



REACTIVE PROGRAMMING USING RXPY

MODULE 10

1

Content

- > Introduction to Reactive Programming
- > What is RxPY?
- > Core Concepts of RxPY
- > Key Operators in RxPY
- > Reactive Programming Patterns
- > Use Cases of RxPY

2

Introduction to Reactive Programming

- > A programming paradigm for asynchronous data streams.
- > Key Features
 - Asynchronous data flow
 - Propagation of changes
 - Event-driven architecture

3

Why Use Reactive Programming?

- > Scalability: Handles high data volumes
- > Simplicity: Simplifies complex event handling
- > Flexibility: Adapts well to dynamic environments
- > Examples: Real-time updates, UIs, and asynchronous APIs

4

What is RxPY?

- > A Python library for Reactive Extensions (Rx)
 - Handles asynchronous and event-based programming.
 - Inspired by RxJS

5

Features of RxPY

- > Works with Observables and Observers
- > Provides operators for transforming data streams
- > Supports event-driven and functional programming styles
- > Combines different data sources

6



RxPy

CORE PROGRAMMING FEATURES

7

Importing the Rx module

```
import reactivex
from reactivex import operators as ops
from reactivex import Observer
```

8

Generating a sequence

- > There are many ways to generate a sequence of events.
- > The easiest way to get started is to use the **from_iterable()** operator that is also called just **from_**.
- > Other operators you may use to generate a sequence
 - **just, generate, create** and **range**.

9

Generating a sequence

```
class MyObserver(Observer[int]):  
    def on_next(self, value: int):  
        print("Got: %s" % value)  
  
    def on_error(self, error: Exception):  
        print("Got error: %s" % error)  
  
    def on_completed(self):  
        print("Sequence completed")  
  
xs = reactivex.from_iterable(range(10))  
d = xs.subscribe(MyObserver())
```

10

Filtering a sequence

```
import reactivex
from reactivex import operators as ops
from reactivex import Observer

xs = reactivex.from_(range(10))
d = xs.pipe(
    ops.filter(
        lambda x: x % 2
    )).subscribe(print)
```

11

Transforming a sequence

```
import reactivex
from reactivex import operators as ops
from reactivex import Observer

xs = reactivex.from_(range(10))
d = xs.pipe(
    ops.map(
        lambda x: x * 2
    )).subscribe(print)
```

12

Transforming a sequence

```
import reactivex
from reactivex import operators as ops
from reactivex import Observer

xs = reactivex.from_(range(10, 20, 2))
d = xs.pipe(
    ops.map_indexed(
        lambda x, i: "%s: %s" % (i, x * 2)
    )).subscribe(print)
```

13

Merge

```
import reactivex
from reactivex import operators as ops
from reactivex import Observer

xs = reactivex.range(1, 5)
ys = reactivex.from_("abcde")
zs = xs.pipe(ops.merge(ys)).subscribe(print)
```

14

The Spacetime of Rx

- > The events are only separated by ordering.
- > This confuses many newcomers to Rx since the result of the merge operation above may have several valid results such as:
 - a1b2c3d4e5
 - 1a2b3c4d5e
 - ab12cd34e5
 - abcde12345

15

The Spacetime of Rx

- > The only guarantee you have is that **1** will be before **2** in **xs**, but **1** in **xs** can be before or after **a** in **ys**.
- > It's up the the sort stability of the scheduler to decide which event should go first.
- > For real time data streams this will not be a problem since the events will be separated by actual time.
- > To make sure you get the results you "expect", it's always a good idea to add some time between the events when playing with Rx.

16

Marbles and Marble Diagrams

```
import reactivex
from reactivex import operators as ops
from reactivex import Observer

xs = reactivex.from_marbles("a-b-c-|")
my_list = xs.pipe(ops.to_list()).run()
print(my_list)
```

17

Subjects and Streams

- > A simple way to create an observable stream is to use a subject
- > a Subject is both an Observable and an Observer, so you can both subscribe to it and on_next it with events.
 - publish values into an observable stream for processing

18

Subjects and Streams

```
from rx.subject import Subject

stream = Subject[int]()
stream.on_next(41)

d = stream.subscribe(lambda x: print("Got: %s" % x))

stream.on_next(42)

d.dispose()
stream.on_next(43)
```

