Introduction to Shiny

Fall 2022

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Shiny: Overview

- Shiny is an R package that provides a fairly high-level framework for creating interactive graphics
- Shiny web app allows us to build interactive dashboard that we will let Rstudio host for us with their servers
- Rstudio makes it easy to create and even upload these graphs to the web
- You can publish Shiny documents to the ShinyApps (https://shinyapps.io) hosted service

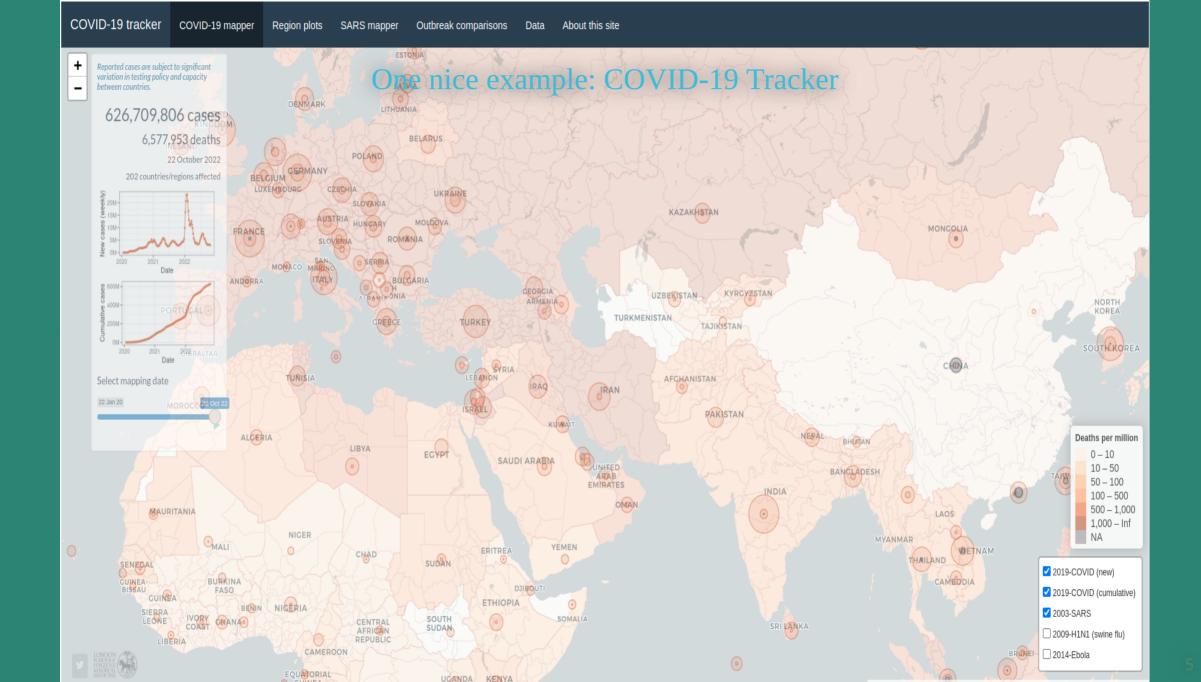
Interactive plots

- Shiny uses reactive programming to automatically update outputs when inputs change
- Shiny applications have two components:
 - a user interface (UI) object
 - a server function
- These are passed as arguments to the shinyApp function that creates a Shiny app object from this UI/server pair

The YAML header of this R Markdown document has the line runtime: shiny so that RStudio understands this is a Shiny document.

Useful Resources

- RStudio Documentation
- Shiny Documents for further reading
- Learn Shiny with videos and written tutorials.
- Shiny Gallery with example demonstrations
- Mastering Shiny by Hadley Wickham.
- Shiny Cheatsheet



Shiny:: CHEAT SHEET

Building an App

A **Shiny** app is a web page (**ui**) connected to a computer running a live R session (**server**).



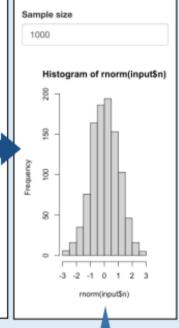
Users can manipulate the UI, which will cause the server to update the UI's displays (by running R code).

