

Assignment-1

Date _____
Page _____

- ① What do you understand by Asymptotic notations.
Define diff. Asymptotic notations with examples.

Asymptotic notations are methods/languages using which we can define the running time of the algorithm based on input size.

for example - In bubble sort, when the input array is already sorted, the time taken by ~~the~~ algorithm is linear i.e. the best case -

There are mainly three asymptotic notations:-

- Big-O notation
- Omega notation
- Theta notation

→ Big-O notation - represents the upper bound of the running time of an algorithm. Thus provides worst case complexity.
 $O(g(n)) \leq f(n)$: there exist positive constants c, δ no such that $0 \leq f(n) \leq cg(n)$ for all $n \geq n_0$

Example - $f(n) = 3\log n + 100$ $g(n) = \log n$ $n \geq n_0$
 It's take $c = 200$

$$3\log n + 100 \leq 200 \log n \quad \forall n > 2 \text{ (undefined at } n=1)$$

→ Omega Notation (Ω -notation) $\Rightarrow \Omega$ represents the lower bound of the running time of an algorithm.

Thus, provides the best case complexity.

$\Omega(g(n)) = f(n)$: there exist positive constants c, δ, n_0 such that $0 \leq cg(n) \leq f(n)$ for all $n \geq n_0$

Example - $4n+3 \geq cn$ for some $c > 0$ & some $n_0 \geq 1$

when $c=1$ & $n_0=1$ for any $n \geq 1$ this $4n+3 \geq n$ is true.

Thus we say if $f(n) = 4n+3$ & $g(n) = n$

$$f(n) = \Omega(g(n)) \text{ or simply } 4n+3 = \Omega(n)$$

→ Theta Notation (Θ -notation) Theta notation encloses the function from above & below. Since it represents the upper & the lower bound of the running time of an algo, it is used for analyzing the average-case complexity of an algo.

$\Theta(g(n)) \equiv \{ f(n) : \text{there exist positive constants } c_1, c_2 \text{ &} \text{ no such that } 0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n) \text{ for all } n \geq n_0 \}$

2- What should be complexity of
 $\text{for}(i=1 \text{ to } n)$

{

$$i = i * 2;$$

}

$$i = 1, 2, 4, 8, \dots, n$$

$$2^0, 2^1, 2^2, \dots, 2^K$$

$$a = 1, r = \frac{t_2}{t_1} = \frac{2}{1} = 2$$

$$t_K = ar^{K-1}$$

$$n = 1 * 2^{K-1}$$

$$\frac{n}{2} = 2^K \Rightarrow 2^K = 2n$$

$$K = \log_2(2n) \Rightarrow \log_2 2 + \log_2 n$$

$$K = 1 + \log_2(n)$$

$$T.C = O(\log_2 n)$$

~~$$3- T(n) = \begin{cases} 3T(n-1) & \text{if } n > 0 \text{ otherwise } 1 \end{cases}$$~~

~~$$T(n) = 3T(n-1) \quad \text{--- (1)}$$~~

~~$$T(n-1) = 3(3T(n-2))$$~~

~~$$= 3^2 T(n-2)$$~~

~~$$= 3^3 T(n-3)$$~~

~~$$= 3^n T(n-n)$$~~

~~$$= 3^n T(0)$$~~

~~$$3- T(n) = \begin{cases} 3T(n-1) & \text{if } n > 0 \text{ otherwise } 1 \end{cases}$$~~

