

241562445 - EE951 - Assignment 1

(1) Addition of vectors is valid if all vectors have same dimensions

(a) $a+b-c_{5 \times 14}$

→ Here, $a \in \mathbb{R}^{10}$, $b \in \mathbb{R}^{10}$, $c_{5 \times 14} \in \mathbb{R}^{10}$. Hence valid

(b) $x = \begin{bmatrix} a \\ b \\ c \end{bmatrix} \Rightarrow x \in \mathbb{R}^{10+10+20} \Rightarrow x \in \mathbb{R}^{40}$. → Valid

(c) $2a+c \Rightarrow$ Here $a \in \mathbb{R}^{10}$, $c \in \mathbb{R}^{20}$. → Not valid

d) $\begin{bmatrix} a \\ 0 \end{bmatrix} + \begin{bmatrix} c_1 \\ b \end{bmatrix}$

Here $\begin{bmatrix} a \\ 0 \end{bmatrix} \in \mathbb{R}^{11}$

$\begin{bmatrix} c_1 \\ b \end{bmatrix} \in \mathbb{R}^{1+10} \Rightarrow \mathbb{R}^{11}$ Hence valid

(e) $[a \ b] + c \Rightarrow \mathbb{R}^{10 \times 2} + \mathbb{R}^{20} \rightarrow$ Not valid, as the first term is a matrix of $(10, 2)$ dimension

(f) $\begin{bmatrix} a \\ b \end{bmatrix} + c \Rightarrow \mathbb{R}^{20} + \mathbb{R}^{20} \rightarrow$ Hence valid.

∴ a, b, d & f are valid

(2) (a) $b = \begin{bmatrix} 0 \\ a \end{bmatrix}$ since $b \in \mathbb{R}^5$, $a \in \mathbb{R}^{10}$
 $\therefore \begin{bmatrix} 0 \\ a \end{bmatrix} \in \mathbb{R}^5$
 $\Rightarrow 0 \in \mathbb{R}^5$

(b) $b = \begin{bmatrix} 0 \\ a \\ 0 \end{bmatrix} \in \mathbb{R}^5$

$\therefore a \in \mathbb{R}^{10}$, the two all-zero vectors combined have a dimension of \mathbb{R}^5 . However, it cannot be determined what the dimension of each of the all-zero vector is. Possible combinations are (1, 4), (2, 3), (3, 2) & (4, 1)

(c) $\begin{bmatrix} 0 & a \end{bmatrix} \Rightarrow$ since 0 has to be the same dimension for the operation to be valid, $0 \in \mathbb{R}^{10}$

(d) $a + \mathbb{1} \Rightarrow$ for the operation to be valid, all-one vector has to be the same dimension as 'a', i.e.
 $\mathbb{1} \in \mathbb{R}^{10}$

\therefore a, c & d we can determine the dimension of the all-zero or all-one vectors.

(3)

(a) Since each number takes 64 bit storage, a vector of length 10^8 will take 64×10^8 bit storage. Hence, 100 such vectors will take

$$100 \times 64 \times 10^8$$

$$= 64 \times 10^{10} \text{ bit storage}$$

=

(b) Adding 2 vectors of size 'n' takes 'n' flops to add.
Adding 3 vectors takes $n+n = 2n$ flops.

Adding 'a' vectors takes ~~n+n~~ $(a-1)n$ flops.

\therefore Adding 100 vectors of size 10^8

$$= (100-1) \times 10^8 \text{ flops}$$

$$= 99 \times 10^8 \text{ flops}$$

$$= 9.9 \times 10^9 \text{ flops}$$

(c) A processor with 1 Gflops/sec (10^9 flops/sec) will take
 $9.9 \times 10^9 / 10^9 \text{ sec} = 9.9 \text{ sec}$ to compute.

(4) ~~Sum of all the~~

(4) Let's take the positions of all points as a_0, a_1, a_2, \dots
where $a_0 = (0,0) = \text{origin}$

$$\therefore a_1 = a_1 - a_0 = a_1$$

$$a_2 = a_2 - a_1$$

$$a_3 = a_3 - a_2$$

\vdots

$$a_n = a_n - a_{n-1}$$

$$\therefore a_1 + a_2 + \dots + a_n = a_1 + (a_2 - a_1) + (a_3 - a_2) + \dots + (a_n - a_{n-1})$$
$$= a_n$$

$$\therefore a_n = \text{origin} = (0,0)$$

$$\therefore a_1 + a_2 + \dots + a_n = 0$$

(5) (a) $\{x \in \mathbb{R}^3 \mid x_1 + 2x_2 + 3x_3 = 0\}$

① $0 \Rightarrow 0 + 2 \cdot 0 + 3 \cdot 0 = 0$ \therefore origin is in the space

② $A+B \Rightarrow$ Let $C = A+B$, where A & B satisfy the above condition.