Save your template as **app.R**. Keep your app in a directory along with optional extra files. To generate the template, type **shinyapp** and press **Tab** in the RStudio IDE or go to **File > New Project > New Directory > Shiny Web Application**

In **ui** nest R functions to build an HTML interface

Tell the server how to render outputs and respond to inputs with R

```
# app.R
library(shiny)
                   Customize the UI with Layout Functions
ui <- fluidPage
                                   Add Inputs with *Input() functions
  numericInput(inputId = "n",
    "Sample size", value = 25),
                                     Add Outputs with *Output() functions
  plotOutput(outputId = "hist")-
server <- function(input, output, session)</pre>
  output$hist <- renderPlot({__</pre>
                                     Wrap code in render*() functions
    hist(rnorm(input$n))
                                         before saving to output
  })
       Refer to UI inputs with input$<id>
         and outputs with output$<id>
shinyApp(ui = ui, server = server)
```



app-name

app.R

DESCRIPTION
README
R/
www/

The directory name is the app name

(optional) used in showcase mode

(optional) directory of supplemental .R files that are sourced automatically, must be named "R"

(optional) directory of files to share with web browsers (images, CSS, .js, etc.), must be named "**www**"

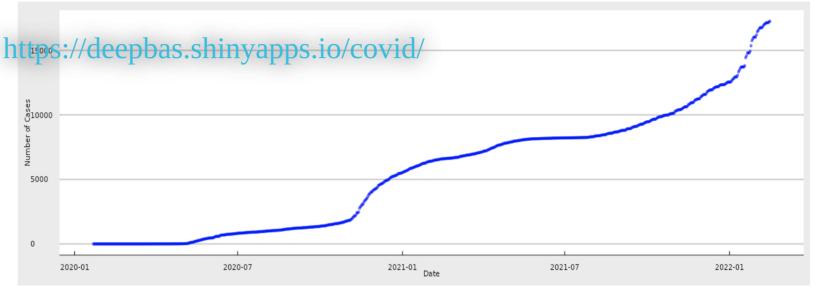
Launch apps stored in a directory with runApp(<path to directory>).

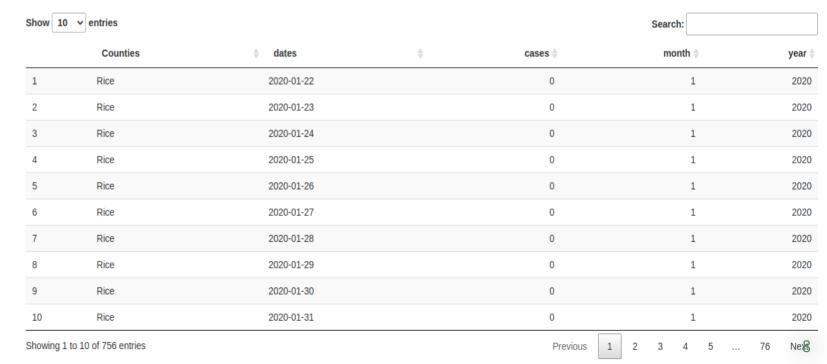
Call shinyApp() to combine ui and server into an interactive app!

See annotated examples of Shiny apps by running runExample(<example name>). Run runExample() with no arguments for a list of example names.

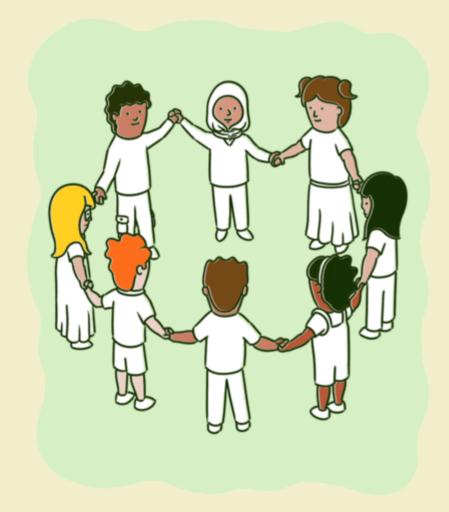
Tracking Covid in Minnesota







Group Activity 1



- Let's go over to class activity 18 .Rmd file and practice building a shiny app together
- Ask me questions