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```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <string.h>
4 #include <ctype.h>
5 #define MAX_TEXT 1024
6 #define ALPHABET 26
7 #define MAX_TRIES 26
8 const char englishFreqOrder[ALPHABET + 1] =
    "ETAOINSHRDLCLUMWFGYPBVKJXQZ";
9 typedef struct {
10     char letter;
11     int count;
12 } Frequency;
13 typedef struct {
14     char plaintext[MAX_TEXT];
15     double score;
16 } Result;
17
18 int compareFreq(const void *a, const void *b) {
```

Enter monoalphabetic ciphertext:  
DEEPA

Enter number of top guesses to display: 2

Top 2 possible plaintexts:

[1] Score: 5.00  
AEEOT

[2] Score: 5.00  
OTTIA

=== Code Execution Successful ===

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--  
21  
22 int compareResult(const void *a, const void *b) {  
23     double diff = ((Result *)b)->score - ((Result *)a)->score;  
24     return (diff > 0) - (diff < 0);  
25 }  
26 double computeScore(const char *text) {  
27     double score = 0;  
28     for (int i = 0; text[i]; i++) {  
29         char c = tolower(text[i]);  
30         if (c == ' ') score += 2;  
31         if (strchr("etaoinshrdlu", c)) score += 1;  
32     }  
33     return score;  
34 }  
35 void decryptWithKey(char *cipher, char *plain, char *mapping) {  
36     for (int i = 0; cipher[i]; i++) {  
37         if (isalpha(cipher[i])) {  
38             char c = toupper(cipher[i]);  
39             plain[i] = isupper(cipher[i]) ? mapping[c - 'A'] :
```

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```
39     plain[i] = isupper(cipher[i]) ? mapping[c - 'A'] :  
        tolower(mapping[c - 'A']);  
40 } else {  
41     plain[i] = cipher[i];  
42 }  
43 }  
44 plain[strlen(cipher)] = '\0';  
45 }  
46 int main() {  
47     char ciphertext[MAX_TEXT];  
48     printf("Enter monoalphabetic ciphertext:\n");  
49     fgets(ciphertext, MAX_TEXT, stdin);  
50     ciphertext[strcspn(ciphertext, "\n")] = '\0';  
51     int topN;  
52     printf("Enter number of top guesses to display: ");  
53     scanf("%d", &topN);  
54     Frequency freq[ALPHABET];  
55     for (int i = 0; i < ALPHABET; i++) {  
56         freq[i].letter = 'A' + i;
```

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```
57 freq[i].count = 0;
58 }
59 for (int i = 0; ciphertext[i]; i++) {
60     if (isalpha(ciphertext[i])) {
61         freq[toupper(ciphertext[i]) - 'A'].count++;
62     }
63 }
64 qsort(freq, ALPHABET, sizeof(Frequency), compareFreq);
65 Result results[MAX_TRIES];
66 for (int shift = 0; shift < MAX_TRIES && shift < ALPHABET;
67     shift++) {
68     char key[ALPHABET];
69     for (int i = 0; i < ALPHABET; i++) {
70         key[freq[i].letter - 'A'] = englishFreqOrder[(i + shift
71             ) % ALPHABET];
72     }
73     decryptWithKey(ciphertext, results[shift].plaintext, key);
74     results[shift].score = computeScore(results[shift]
75         .plaintext);
76 }
```

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```
67     shift++) {
68     char key[ALPHABET];
69     for (int i = 0; i < ALPHABET; i++) {
70         key[freq[i].letter - 'A'] = englishFreqOrder[(i + shift
71             ) % ALPHABET];
72     }
73     decryptWithKey(ciphertext, results[shift].plaintext, key);
74     results[shift].score = computeScore(results[shift]
75         .plaintext);
76 }
77 qsort(results, MAX_TRIES, sizeof(Result), compareResult);
78 printf("\nTop %d possible plaintexts:\n", topN);
79 for (int i = 0; i < topN && i < MAX_TRIES; i++) {
80     printf("\n[%d] Score: %.2f\n%s\n", i + 1, results[i].score,
81         results[i].plaintext);
82 }
83 return 0;
84 }
```

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