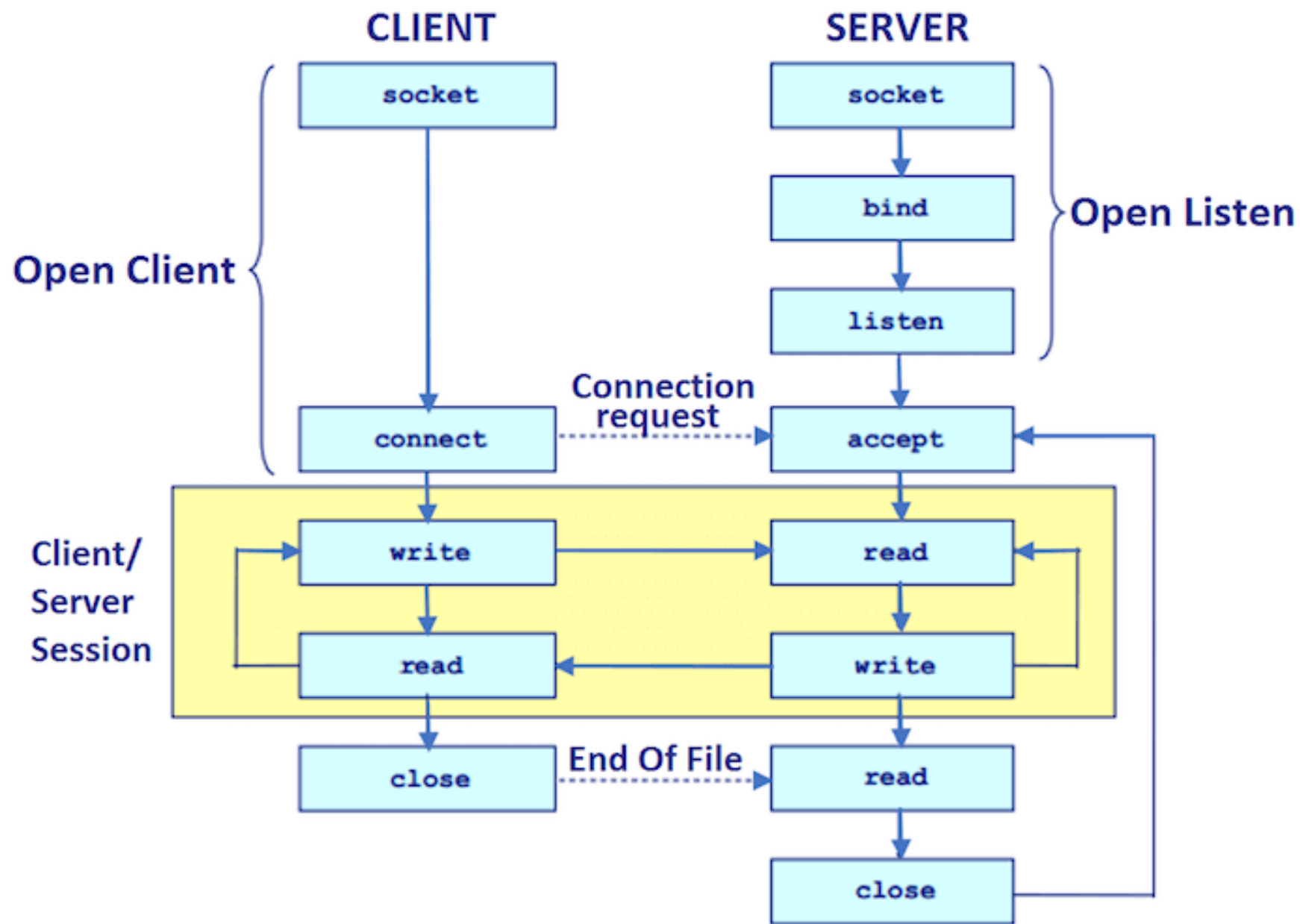


# Socket Programming

- A **socket** is a communications connection point (endpoint) that you can name and address in a network.
- 
- Socket programming shows **how to use socket APIs to establish communication links** between remote and local processes.
- **Socket programming can be connection-oriented or connection-less.**
- The processes that **use a socket can reside on the same system or different systems** on different networks.

