

# OUTDOOR NAVIGATION FOR VISUALLY IMPAIRED

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SUBJECT - DIGITAL IMAGE PROCESSING(DIP)

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# PROBLEM DESCRIPTION

- ▶ NAVIGATION THROUGH UNKNOWN ENVIRONMENT IS A CHALLENGING TASK FOR VISUALLY IMPAIRED . MAIN PROBLEMS THAT AFFECT A PERSON'S ABILITY TO NAVIGATE ARE 1.WHAT IS THE OBSTACLES AROUND THEM , 2.HOW FAR THE OBSTACLE IS AND 3. IN WHICH DIRECTION THE OBSTACLE LIES. SO IF HE/SHE KNOW ABOUT OBSTACLE AROUND AND ABOUT ITS LOCATION THAN HE/SHE CAN NAVIGATE AROUND WITH LESS DIFFICULTIES. SO OUR MAIN PROBLEM IS TO RECOGNIZE THE OBJECT , DISTANCE OF OBJECT FROM CAMERA AND ANGLE AT WHICH OBJECT IS LOCATED FROM THE CENTRE OF THE SCREEN. WE CAN SOLVE THE PROBLEM EFFECTIVELY USING VISION LEARNING BUT HERE WE ONLY USES IMAGE PROCESSING AND MACHINE LEARNING .

# METHODOLOGY

- ▶ FIRSTLY WE HAVE TO DETECT THE OBJECT AND THEN WE HAVE TO FIND THE LOCATION OF THE OBJECT (AT WHAT DISTANCE AND AT WHAT ANGLE THE OBJECT LIES ).

## OBJECT DETECTION - (CLASSIFICATION , SUPERVISED LEARNING)

Firstly we trained the darknet-YOLO\_v3 model by some labelled data and

Then after 3-4 hours of training yolo.weight file is generated . Then using the .weight file and configuration file we detect the object in real time .

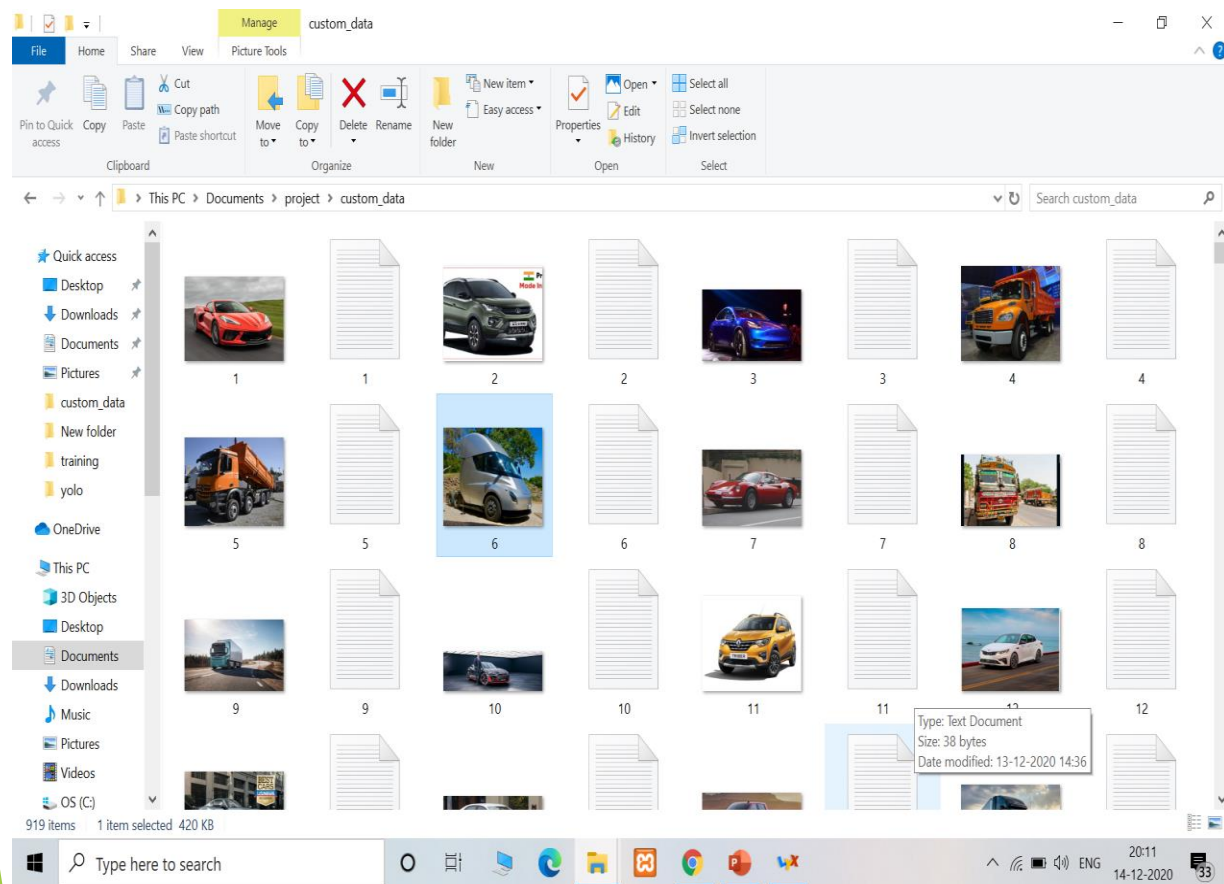
After training with some labelled data , Now we trained the model with COCO dataset of 80 images .

