



the blame game





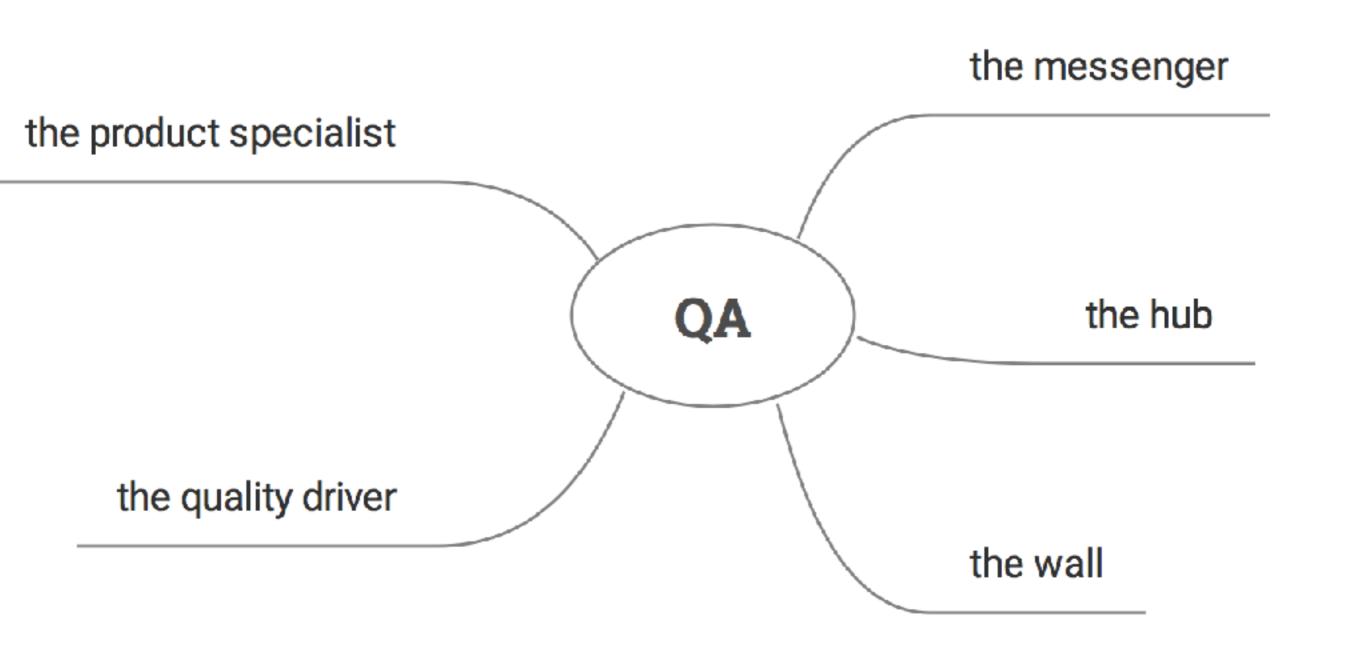
the QA as the documentation producer

- test strategy
- test plan
- test cases
- entry and exit criteria
- pass/fail reports
- metrics (bugs/qa, bugs/iteration, bugs/ requirement, effect slippage ratio, execution percentages per build..)
- release notes





