

# Class Activity 2

Your name here

2024-03-26

## Problem 1

### Create and Save Your Name Trend Plot

In this problem, you will use R to explore the popularity of your name over time using the `babynames` package. You will then save this plot into a folder. Follow the steps below:

1. Replace "Dee" with your own name in the code below.
2. Run the code chunk to generate and save the plot in the `img/` folder.

```
library(ggplot2)
library(dplyr)
library(babynames)
library(stringr)

# Replace 'Dee' with your name
your_name <- "Dee"
your_name_data <- babynames %>% filter(name == your_name)

ggplot(data=your_name_data, aes(x=year, y=prop)) +
  geom_point(size = 3, alpha = 0.6) +
  geom_line(aes(colour = sex), size = 1) +
  scale_color_brewer(palette = "Set1") +
  labs(x = 'Year', y = str_c('Proportion of Babies Named ', your_name),
       title = str_c('Trends in Names: ', your_name))
```

## Load and Display Your Saved Plot

After saving your plot in the `img/` folder, the next task is to load and display the saved image. This demonstrates how to reuse images in your R Markdown documents.

1. Ensure your plot was saved in the previous task.
2. Use the code below to load and display your saved plot image. Hint: need to toggle `eval` inside the R-code chunk options to `TRUE`.

```
knitr::include_graphics("img/your-plot-filename.png")
```

## Problem 2

In this problem, we'll explore some basic data assignments and manipulations in R. Understanding these fundamental concepts will help you work effectively with data in R. Let's dive into some practical exercises.

### a. Creating a Simple Vector

Vectors are one of the most basic data types in R. They hold elements of the same type. Let's create a vector containing all integers from 4 to 10. Call it `a1`.

*Answer:*

### b. Creating a Vector of Even Integers

Now, let's create a vector that only contains even integers from 4 to 10. Call it `a2`.

*Answer:*

### c. Adding Two Vectors

What do you think happens when we add two vectors of the same length in R? Let's find out by adding `a1` and `a2`.

*Answer:*

#### **d. Summing Up Vector Elements**

The `sum()` function calculates the total sum of all the elements in a vector. Let's see how it works with our vector `a1`.

*Answer:*

#### **e. Finding the Length of a Vector**

To find out how many elements a vector has, we can use the `length()` function. Let's apply it to `a1`.

*Answer:*

#### **f. Calculating the Average**

f. Use the `sum` and `length` commands to calculate the average of the values in `a1`.

*Answer:*

#### **g. Conditional Operations with `ifelse()`**

The `ifelse()` function is useful for performing conditional operations on vectors. It takes a condition, a result for TRUE values, and a result for FALSE values.

*Answer:*

#### **h. Combining Strings with `paste()`**

The `paste()` function concatenates strings together. Let's combine some text with the elements of a vector.

*Answer:*

#### **i. Creating a Matrix**

A matrix in R is a two-dimensional array that holds data of a single basic type. Let's create a simple matrix.

*Answer:*

### j. Making a DataFrame using cbind or rbind

Data frames are used to store tabular data in R. They can be created using the `cbind()` (column-bind) or `rbind()` (row-bind) functions. Here's how:

*Answer:*

### k. Creating a List

Lists in R can hold elements of different types. They are incredibly versatile. Let's create a simple list.

*Answer:*

### l. (Bonus) What would the `x - y` evaluate to? Could you think of a reason.

```
x <- c(7, 5, 3, 9)
y <- c(FALSE, factor(c("cellar", "wine")), 2)
# x - y
```

*Answer:*