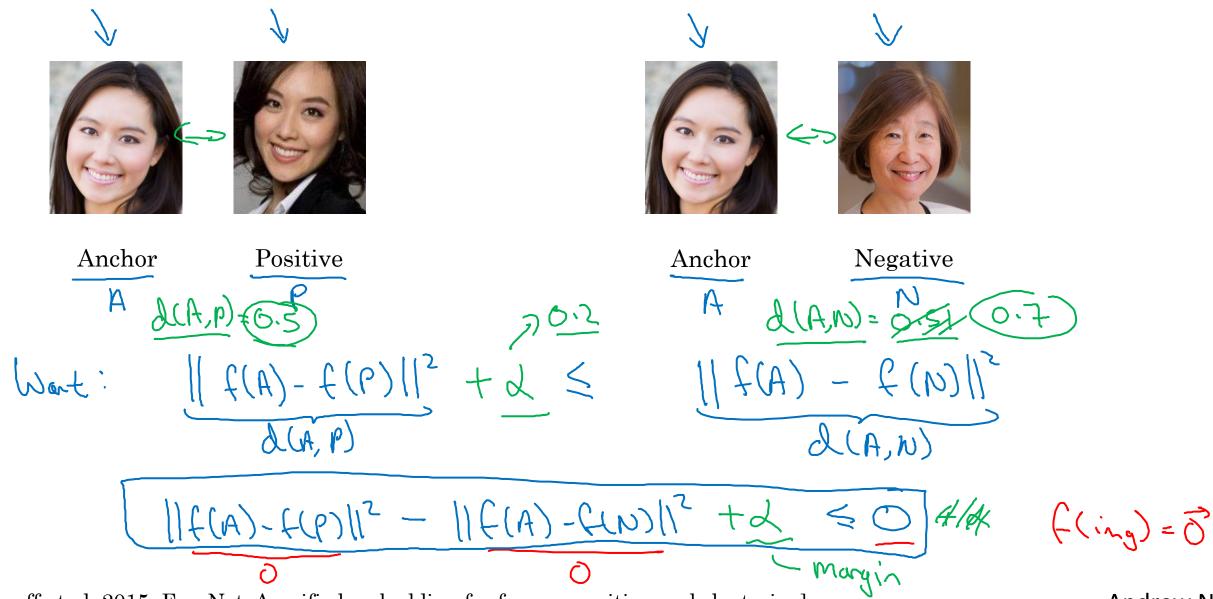


### Face recognition

## Triplet loss

#### Learning Objective



[Schroff et al., 2015, FaceNet: A unified embedding for face recognition and clustering]

Andrew Ng

Loss function

Griser 3 image 
$$A_1P_1N_2$$
:

$$\int (A_1P_1N) = \max \left( \frac{\|f(A) - f(P)\|^2 - \|f(A) - f(N)\|^2 + \lambda}{R}, 0 \right)$$

$$\int = \sum_{i=1}^{\infty} \lambda(A^{(i)}, P^{(i)}, N^{(i)})$$

$$A_1P_1$$

$$A_2P_2$$

$$A_3P_4$$

Training set: 10k pictures of 1k persons

# Choosing the triplets A, P, N

During training, if A,P,N are chosen randomly,  $d(A,P) + \alpha \le d(A,N)$  is easily satisfied.  $\|f(A) - f(P)\|^2 + \alpha \le \|f(A) - f(N)\|^2$ 

Choose triplets that're "hard" to train on.

$$A(A,P)$$
 +2  $A(A,N)$ 
 $A(A,P)$   $A(A,N)$ 
 $A(A,N)$ 



#### Training set using triplet loss