expectations



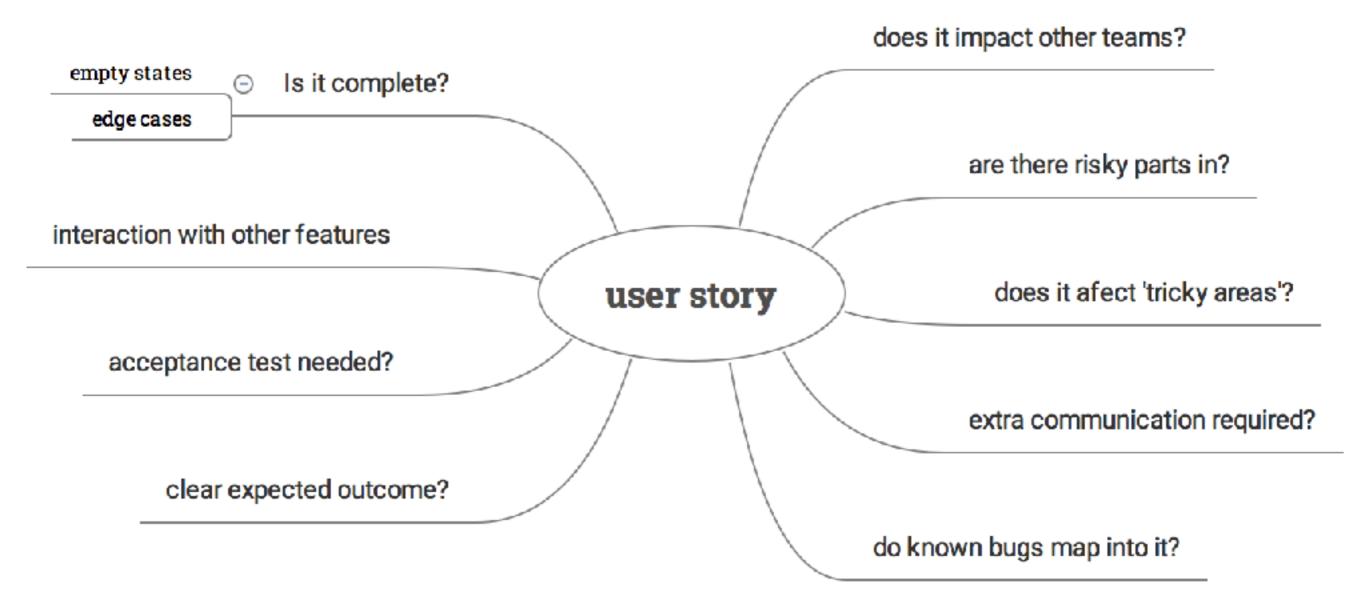


the QA as the product specialist

- know product upside down with edge cases
- identify problem areas
- · be pessimistic: ask question to make risk surface



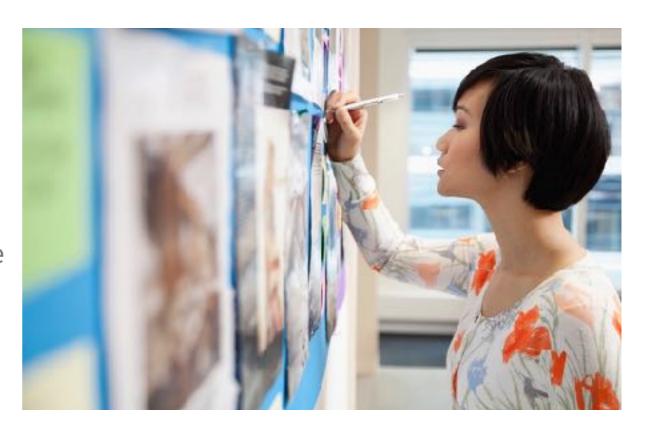
Grooming mindmap





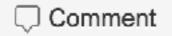
the QA as the quality driver

- test new features and say no if necessary
- coordinate big testing efforts: 'release testing'
- drive AT
- drive effort on improving the test infrastructure
- drive test automation effort









Assign More ▼

Recorded

In Progress

Workflow ▼

TEST SCENARIOS

- check teaser for public guestlists
- check teaser for private guestlists
- check guestlist which is visible only to organzier
- check attendee who has been invited per mail
- check blacklisted users (nobody picture should be displayed)
- check for no users on guestlist yet (no attendees)
- check if all RSVP 'no' or 'maybe' (teaser should not be displayed (for 3, 8, 10 invited users)
- check the list for 1 attendee (no teaser)
- check the layout for 7,8,9, 10+ attending users
- change RSVP and make sure the list is updated
- check after uninviting users from the guestlist (teaser should be updated)
- check for organizers attending their own event (with private and non-private profiles)
- check pic changes
- check behaviour on click is different from the description, but is ok (sandbox behavior as discusses with Yuliya)
- check behaviour on hover there is no hover behavior specified nor implemented
- check that after login, data on the teaser matches the LO version. Make sure users sees p2m (as we are promising him) ([almost matching, not in order but it is ok as discussed with Ana)
- TR
- cross-browser tested on Chrome and Firefox



Avoid running into traditional testing

- reduce hand-offs: integrate testing efforts
- · agile teams are test infected (colocation, jira, github)
- PR review process
- testing rituals



the QA as the wall

- triage bugs
- · aggregate the 'noise' and transfer it to actionable tickets
- run impact analysis
- set priorities
- know whom to talk to



Events / EVENTS-2077

URGENT: Events: Send invitations doesn't work

	nent Assign More -	Recorded In Progress	Workflow -
Details —			
Type:	Bug	Status:	CLOSED (View Workflow)
Priority:	 Undefined 	Resolution:	Fixed
Affects Version/s:	None	Fix Version/s:	STORY CARE DISCONSISTED
Component/s:	None	Security Level:	Internal Members (All internal Groups)
Labels:	Married 19		

Description

Member XXX is very angry. He cannot invite guests

He wrote:

"Es können keine Teilnehmer eingeladen werden. Mehrmals versucht, geht nichts mehr."

The member will pay his invoice, when the problem is resolved. I need a solution asap. THX.