~~$$T(n) = 3T(n-1) \quad \text{--- (1)}$$~~

~~$$T(n-1) = 3T(n-2)$$~~

~~$$T(n-2) = 3T(n-3)$$~~

~~$$T(n) = 3 * 3 * 3 * T(n-3)$$~~

$$T(n) = 3^n T(n-n) = 3^n T(0) \Rightarrow 3^n \Rightarrow O(3^n)$$

Complexity-

4- $T(n) = \begin{cases} 2T(n-1) - 1 & \text{if } n > 0, \text{ otherwise } 1 \end{cases}$

$$\begin{aligned} T(n) &= 2T(n-1) - 1 \\ T(n-1) &= (2T(n-2) - 1) - 1 \\ T(n-2) &= 2T(n-3) - 1 \end{aligned}$$

$$T(n) = 2T(n-1) - 1 \quad \dots \quad (1)$$

$$T(n) = 2[2T(n-2) - 1] - 1$$

$$T(n) = 2^2 T(n-2) - 2 - 1 \quad \dots \quad (2)$$

$$= 2^2 [2T(n-3) - 1] - 2 - 1$$

$$T(n) = 2^3 T(n-3) - 2^2 - 2 - 1 \quad \dots \quad (3)$$

$$T(n) = 2^k T(n-k) - 2^{k-1} - 2^{k-2} - \dots - 2^2 - 2 - 1$$

Assume $n-k=0 \Rightarrow n=k$ (9)

$$\begin{aligned} T(n) &= 2^k T(0) - 1 - 2 - 2^2 - \dots - 2^{k-2} - 2^{k-1} \\ &= 2^n - (2^n - 1) \\ &= 2^n - 2^n + 1 \\ &= 1 \end{aligned}$$

$$\begin{aligned} T(n) &= 1 \\ &= O(1) \end{aligned}$$

5- Time complexity of

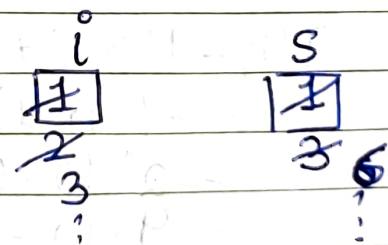
~~①~~ int $i=1, s=1;$

while ($s \leq n$) {

$i++;$ $s = s + i;$

 cout \ll "#";

}



$$\Rightarrow 1 + 3 + 6 + 10 + \dots + K = n$$

$$\frac{K(K+1)(K+2)}{6} = n$$

$$\Rightarrow O(K^3) = n$$

$$K = \sqrt[3]{n}$$

⑥ - void function (int n) {

 int i, count = 0;

 for (i = 1; i <= n; i++)

 count++;

}

$\Rightarrow i \leq n$

$i \leq n$

$4 \leq n$

$9 \leq n$

$16 \leq n$

$k^2 \leq n$

$k = \sqrt{n}$

So. $T.C = O(\sqrt{n})$

⑦ - void function (int n)

{

 int i, j, k, count = 0;

 for (i = n/2; i <= n; i++)

 { for (j = 1; j <= n; j = j * 2)

 { for (k = 1; k <= n; k *= 2)

 count++;

}

,

$i \rightarrow n/2$

$j \rightarrow n/2^m$

$k = \log n / 2$

$O(\log n)^{\log n}$

$T.C \Rightarrow O(\log(\log(n)))$

8- function($\text{int } n$) {

 if ($n == 1$) return;

 for ($i = 1$ to n) {

 for ($j = 1$ to n) {

 point(" * ");

 }

} function($n - 3$);

$$T(n) = T(n-3) + cn^2$$

$$T(n) = O(n^3)$$

9- void function($\text{int } n$) {

 for ($i = 1$ to n) { (n times)

 for ($j = 1$; $j <= n$; $j = j + i$)

 point(" * ");

 loop i {

$\text{inner loop executes } \frac{n}{i} \text{ times for each value of } i$

$$(n \times \sum_{i=1}^n \frac{n}{i})$$

$$\Rightarrow O(n \log n)$$

10- n^k is $O(a^n)$

$$n^k \leq c \cdot a^n$$

$$a^n + n^k \leq c \cdot a^n - a^n$$

$$a^n + n^k \leq a^n (c-1)$$

$$\frac{a^n + n^k}{a^n} \leq (-1)$$

$$\text{let } c \geq 1 + n_0^k + 1$$

$$c \geq 2 + \frac{n_0^k}{a^{n_0}} \Rightarrow c \geq 2 + \frac{n_0^k}{1.5^n}$$

$$c \geq 3+1 \quad c \geq 4$$

$$\text{let } k = 1 \\ a = 25$$

11- void fun (int n)

