The polyomino package

Polyominoes using TikZ and LATEX3

Matthias Floré

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Abstract

This package is based on the package tikz (see [1]) and can be used to draw polyominoes. It is possible to define custom styles, pics and grids.

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1 Usage

The package polyomino can be used by putting the following in the preamble.

\usepackage{polyomino}

The package polyomino loads the package tikz.

2 The command \polyomino

 $\polyomino [\langle options \rangle] \{\langle polyomino specification \rangle\}$

This command can be placed inside a tikzpicture environment. The $\langle polyomino\ specification \rangle$ is a token list. Spaces in this list are ignored. With the initial settings, a , starts a new row. Otherwise each element in this list corresponds to a cell. An element can consist of multiple characters by surrounding it with braces. The $\langle options \rangle$ can be given with the keys described in Section 3.

```
\pgfkeys{
  /polyomino,
  p={F}{style={blue,draw=black,ultra thick}},
  p={I}{style={brown, draw=black, ultra thick}},
  p={L}{style={cyan,draw=black,ultra thick}},
  p = \{N\} \{style = \{gray, draw = black, ultra\ thick\}\},
  p={P}{style={lime,draw=black,ultra thick}},
  p={T}{style={magenta,draw=black,ultra thick}},
  p={U}{style={olive,draw=black,ultra thick}},
  p={V}{style={orange,draw=black,ultra thick}},
  p={W}{style={pink,draw=black,ultra thick}},
  p={X}{style={purple,draw=black,ultra thick}},
  p={Y}{style={red,draw=black,ultra thick}},
  p={Z}{style={teal,draw=black,ultra thick}}
\begin{tikzpicture}
\polyomino[
  grid
]{
  UUUVVV,
  UXUZZV.
  XXXFZV,
  IXFFZZ,
  ILLEFT.
  ILNTTT,
  ILNWWT,
  ILNNWW.
  PPPNYW,
  PPYYYY
\end{tikzpicture}
```

The algorithm constructs the border of each polyomino. It does not consider holes determined by empty cells. Although it does detect a cell inside a polyomino which has a different style. This is illustrated in the example below.

```
\begin{tikzpicture} [scale=0.8]
\polyomino[
    p={a}{style={gray,draw=black,thick}}
]{
    aaaaa,
    a.a.a,
    aaaaa
}
\polyomino[
    at={(0,-4)},
    p={a}{style={gray,draw=black,thick}},
    p={**}{style={white,draw=black,thick}}
]{
    aaaaa,
    a*a*a,
    aaaaa
}
\end{tikzpicture}
```

3 Keys

The keys in this Section can be given as *(options)* to the command *\polyomino*.

There are two key families: /polyomino and /polyomino/p_2. The key family /polyomino is intended for usage in documents whereas /polyomino/p_2 is not. In the key family /polyomino, also keys from the key family /polyomino/p_2 will be looked up. The second argument from the key p only accepts keys from the key family /polyomino/p_2.

```
\begin{tabular}{ll} \beg
```

This key defines the bottom left coordinate of the polyomino.

/polyomino/p_2/connected (no value)

This key sets the pic type (which is activated by the key pic) to false. This is the initial setting.

/polyomino/p_2/discrete

(no value)

This key sets the pic type (which is activated by the key pic) to true.

/polyomino/empty cell= $\{\langle token \ list \rangle\}$

(no default, initially .)

A cell corresponding to the $\langle token \ list \rangle$ in the $\langle polyomino \ specification \rangle$ will be left empty.

A cell corresponding to the empty token list will always be left empty.

/polyomino/grid=\langle boolean \rangle

(default true, initially false)

If true then a grid is drawn. The grid does not apply to borders of polyominoes. The style of this grid is determined by the key grid style. A grid does not apply to a cell with a pic.