Autoninents



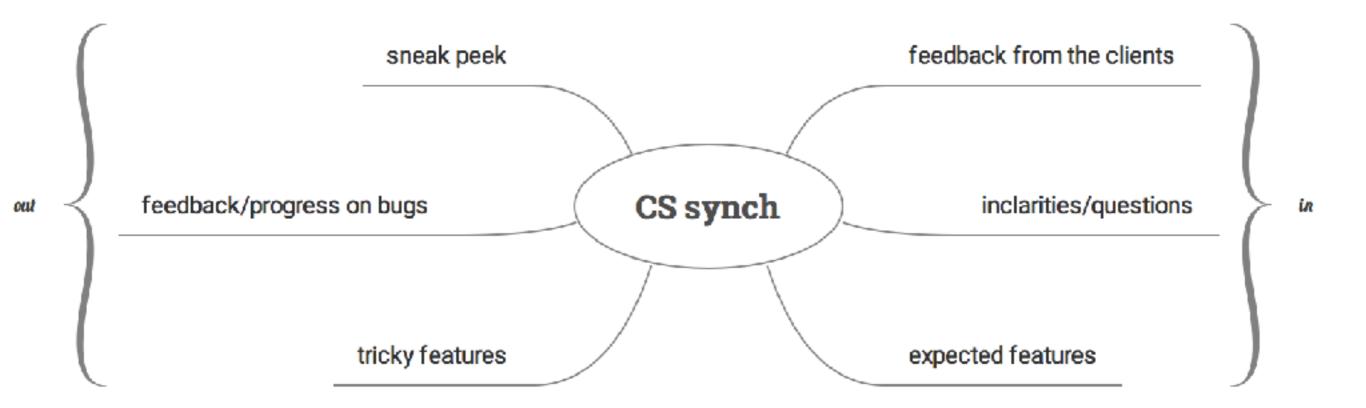
the QA as the hub

- · cross department-view: Customer service, Sales, other departments
- train
- provide feedback about the product and expected features





Cross-department communication





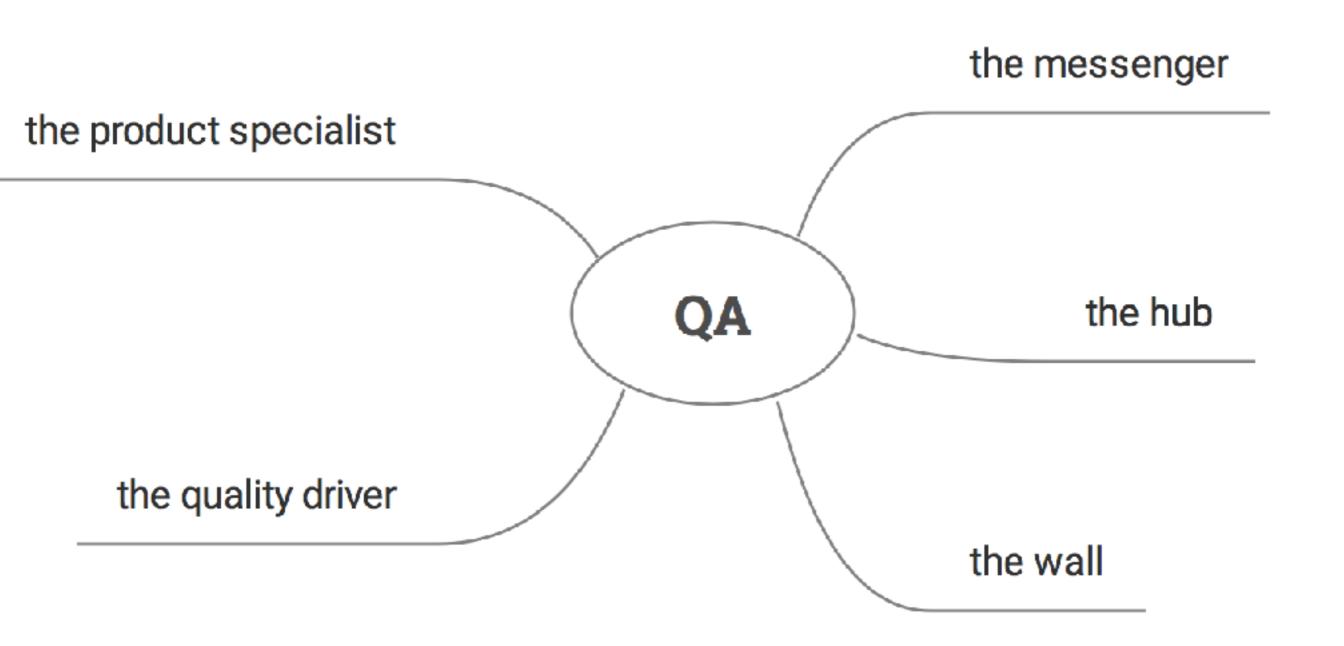
the QA as the messenger

- document finding and decisions about bugs
- evaluate and communicate the quality of the product





summary





the team game