{ int $i=1, j=0;$

while ($i < n$)

{

$i = i + j;$

$j++;$

}

while executes $(n-1)$ times, $\Rightarrow 'i = i + j'$ executes n times

& $j++$ execute the same.

so the time complexity is $O(n)$

12-

 $\text{fib}(n)$:if $n \leq 1$

return 1

return $\text{fib}(n-1) + \text{fib}(n-2)$ for $n > 1$

$$T(n) = T(n-1) + T(n-2) + c$$

let's say $c = 4$ for lower bound establish that $T(n-1) \sim T(n-2)$ though $T(n-1) \geq T(n-2)$, hence lower bound.

$$T(n) = T(n-1) + T(n-2) + c$$

$$= 2T(n-2) + c$$

$$= 2^*(2T(n-4) + c) + c$$

$$= 4T(n-4) + 3c$$

$$= 8T(n-6) + 7c$$

~~$= 2^k T(n-2k) + (2^k - 1)c$~~

$$n-2k = 0$$

$$K = n/2$$

$$T(n) = 2^{n/2} T(0) + (2^{n/2} - 1)c$$

$$= 2^{n/2} (1+c) - c$$

$$T(n) \sim 2^{n/2}$$

for upper bound $T(n-2) \sim T(n-1)$

$$T(n-2) \leq T(n-1)$$

$$T(n) = T(n-1) + T(n-2) + c$$

$$= 2T(n-1) + c$$

$$= 2^*(2T(n-2) + c) + c$$

$$= 4T(n-2) + 3c$$

$$= 8T(n-3) + 7c$$

$$= 2^K T(n-K) + (2^K - 1)c$$

$$= 2^n (1+c) - c$$

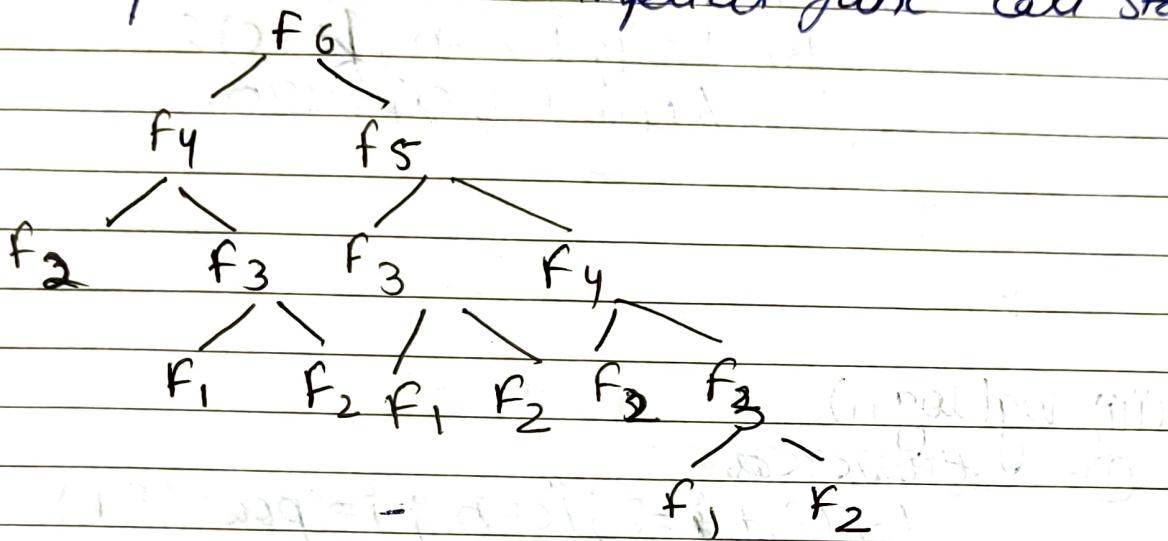
$$T(n) \sim 2^n$$

$$\begin{aligned} n-K &= 0 \\ n &= K \end{aligned}$$

Hence the time complexity is ~~$O(2^n)$~~ $O(2^n)$

Space complexity :-

for Fibonacci Recursive implementation
 the space required is proportional to the maximum depth of the recursive tree because that is the maximum number of elements that can be present in the implicit funcⁿ call stack



Hence Space complexity $O(N)$.

