

STM32MP1 Workshop

Linux Host Setup

for Linux native PCs or Virtual boxes

Important prerequisites



Getting started Summary 2

Linux native PC Setup Summary for workshop

Mandatory steps if not using VMWare image prebuilt for the workshop

1. Linux Host Setup for Ubuntu **16.04 LTS or 18.04 LTS**
2. Developer Package SDK Installation
3. Tool Installation
 - 3.1. Install STM32CubeMx
 - 3.2. Install STM32 SystemWorkbench



1. Linux host setup

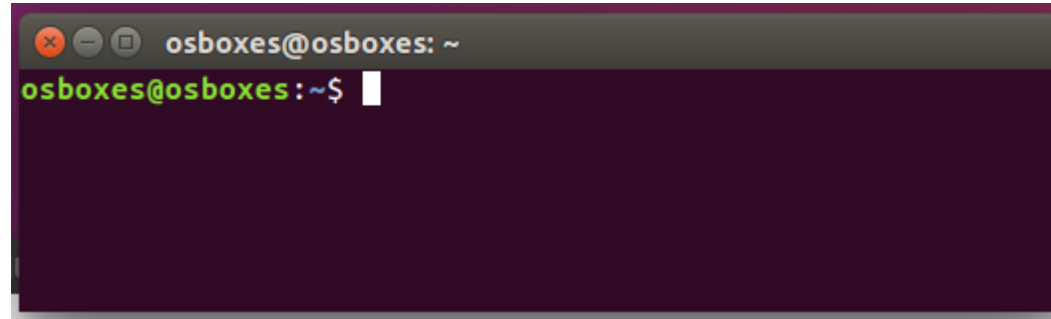
Getting started Ubuntu 16.04

4

Ubuntu 16.04 PC Prerequisites : follow wiki user guide

https://wiki.st.com/stm32mpu/wiki/PC_prerequisites

Open a Terminal



First install and ensure these libraries are installed:

```
sudo apt update  
sudo apt-get install git repo  
sudo apt-get install meld minicom p7zip-full
```

Getting started Ubuntu 16.04

5

Ubuntu 16.04 PC Prerequisites : follow wiki user guide

https://wiki.st.com/stm32mpu/wiki/PC_prerequisites

Then Follow in this wiki article section 3 Linux PC

Section 3.1

To check http Proxy config is ok use command `wget google`

Check the proxy is opened

To check git proxy config is ok use command `git ls-remote`

Section 3.2 to install extra package

Section 3.3 additional configuration

Section 3.4 for git config and check

Getting started Ubuntu 18.04

6

Ubuntu 18.04 PC Prerequisites

Same as previous slides for Ubuntu 16.04, but in [Section 3.2](#) install extra package, replace all commands by following install commands

```
sudo apt-get update  
sudo apt-get install gawk wget git-core diffstat unzip texinfo gcc-multilib  
build-essential chrpath socat cpio python python3 python3-pip python3-  
pexpect xz-utils debianutils iputils-ping libssl1.2-dev xterm make xsltproc  
docbook-utils fop dblatex xmlto python-git libxml2-utils language-pack-en  
live-build rsync
```



2. Developer Package SDK Install

Getting started: Developer Package SDK

8

Install Developer Package SDK

Edit \$HOME/.bashrc and add

```
export SDK_ROOT=/local/STM32MP15-Ecosystem-v1.0.0/Developer-Package
```

Download [en.SDK-x86_64-stm32mp1-openstlinux-4.19-thud-mp1-19-02-20.tar.xz](https://wiki.st.com/stm32mpu/index.php/STM32MP1_Developer_Package)
https://wiki.st.com/stm32mpu/index.php/STM32MP1_Developer_Package

Go to Archive [STM32MP15-Ecosystem-v1.0.0 release](https://wiki.st.com/stm32mpu/index.php/STM32MP1_Developer_Package_-_SDK#Archives)
https://wiki.st.com/stm32mpu/index.php/STM32MP1_Developer_Package_-_SDK#Archives

Copy download to directory structure

/local/STM32MP15-Ecosystem-v1.0.0/Developer-Package

cd /local/STM32MP15-Ecosystem-v1.0.0/Developer-Package

(https://wiki.st.com/stm32mpu/wiki/Example_of_directory_structure_for_Packages)

```
tar xvf en.SDK-x86_64-stm32mp1-openstlinux-4.19-thud-mp1-19-02-20.tar.xz
```


