

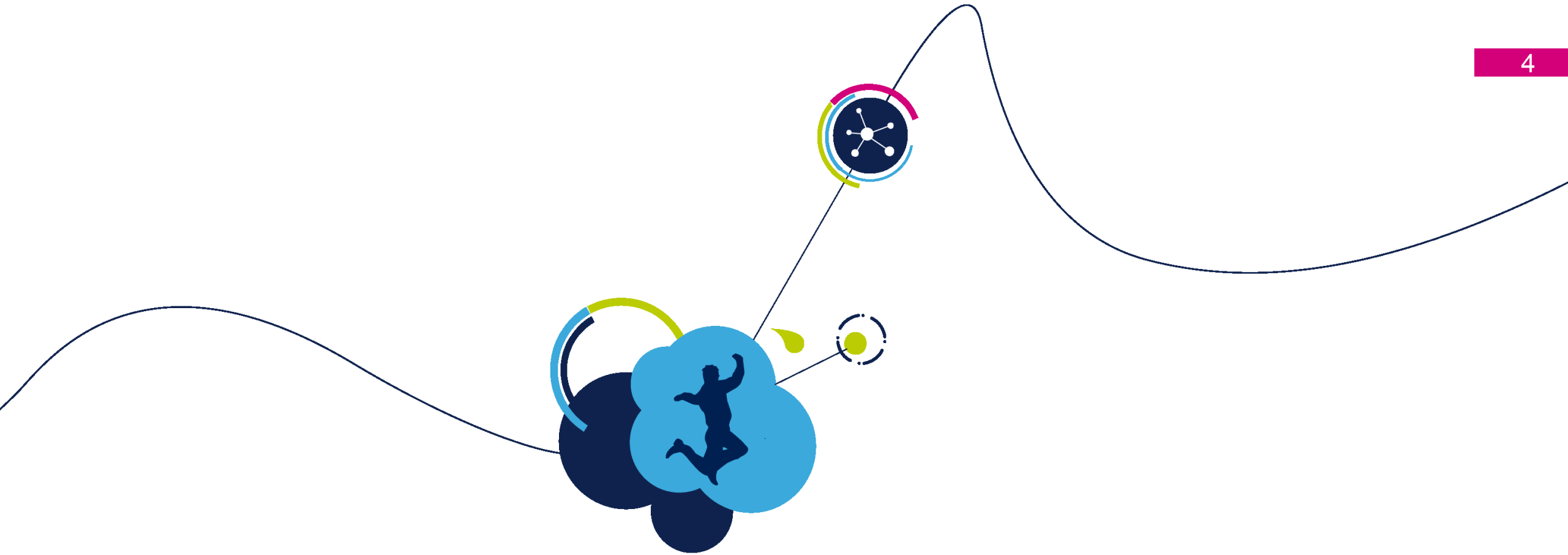
# STM32MP1 workshop

Porting is made easy



- What we saw in this workshop
  - View of the STM32MP1 Soc & ST embedded Software distribution
  - Role of the Cortex M4 for RealTime
  - Easy to move on MP1 since std linux and thanks to ST toolchain/Ecosystem  
*Confident in “handiness” of the ST solution*  
*CubeMx for DT, C6-Coproc plug-in for debug, CubeMX-DDR tool for PCB design, CubeFw re-use, Std Linux*
- Now you can start
  - To select the STM32MP1 solution
  - back to home with VM image & wiki user guide reference to go further
  - Back home with USB\_KEY/Extra-material for further how-to, hands'on with the 3 delivery packages.
- To go further you can contact
  - Your regional FAE(s)
  - Online support at [my.st.com](http://my.st.com)
  - STM32MP1 all documentation <http://wiki.st.com>
  - Online-Training [https://www.st.com/content/st\\_com/en/support/learning/stm32-education/stm32-online-training.html](https://www.st.com/content/st_com/en/support/learning/stm32-education/stm32-online-training.html)
  - STCommunity <https://community.st.com/s/topic/0TO0X0000003u2AWAQ/stm32-mpus>

<https://www.surveymonkey.com/r/STM32MP1workshop>



Thanks