# The aobs-tikz package\*

#### Claudio Fiandrino

claudio.fiandrino@gmail.com

April 15, 2024

#### Abstract

The package provides auxiliary styles helpful for drawing overlayed pictures in Beamer. These styles should be intended as extension of the previous work shown by user Daniel of TeX.SX in Mindmap tikzpicture in beamer (reveal step by step) which, in turn, is based on the work of Matthew Leingang in How to make beamer overlays with Tikz node.

#### **Contents**

### 1 Introduction

The aim of aobs-tikz is to provide users simple tools to create overlayed-aware pictures for Beamer presentations. A set of new TikZ styles, grouped within a library, has been define on purpose.

The library is proposed as extension of the previous work by user Daniel on TeX.SX, illustrated in Mindmap tikzpicture in beamer (reveal step by step) which, in turn, is based on the work of Matthew Leingang in How to make beamer overlays with Tikz node. The very first version of the library has been implemented for answering the question Highlighting in Beamer using TikZ nodes: aobs-tikz further extends and improves the original styles.

The main advantage of using the new styles is that they automatically prevent the so called *jumping-effect* which occasionally happen with Beamer.

## 2 The new styles

The new styles can create overlays by altering the colors and the aspect of pictures' elements. Usually, to create an animation, the elements have to appear or disapper, the shading, the fill or the border color should change. To achieve this goal, three features have to be specified: the normal behavior, the modified behaviour and the moments in which the modified behaviour takes place. aobs-tikz defines TikZ styles for these three features accordingly . For example, to alter the shape filling, it is possible to exploit:

<sup>\*</sup>This document corresponds to aobs-tikz v1.01, dated April 15, 2024. It is released under and subject to the latest version of the LATEX Project Public License (LPPL).

- background default fill=<style>: the style used for default behaviour;
- background fill=<style>: the style used for the modified behaviour;
- fill on=<overlay specifications>: moments in which the modified behaviour is activated.

The new styles can alter the following TikZ properties:

- *fill*;
- draw;
- filldraw;
- text;
- path aspect, including thickness, double line and pattern (solid, dashed, dotted, etc...);
- shade;
- shadedraw.

draw To alter the border color properties, the following options are available:

- background default draw=<style>;
- background draw=<style>;
- draw on=<overlay specifications>.

filldraw To alter the both filling and border color properties, the following options are available:

- background default filldraw=<border-col filled by fill-col>;
- background filldraw=<border-col filled by fill-col>;
- filldraw on=<overlay specifications>.

text To alter the text color properties, the following options are available:

- background default text=<style>;
- background text=<style>;
- text on=<overlay specifications>.

path aspect To alter the path aspect, the following options are available:

- background default aspect=<style>;
- background aspect=<style>;
- aspect on=<overlay specifications>.

shade To alter the shading properties, the following options are available:

• background default shade=<style>;

- background shade=<style>;
- shade on=<overlay specifications>.

shadedraw To alter both filling and border color properties, the following options are available:

- background default shadedraw=<style>;
- background shadedraw=<style>;
- shadedraw on=<overlay specifications>.

### 3 Implementation

### 3.1 Package

The package itself loads only TikZ and the library overlay-beamer-styles.

```
1\RequirePackage{tikz}
2\usetikzlibrary{overlay-beamer-styles}
```

### 3.2 TikZ Library

The core of the package is the TikZ library overlay-beamer-styles. The first style defined is visible on based on prior work by user Daniel of TeX.SX in Mindmap tikzpicture in beamer (reveal step by step). The original style has been enforced to make it working also in presence of opaque text.

```
3\tikzset{
      invisible/.style={opacity=0,text opacity=0},
4
      visible on/.style={alt=#1{}{invisible}},
5
      alt/.code args={<#1>#2#3}{%
6
        \alt<\#1>{\pgfkeysalso{\#2}}{\pgfkeysalso{\#3}}
8
9}
10
11 \tikzset{
   background text/.style={text=#1},
   background text/.default={black},
13
   background default text/.style={
      background text/.default={#1},
15
16
  },
   text on/.style={alt=#1{}{background text}},
17
18 }
20 \tikzset{
21 background fill/.style={fill=#1},
22 background fill/.default={white},
23 background default fill/.style={
    background fill/.default={#1},
24
25 },
   fill on/.style={alt=#1{}{background fill}},
26
27 }
28
```

```
29 \tikzset{
   background draw/.style={draw=#1},
   background draw/.default={white},
   background default draw/.style={
     background draw/.default={#1},
33
34
   }.
   draw on/.style={alt=#1{}{background draw}}
35
36 }
37
38 \tikzset{
    background filldraw/.style args={#1 filled by #2}{draw=#1, fill=#2},
39
    background filldraw/.default=white filled by white,
40
    background default filldraw/.style={
41
     background filldraw/.default={#1},
42
43
    filldraw on/.style={alt=#1{}{background filldraw}},
44
45 }
46
47 \tikzset{
   background aspect/.style={#1},
48
    background aspect/.default={white},
49
   background default aspect/.style={
50
      background aspect/.default={#1},
51
   },
52
53
    aspect on/.style={alt=#1{}{background aspect}},
54 }
56 \tikzset{
57 background shade/.style={#1},
   background shade/.default={top color=white, bottom color=white},
   background default shade/.style={
59
     background shade/.default={#1},
60
61
   },
    shade on/.style={alt=#1{}{background shade}},
62
63 }
64
65 \tikzset{
    background shadedraw/.style 2 args={draw=#1, #2},
    background shadedraw/.default={white}{top color=white, bottom color=white},
    background default shadedraw/.style={
     background shadedraw/.default={#1},
69
70
   },
    shadedraw on/.style={alt=#1{}{background shadedraw}},
71
```

