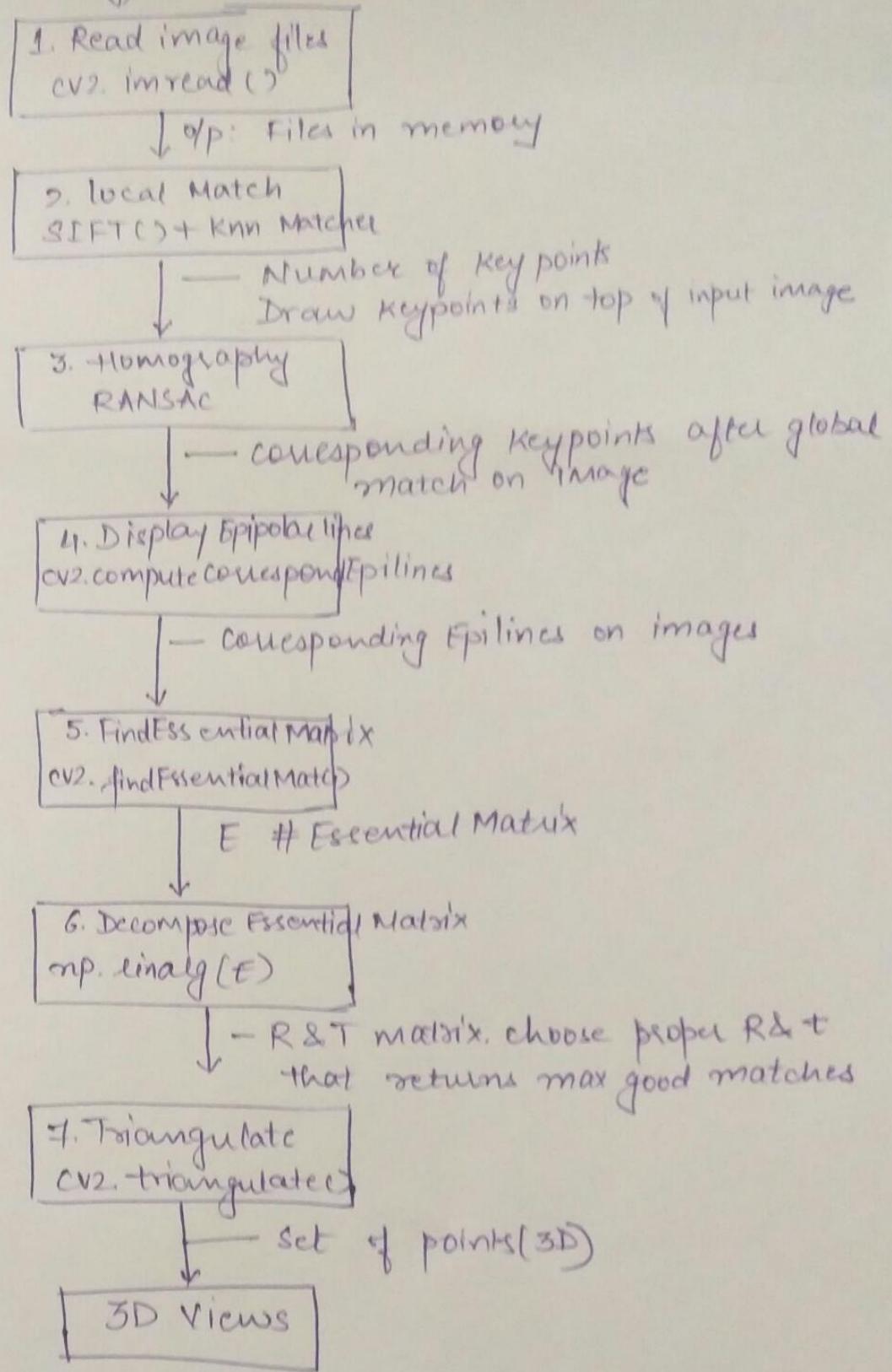


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Code flow : start sift()