13- Programs with complexity :-

(i) $n(\log n)$:-

Merge Sort

Heap Sort

Quick Sort

Divide & Conquer Algorithms based on optimizing $O(n^2)$ algo

(ii) n^3 - nested loops

① $\text{for } (\text{int } i=1; i \leq n; i+=c) \{$

$\quad \text{for } (\text{int } j=1; j \leq n; j+=c) \{$

for (int $k=1$; $k \leq n$; $k+=c$) {

// some O(1) expression

}

y

y

y

② for (int $i=n$; $i>0$; $i-=c$) {

for (int $j=i+1$; $j \leq n$; $j+=c$) {

for ($k=j$; $k \leq n$; $k+=c$) {

// some O(1) expression

}

y

y

(iii) $\log(\log n)$

① ~~Knapsack~~

for (int $i=2$; $i \leq n$; $i=pow(i, k)$)

// some O(1) expression

$i = 2, 2^k, 2^{k^2}, 2^{k^3}, \dots, 2^{k \log_k(\log(n))}$

$2^{k \log_k(\log(n))} = 2^{(\log(n))} = n.$

~~$\log(\log(\log(n)))$~~ therefore total T.C = $O(\log(\log n))$

② for (int $i=n$; $i>1$; $i=func(i)$) // func() is any

constant or func

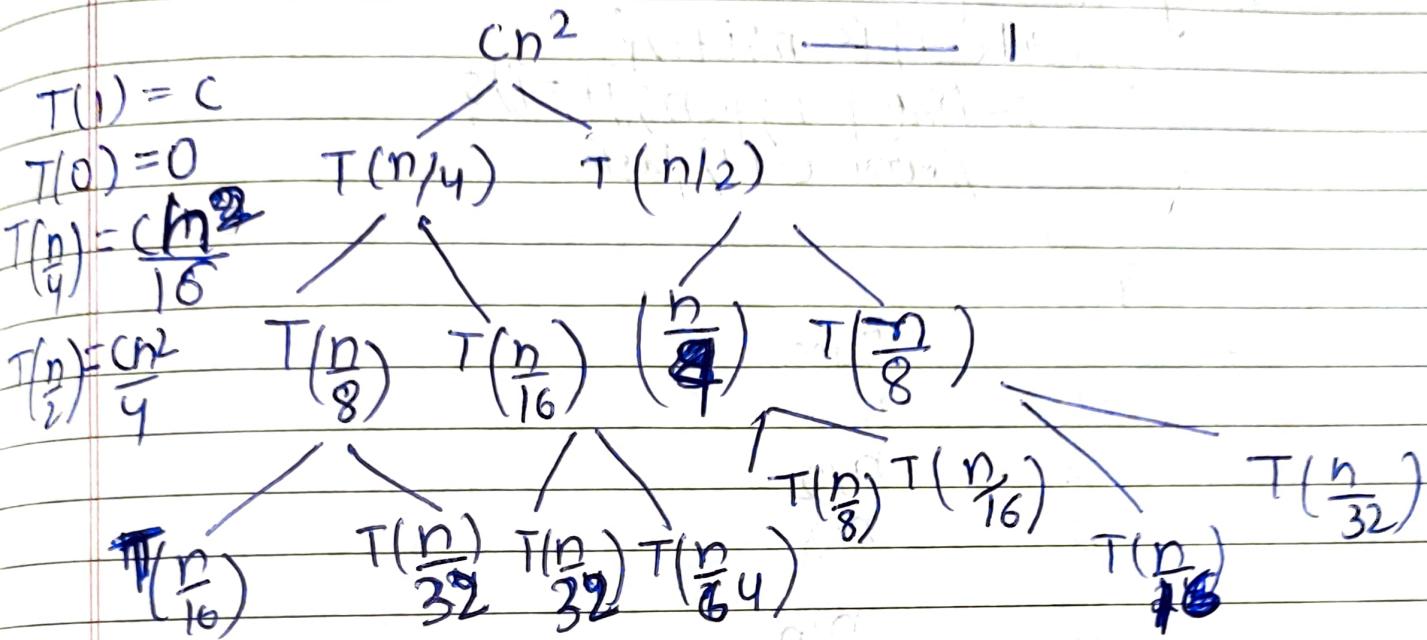
// some O(1) expression

$i = n, n^{1/k}, n^{1/k^2}, \dots, n^{1/k \log_k(\log(n))}$

. which gives $O(\log(\log n))$

14

$$T(n) = T(n/4) + T(n/2) + cn^2$$



$$T(n) = c\left(n^2 + 5\left(\frac{n^2}{16}\right) + 25\left(\frac{n^2}{256}\right) + \dots\right)$$

G.P ratio

~~ratio~~ $\Rightarrow 5$

$$\frac{n^2}{(1 - \frac{5}{16})} = O(n^2)$$

15- time complexity fun()

```
int fun(int n){  
    for(int i=1; i<=n; i++) {  
        for(int j=1; j<n; j+=i) {  
            //some O(1) task  
        }  
    }  
}
```

| | Times |
|-----------|-------|
| for $i=1$ | n |
| $i=2$ | $n/2$ |
| $i=3$ | $n/3$ |
| $i=n$ | n/n |

$$TC = (n + n/2 + n/3 + \dots + n/n)$$

$$n \left(1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} \right)$$