$$a_1 + 2a_2 + 3a_3 = 0 \quad \& \quad b_1 + 2b_2 + 3b_3 = 0$$

$$\begin{aligned} \therefore C &\Rightarrow c_1 + 2c_2 + 3c_3 \\ &= (a_1 + b_1) + 2(a_2 + b_2) + 3(a_3 + b_3) \\ &= (a_1 + 2a_2 + 3a_3) + (b_1 + 2b_2 + 3b_3) \\ &= 0 + 0 = 0 \end{aligned}$$

\therefore for every A, B , $A+B$ also satisfies in the space

③ $\alpha A \Rightarrow \alpha a_1 + \alpha 2a_2 + \alpha 3a_3$
 $= \alpha(a_1 + 2a_2 + 3a_3) = \alpha \cdot 0 = 0$

Hence, $\{x \in \mathbb{R}^3 \mid x_1 + 2x_2 + 3x_3 = 0\}$ is subspace of \mathbb{R}^3

(b) $\{x \in \mathbb{R}^3 \mid x_1 = 2x_2 = 3x_3\}$

① $0 \rightarrow$ is a part of the space as $0 = 2 \cdot 0 = 3 \cdot 0$

② If $A, B \in X$, $C = A+B$

$$\therefore c_1 = a_1 + b_1 = 2a_2 + 2b_2 = 2(a_2 + b_2) = 2c_2$$

$$\& \quad c_1 = a_1 + b_1 = 3a_3 + 3b_3 = 3(a_3 + b_3) = 3c_3$$

$\therefore C \in X$

③ If $A \in X$ then $\alpha A \Rightarrow \alpha$

$$\alpha a_1 = 2\alpha a_2 = 3\alpha a_3$$

$\therefore \alpha A \in X$

$\therefore \{x \in \mathbb{R}^3 \mid x_1 = 2x_2 = 3x_3\}$ is a subspace of \mathbb{R}^3

(5) Since all real numbers x can be represented as complex numbers $x + i0$. Hence, \mathbb{R}^2
 any $x \in \mathbb{R}^2$ also $\in \mathbb{C}^2$
 Thus \mathbb{R}^2 is a subspace of \mathbb{C}^2

(6) Let $I \in \mathbb{R}^m$, $B \in \mathbb{R}^{p \times q}$, $O \in \mathbb{R}^{r \times y}$

\therefore No. of rows in $A \Rightarrow m+p = q+x$

\therefore No. of columns in $A \Rightarrow m+p = q+y$

$$A = \begin{bmatrix} I & B^T \\ B & O \end{bmatrix} = [A_1 \ A_2],$$

where $A_1 = \begin{bmatrix} I \\ B \end{bmatrix}$, $A_2 = \begin{bmatrix} B^T \\ O \end{bmatrix}$

$\therefore A_1 \in \mathbb{R}^{m+p, m+q}$

$A_2 \in \mathbb{R}^{m+p, p+y}$

(6) Let $I \in \mathbb{R}^m$, $B \in \mathbb{R}^{p \times q}$, $O \in \mathbb{R}^{r \times y}$

$$A = \begin{bmatrix} I & B^T \\ B & O \end{bmatrix}$$

~~A has~~ No. of rows in A can be written in 2 ways
 $m+p$ & $q+x \Rightarrow m+p = q+x$

By, No. of columns in $A \Rightarrow m+p = q+y$

$\therefore A$ is square with $(m+p)$ rows & columns.

Also, $m+p = q+x = q+y \Rightarrow x=y$

$\therefore O$ is square $\in \mathbb{R}^x$

Hence, $A \in \mathbb{R}^{m+p}$ or \mathbb{R}^{q+x} $\forall (m, x) \in \mathbb{N}$

$\Rightarrow m+p = q+x \quad \forall (m, x) \in \mathbb{N}$

$\Rightarrow p=x$ & $q=m$

$$\therefore B \in \mathbb{R}^{n \times m}$$

$$\therefore A = \begin{bmatrix} I & B^T \\ B & 0 \end{bmatrix} \text{ can be written as } [A_1 \ A_2]$$

$$\text{where } A_1 = \begin{bmatrix} I \\ B \end{bmatrix} \in \mathbb{R}^{m+n, m}$$

$$A_2 = \begin{bmatrix} B^T \\ 0 \end{bmatrix} \in \mathbb{R}^{m+n, n}$$

$$\therefore A^T = \begin{bmatrix} A_1^T \\ A_2^T \end{bmatrix} = \begin{bmatrix} I^T & B^T \\ (B^T)^T & 0^T \end{bmatrix}$$

$$= \begin{bmatrix} I & B^T \\ B & 0 \end{bmatrix} = A$$

$\therefore A$ is symmetric

Hence a, b, c & d can't be true