Connection Oriented Service



## SOCKET API

Using Socket Programming implement the connection-oriented service using standard ports in any programming language (C,C++, JAVA,Python etc).

Using Java

Example 1

Server Side

```
import java.net.*;
import java.io.*;
class MyServer{
public static void main(String args[])throws Exception{
ServerSocket ss=new ServerSocket(3333); //Creates a server socket, bound to the specified port
Socket s=ss.accept(); //Listens for a connection to be made to this socket and accepts it
DataInputStream din=new DataInputStream(s.getInputStream()); //Creates a Data Input Stream
DataOutputStream dout=new DataOutputStream(s.getOutputStream()); //Creates a new data output stream to
write data
BufferedReader br=new BufferedReader(new InputStreamReader(System.in)); //Creates a buffering
character-input stream
String str="",str2=""; //two string type variable declarations
while(!str.equals("stop")){ //until the input by the client is not stop
str=din.readUTF(); //Writes a string to the underlying output stream using modified UTF-8 encoding
System.out.println("client says: "+str);
str2=br.readLine(); //Reads a line of text
dout.writeUTF(str2); //Writes a string to the underlying output stream using modified UTF-8encoding
dout.flush(); //Flushes this data output stream
}
din.close();
s.close();
ss.close();
}}
```



Client Side

```
import java.net.*;
import java.io.*;
class MyClient{
public static void main(String args[]) throws Exception{
Socket s=new Socket("localhost",3333); //Creates a stream socket and connects it to the
specified portnumber on the named host
DataInputStream din=new DataInputStream(s.getInputStream());
DataOutputStream dout=new DataOutputStream(s.getOutputStream());
BufferedReader br=new BufferedReader(new InputStreamReader(System.in));

String str="",str2="";
while(!str.equals("stop")){
str=br.readLine();
dout.writeUTF(str);
dout.flush();
str2=din.readUTF();
System.out.println("Server says: "+str2);
}

dout.close();
s.close();
}}
```

MyClient.java × MyServer.java

```
1 import java.net.*;
2
3 class MyClient{
4     public static void main(String args[]) throws Exception{
5         Socket s=new Socket("localhost",222);
6         DataInputStream din=new DataInputStream(s.getInputStream());
7         DataOutputStream dout=new DataOutputStream(s.getOutputStream());
8         BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
9
10        String str="",str2="";
11        while(!str.equals("stop")){
12            str=br.readLine();
13            dout.writeUTF(str);
14            dout.flush();
15        }
16    }
17 }
```

Console ×

MyServer [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:36:34 pm) [pid: 9100]

Markers Properties Servers Snippets Terminal Console ×

MyClient [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:36:45 pm) [pid: 32792]

Hey

MyClient.java × MyServer.java

```
1 import java.net.*;
3 class MyClient{
4 public static void main(String args[]) throws Exception{
5     Socket s=new Socket("localhost",222);
6     DataInputStream din=new DataInputStream(s.getInputStream());
7     DataOutputStream dout=new DataOutputStream(s.getOutputStream());
8     BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
9
10    String str="",str2="";
11    while(!str.equals("stop")){
12        str=br.readLine();
13        dout.writeUTF(str);
14        dout.flush();
```

Console ×

MyServer [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:36:34 pm) [pid: 9100]

client says: Hey

Markers Properties Servers Snippets Terminal Console ×

MyClient [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:36:45 pm) [pid: 32792]

Hey

## Example 2

Server Side

```
// A Java program for a Server

import java.net.*;
import java.io.*;

public class Server
{
    //initialize socket and input stream

    private Socket socket = null;
    private ServerSocket server = null;
    private DataInputStream in = null;

    // constructor with port
    public Server(int port)
    {
        // starts server and waits for a connection
        try{
            server = new ServerSocket(port);
            System.out.println("Server started");
            System.out.println("Waiting for a client ...");
            socket = server.accept();
            System.out.println("Client accepted");
```

```
// takes input from the client socket

        in = new DataInputStream(
            new
            BufferedInputStream(socket.getInputStream()));

        String line = "";

        // reads message from client until "Over" is
        sent

        while (!line.equals("Over")) {
            try{
                line = in.readUTF();
                System.out.println(line);
            }

            catch(IOException i) {
                System.out.println(i);
            }
        }

        System.out.println("Closing connection");
        // close connection
        socket.close();
        in.close();
    }
}
```

```
catch(IOException i)
{
    System.out.println(i);
}

public static void main(String args[])
{
    Server server = new Server(5000);
}
}
```