- train dataset-
- test dataset

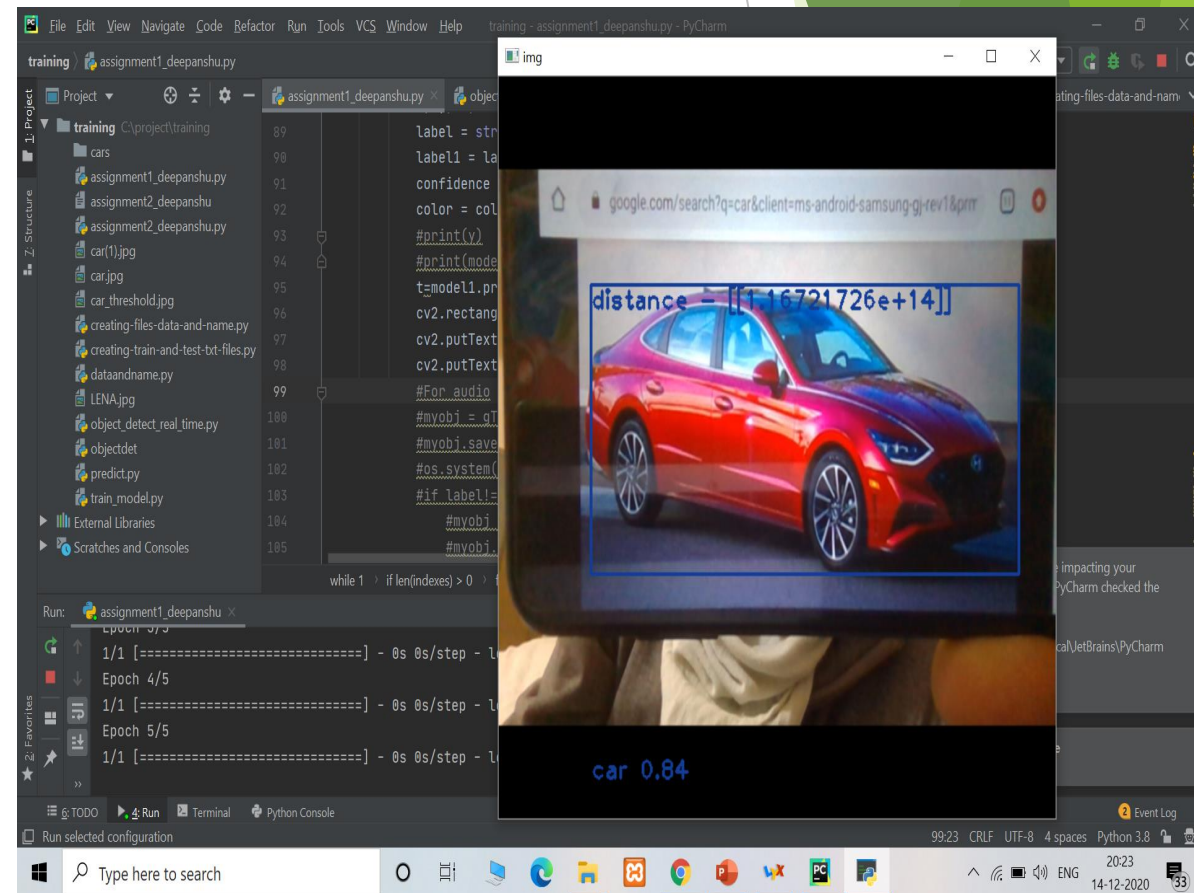
► FOR DISTANCE ESTIMATION

- We need to find the correlation between the pixel position ( of the bottom of the detected object ) and the actual distance in meters . So , We train a simple single layer neural network for this and find the relation between the pixel position of the bottom of the detected object and distance in meters . Basically we need to find the distance in meter per pixel for a plane path .