/polyomino/grid style= $\{\langle options \rangle\}$

(style, no default, initially empty)

This key determines the style of the grid.

```
begin{tikzpicture} [rotate=90]

\polyomino[
grid,
grid style={gray,dash pattern=on 3mm off 4mm on 3mm off 0mm},
p={L}{style={darkgray,draw=black}},
p={P}{style={green,draw=black}},
p={T}{style={violet,draw=black}},
p={V}{style={yellow,draw=black}}
]{
    LTVVV,
    LTTTV,
    LTPPV,
    LLPPP
}
\end{tikzpicture}
```

$/polyomino/p_2/p={\langle name \rangle} {\langle options \rangle}$

(style, no default, initially empty)

This key determines the style of the polyomino with $\langle name \rangle$ in the $\langle polyomino\ specification \rangle$.

The $\langle options \rangle$ only accept keys from the key family /polyomino/p_2.

In the example below, the polyominoes have the same shape but are differentiated by using different names.

```
\begin{tikzpicture}
\pgfkeys{
  /polyomino,
  p=\{a\}\{\},
  p=\{b\}\{\},
  style={fill=none,draw}
\def\example{
  aa,
  ab,
  ab.
  bb
\polyomino{\example}
\polyomino[
  at={(2,0)}
]{\example}
\end{tikzpicture}
```

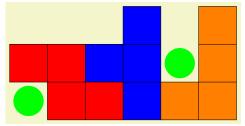
/polyomino/p_2/pic= $\{\langle code \rangle\}$

(no default)

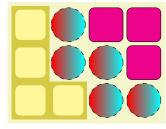
The $\langle code \rangle$ defines the pic which is used for each cell of the polyomino.

A grid does not apply to a cell with a pic.





```
\begin{tikzpicture}
\polyomino[
  empty cell=*,
  grid,
  p={a}{style={red,draw=black}},
  p={b}{style={blue,draw=black}},
  p={c}{style={orange,draw=black}},
  p={circle}{pic={\fill[green] (0,0) circle[radius=0.4];}},
  row sep=;
]{
    {} **b {} c;
    a a b b {circle} c;
  {circle} a a b c c
}
\end{tikzpicture}
```



```
\begin{tikzpicture}
\polyomino[
 p={circle}{
   pic={\path[pic actions] (0,0) circle[radius=0.45];},
   style={right color=cyan, left color=red, draw, dashed}
 },
 p=\{L\}\{
   pic={
      fill[yellow!80!black] (-0.5,-0.5) rectangle +(1,1);
      fill[yellow!50, rounded corners] (-0.4, -0.4) rectangle + (0.8, 0.8);
 },
 p={square}{
   pic={\path[pic actions] (-0.45,-0.45) rectangle +(0.9,0.9);},
   style={fill=magenta,draw,rounded corners}
]{
 L {circle} {square} {square},
 L {circle} {circle} {square} ,
      L {circle} {circle}
\end{tikzpicture}
```

/polyomino/row sep= $\{\langle token \ list \rangle\}$

(no default, initially ,)

The $\langle token\ list \rangle$ in the $\langle polyomino\ specification \rangle$ will start a new row.

/polyomino/p_2/style= $\{\langle options \rangle\}$

(style, no default, initially empty)

This key determines the style of the polyomino.

References

[1] Till Tantau, The TikZ and PGF Packages, Manual for version 3.1.10, https://ctan.org/pkg/pgf, 2023.

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A The source code

```
%% polyomino.sty
%% Copyright 2024 Matthias Floré
% This work may be distributed and/or modified under the
% conditions of the LaTeX Project Public License, either version 1.3c
% of this license or (at your option) any later version.
% The latest version of this license is in
% http://www.latex-project.org/lppl.txt
\% and version 1.3c or later is part of all distributions of LaTeX
% version 2005/12/01 or later.
% This work has the LPPL maintenance status `maintained'.
% The Current Maintainer of this work is Matthias Floré.
% This work consists of the files polyomino.pdf, polyomino.sty,
% polyomino.tex and README.md.
\NeedsTeXFormat{LaTeX2e}
\RequirePackage{tikz}
\ProvidesExplPackage{polyomino}{2024/08/01}{1.0}{Polyominoes using TikZ and LaTeX3}
```