$$\downarrow \\ \log(n)$$

$$\text{so } TC \Rightarrow O(n \log n)$$

16- T.C

```
for (int i=2; i<=n; i=pow(i,k)) {
```

// some O(1) expressions

$i = 2, 2^k, 2^{k^2}, 2^{k^3}, \dots, 2^{k^{\log_k(\log(n))}}$

total $\log_k \log(n)$ many iterations, each iteration take O(1)

$$\therefore T.C \Rightarrow O(\log(\log(n)))$$

18-

a) $100 < \log(\log(n))$ $\log n < \sqrt{n}$ $\ln < \log(n)$ $n \log n$
 $n^2 < 2^n < 4n$, $n < 2^{2n}$

b) $1 < \log(\log(n)) < \log(n) < \log_2 n < 2 \log(n)$
 $< n < 2^n < 4n < \log(n^3) < n \log_2 n < n!$
 $< 2(2^n)$

c) $96 < \log_8 n < \log_2 n < 8n < \log(n!) < n \log(n)$
 $< n \log_2 n < 8n^2 < 7n^3 < n! < 8^{2n}$

19- Linear Search Pseudocode for searching an element in Sorted array.

void LinearSearch(int arr[], int n, int key)

{

for (i=0; i<n; i++)

{

if (arr[i] == key)

{

~~return i;~~

}

return -1;

}

20- Recursive Insertion Sort ↴

```
Void RecursiveInsertionSort (int arr[], int i, int n)
```

 int value = arr[i];

 int j = i;

 while (j > 0 && arr[j - 1] > value)

 arr[j] = arr[j - 1];

 j = j - 1;

 arr[j] = value;

 if (i + 1 <= n)

```
RecursiveInsertionSort (arr, i + 1, n);
```

Iterative Insertion Sort ↴

```
Void InsertionSortIterated (int arr[])
```

 int

 for (i = 0; i <= arr.length(); i++)

 Value = arr[i];

 int j = 1;

 j

 while (j > 0 && arr[j - 1] > value)

 arr[j] = arr[j - 1];

 j = j - 1;

 arr[j] = value;

 j

Insertion sort is online sorting algorithm because
~~all elements are sorted at once~~ Insertion sort
considers one input element per iteration
and produces a partial solution without
considering the future elements.