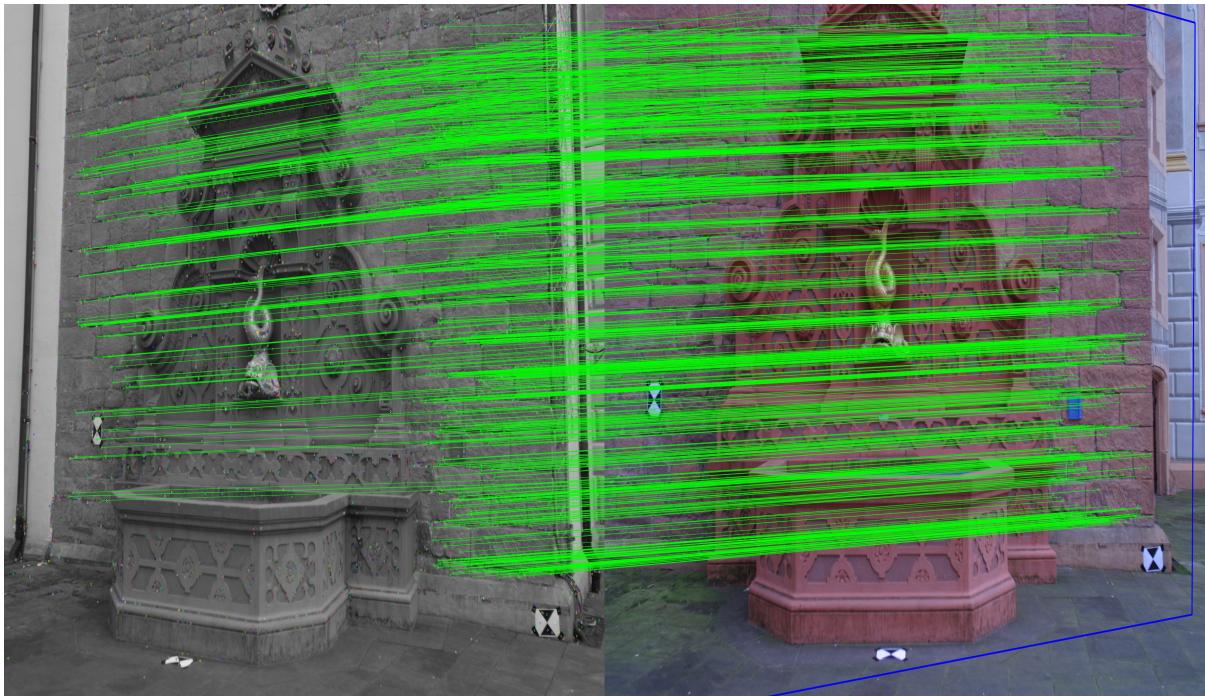
Steps For Structure from Motion.

Intermediate Step Results

Key Points Found before applying homography



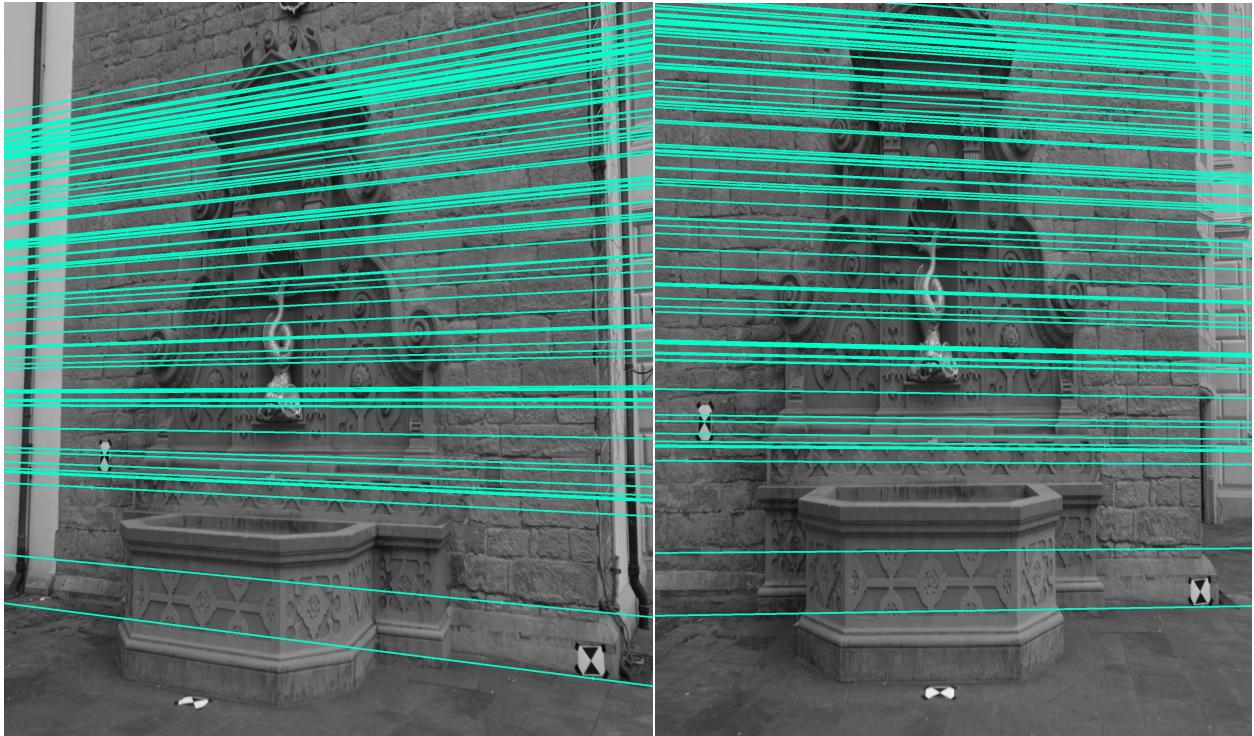
Key Points Match After Applying Homography