A.1 Variables and variants

```
\bool_new:N \l__polyomino_grid_bool
\bool_new:N \l__polyomino_pic_bool

\int_new:N \l__polyomino_col_int
\int_new:N \l__polyomino_dir_int
\int_new:N \l__polyomino_max_int
\int_new:N \l__polyomino_row_int
\int_new:N \l__polyomino_x_int
\int_new:N \l__polyomino_y_int
\seq_new:N \l__polyomino_add_seq
\seq_new:N \l__polyomino_cols_seq
```

```
\tl_new:N \l__polyomino_path_tl
\tl_new:N \l__polyomino_pic_tl
\cs_generate_variant:Nn \tl_map_inline:nn { en }
A.2 Pgfkeys
\pgfkeys
 {
    / polyomino /. is~family ,
    / polyomino /. search~also = / polyomino / p_2 ,
    / polyomino ,
    at /. initial = { (0,0)},
    empty~cell /. initial = . ,
    grid /. code = \bool_set:Nn \l__polyomino_grid_bool { \cs:w c_#1_bool \cs_end: } ,
    grid /. default = true ,
    grid = false ,
    grid~style /. style = { grid_style /. style = {#1} } ,
    grid_style /. style = {} ,
   row~sep /. initial = { , } ,
\pgfkeys
  {%a separate key family so that the second argument of the key p only accepts keys which apply to a separate polyomino
    / polyomino / p_2 /. is~family ,
    / polyomino / p_2 ,
    connected /. code = \bool set false:N \l polyomino pic bool ,
    connected /. value~forbidden ,
    discrete /. code = \bool_set_true:N \l__polyomino_pic_bool ,
    discrete /. value~forbidden ,
    p /. style~2~args = { #1__style /. style = {#2} } , %2 underscores to avoid the same name as for example the key style_style
    pic /. code =
        \bool set true: N \l polyomino pic bool
       \tl_set:Nn \l__polyomino_pic_tl {#1}
     } .
    style /. style = { style_style /. style = {#1} } ,
```

```
style_style /. style = {} ,
}
```

 ∞

A.3 The command \polyomino

```
\NewDocumentCommand \polyomino { O {} m }
    \{%note the double braces \{\{...\}\} so that the contents is in a group and in particular, \pgfkeys is applied locally
      \pgfkeys { / polyomino , #1 }
     \int_zero:N \l__polyomino_col_int
     \int_set:Nn \l__polyomino_row_int { 1 }
      \seq_clear:N \l__polyomino_cols_seq
      \tl_map_inline:en {#2}
     %it is convenient that this ignores spaces in #2
      %e argument specifier for the case that #2 is given by a command or contains a command
       {
          \tl if eq:neTF {##1} { \pgfkeysvalueof { / polyomino / row~sep } }
              \seq_put_right:NV \l__polyomino_cols_seq \l__polyomino_col_int
             \int_incr:N \l__polyomino_row_int
             \int_zero:N \l__polyomino_col_int
             \int_incr:N \l__polyomino_col_int
             \tl_clear_new:c { 1_polyomino_\int_use:N \l_polyomino_row_int_\int_use:N \l_polyomino_col_int_tl }
             \tl_if_eq:neF {##1} { \pgfkeysvalueof { / polyomino / empty~cell } }
               { \tl_set:cn { l_polyomino_\int_use:N \l_polyomino_row_int _\int_use:N \l_polyomino_col_int _tl } {##1} }
             \tl_gclear_new:c { g_polyomino_\int_use:N \l_polyomino_row_int _\int_use:N \l_polyomino_col_int _tl }
      \seq_put_right:NV \l__polyomino_cols_seq \l__polyomino_col_int
      \int_set:Nn \l__polyomino_max_int { \fp_eval:n { max ( \seq_use:Nn \l__polyomino_cols_seq { , } ) } }
      \seq_map_indexed_inline: Nn \l__polyomino_cols_seq
       {
          \tl_clear_new:c { l__polyomino_##1_0_tl }
         \int step inline:nnn { ##2 + 1 } { \l polyomino max int + 1 }
           { \tl clear new:c { l polyomino ##1 ####1 tl } }
       }
```

```
\tl_clear_new:c { l__polyomino_0_##1_tl }
   \tl_clear_new:c { l_polyomino_\int_eval:n { \l_polyomino_row_int + 1 }_##1_tl }
 }
\pgfkeys
 {
   / tikz ,
   shift /. expanded = { \pgfkeysvalueof { / polyomino / at } } ,
   shift = { ( 0 , \seq_count:N \l_polyomino_cols_seq ) }
\seq map indexed inline: Nn \l polyomino cols seq
   \int_step_inline:nn {##2}
       \tl_if_empty:cF { l__polyomino_##1_###1_tl }
           \{%note the double braces \{\{...\}\} so that \pgfkeys is applied locally
             \pgfkeys { / polyomino / p_2 , \cs:w l_polyomino_##1_###1_tl \cs_end: __style }
             \bool_if:NTF \l__polyomino_pic_bool
               { \pic [ / polyomino / p_2 / style_style ] at ( ###1 - 0.5 , 0.5 - ##1 ) { code = { \l_polyomino_pic_tl } } ; }
                 \seq_clear:N \l__polyomino_add_seq
                 \tl_if_eq:ccF { l_polyomino_##1_####1_tl } { l_polyomino_##1_\int_eval:n { ####1 - 1 }_tl }
                     \tl if empty:cT { g polyomino ##1 ####1 tl }
                         \int set:Nn \l polyomino dir int { 1 }
                         \int set:Nn \l polyomino col int {###1}
                         \int set:Nn \l polyomino row int {##1}
                         \int_set:Nn \l__polyomino_x_int {###1}
                         \int_set:Nn \l__polyomino_y_int { 1 - ##1 }
                         \tl_build_begin:N \l__polyomino_path_tl
                         fp_do_until:nn { ####1 - 1 = \l_polyomino_x_int && 1 - ##1 = \l_polyomino y int }
                             %concerning \tl_build_put_right:Ne \l__polyomino_path_tl,
                             %for example (0,0)--(0,1)--(0,2) results in a larger file size than (0,0)--(0,2)
                             \tl_if_eq:ccTF
                               { l_polyomino_##1_###1_tl }
```

