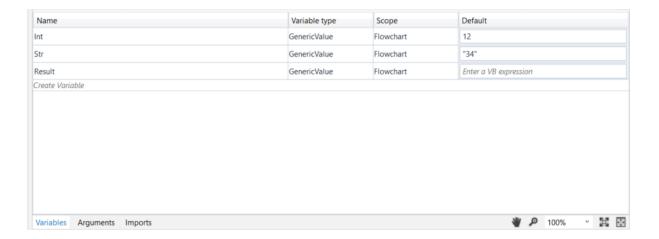
## Generic Value Variable

To demonstrate how a GenericValue variable works, let us create an automation that performs different operations whose results depend on the way we define their expressions. We create two GenericValue variables of different data types and display the results in the **Output** panel.

- 1. Create a new blank project.
- 2. Create three GenericValue variables: Int, Str, and Result.
- In the **Default** column for the Int variable, type 12, and for the Str variable, type "34".
  The first variable is interpreted as an integer, while the second one is interpreted as a string.

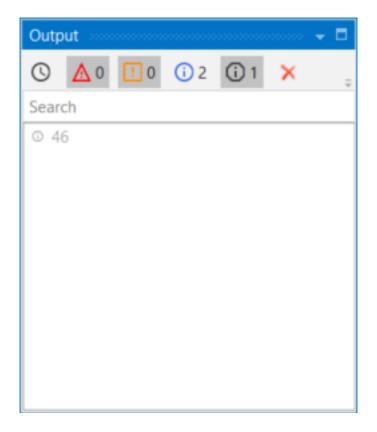


- 4. Add an Assign activity to the **Designer** panel and connect it to the **Start** node.
- 5. In the Properties panel, in the To field, enter the Result variable.
- 6. In the Value field, type Int + Str.
- 7. Add a Write Line activity and connect it to the **Assign** one.
- 8. Double click the activity card and in the Text field, enter the Result variable.

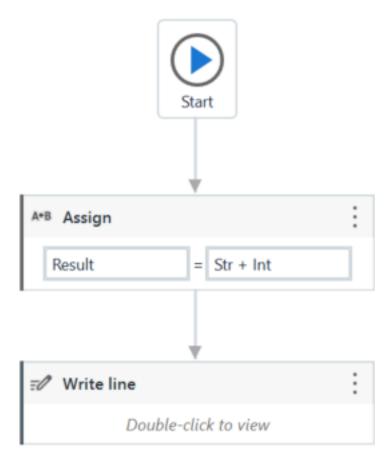
The project should look as in the following screenshot.



9. Press F5 to execute your automation. Note that, in the **Output** panel, the sum of the two numbers is displayed.



10. Go back to the previously added Assign activity and change the **Value** field to Str + Int, to reverse the order of the variables. The project should look as in the following screenshot.



11. Press F5 to execute your automation. Note that, in the **Output** panel, the concatenation of the two numbers is displayed.

