GD-based algorithms for model parameter optimization



Alex Tse University College London

#### Motivation

- Suppose we have fixed a machine learning model (e.g. a deep neural network)  $f = f(x; \theta)$  parameterized by a vector of model parameters  $\theta$
- Goal of model training: find the parameters  $\theta$  to minimize the average losses across all training data  $\{(x_i, y_i)\}_{i=1}^N$ . i.e. to solve

$$\min_{\boldsymbol{\theta}} \frac{1}{N} \sum_{i=1}^{N} \ell(y_i, f(x_i; \boldsymbol{\theta}))$$

where  $\ell(\cdot, \cdot)$  is our choice of loss function

ullet Impossible to solve the problem analytically because f can have a complicated form  $\Longrightarrow$  efficient numerical methods required



### **Numerical Optimization**

### Gradient Descent (GD)

Goal: Find the optimal  $\theta$  to attain the local minimum of the function  $L(\theta)$ , where  $L: \mathbb{R}^p \to \mathbb{R}$  is continuously differentiable.

Algorithm: Initialize  $\theta_0$ . Fix the maximum number of iterations M. For any integer  $n \in \{0, 1, \dots, M-1\}$ ,

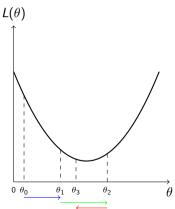
$$\theta_{n+1} = \theta_n - \frac{\eta}{\sqrt{\eta}} \nabla L(\theta_n)$$

where  $\eta$  is called the learning rate,  $\eta > 0$  and  $\theta = (\theta^1, \dots, \theta^p) \in \mathbb{R}^p$  and  $\nabla L(\theta) = (\partial_{\theta^1} L(\theta), \dots, \partial_{\theta^p} L(\theta))$ .



#### Intuition behind GD

• Consider a simple one-dimensional minimization problem  $\min_{\theta} L(\theta)$ 



- ullet Choose an arbitrary starting point  $heta_0$
- Make a step to right (resp. left) if the function is downward (resp. upward) slopping at the current location
- A simple update rule is:

$$\theta_{n+1} = \theta_n - \eta L'(\theta_n)$$

for n = 0, 1, 2...

- Direction of step depends on the sign of  $L'(\theta_n)$
- Make larger adjustment when the current slope is steep
- $\eta > 0$  is a parameter controlling the step size

# Batch Gradient Descent (BGD)

### Model Parameter Optimization

Find optimal  $\theta$  to minimize  $L(\theta|\mathcal{D})$  in the following additive form:

$$L(\theta|\mathcal{D}) = \frac{1}{N} \sum_{i=1}^{N} Q_{\theta}(x_i, y_i),$$

where N is the sample size,  $\theta$  is the model parameter and  $Q_{\theta}: \mathcal{X} \times \mathcal{Y} \to \mathbb{R}$ .

#### Batch Gradient Descent

Direct application of GD to empirical loss function. The update rule is given as follows:

$$\theta_{n+1} = \theta_n - \eta \underbrace{\nabla L(\theta_n | \mathcal{D})}_{\text{Gradient Term}} = \theta_n - \eta \underbrace{\frac{1}{N} \sum_{i=1}^{N} \nabla Q_{\theta_n}(x_i, y_i)}_{\text{Gradient Term}}.$$

## Variants of Gradient Descent Methods (I)

### Stochastic Gradient Descent (SGD)

Algorithm: At each step n, we uniformly choose a random index  $i_n$  from  $\{1, \dots, N\}$  without replacement, and update the weights  $\theta_n$  as follows:

$$\theta_{n+1} = \theta_n - \eta_n \quad \nabla Q_{\theta_n}(x_{i_n}, y_{i_n})$$
.

Stochastic Gradient Term

for a suitably chosen decreasing sequence  $\{\eta_n\}_n$  with the limit 0. Idea:

$$\mathbb{E}_{x,y}[\nabla Q_{\theta}(x_{i_n},y_{i_n})] = \nabla L(\theta|\mathcal{D})$$

where  $(x_{i_n}, y_{i_n})$  is sampled from the empirical distribution of  $(x_i, y_i)_{i=1}^N$ .



# Variants of Gradient Descent Methods (II)

### Mini-Batch Gradient Descent (Mini-Batch GD)

The Mini-Batch Gradient Descent computes the gradients on small random sets of instances called mini-batches.

$$\theta_{n+1} = \theta_n - \eta_n \underbrace{\frac{1}{m} \sum_{i=1}^m \nabla Q_{\theta_n}(x_i, y_i)}_{\text{Mini-batch Gradient Term}},$$

where m is called the mini-batch size. a

An epoch refers to one complete pass of the training dataset through the gradient updates.

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Alex Tse (UCL)

<sup>&</sup>lt;sup>a</sup>To distinguish mini-batch GD from BGD and SGD, *m* in Mini-Batch GD is not equal to 1 or *N*).

#### Algorithm (Mini-Batch GD)

**Input**:  $\theta_0$  (initial value);  $N_{\text{epoches}}$  (the number of epochs); m (the batch size).

**Output**:  $\theta$  (estimated model parameter).

- 1:  $N_{\text{batches}} = N/m.^1$
- 2: Initialize  $\theta = \theta_0$ ;
- 3: for n = 1:  $N_{\text{epoches}}$  do
- 4: Randomly reshuffle the whole dataset  $\mathcal{D} = \{(x_i, y_i)\}_{i=1}^N$ ;
- 5: **for**  $q = 1 : N_{\text{batches}}$  **do**

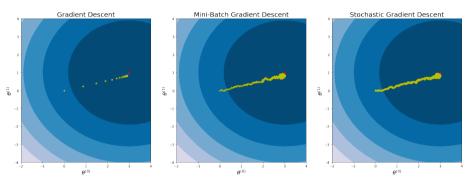
6: 
$$\theta = \theta - \frac{1}{m} \sum_{i=1}^{m} \eta \nabla Q_{\theta_n} (x_{(q-1)m+i}, y_{(q-1)m+i}),$$

where m is the size of mini-batch.

- 7: end for
- 8: end for
- 9: Return  $\theta$ .

<sup>1</sup>For simplicity, we assume that the sample size N is a multiplier of the mini-batch size m₁ ≥ → ≥ → ◆ ○

## Method Comparison



- BGD: It has the stable training process and easier to converge. But it is computational expensive per iteration, and likely to be stuck at the local minima.
- SGD: It is very quick to evaluate each iteration. Randomness helps to escape local minimum, but makes the settling of the minimum difficult.
- Mini-batch GD: A combination of batch GD and SGD.



# Method Comparison

	BGD	SGD	Mini-Batch GD
Update Frequency	Low	High	Medium
Update Complexity	High	Low	Medium
Fidelity of loss gradient	High	Low	Medium
Stuck the local minimum	Easy	Difficult	Difficult
Easy to Converge	Yes	No	No

Table: Comparison of various GD based methods.



Thanks for your attention!