Number of KeyPoints

4617

Epipolar Lines



Essential Matrix

```
[ [ 0.06830577    0.53381523   -0.1486675 ]  
[-0.68842412    -0.01992625   -0.13473866]  
[-0.0545068     0.41682117   -0.13814262] ]
```

How to find the exact Rotation and Translation matrix?

So once we perform SVD on essential Matrix(E) using numpy function linalg such that we get three components such that $E = USV^T$

Rotation and Translation matrix may be given as any of the following 4 options:

Option 1

```
R = U.dot(W).dot(V^T)  
T = U[:, 2]
```

Option 2

```
R = U.dot(W).dot(V^T)  
T = -U[:, 2]
```

Option 3:

```
R = U.dot(W.T).dot(V^T)  
T = U[:, 2]
```

Option 4:

```
R = U.dot(W.T).dot(V^T)  
T = -U[:, 2]
```

On comparing the good matches found with all four above mentioned options, by plotting them on 3D visualization graph, Option 2 was the best available.

Rotation Matrix

```
[[-0.88668161    0.22582744   0.40348196 ]  
[-0.05159609    -0.91549294   0.39901194 ]  
[-0.45949273    -0.33297846   -0.82340256 ]]
```

Translation Matrix

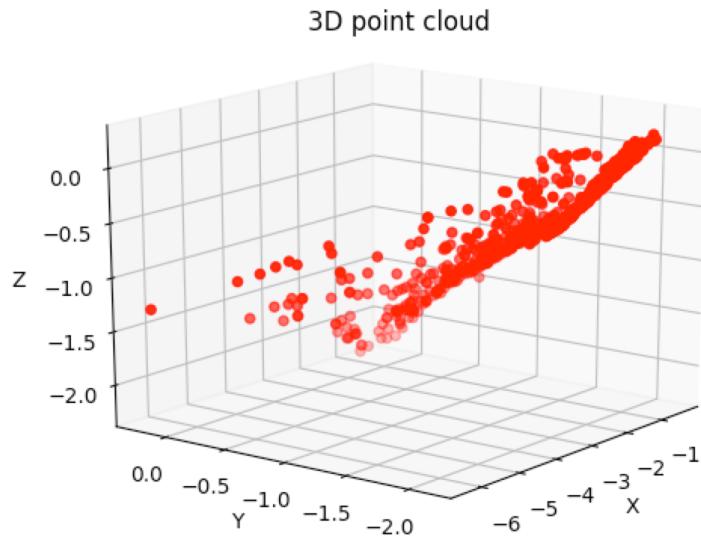
```
[[ 0.61363441  0.12264312  -0.78000736]]
```

Rotation and Translation Matrix stacked together – Horizontally.