\int_step_inline:nnn { 0 } { \l_polyomino_max_int + 1 }

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```
{
 l__polyomino
  _\int_eval:n
   { \l_polyomino_row_int + \clist_item:nn { 0 , 1 , 0 , -1 } { \l_polyomino_dir_int } }
  _\int_eval:n
   { \l polyomino col int + \clist item:nn { 1 , 0 , -1 , 0 } { \l polyomino dir int } }
  _tl
  \tl if eq:ccTF
   { l__polyomino_##1_###1_tl }
     l__polyomino
     _\int_eval:n
       { \l_polyomino_row_int + \clist_item:nn { -1 , 1 , 1 , -1 } { \l_polyomino_dir_int } }
      _\int_eval:n
       { \l_polyomino_col_int + \clist_item:nn { 1 , 1 , -1 , -1 } { \l_polyomino_dir_int } }
      _tl
   }
     \tl_build_put_right:Ne \l__polyomino_path_tl
       { -- ( \int_use:N \l__polyomino_x_int , \int_use:N \l__polyomino_y_int ) }
     \int_add:Nn \l__polyomino_row_int
       { \clist_item:nn { -1 , 1 , 1 , -1 } { \l_polyomino_dir_int } }
     \int_add:Nn \l__polyomino_col_int
       { \clist item:nn { 1 , 1 , -1 , -1 } { \l polyomino dir int } }
     \int compare:nNnTF { \l polyomino dir int } = { 1 }
       { \int_set:Nn \l__polyomino_dir_int { 4 } }
       { \int decr:N \l polyomino dir int }
   }
     \int_add:Nn \l__polyomino_row_int
       { \clist_item:nn { 0 , 1 , 0 , -1 } { \l_polyomino_dir_int } }
     \int_add:Nn \l__polyomino_col_int
       { \clist_item:nn { 1 , 0 , -1 , 0 } { \l_polyomino_dir_int } }
  \tl_if_empty:cTF
   { g_polyomino_\int_use:N \l_polyomino_row_int_\int_use:N \l_polyomino_col_int_tl }
```