At this point, some comments are needed on the subsequent option double disabled. For the best of my knowledge, this is option is not implemented in PGF 2.10 either in PGF 3.0.0, but it is absolutely relevant to the scope of this library. Suppose you wish to alter a double path by removing in some moments its double property: without the following option, it would not be possible (at least without redrawing the path).

```
73% option for disabling double when not needed in
74% subsequent overlays
75\tikzoption{double disabled}[0pt]{%
```

```
76 \pgfmathsetlength{\pgf@x}{#1}%
77 \edef\tikz@double@setup{%
78 \pgf@x=\the\pgf@x%
79 \pgflinewidth=\pgf@x%
80 \noexpand\pgfsetlinewidth{\pgflinewidth}%
81 \noexpand\pgfsetinnerlinewidth{\the\pgf@x}%
82 }%
83 \tikzset{double}}
```

### 4 Example

It follows a complete example which exploits all the defined styles. The first frame mainly reports showcases of border, filling and shading properties modifications. The second frame shows examples of modifications for the remaining properties, including text color and path aspect.

```
84 \documentclass{beamer}
85 \usepackage{lmodern}
86 \usepackage{tikz}
87 \usetikzlibrary{positioning,
    shapes.geometric,
    shadows
89
90 }
91% loading new library
92 \usetikzlibrary{overlay-beamer-styles}
94 \definecolor{processblue}{cmyk}{0.96,0,0,0}
96 \begin{document}
97 \begin{frame}{Styles for draw, fill and shading modifications}
98 \begin{columns}[T]
99 \begin{column}{0.2\textwidth}
100 \centering
101 Fill draw\\[2ex]
102 \tikz[baseline=(A.base)]{%
103 \node[background fill=red!50,%
         fill on=<2>,%
104
         anchor=base,%
105
         rounded corners,%
106
         ] (A) {ABCD};
107
108 }
109
110 \tikz[baseline=(A.base)]{%
111 \node[background fill=blue!50,%
         fill on=<{1,3}>,%
113
         anchor=base,%
114
         rounded corners,%
115
         ] (A) {EFGH};
116 }
117
118 \tikz[baseline=(A.base)]{%
119 \node[background draw=red,%
         draw on=<2>,%
120
```

```
anchor=base,%
121
         rounded corners,%
122
         ] (A) {IJKL};
123
124 }
126 \tikz[baseline=(A.base)]{%
127 \node[background draw=blue,%
         draw on=<\{1,3\}>,%
129
         anchor=base,%
         rounded corners,%
130
         ] (A) {MNOP};
131
132 }
133
134 \tikz[baseline=(A.base)]{%
135 \node[background filldraw=red filled by blue!10,%
         filldraw on=<2>,anchor=base,%
136
137
         rounded corners,%
138
         ] (A) {QRST};
139 }
140 \end{column}
141 \begin{column}{0.2\textwidth}
142 \centering
143 Shadings\\[2ex]
144 \tikz[baseline=(A.base)]{%
145 \node[background shade={top color=red!50, bottom color=white},%
         shade on=<2>,%
146
147
         anchor=base,%
148
         rounded corners,%
149
         ] (A) {ABCD};
150 }
151
152 \tikz[baseline=(A.base)]{%
153 \node[background shade={inner color=red!50, outer color=white},%
         shade on=<{1,3}>,%
154
155
         anchor=base,%
156
         rounded corners,%
157
         ] (A) {EFGH};
158 }
160 \tikz[baseline=(A.base)]{
161 \node[background shade={left color=orange!50, right color=white},%
162
         shade on=<2>,%
         anchor=base,%
163
         rounded corners,%
164
         ] (A) {IJKL};
165
166 }
167
168 \tikz[baseline=(A.base)]{
169 \node[background shadedraw={blue}{top color=white, bottom color=cyan!30},%
170
         shadedraw on=<{1,3}>,%
171
         anchor=base,%
172
         rounded corners,%
         ] (A) {MNOP};
173
174 }
```

```
175
176 \tikz[baseline=(A.base)]{
177 \node[background shadedraw={green!50!black}{inner color=white,%
         outer color=green!30},%
         shadedraw on=<2>,%
179
180
         anchor=base,%
         rounded corners,%
181
182
         ] (A) {QRST};
183 }
184 \end{column}
185 \begin{column}{0.55\textwidth}
186 \centering
187 Node application\\[2ex]
188 \begin{tikzpicture}[node distance=0.5cm]
```