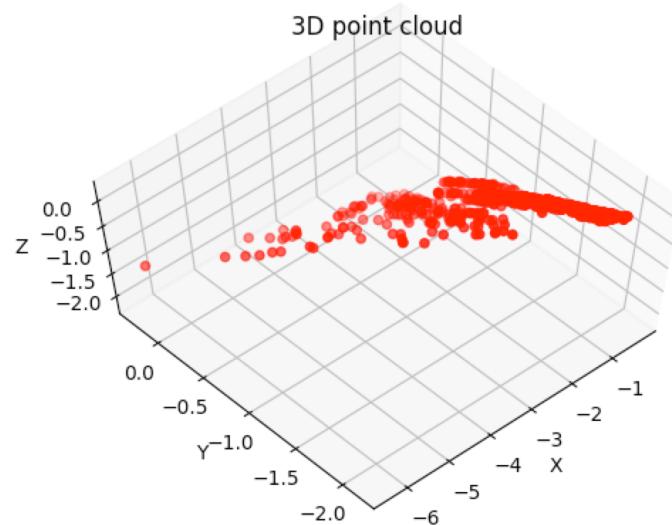
```
[[-0.88668161    0.22582744   0.40348196   0.61363441]  
[-0.05159609    -0.91549294   0.39901194   0.12264312]  
[-0.45949273    -0.33297846   -0.82340256   -0.78000736]]
```

3D Plots

Right side Camera (View 1)

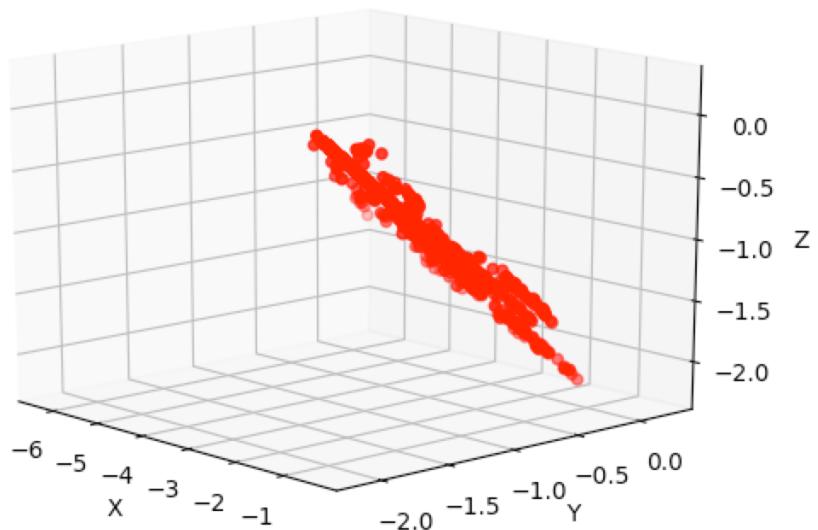


Right Side Camera (View 2)



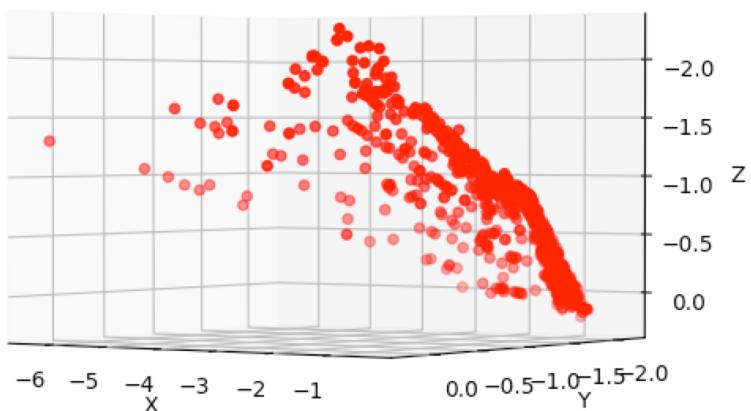
Left Side Camera (View 1)

3D point cloud

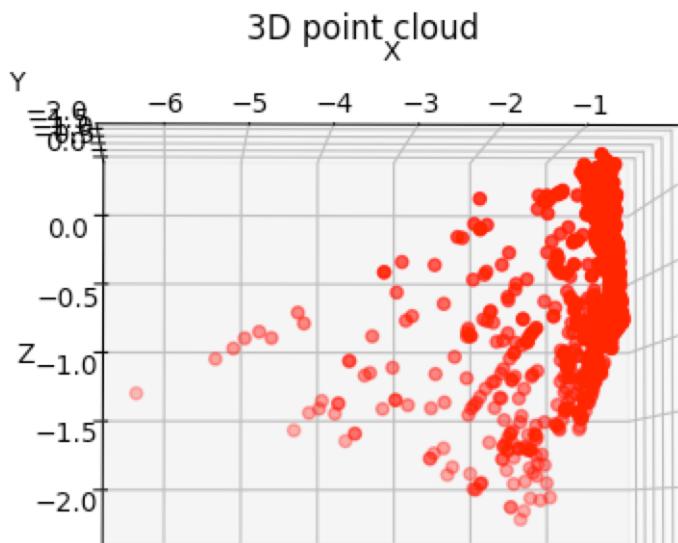


Left Side Camera (View 2)