Sorting algorithm discussed :-

Selection Sort :- It sorts array by repeatedly
finding the minimum element from the
unsorted part & putting it at the beginning
& repeat the process till the array is sorted.

Algorithm -

```
void SelectionSort (int arr[], int n)
```

```
{
```

```
    int i, j, temp, min;
```

```
    for (i = 0; i < n - 1; i++)
```

```
{
```

```
        min = i;
```

```
        for (j = i + 1; j < n; j++)
```

```
{
```

```
            if (arr[j] < arr[min])
```

```
{
```

```
                min = j;
```

```
}
```

```
            temp = arr[i];
```

```
            arr[i] = arr[min];
```

```
            arr[min] = temp;
```

```
}
```

→ Bubble Sort Algorithm :-

It works by repeatedly swapping the adjacent elements if they are in wrong order & repeats the process till array is sorted.

Algorithm -

```
void BubbleSort (int arr[], int n)
```

{

```
    int i, j, swap;
```

```
    for (i = 0; i < n; i++)
```

{

```
        swap = 0;
```

```
        for (j = 0; j < n - i - 1; j++)
```

{

```
            if (arr[j] > arr[j + 1])
```

{

```
                swap / arr[j], arr[j + 1]);
```

```
                swap = 1;
```

}

```
} (swap == 0)
```

```
break;
```

}

}

21- Complexity

Bubble Sort

$$T.C = \sum_{i=0}^{n-1} \left(\sum_{j=0}^{n-i-1} 1 \right)$$

$$= \sum_{i=0}^{n-1} (n-i) = n + (n-1) + \dots + 1$$

$$= \frac{n}{2} (n+1) = O(n^2)$$

Best Case - $O(n^2)$

Average Case - $O(n^2)$

Worst Case - $O(n^2)$

Selection Sort

Time Complexity

Best - $O(n^2)$

Average - $O(n^2)$

Worst - $O(n^2)$

Space complexity $O(1)$

Insertion Sort

Time Complexity

Best - $O(n)$

Avg - $O(n^2)$

Worst - $O(n^2)$

Space complexity $O(1)$

Space complexity $O(1)$

time can be reduce via flag variable
so best case is $O(n)$

| 22- Algorithm | Bubble Sort | Selection Sort | Insertion Sort |
|---------------|-------------|----------------|----------------|
| In-place | ✓ | ✓ | ✓ |
| Stable | ✓ | ✓ | ✓ |
| Online | | | ✓ |

23- Recursive Binary Search Pseudocode -

int BinarySearch (int arr[], int l, int r, int x)

{
 if (r >= l) ————— O(1)

 {
 int mid = (l+r)/2;
 if (arr[mid] == x)

 {
 return mid;

 } else if (arr[mid] > x)

 {
 T(n/2) ————— return BinarySearch (arr, l, mid-1, x);

 } else
 {
 T(n/2) ————— return BinarySearch (arr, mid+1, r, x);
 return -1;

Iterative Binary Search Pseudocode -

int BinarySearch (int arr[], int l, int r, int x)

{
 while (l <= r)

int mid = (l+r)/2;

if (arr[mid] < x)

 return m;

else if (are[mid] < x)

$$l = mid + 1;$$

else

{

$$r = mid - 1;$$

}

}

return -1;

}

Space Complexity of Binary search

(Best) SC - $O(1)$ (iterating)

(Avg, Worst) SC - $O(\log n)$ (Recursion)

Time complexity of Binary search

Best Case - $O(1)$

Average Case - $O(\log n)$

Worst Case - $O(\log n)$

Space Complexity of Linear search $O(1)$

Time Complexity Linear Search -

Best - $O(1)$

Worst - $O(n)$

Avg - $O(n)$

Q4- Recurrence Relation for Binary Search -

$$T(n) = \begin{cases} c & \text{if } x \geq l \\ T(n/2) + c & \text{otherwise} \end{cases}$$

$c \geq \text{constant.}$