Of course, it is always possible to group in high-level styles the styles provided by aobs-tikz.

```
189 \tikzset{visibility 1/.style={
         background draw=red, draw on=<{1,4}>,
190
191
         background shade={top color=white,
192
         bottom color=red!30},
         shade on=<\{2,3\}>,
193
194
195 }
196 \tikzset{visibility 2/.style={
         background \ shadedraw=\{green!\, 50!\, black\} \{inner\ color=white,
197
198
         outer color=green!30},
         shadedraw on=<\{2,3\}>,
199
200
201 }
202\tikzset{visibility 3/.style={
203
         background draw=orange,
204
         draw on=<1->,
205
         background fill={orange!30},
206
         fill on=<\{2,3\}>,
207
       }
208 }
```

The following high-level style shows that the new styles can be combined to obtained more fine results. Specifically, rather than using a *shadedraw* modification, the visibility 4 style exploits separately *shade* and *draw* modifications to having them visible in different overlays.

```
209 \tikzset{visibility 4/.style={
210
         background draw=purple,
211
         draw on=<2->,
         background shade={left color=purple!30,
212
         right color=cyan!30},
213
         shade on=<{3,4}>,
214
215
216 }
217 \node[trapezium,
         visibility 1] (A) {Text};
219 \node[trapezium,
220
         visibility 2,
```

```
below= of A] (B) {Text};
221
222 \node[trapezium,
         visibility 3,
223
         below= of B] (C) {Text};
224
225 \node[trapezium,
         visibility 4,
         below= of C] (D) {Text};
228 \end{tikzpicture}
229 \end{column}
230 \end{columns}
231 \end{frame}
232
233 \begin{frame}{Styles for path aspect and text color modifications}
234 \centering
235 \begin{tikzpicture} [node distance=3cm and 2cm,
         semithick ,
236
237
         state/.style={circle,
238
               top color=white,
               bottom color=processblue!20,
239
               draw, processblue,
240
               text=blue,
241
               minimum width=1cm},
242
         background default shade={top color=white,
243
               bottom color=processblue!20},
244
         background default draw={processblue,
245
               semithick}]
246
Shadows can be managed with the help of the style visible on: it follows an
example with a circular drop shadow.
247 \node[state,
         background draw={blue!80,
248
               line width=1mm},
249
         draw on=<2>.
250
         circular drop shadow={visible on=<2>},
251
         visible on=<{1,2}>% NOT visible in 3
252
        ] (C) {$1$};
254 \node[state,
255
         background draw={orange},
256
         draw on=<\{1,3\}>,
         background default aspect={semithick,
257
258
               double disabled},
         background aspect={double},
259
         aspect on=<{1,3}>,
260
         background shade={top color=white,
261
               bottom color=orange!30},
262
         shade on=<\{1,3\}>,
263
         above left= of C] (A) {$0$};
264
265
266 \node[state,
         background text=violet,
267
         background default text=red,
268
         text on=<2>,
269
         above right= of C] (B) {$2$};
270
271
```

```
272 \draw (A)-- (B) (C)-- (A);
{\tt 274 \backslash draw[background\ default\ aspect=\{solid,semithick\},}\\
          background\ aspect=\{dashdotted,
276
                 very thick},
          aspect on=<{2,3}>,
277
          background default draw={black},
278
279
          background draw={red},
280
          draw on=<3>](B)-- (C);
281 \end{tikzpicture}
282 \end{frame}
283 \setminus end\{document\}
```