19

Core Concepts in RxPY

- > **Observables**: Represents a data stream
- > **Observers**: Subscribes to Observables and reacts to emitted data
- > **Operators**: Transform data streams (e.g., map, filter)
- > **Schedulers**: Manage concurrency

20

Anatomy of an Observable

```
import reactivex as rx

# Create an Observable
def observable_example(observer, scheduler):
    observer.on_next("Hello")
    observer.on_next("World")
    observer.on_completed()

source = rx.create(observable_example)
source.subscribe(print)
```

21

Creating Observables

- > From Iterables: **from_iterable()**
- > From Events: **from_callback()**
- > Using Create: **Observable.create()**

22

Observables Lifecycle

1. **Creation:** Define the data stream
2. **Subscription:** Observer subscribes to receive data
3. **Emission:** Observable emits data
4. **Completion/Termination:** Ends the stream

23

What Are Observers?

- > Definition: Consumers of data emitted by Observables.
- > Implement these methods:
 - `on_next(value)`
 - `on_error(error)`
 - `on_completed()`

24

Example: Observer

```
import reactivex as rx

def push_data(observer, scheduler):
    observer.on_next(1)
    observer.on_next(2)
    observer.on_completed()

source = rx.create(push_data)
source.subscribe(
    on_next=lambda x: print(f"Received: {x}"),
    on_error=lambda e: print(f"Error: {e}"),
    on_completed=lambda: print("Done")
)
```

25

Operators in RxPY

- > Transform and manipulate streams
- > Categories:
 - Filtering: **filter()**, **distinct()**
 - Transformation: **map()**, **flat_map()**
 - Combining: **merge()**, **zip()**

26

Example: Filtering Data

```
import reactivex as rx
from reactivex import operators as ops

source = rx.from_iterable(range(10))
source.pipe(
    ops.filter(lambda x: x % 2 == 0)
).subscribe(print)
```

27

Schedulers

- > Manage threading and concurrency.
- > Types
 - ImmediateScheduler
 - NewThreadScheduler
 - ThreadPoolScheduler

28

Asyncio Integration

- > Manage threading and concurrency.
- > Types
 - ImmediateScheduler
 - NewThreadScheduler
 - ThreadPoolScheduler

29

Asyncio Integration

- > Asyncio
 - Handles asynchronous I/O-bound tasks using an event loop.
- > RxPY
 - Provides tools to work with asynchronous and event-driven systems using Observables, which can emit and process sequences of data over time.

30

Key Components of the Integration

- > RxPY has built-in support for asyncio
 - Convert Observables to asyncio constructs (like Futures or Tasks).
 - Convert asyncio coroutines or Futures into Observables.
 - Schedule RxPY Observables on asyncio's event loop.

31

Key Tools

- > **AsyncioScheduler**
 - Schedules RxPY Observables to run on an asyncio event loop
- > **from_future**
 - Converts an **asyncio.Future** or coroutine into an Observable
- > **to_future**
 - Converts an Observable into an **asyncio.Future**

32

RxPy

WEBSOCKET: COMMUNICATING BETWEEN TWO OBSERVERS



EXAMPLE

33

Example

```
import asyncio
import websockets
import json
from rx import operators as ops
from rx.scheduler.eventloop import AsyncIOScheduler
from rx.subject import Subject
```

34

Example

```
def process_message(msg):
    """Process the received message from Binance."""
    try:
        data = json.loads(msg)
        if "data" in data and "p" in data["data"]:
            return float(data["data"]["p"])
    except Exception as e:
        print(f"Error processing message: {e}")
    return None
```

35

Example

```
async def main():
    trade_pairs = ["btcusdt@trade", "ethusdt@trade"]

    # RxPy Subject to publish WebSocket messages
    subject = Subject()

    # Asynchronous WebSocket stream
    async def websocket_task():
        async for message in binance_ws_stream(trade_pairs):
            subject.on_next(message)

    # Reactive stream processing
    scheduler = AsyncIOScheduler(asyncio.get_event_loop())
```