# Labelled dataset



# Working model



training - assignment1\_deepanshu.py - PyCharm

training > assignment1\_deepanshu.py

Project Structure:

- training
  - cars
  - assignment1\_deepanshu.py
  - assignment2\_deepanshu
  - assignment2\_deepanshu.py
  - car(1).jpg
  - car.jpg
  - car\_threshold.jpg
  - creating-files-data-and-name.py
  - creating-train-and-test-txt-files.py
  - dataandname.py
  - LENA.jpg
  - object\_detect\_real\_time.py
  - objectdet
  - predict.py
  - train\_model.py
- External Libraries
- Scratches and Consoles

Code Editor:

```
89 label = str
90 label1 = la
91 confidence
92 color = col
93 #print(y)
94 #print(mode
95 t=model1.pr
96 cv2.rectang
97 cv2.putText
98 cv2.putText
99 #For_audio
100 #myobj = gT
101 #myobj.save
102 #os.system(
103 #if label!=
104 #myobj.
105 #myobj.
```

Run:

```
Epoch 3/5
1/1 [=====] - 0s 0s/step - l
Epoch 4/5
1/1 [=====] - 0s 0s/step - l
Epoch 5/5
1/1 [=====] - 0s 0s/step - l
```

Terminal:

```
while 1 > if len(indexes) > 0 > f
```

img

google.com/search?q=car&client=ms-android-samsung-gj-rev1&pr

distance = [[1.16721726e+14]]

car 0.84

99:23 CRLF UTF-8 4 spaces Python 3.8 20:23 14-12-2020



- ▶ we did object detection , object localization , object recognition by training our model.
- ▶ We train model and provide different classes of object like human , car .
- ▶ Now After training the model a .weight file is generated . So using this .weight and .cfg file we use the model for real time object detection .
- ▶ And model train our object and identifies its shape by putting rectangle around it. And then we calculate distance of object from camera or person having it by our next model. For calculating distance Once we get the bounding box and midpoint of its bottom edge we can calculate its distance from person having camera. On that image, there is a direct correlation between the pixel position and distance in meters, so the distance between the calculated position of the midpoint and the bottom of the image multiplied by number of meters per pixel represents the distance between our car and the car we have detected

## LIBRARIES USED -

TENSORFLOW:-TensorFlow used to create layers of our CNN

NUMPY :- To process the image matrices

OPENCV :- for image processing .

MATPLOTLIB :- To display the result of our predictive outcome.

OS :- os access the file system to read the image from the train and test directory from our machines and then divide the dataset into two train and test .

PANDAS :- For well structured dataset and manipulating data.

### • FOR DISTANCE ESTIMATION :- (REGRESSION , SUPERVISED LEARNING)

We need to find the correlation between the pixel position ( of the bottom of the detected object ) and the actual distance in meteres . So , We train a simple single layer neural network for this and find the relation between the pixel position of the bottom of the detected object and distance in meteres . Basically we need to find the distance in meter per pixel for a plane path .

Assumptions-

- 1.Path on which object is detected should be plane .
- 2.position of camera should be fixed on the height at which our model is trained .



- ▶ Training of distance estimator neural network
- ▶ Epoch 1/5
- ▶ 1/1 [=====] - 0s 999us/step - loss: 146409.3438
- ▶ Epoch 2/5
- ▶ 1/1 [=====] - 0s 0s/step - loss: 5964812800.0000
- ▶ Epoch 3/5
- ▶ 1/1 [=====] - 0s 0s/step - loss:  
244149479538688.0000
- ▶ Epoch 4/5
- ▶ 1/1 [=====] - 0s 0s/step - loss:  
9993436995600252928.0000
- ▶ Epoch 5/5
- ▶ 1/1 [=====] - 0s 0s/step - loss:  
409047758808036679876608.0000

# CHALLENGES

- ▶ 1.First of all a good dataset is a big challenge for machine learning projects .
- ▶ Firstly we trained our model by our self-made labelled dataset done by labelling .Then we trained the model by COCO dataset of 80 categories .
- ▶ Link of COCO dataset is
- ▶ <http://images.cocodataset.org/zips/train2014.zip>
- ▶ 2.Training time is also a big challenge .
- ▶ 3.Accuracy is also a issue .
- ▶ 4.For distance estimation , many assumptions should be there .
- ▶ Our coding portion for model is on github
- ▶ Github link -
- ▶ <https://github.com/deepan773399/outdoor-navigation-for-visually-blind>

# CONCLUSIONS AND FUTURE WORKS

- ▶ The project will definitely help the visually impaired person in outdoor navigation .
- ▶ Future work - We also need to find the angle at which object is located .
- ▶ Proper use of gTTS libraries for speech .
- ▶ We also need to link the project with location (maps) so that , person can easily navigate around and go from one place to another .