Client Side

```
// A Java program for a Client

import java.net.*;
import java.io.*;

public class Client
{
    // initialize socket and input output streams

    private Socket socket = null;
    private BufferedReader input = null;
    private DataOutputStream out = null;

    // constructor to put ip address and port
    public Client(String address, int port)

    {
        // establish a connection

        try
        {

            socket = new Socket(address, port);

            System.out.println("Connected");
```

```
// takes input from terminal

    input = new BufferedReader(new
        InputStreamReader(System.in));

    // sends output to the socket

    out = new
        DataOutputStream(socket.getOutputStream());

    }

    catch (UnknownHostException u) {
        System.out.println(u);
    }

    catch (IOException i) {
        System.out.println(i);
    }

    // string to read message from input
    String line = "";
```

```
// keep reading until "Over" is input
while (!line.equals("Over"))
{
    try
    {
        line = input.readLine();
        out.writeUTF(line);
    }
    catch(IOException i)
    {
        System.out.println(i);
    }
}
```

```
// close the connection
try
{
    input.close();
    out.close();
    socket.close();
}
catch(IOException i)
{
    System.out.println(i);
}

public static void main(String args[])
{
    Client client = new Client("127.0.0.1", 5000);
}
}
```

Client.java Server.java ×

```
32 line = in.readUTF();
33 System.out.println(line);
34 }
35 catch (IOException i)
36
37 {
38 System.out.println(i);
39 }
```

Console ×

Server [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe  
Server started  
Waiting for a client ...

Markers Properties Servers Snippets Terminal Cor

Server [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe  
Server started  
Waiting for a client ...

Client.java × Server.java

```
43 }
44 catch(IOException i)
45 {
46 System.out.println(i);
47 }
48 }
49 // close the connection
50 +----
```

Console ×

Server [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe  
Server started  
Waiting for a client ...  
Client accepted

Markers Properties Servers Snippets Terminal Console

Client [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (Connected



Client.java × Server.java

```
43 }  
44 catch (IOException i)  
45 {  
46     System.out.println(i);  
47 }  
48 }  
49 // close the connection  
50 }
```

Console ×

Server [Java Application] C:\Program Files\Java\jdk-18.0.1\bin\java.exe  
Server started  
Waiting for a client ...  
Client accepted

Markers Properties Servers Snippets Term

Client [Java Application] C:\Program Files\Java\jdk-18.0.1\bin\java.exe  
Connected  
Hey

Client.java × Server.java

```
43 }
44 catch (IOException i)
45 {
46 System.out.println(i);
47 }
48 }
49 // close the connection
50 }
```

Console ×

Server [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.e

Server started  
Waiting for a client ...  
Client accepted  
Hey

Markers Properties Servers Snippets Terminal Cor

Client [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.ex

Connected

Hey

Client.java × Server.java

```
43 }  
44 catch(IOException i)  
45 {  
46 System.out.println(i);  
47 }  
48 }  
49 // close the connection  
50 }
```

Console ×

Server [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-No

```
Server started  
Waiting for a client ...  
Client accepted  
Hey  
How are you ?
```

Markers Properties Servers Snippets Terminal Console ×

Client [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-No

```
Connected  
Hey  
How are you ?  
|
```



Client.java × Server.java

```
48 }  
49 // close the connection  
50 try  
51 {  
52 input.close();  
53 out.close();  
54 socket.close();
```

Console ×

```
<terminated> Server [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-1  
Server started  
Waiting for a client ...  
Client accepted  
Hey  
How are you ?  
Over  
Closing connection
```

Markers Properties Servers Snippets Terminal Console ×

```
<terminated> Client [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-1  
Connected  
Hey  
How are you ?  
Over  
|
```

Connection-less Service

Using Socket Programming implement the connectionless service using standard ports in any programming language (C,C++, JAVA,Python etc).