Getting started: Developer Package SDK

9

Install Developer Package SDK

Open a **new** terminal window to get SDK_ROOT initialized

```
chmod +x stm32mp1-openstlinux-4.19-thud-mp1-19-02-20/sdk/st-image-weston-openstlinux-  
weston-stm32mp1-x86_64-toolchain-2.6-openstlinux-4.19-thud-mp1-19-02-20.sh
```

```
./stm32mp1-openstlinux-4.19-thud-mp1-19-02-20/sdk/st-image-weston-openstlinux-weston-  
stm32mp1-x86_64-toolchain-2.6-openstlinux-4.19-thud-mp1-19-02-20.sh -d $SDK_ROOT/SDK
```



3. Tool Install



3.1. Tool Install STM32CubeMx

Install Tools : CubeMx

<https://wiki.st.com/stm32mpu/index.php/STM32CubeMX>

1. Get CubeMx zip from <https://www.st.com/en/development-tools/stm32cubemx.html> and move into Linux Host in \$HOME/Desktop
2. On linux Host Terminal

```
cd $HOME/Desktop
Unzip SetupSTM32CubeMX-xxx.zip -d STM32MPU
Tools/SetupSTM32CubeMX-xxx
sudo apt-get install default-jre
./SetupSTM32CubeMX-xxx.linux
```

3. Launch CubeMx

```
$HOME/STM32MPU-Tools/STM32CubeMX &
```



3.2. Tool Install System Workbench

Getting started: Tools System Workbench

14

Install Tools System Workbench

Installation of Eclipse Neon SystemWorkbench 2.9.0 IDE +
STM32-CoPro-MPUMicroprocessor + *st-link USB driver* + *openOCD*

https://wiki.st.com/stm32mpu/index.php/STM32-CoPro-MPU_plugin_release_note

Getting started: Tools System Workbench

15

Install Tools System Workbench

1. Download SystemWorkbench 2.9 installer for Linux 64 bits

Register and login www.openstm23.org

From page

www.openstm32.org/Downloading%2Bthe%2BSystem%2BWorkbench%2Bfor%2BSTM32%2Binstaller

2. [copy install_sw4stm32_linux_64bits-v2.9.run](#) on Linux host ~/Desktop/

Getting started: Tools System Workbench

16

Install Tools System Workbench

1. Open Terminal

```
cd $HOME/Desktop
```

```
./install_sw4stm32_linux_64bits-v2.9.run
```

 (in manual mode, answer yes to all)

2. Run click on "SystemWorkbench for STM32" icon on Desktop
or /Ac6/SystemWorkbench/eclipse&

Note: First time Systemworkbench is started, the gcc tool chain is installed.

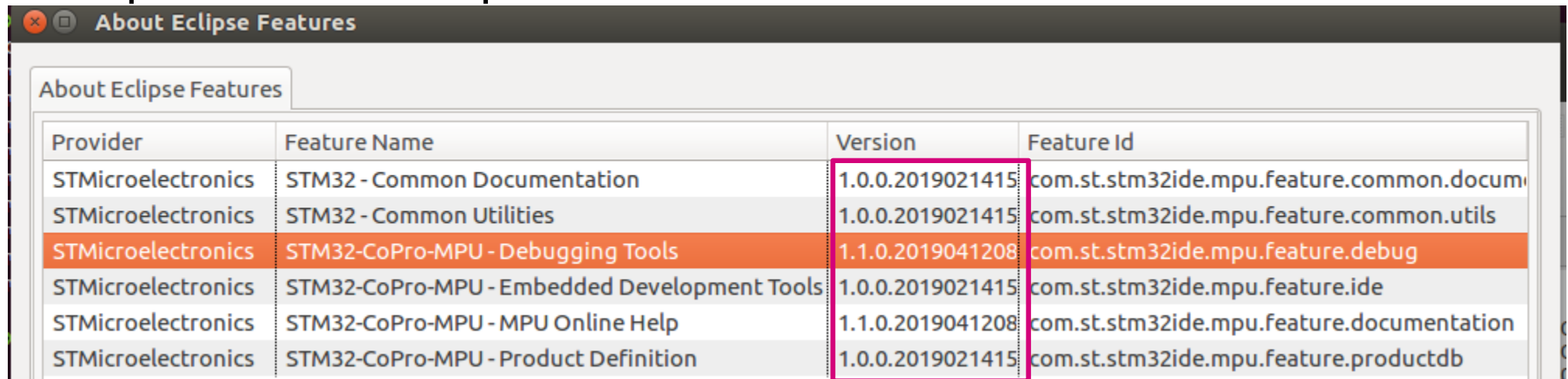
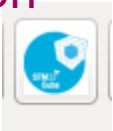
Getting started: Tools System Workbench