```
_
```

```
\seq_put_right:Ne \l__polyomino_add_seq
                                       { \int_use:N \l_polyomino_row_int _\int_use:N \l_polyomino_col_int }
                                     \bool_set_true:N \l__polyomino_pic_bool
                                     \int set:Nn \l polyomino x int { ####1 - 1 }
                                     \int set:Nn \l polyomino y int { 1 - ##1 }
                               }
                                 \tl_build_put_right:Ne \l__polyomino_path_tl
                                   { -- (\int use: N\l polyomino x int ,\int use: N\l polyomino y int )}
                                 \int_compare:nNnTF { \l_polyomino_dir_int } = { 4 }
                                   { \int_set:Nn \l__polyomino_dir_int { 1 } }
                                   { \int_incr:N \l_polyomino_dir_int }
                              \bool_if:NF \l__polyomino_pic_bool
                                 \int_add:Nn \l__polyomino_x_int { \clist_item:nn { 1 , 0 , -1 , 0 } { \l__polyomino_dir_int } }
                                 \int_add:Nn \l__polyomino_y_int { \clist_item:nn { 0 , -1 , 0 , 1 } { \l__polyomino_dir_int } }
                           }
                         \tl_build_end:N \l__polyomino_path_tl
                         \bool_if:NF \l__polyomino_pic_bool
                           {\fill [ / polyomino / p_2 / style_style ] ( ###1 - 1 , 1 - ##1 ) \l__polyomino_path_tl -- cycle ; }
                       }
                 \tl_gset:cn { g_polyomino_##1_###1_tl } { c }
                 \seq_map_inline:Nn \l__polyomino_add_seq
                   { \tl_gset:cn { g_polyomino_#######1_tl } { c } }
         }
     }
\bool_if:NT \l__polyomino_grid_bool
   \int_step_inline:nn { \seq_count:N \l__polyomino_cols_seq - 1 }
```

```
\int_zero:N \l__polyomino_col_int
   \int_zero:N \l__polyomino_x_int
   \int_set:Nn \l__polyomino_y_int
     {\int_min:nn {\seq_item:Nn \l_polyomino_cols_seq {##1 } } {\seq_item:Nn \l_polyomino_cols_seq { ##1 + 1 } } }
   \int_while_do:nNnn { \l__polyomino_x_int } < { \l__polyomino_y_int }</pre>
     {
        \bool do while:nn
           \tl if eq p:cc
             { l_polyomino_##1_\int_use:N \l_polyomino_x_int _tl }
             { l_polyomino_\int_eval:n { ##1 + 1 }_\int_use:N \l_polyomino_x_int _tl }
           ! \tl_if_empty_p:c { g_polyomino_##1\int_use:N \l_polyomino_x_int_tl }
           &&
           \int_compare_p:nNn { \l__polyomino_x_int } < { \l__polyomino_y_int + 1 }
         { \int_incr:N \l_polyomino_x_int }
       \int_compare:nNnT { \l_polyomino_x_int } > { \l_polyomino_col_int + 1 }
           \draw [ / polyomino / grid_style ]
              (\int_use:N\l_polyomino_col_int , -##1) -- (\int_use:N\l_polyomino_x_int - 1 , -##1);
         7
        \int_set_eq:NN \l__polyomino_col_int \l__polyomino_x_int
 }
\int set:Nn \l polyomino x int { \seq count:N \l polyomino cols seq }
\int step inline:nn { \l polyomino max int - 1 }
   \int zero: N \l polyomino row int
   \int zero: N \l polyomino y int
   \int_while_do:nNnn { \l__polyomino_y_int } < { \l__polyomino_x_int }
        \bool_do_while:nn
           \tl_if_eq_p:cc
             { l_polyomino_\int_use:N \l_polyomino_y_int _##1_tl }
             { l_polyomino_\int_use:N \l_polyomino_y_int _\int_eval:n { ##1 + 1 }_tl }
            ! \tl_if_empty_p:c { g_polyomino_\int_use:N \l_polyomino_y_int _##1_tl }
```