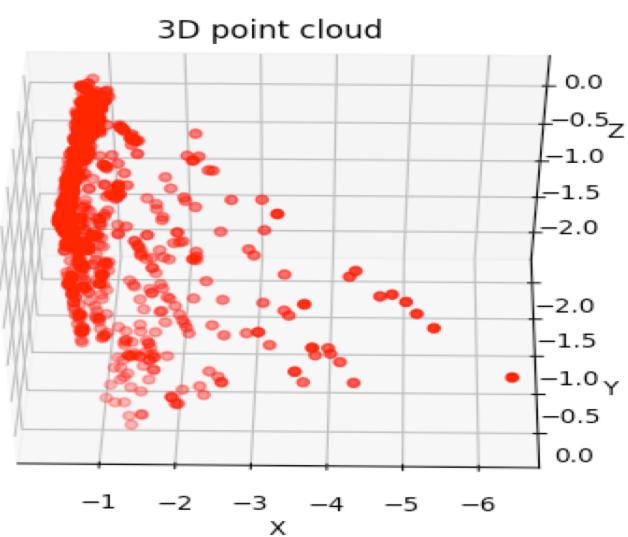
3D point cloud



Top View



Center View



My Comments

The algorithm performs pretty well. The points to support this statement are

- Clearly most of the points that lie on the same plane, namely the wall behind the fountain, and that the fountain itself extends from that wall in negative z coordinates and shown in the diagrams.

- Similar x coordinates corresponds to the wall behind the fountain
- Between z coordinates from -0.5 to -1.0, the x coordinate is significantly different. almost act as outliers, which shows different keypoints that belong to the surface of the fountain.

References Used

1. Wikipedia.com
2. OpenCV official website.
3. OpenCV: Computer Vision Projects with Python by Joseph Howse
4. github.com to find utilities to plot 3D points using matplotlib

Code (with step wise comments)

```
__author__ = 'deepika'  
#https://github.com/FantasyChen/LinearSFM/blob/30f38eca86cd28544829160d9a1249  
ea43c2c84f/SIFT_matching.py  
  
import cv2  
import matplotlib  
matplotlib.use('TKAgg')  
  
import matplotlib.pyplot as plt  
import numpy as np  
from mpl_toolkits.mplot3d import Axes3D  
  
#Define global variables here  
Fmask = None  
F = None  
focal=2760/4  
principle=(1520/4, 1006/4)  
K = np.matrix([[focal, 0, principle[0]], [0, focal, principle[1]], [0, 0, 1]])  
K_inv = np.linalg.inv(K)  
  
def to_gray(color_img):  
    gray = cv2.cvtColor(color_img, cv2.COLOR_BGR2GRAY)  
    return gray
```

```

def gen_sift_features(gray_img):
    sift = cv2.xfeatures2d.SIFT_create()
    kp, desc = sift.detectAndCompute(gray_img, None)
    return kp, desc

def read_images():
    return cv2.imread('image1.jpg'), cv2.imread('image2.jpg')

def run_knn_matcher(kp1, desc1, kp2, desc2):
    bf = cv2.BFM Matcher() # Brute-Force Matcher (FLAAN matcher is an alternative)
    matches = bf.knnMatch(desc1, desc2, k=2)
    good = []
    pts1 = []
    pts2 = []
    for m, n in matches:
        if m.distance < 0.7 * n.distance:
            good.append(m)
            pts2.append(kp2[m.trainIdx].pt) #Right
            pts1.append(kp1[m.queryIdx].pt) #left
    pts1 = np.float32(pts1)
    pts2 = np.float32(pts2)
    return pts1, pts2, good

def auto_points(kp1, desc1, kp2, desc2):
    bf = cv2.BFM Matcher() # Brute-Force Matcher (FLAAN matcher is an alternative)
    matches = bf.knnMatch(desc1, desc2, k=2)
    good = []
    for m, n in matches:
        if m.distance < 0.7 * n.distance:
            good.append((m.trainIdx, m.queryIdx))

    #maxN = max([x[1] for x in good])
    auto_pts1 = np.zeros((1, len(good), 2))
    auto_pts2 = np.zeros((1, len(good), 2))
    print "Initially: ", auto_pts1.shape, "kp1: ", len(kp1), "kp2: ", len(kp2)

    for idx in range(len(good)):
        match = good[idx]
        if match[1] < len(kp2):
            auto_pts1[0, idx, :] = kp1[match[0]].pt
            auto_pts2[0, idx, :] = kp2[match[1]].pt

    return auto_pts1, auto_pts2