36

```

subject.pipe(
    ops.map(process_message),                      # Map: Extract price
    ops.filter(lambda x: x is not None),          # Filter: Valid messages
    ops.buffer_with_time(30, scheduler=scheduler),
    ops.map(lambda prices: {
        "count": len(prices),
        "average": sum(prices) / len(prices) if prices else None,
        "min": min(prices) if prices else None,
        "max": max(prices) if prices else None,
    }) # Map: Aggregate results
).subscribe(
    lambda stats: print(f"Stats in 30s window: {stats}"),
    lambda e: print(f"Error: {e}"),
    lambda: print("Stream completed.")
)

```

37

Example

```

# Run WebSocket task
await websocket_task()

if __name__ == "__main__":
    asyncio.run(main())

```

38

EXAMPLE

RxPy

WEBSOCKET AND RABBITMQ

39

Example

```
import asyncio
import websockets
import json
import pika
from rx import operators as ops
from rx.subject import Subject
from rx.scheduler.eventloop import AsyncIOScheduler
from datetime import datetime
```

40

Example

```
BINANCE_WS_URL = "wss://stream.binance.com:9443/ws/btcusdt@trade"
RABBITMQ_QUEUE = "filtered_trades"

# RabbitMQ Connection Setup
connection =
pika.BlockingConnection(pika.ConnectionParameters("localhost"))
channel = connection.channel()
channel.queue_declare(queue=RABBITMQ_QUEUE)

# Reactive Stream Setup
subject = Subject()
```

41

Example

```
async def binance_websocket():
    """Connect to Binance WebSocket and emit data to the subject."""
    async with websockets.connect(BINANCE_WS_URL) as websocket:
        async for message in websocket:
            trade = json.loads(message)
            subject.on_next(trade)
```

42

Example

```
def process_trades():
    """Filter, map, reduce and send results to RabbitMQ."""
    scheduler = AsyncIOScheduler(asyncio.get_event_loop()) # Attach
scheduler to event loop

    subject.pipe(
        ops.filter(lambda trade: float(trade['p']) > 30000), # Example filter: price > 30,000
        ops.map(lambda trade: {
            "symbol": trade["s"],
            "price": float(trade["p"]),
            "quantity": float(trade["q"]),
            "timestamp": trade["T"]
        }),
        ops.buffer_with_time(20.0, scheduler=scheduler) # 20 second
```

43

Example

```
def process_trades():
    # Attach scheduler to event loop
    scheduler = AsyncIOScheduler(asyncio.get_event_loop())

    subject.pipe(
        ops.filter(lambda trade: float(trade['p']) > 50000),
        ops.map(lambda trade: {
            "symbol": trade["s"],
            "price": float(trade["p"]),
            "quantity": float(trade["q"]),
            "timestamp": trade["T"]
        }),
        # 30-second time window
        ops.buffer_with_time(30.0, scheduler=scheduler),
```

44

Example

```
ops.map(lambda trades: {
    "average_price": sum(t["price"] * t["quantity"] for t in
trades) / sum(t["quantity"] for t in trades) if trades else None,
    "total_quantity": sum(t["quantity"] for t in trades),
    "window_start": trades[0]["timestamp"] if trades else None,
    "window_end": trades[-1]["timestamp"] if trades else None,
}),
).subscribe(
    on_next=lambda result: send_to_rabbitmq(result),
    on_error=lambda e: print(f"Error: {e}"),
    on_completed=lambda: print("Processing completed."),
)
```

45

Example

```
def send_to_rabbitmq(result):
    """Send processed trade data to RabbitMQ."""
    if result["average_price"] is not None:
        channel.basic_publish(
            exchange="",
            routing_key=RABBITMQ_QUEUE,
            body=json.dumps(result)
        )
        print(f"Sent to RabbitMQ: {result}")
```

46

Example

```
async def main():
    # Start WebSocket connection
    websocket_task = asyncio.create_task(binance_websocket())

    # Start processing trades
    process_trades()

    # Run WebSocket task indefinitely
    await websocket_task

asyncio.run(main())
```

47

Example

```
async def main():
    """Main event loop."""
    # Start WebSocket connection
    websocket_task = asyncio.create_task(binance_websocket())

    # Start processing trades
    process_trades()

    # Run WebSocket task indefinitely
    await websocket_task

if __name__ == "__main__":
    try:
```

48