

The Only Interview-Ready **Java Cheatsheet You'll Ever Need.**

You Don't Need Any Other Cheatsheet Than This.



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1/ Basic Structure:

```
public class Main {  
    public static void main(String[] args) {  
        System.out.println("Hello, Java!");  
    }  
}  
  
// Comments  
// Single line  
/* Multi-line */
```

2/ Data Types & Variables:

```
int age = 25;  
double price = 99.99;  
char grade = 'A';  
boolean isJavaFun = true;  
String name = "Nikhil";  
  
// Constants  
final int MAX = 100;
```

5. Methods:

```
public static int add(int x, int y) {  
    return x + y;  
}
```

6. Arrays:

```
int[] nums = {1, 2, 3};  
System.out.println(nums[0]);  
  
for (int n : nums) {  
    System.out.println(n);  
}  
  
// Multi-dimensional  
int[][] grid = {{1,2}, {3,4}};
```

7. Object-Oriented Concepts:

```
class Car {  
    String model;  
    Car(String model) {  
        this.model = model;  
    }  
    void drive() {  
        System.out.println("Driving " + model);  
    }  
}  
  
Car c = new Car("Tesla");  
c.drive();
```

8. Inheritance & Polymorphism:

```
class Animal {  
    void sound() {  
        System.out.println("Some sound");  
    }  
}  
  
class Dog extends Animal {  
    void sound() {  
        System.out.println("Bark");  
    }  
}
```

9. Abstraction & Interfaces:

```
abstract class Shape {  
    abstract void draw();  
}  
  
class Circle extends Shape {  
    void draw() {  
        System.out.println("Drawing Circle");  
    }  
}  
  
interface Flyable {  
    void fly();  
}  
  
class Bird implements Flyable {  
    public void fly() {  
        System.out.println("Flying");  
    }  
}
```

10. Strings & Useful Methods:

```
String s = "Java";  
s.length();           // 4  
s.toUpperCase();       // JAVA  
s.contains("va");      // true  
s.charAt(1);           // a  
s.equals("Java");      // true
```

11. Collections:

```
import java.util.*;

List<String> list = new ArrayList<>();
list.add("Java");

Set<Integer> set = new HashSet<>();
Map<String, Integer> map = new HashMap<>();

for (String item : list) {
    System.out.println(item);
}
```

12. Exception Handling:

```
try {
    int result = 10 / 0;
} catch (ArithmeticException e) {
    System.out.println("Cannot divide by zero");
} finally {
    System.out.println("Done");
}
```

13. Multithreading:

```
class MyThread extends Thread {  
    public void run() {  
        System.out.println("Running thread...");  
    }  
}  
  
MyThread t1 = new MyThread();  
t1.start();
```

14. File Handling:

```
import java.io.*;  
  
File file = new File("data.txt");  
  
try (BufferedReader br = new BufferedReader(new FileReader(file))) {  
    String line;  
    while ((line = br.readLine()) != null) {  
        System.out.println(line);  
    }  
} catch (IOException e) {  
    e.printStackTrace();  
}
```

15. Packages & Access Modifiers:

```
package myapp;  
  
public class MyClass {} // public  
private int x;           // private  
protected int y;         // protected  
int z;                   // default
```