```

```

def apply_homography(src_pts, dst_pts, matches, source, source_kp, destination,
destination_kp):

    H, status = cv2.findHomography(src_pts, dst_pts, cv2.RANSAC, 4.0)
    matchesMask = status.ravel().tolist() #convert numpy nd.array to List

    h, w = source.shape[0], source.shape[1]
    pts = np.float32([[0, 0], [0, h - 1], [w - 1, h - 1], [w - 1, 0]]) .reshape(-1, 1, 2)
    dst = cv2.perspectiveTransform(pts, H)
    destination = cv2.polylines(destination, [np.int32(dst)], True, 255, 3, cv2.LINE_AA)

    drawParameters = dict(matchColor=(0, 255, 0), singlePointColor=None,
matchesMask=matchesMask, flags=2)

    img3 = cv2.drawMatches(
        source, source_kp,
        destination, destination_kp,
        matches, None, **drawParameters)

return img3

def find_essential_matrix(pts1, pts2, focal, principle):
    return cv2.findEssentialMat(pts1, pts2, focal, principle)

def decompose_essential_matrix(ess_matrix, matches, first_key_points,
second_key_points):

    first_match_points = np.zeros((len(matches), 2), dtype=np.float32)
    second_match_points = np.zeros_like(first_match_points)
    for i in range(len(matches)):
        first_match_points[i] = first_key_points[matches[i].queryIdx].pt
        second_match_points[i] = second_key_points[matches[i].trainIdx].pt

    match_pts1 = first_match_points
    match_pts2 = second_match_points

global Fmask, K_inv
U, S, Vt = np.linalg.svd(ess_matrix)
W = np.array([0.0, -1.0, 0.0, 1.0, 0.0, 0.0, 0.0, 0.0,
1.0]).reshape(3, 3)

```

```

# iterate over all point correspondences used in the estimation of the
# fundamental matrix
first_inliers = []
second_inliers = []
for i in range(len(Fmask)):
    if Fmask[i]:
        # normalize and homogenize the image coordinates
        first_inliers.append(K_inv.dot([match_pts1[i][0],
                                         match_pts1[i][1], 1.0]))
        second_inliers.append(K_inv.dot([match_pts2[i][0],
                                         match_pts2[i][1], 1.0]))
# option 1
#R = U.dot(W).dot(Vt)
#T = U[:, 2]

# option 2
R = U.dot(W).dot(Vt)
T = -U[:, 2]

# option 3:
#R = U.dot(W.T).dot(Vt)
#T = U[:, 2]

# option 4:
#R = U.dot(W.T).dot(Vt)
#T = -U[:, 2]

match_inliers1 = first_inliers
match_inliers2 = second_inliers
Rt1 = np.hstack((np.eye(3), np.zeros((3, 1))))
Rt2 = np.hstack((R, T.reshape(3, 1)))

return match_inliers1, match_inliers2, Rt1, Rt2

def draw_lines(img_left, img_right, lines, pts_left, pts_right):
    h,w = img_left.shape[0],img_left.shape[1]
    img_left = cv2.cvtColor(img_left, cv2.COLOR_GRAY2BGR)
    img_right = cv2.cvtColor(img_right, cv2.COLOR_GRAY2BGR)

    for line, pt_left, pt_right in zip(lines, pts_left, pts_right):
        x_start,y_start = map(int, [0, -line[2]/line[1] ])
        x_end,y_end = map(int, [w, -(line[2]+line[0]*w)/line[1] ])
        #color = tuple(np.random.randint(0,255,2).tolist())

