

Introduction to Machine Learning

- · Traditional programming Vs Machine learning
 - Artificial Intelligence Vs ML Vs DL
- Types of Machine Learning problems
 Types of Data : Structured &
- Unstructured
 Machine Learning vs Deep Learning

- Workflow of ML project
 Most used tools in ML/DL
 Pre-Requisites for learning ML

Traditional Programming

Traditional Programming refers to any manually created program that uses input data and runs on a computer to produce the output. Rules are static and hand crafted here.













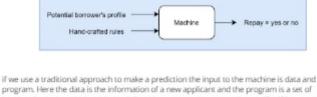


Here the input data and output are fed to an algorithm to create a program. The Rules are not static and change for every input data. Here we first learn the parameter i.e train the algorithm before using it.

Input Output Program

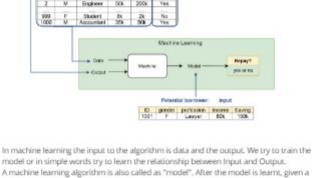
Example of Traditional programming vs ML Let's say we want to predict if a credit card user will pay he's loan back. The information we

can access include the profile of the loan applicants (name, gender, age, profession, marital status, income, saving, past financial history,etc.) Traditional Programming



150k AND saving > 200k, then Repay = Yes). Based on the rules and profile, the machine will output whether the borrower will repay his loan or not.

hand-crafted rules which might be defined by managers' past experiences (Eg. If income >

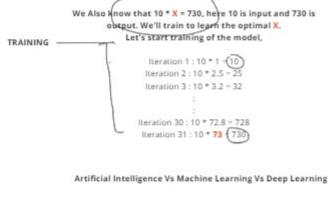


profile of new borrower information, the model will automatically make a prediction. The characteristic of machine learning is trying to learn a model from data. Therefore, machine learning is a data-driven approach rather than to provide hand-crafted rules.

The Dollar-Rupee ML Example

What we want to

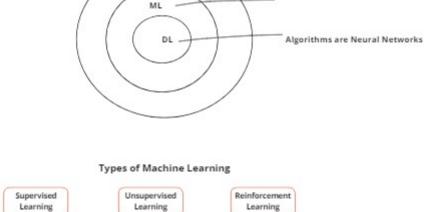
10 5 - 730 R4 know: 15-7



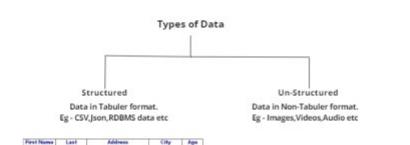
What we know:

Algorithms are based on statistics

AI



Learning from mistakes, Eg-Games



Clustering

	Tweety	Bird	543	Itottav	20	
Machine Learning Vs Deep Learning						
proble It is n It is e	Uses statistical methods to train the model and solve problems It is not good at handling unstructured data It is easy to train & implement It is not efficient at scaling when training on large data					Trains Neural Networks to solve most problems It is good at handling unstructured data It is hard to train & implement It is efficient at scaling when training on large data

Anaheim

Gothan

Peradice

Hallard

Carryon

Heirbell

10

65

61

Classification & Regression

123 Fontacy Nov

321 Cavern Ave

987 Truth Way

999 Acree Was

234 Purriect Stre

555 Queck Street 567 Carrot Street

Hickey

Bet

Wonder

Doneld

Wiles

Cat

80% of time is spend on Data processing

Split the Data into Train and Test set

Hen

Wan

Duck.

Coyot

Warner

Machine Learning Workflow

Workflow of Machine Learning Project



What you'll learn in this course?

Pre-requisites:

Probability, Linear Algebra

(Hey! Dont worry if you dont know maths, this series is intended for both software developers and Math savy geeks!)

(Matrices)

- 1] Python Programming 2] Numpy,Pandas,Matplotlib
- Machine Learning: · 1] Introduction to ML 2] Workflow of ML project (types of data,EDA etc)
 - 4] Classification Problem: Logistic Regression, Decision Tree, KNN 5] Clustering: K-means
 - · 6] Ensemble : Random Forest
- Deep Learning:
 - · 1] Introduction to DL 2] Neural Network 3] Activation Functions & Loss Functions
 - · 4] Convolutional Neural Network · 5] Transfer Learning

 6] Reccurent Neural Network Deploying an ML application

