# Sentiment Analysis and Shiny Integration

**Stat 220** 

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### **Shiny Reactivity**

An alert system that lets Shiny know exactly which expressions need to be re-run

- R usually works in a linear fashion
- When writing a Shiny app, we need to tell Shiny which chunks of your code should be reactive to events such as users changing the input values in the control widgets.
- Events are monitored and when they occur, the code reacts to those events.

#### Reactive Expressions

A reactive expression is defined as one that transforms the reactive inputs to reactive outputs

Reactive expressions can be useful for caching the results of any procedure that happens in response to user input, including:

- accessing a database
- reading data from a file
- downloading data over the network
- performing an expensive computation

### Covid Example Recap

```
# Example of a Shiny server function
server <- function(input, output) {</pre>
    filtered_data <- reactive({</pre>
        subset(MNdata,
                Counties %in% input$dv &
                month >= input$monthInput[1] &
                  month <= input$monthInput[2] &</pre>
                  year == input$yearInput)})
    output$plot <- renderPlot({</pre>
        ggplot(filtered_data(), aes(x=dates, y=cases, color="Counties")) +
        theme economist white() +
        geom_point(alpha=0.5, color = "blue") +
        theme(legend.position = "none") +
        ylab("Number of Cases") +
        xlab("Date")})
    output$table <- DT::renderDataTable({</pre>
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#### **Reactive Values**

Reactive values contain values that can be read by other reactive objects.

- The input object is a ReactiveValues object, which looks something like a list, and it contains many individual reactive values.
- The values in input are set by input from the web browser.

```
# Example of a Shiny server function
server <- function(input, output) {
  output$distPlot <- renderPlot({
    hist(rnorm(input$obs))
  })
}</pre>
```

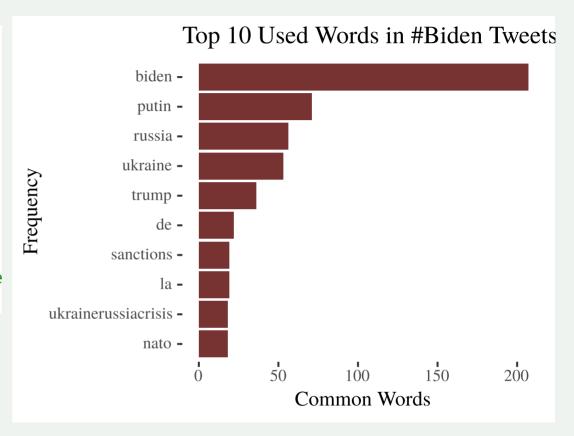
#### **Observers**

#### Observers can access reactive values and reactive expressions.

- Observers do not return any values, and therefore do not cache their return values.
- Instead of returning values, they have side effects, which typically involves sending data to the web browser.

```
ui <- fluidPage(</pre>
  mainPanel(
    actionButton("button1", "Button 1"),
    actionButton("button2","Button 2")
server <- function(input, output) {</pre>
  # observe button 1 press.
  observe({
    input$button1
    input$button2
    showModal(modalDialog(
      title = "Button pressed", "You pressed one of the buttons!"
```

# Plot the top words



```
# Function to take in tweet and return clean words with sentiment scores
sentiment bing <- function(tweet){</pre>
  tweet tbl <- tibble(text = tweet) %>%
  mutate(text = str_replace_all(text, replace_reg, "")) %>%
  unnest_tokens(word, text, token = "words") %>%
  anti_join(stop_words, by = "word") %>%
  filter(str_detect(word, "[a-z]")) %>%
  inner_join(get_sentiments("bing")) %>%
  count(word, sentiment, sort = TRUE) %>%
  mutate(score = case when(
        sentiment == 'negative'\simn*(-1),
        sentiment == 'positive'~n*1))
  sentiment score = case when(
    nrow(tweet tbl) == 0 \sim 0.
    nrow(tweet tbl)>0~sum(tweet tbl$score)
  zero type = case when(
    nrow(tweet tbl)==0~"Zero",
    nrow(tweet tbl)>0~"NoZero"
list(score = sentiment score, type = zero type, tweet tbl = tweet tbl)
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#### Run the function

```
sentiment_bing(tweets_twitterdata$text)
$score
[1] -78
$type
[1] "NoZero"
$tweet_tbl
# A tibble: 159 × 4
                 sentiment
  word
                               n score
                           <int> <dbl>
  <chr>
                 <chr>
1 trump
                 positive
                              36
                                    36
2 die
                 negative
                                    -8
3 aggression
                 negative
                                    -6
4 traitor
                                    -6
                 negative
                                    -5
5 breaking
                 negative
6 authoritarian negative
                                    -3
                                    -3
7 destroy
                 negative
8 threat
                 negative
                                    -3
9 weak
                 negative
                 negative
10 attack
# ... with 149 more rows
```

# Data preparation using lapply amd map

```
twitterdata_sent = lapply(tweets_twitterdata\text{text}[1:10], function(x) sentiment_bing(x))
twitter sentiment = bind rows(
 tibble(
   name = hashtag_to_search,
   score = unlist(purrr::map(twitterdata_sent, 'score')),
   type = unlist(purrr::map(twitterdata_sent, 'type'))
twitter sentiment
# A tibble: 10 \times 3
  name
         score type
   <chr> <dbl> <chr>
1 #Biden
             0 Zero
2 #Biden 1 NoZero
3 #Biden 0 Zero
4 #Biden -4 NoZero
5 #Biden
           0 Zero
6 #Biden
          -2 NoZero
7 #Biden
          0 Zero
8 #Biden
          0 NoZero
9 #Biden
            -1 NoZero
10 #Biden
            0 Zero
```

# **Group Work 1**

Please clone the repository on twitter sentiments and Shiny to your local folder. For the remainder of the class, let's work through the example in the .Rmd file to build a Shiny app that

- 1. Does a sentiment of analysis of limited tweets for a hashtag of user's choice and plots the distribution of the sentiments
- 2. Does a word frequency analysis and produces an informative plot
- 3. Has substantial reactive components that runs the code only after users action.