```

```

color = (204,255,0)
#print "Value of color: ", color
cv2.line(img_left, (x_start,y_start), (x_end,y_end), color,3)
cv2.circle(img_left, tuple(pt_left), 5, color, -1)
cv2.circle(img_right, tuple(pt_right), 5, color, -1)

return img_left, img_right

def display_epipolar_lines(pts_left_image, pts_right_image, img_left, img_right):

    print "Initialized F"
    global F, Fmask
    F, Fmask = cv2.findFundamentalMat(pts_left_image, pts_right_image,
cv2.FM_LMEDS)
    take_top = 100
    #Selecting only the inliers
    pts_left_image = pts_left_image[Fmask.ravel()==1]
    pts_right_image = pts_right_image[Fmask.ravel()==1]

    lines1 = cv2.computeCorrespondEpilines(pts_right_image.reshape(-1,1,2), 2, F)
    lines1 = lines1.reshape(-1,3)
    lines1 = lines1[0:take_top]
    img_left_lines, img_right_pts = draw_lines(img_left, img_right, lines1,
pts_left_image, pts_right_image)

    #Drawing the lines on right image and the corresponding feature points on the left
    #image
    lines2 = cv2.computeCorrespondEpilines(pts_left_image.reshape(-1,1,2), 1,F)
    lines2 = lines2.reshape(-1,3)
    lines2 = lines2[0:take_top]
    img_right_lines, img_left_pts = draw_lines(img_right, img_left, lines2,
pts_right_image, pts_left_image)

    cv2.imwrite('Epi lines on left image.jpg',img_left_lines)
    cv2.imwrite('Feature points on right image.jpg',img_right_pts)
    cv2.imwrite('Epi lines on right image.jpg',img_right_lines)
    cv2.imwrite('Feature points on left image.jpg',img_left_pts)

    print "-----Done with epipole lines-----"

def startSift():

#Step 1:

```

```

#      Read the image files and find SIFT features.
source, destination = read_images()
print "Read imaged: ", type(source), source.shape

#Step 2:
#      Figure out local matches
source_gray = to_gray(source)
destination_gray = to_gray(destination)

source_kp, source_desc = gen_sift_features(source_gray)
destination_kp, destination_desc = gen_sift_features(destination_gray)
print "Number of keyPoints found: ", len(source_kp)

img = cv2.drawKeypoints(source_gray, source_kp, source)
cv2.imwrite('KeyPointsMatchBeforeHomography.jpg',img)

src_pts, dst_pts, matches = run_knn_matcher(source_kp, source_desc,
destination_kp, destination_desc)

#Step 3:
#      Run for global matches. That is homography
global_match_img = apply_homography(src_pts, dst_pts, matches, source,
source_kp, destination, destination_kp)

cv2.imwrite('KeyPointsMatchAfterApplyingHomography.jpg',global_match_img)

#Step 4:
#      Display Epipolar lines
print "-----starting Epipolar lines"
display_epipolar_lines(src_pts, dst_pts, source_gray, destination_gray)

#Step 5:
#      Find Essential Matrix
ess_matrix, mask = find_essential_matrix(src_pts, dst_pts, focal, principle)
print "Essential Matrix from openCv function: ", ess_matrix

#Step 6:
#      Decompose Essential Matrix
match_inliers1, match_inliers2, Rt1, Rt2 = decompose_essential_matrix(ess_matrix,
matches, source_kp, destination_kp)
print "Step 5 results:"
print "Rt1: ", Rt1
print "Rt2: ", Rt2

```

```

#Step 7:
#      Triangulate
first_inliers = np.array(match_inliers1).reshape(-1, 3)[:, :2]
second_inliers = np.array(match_inliers2).reshape(-1, 3)[:, :2]
pts4D = cv2.triangulatePoints(Rt1, Rt2, first_inliers.T, second_inliers.T).T

# convert from homogeneous coordinates to 3D
pts3D = pts4D[:, :3]/np.repeat(pts4D[:, 3], 3).reshape(-1, 3)

# plot with matplotlib
Ys = pts3D[:, 0]
Zs = pts3D[:, 1]
Xs = pts3D[:, 2]

fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
ax.scatter(Xs, Ys, Zs, c='r', marker='o')
ax.set_xlabel('X')
ax.set_ylabel('Y')
ax.set_zlabel('Z')
plt.title('3D point cloud')
plt.show()
raw_input(">Hit Enter To Close")
plt.close()

startSift()

```