17

Install Tools System Workbench

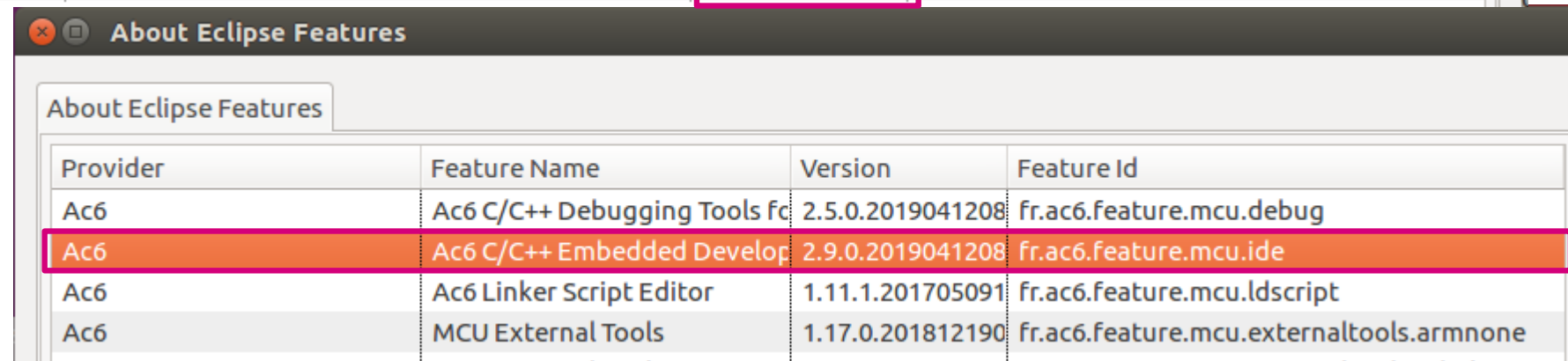
To check release install:
eclipse menu “Help” -> “about Eclipse”

Click on



Provider	Feature Name	Version	Feature Id
STMicroelectronics	STM32 - Common Documentation	1.0.0.2019021415	com.st.stm32ide.mpu.feature.common.docum
STMicroelectronics	STM32 - Common Utilities	1.0.0.2019021415	com.st.stm32ide.mpu.feature.common.utils
STMicroelectronics	STM32-CoPro-MPU - Debugging Tools	1.1.0.2019041208	com.st.stm32ide.mpu.feature.debug
STMicroelectronics	STM32-CoPro-MPU - Embedded Development Tools	1.0.0.2019021415	com.st.stm32ide.mpu.feature.ide
STMicroelectronics	STM32-CoPro-MPU - MPU Online Help	1.1.0.2019041208	com.st.stm32ide.mpu.feature.documentation
STMicroelectronics	STM32-CoPro-MPU - Product Definition	1.0.0.2019021415	com.st.stm32ide.mpu.feature.productdb

Click on



Provider	Feature Name	Version	Feature Id
Ac6	Ac6 C/C++ Debugging Tools for ARM	2.5.0.2019041208	fr.ac6.feature.mcu.debug
Ac6	Ac6 C/C++ Embedded Development Tools for ARM	2.9.0.2019041208	fr.ac6.feature.mcu.ide
Ac6	Ac6 Linker Script Editor	1.11.1.201705091	fr.ac6.feature.mcu.ldscript
Ac6	MCU External Tools	1.17.0.201812190	fr.ac6.feature.mcu.externaltools.armnone

See you at the STM32MP1 workshop!