Using Java

Sender Side

```
import java.net.*;
import java.util.Scanner;
public class DSender{
    public static void main(String[] args) throws Exception {
        Scanner sc = new Scanner(System.in);

        //Constructs a datagram socket and binds it to any available portion the local
        host machine
        DatagramSocket ds = new DatagramSocket();
        String str = sc.next();
        //Determines the IP address of a host, given the host's name/ or determines the
        validity of the address format, given the literal IP address
        InetAddress ip = InetAddress.getByName("127.0.0.1");
        //Constructs a datagram packet for sending packets of length to the specified
        port number on the specified host
        DatagramPacket dp = new DatagramPacket(str.getBytes(), str.length(), ip, 123);
        // Sends a datagram packet from this socket
        ds.send(dp);
        ds.close();
    } }
```

Receiver Side

```
import java.net.*;

public class DReceiver{

    public static void main(String[] args) throws Exception {

        //Constructs a datagram socket and binds it to the specified port on the local host
        machine

        DatagramSocket ds = new DatagramSocket(123);

        //Generating a buffer of size 1024 bytes

        byte[] buf = new byte[1024];

        //Constructs a DatagramPacket for receiving packets of length length

        DatagramPacket dp = new DatagramPacket(buf, 1024);

        //Receives a datagram packet from this socket

        ds.receive(dp);

        String str = new String(dp.getData(), 0, dp.getLength());

        System.out.println("Sender says "+str);

        ds.close();

    }

}
```

ServerUDP.java × ClientUDP.java

```
1 import java.net.*;
3 public class ServerUDP{
4     public static void main(String[] args) throws Exception {
5         Scanner sc = new Scanner(System.in);
6
7         //Constructs a datagram socket and binds it to the specified port.
8         DatagramSocket ds = new DatagramSocket(3000);
9         byte[] buf = new byte[1024];
```

Console ×

ServerUDP [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 11:07:59 pm) [pid: 4924]

Markers Properties Servers Snippets Terminal Console ×

ServerUDP [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 11:07:59 pm) [pid: 4924]



ServerUDP.java ClientUDP.java ×

```
1 import java.net.*;
3 public class ClientUDP{
4     public static void main(String[] args) throws Exception {
5         Scanner sc = new Scanner(System.in);
6         DatagramSocket ds = new DatagramSocket();
7         String str = sc.next();
8         InetAddress ip = InetAddress.getByName("127.0.0.1");
9     }
10 }
```

Console ×

ServerUDP [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 11:07:59 pm) [pid: 4924]

Markers Properties Servers Snippets Terminal Console ×

ClientUDP [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 11:08:38 pm) [pid: 39424]

Hey

ServerUDP.java ClientUDP.java ×

```
1+import java.net.*;
3public class ClientUDP{
4-    public static void main(String[] args) throws Exception {
5        Scanner sc = new Scanner(System.in);
6        DatagramSocket ds = new DatagramSocket();
7        String str = sc.next();
8        InetAddress ip = InetAddress.getByName("127.0.0.1");
9    }
```

Console ×

ServerUDP [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 11:07:59 pm) [pid: 4924]  
Client says Hey

Markers Properties Servers Snippets Terminal Console ×

<terminated> ClientUDP [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 11:08:38 pm – 1  
Hey  
|

ServerUDP.java ClientUDP.java ×

```
1 import java.net.*;
3 public class ClientUDP{
4     public static void main(String[] args) throws Exception {
5         Scanner sc = new Scanner(System.in);
6         DatagramSocket ds = new DatagramSocket();
7         String str = sc.next();
8         InetAddress ip = InetAddress.getByName("127.0.0.1");
```

Console ×

ServerUDP [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 11:07:59 pm) [pid: 4924]

Client says Hey

Markers Properties Servers Snippets Terminal Console ×

<terminated> ClientUDP [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 11:08:38 pm – 11:09:00 pm) [pid: 39424]

Hey

1 MyServer [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:35:18 pm) [pid: 30948]

2 MyServer [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:36:34 pm) [pid: 9100]

3 MyClient [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:36:45 pm) [pid: 32792]

4 MyClient [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:38:34 pm) [pid: 24176]

5 Server [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:39:43 pm) [pid: 12980]

6 Client [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 10:40:11 pm) [pid: 18152]

7 ServerUDP [Java Application] C:\Program Files\Java\jdk-18.0.1.1\bin\javaw.exe (06-Nov-2022, 11:07:59 pm) [pid: 4924]

**Thank You !**