

Congratulations! You passed!

TO PASS 80% or higher

Keep Learning

GRADE 100%

Choosing the Right Algorithm

LATEST SUBMISSION GRADE 100%

1. Which of the following algorithms are appropriate in a control setting in which updates will be made at every time step? [Select all that apply]

1 / 1 point

Q-learning



Correct! Q-Learning uses temporal difference learning updates that are done at every time step with (state, action, next state, reward) transition tuples where the target is the sum of the reward and the max over the action values at the next state.

✓ SARSA



Correct! SARSA uses temporal difference learning updates that are done at every time step with (state, action, next state, reward, next action) transition tuples where the target is the sum of the reward and the action value of the next action at the next state.

Expected SARSA



Correct! Expected SARSA uses temporal difference learning updates that are done at every time step with a (state, action, next state, reward) transition tuples where the target is the sum of the reward and the expected action value of the next state.

2. Which of the following algorithms are appropriate in a prediction setting in which updates will be made at the end of each episode? [Select all that apply]

Exploring Starts Monte-Carlo

Monte-Carlo Prediction



Correct! Monte Carlo can be used to estimate the value function with respect to a given policy with experience from the same policy. Thus, it solves a prediction problem. The targets are empirically observed returns by waiting till the end of episodes.

Off-Policy Monte-Carlo



Correct! Off-Policy Monte Carlo can be used to estimate the value function with respect to a target policy with experience from some behavior policy. The targets are empirically observed returns by waiting till the end of episodes.

3. Which of the following algorithms are appropriate in a tabular setting in which we will be learning a model and using it for planning? [Select all that apply]

1 / 1 point

✓ Dyna-Q+



✓ Correct

Correct! Dyna-Q+ uses a model to learn from both simulated and real experience and planning is done by making queries to the model. In addition, Dyna-Q+ can handle non-stationarity in environment well by making use of an exploration bonus to visit long unvisited states and ensure that action-values are up-to-date across the MDP.

Expected SARSA

✓ Dyna-Q



/ Correct

Correct! Dyna-Q uses a model to learn from both simulated and real experience and planning is done by making queries to the model.

4. Which of the following algorithms are appropriate in a control setting in which we are given access to a model? [Select all that apply]

1 / 1 point

Dyna-Q



Correct

Correct! Dyna-Q can plan by making queries to a model and learn a good policy in that attains large returns. Thus, Dyna-Q is suitable for a control setting with access to a model.

Policy Iteration



✓ Correct

Correct! Policy iteration is a method of computing an optimal policy by iteratively finding the value function corresponding to a given policy and then improving that policy. In order to do so, it makes use of the transition probabilities and reward function of the MDP or, equivalently, access to a model. Thus, it is an appropriate algorithm for a control setting with access to a model.

☐ Iterative Policy Evaluation

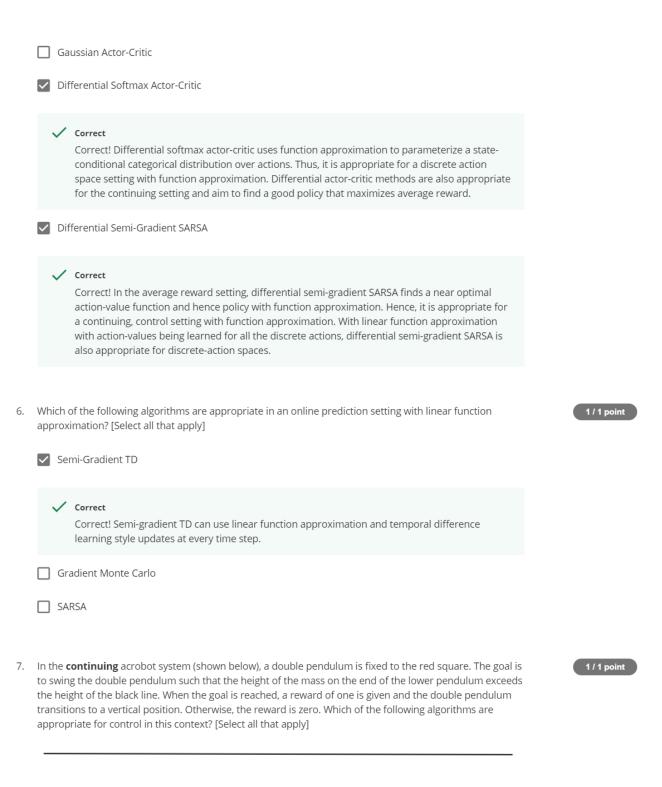
Value Iteration



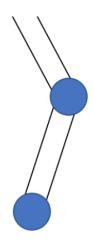
✓ Correct

Correct! Value iteration is a method of computing an optimal policy and its value by first finding an optimal value function first and then extracting a policy. In order to do so, it makes use of the transition probabilities and reward function of the MDP or, equivalently, access to a model. Thus, it is an appropriate algorithm for a control setting with access to a model.

5. Which of the following algorithms are appropriate in a continuing control setting with a discrete action space and function approximation? [Select all that apply]







Expected SARSA	
Q-learning	
Average Reward Actor-Critic	
Correct Correct! Acrobot (as we described it) is a continuing task, which means that we should be using average reward.	
Which of the following algorithms are appropriate for control in the lunar lander MDP, as it is described in the lecture "Initial Project Meeting with Martha: Formalizing the Problem"? [Select all that apply]	1/1 point
Average Reward Actor-Critic Expected SARSA	
Expected SAIGN	
Correct! Expected SARSA can be used in an episodic setting.	
✓ Q-learning	
 Correct Correct! Q-Learning can be used in an episodic setting. 	
	 Q-learning ✓ Average Reward Actor-Critic ✓ Correct Correct! Acrobot (as we described it) is a continuing task, which means that we should be using average reward. Which of the following algorithms are appropriate for control in the lunar lander MDP, as it is described in the lecture "Initial Project Meeting with Martha: Formalizing the Problem"? [Select all that apply] Average Reward Actor-Critic ✓ Expected SARSA ✓ Correct