

# The Dimension of a Subspace

- The **dimension** of a nonzero subspace  $H$ , denoted by  $\dim H$ , is the number of vectors in any basis for  $H$ . The dimension of the zero subspace  $\{\mathbf{0}\}$  is defined to be zero.
- The space  $R^n$  has dimension  $n$ . Every basis for  $R^n$  consists of  $n$  vectors. A plane through  $\mathbf{0}$  in  $R^2$  is two-dimensional, and a line through  $\mathbf{0}$  is one-dimensional.

# The Dimension of a Subspace

Example Find the dimension of the matrix

- $A = \begin{bmatrix} 3 & 6 & -1 & 1 & -7 \\ 1 & -2 & 2 & 3 & -1 \\ 2 & -4 & 5 & 8 & -4 \end{bmatrix}$

$$x_2 \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} 1 \\ 0 \\ -2 \\ 1 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} -3 \\ 0 \\ 2 \\ 0 \\ 1 \end{bmatrix}$$

$\uparrow$   $\uparrow$   $\uparrow$   
 $\mathbf{u}$   $\mathbf{v}$   $\mathbf{w}$

- The null space of the matrix  $A$  has a basis of 3 vectors. So the dimension of  $\text{Nul } A$  in this case is 3. Observe how each basis vector corresponds to a free variable in the equation  $A\mathbf{x} = \mathbf{0}$ . Our construction always produces a basis in this way. So, to find the dimension of  $\text{Nul } A$ , simply identify and count the number of free variables in  $A\mathbf{x} = \mathbf{0}$ .

# Rank of a matrix

- The **rank** of a matrix  $A$ , denoted by  $\text{rank } A$ , is the dimension of the column space of  $A$ .
- Since the pivot columns of  $A$  form a basis for  $\text{Col } A$ , the rank of  $A$  is just the number of pivot columns in  $A$ .


# Rank of a matrix

**EXAMPLE 3** Determine the rank of the matrix

$$A = \begin{bmatrix} 2 & 5 & -3 & -4 & 8 \\ 4 & 7 & -4 & -3 & 9 \\ 6 & 9 & -5 & 2 & 4 \\ 0 & -9 & 6 & 5 & -6 \end{bmatrix}$$

**Solution** Reduce  $A$  to echelon form:

$$A \sim \begin{bmatrix} 2 & 5 & -3 & -4 & 8 \\ 0 & -3 & 2 & 5 & -7 \\ 0 & -6 & 4 & 14 & -20 \\ 0 & -9 & 6 & 5 & -6 \end{bmatrix} \sim \dots \sim \begin{bmatrix} 2 & 5 & -3 & -4 & 8 \\ 0 & -3 & 2 & 5 & -7 \\ 0 & 0 & 0 & 4 & -6 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Pivot columns 

The matrix  $A$  has 3 pivot columns, so  $\text{rank } A = 3$ .

# The Invertible Matrix Theorem (continued)

Let  $A$  be an  $n \times n$  matrix. Then the following statements are each equivalent to the statement that  $A$  is an invertible matrix.

m. The columns of  $A$  form a basis of  $R^n$ .

n.  $\text{Col } A = R^n$

o.  $\dim \text{Col } A = n$

p.  $\text{Rank } A = n$

q.  $\text{Nul } A = \{\mathbf{0}\}$

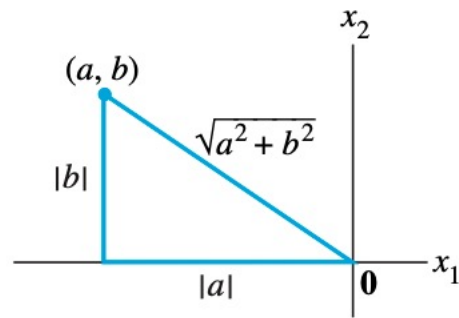
r.  $\dim \text{Nul } A = 0$

# Length or Norm of a vector

- The length or norm of  $v$  is the nonnegative scalar  $\|v\|$  defined by

$$\|v\| = \sqrt{v \cdot v} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

$$\text{and } \|v\|^2 = v \cdot v$$



**FIGURE 1**

Interpretation of  $\|v\|$  as length.

# Norm of a matrix

- For the rectangular  $n \times d$  matrix  $A$  with  $(i,j)^{\text{th}}$  entry denoted by  $a_{ij}$ , its Frobenius norm is defined as follows:
- $\|A\|_F = \|A^T\|_F = \sqrt{\sum_{i=1}^n \sum_{j=1}^d a_{ij}^2}$
- Note the use of  $\|\cdot\|_F$  to denote the Frobenius norm. The squared Frobenius norm is the sum of squares of the norms of the row-vectors (or, alternatively, column vectors) in the matrix.

# Norm of a matrix

- The energy of a matrix  $A$  is an alternative term used in machine learning community for the squared Frobenius norm.
- The energy of a rectangular matrix  $A$  is equal to the trace of either  $AA^T$  or  $A^T A$
- $\|A\|_F^2 = \text{Energy}(A) = \text{tr}(AA^T) = \text{tr}(A^T A)$



# Orthonormal Vectors

- Let  $q_1, q_2, \dots, q_n$  be vectors, they are said to be orthonormal

$$\text{if } q_i^T q_j = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases}$$

In other words, the length of each vector is 1

# Orthogonal Matrix

- An orthogonal matrix is a square matrix with orthonormal columns

$$\begin{bmatrix} - & q_1^T & - \\ - & q_i^T & - \\ - & q_n^T & - \end{bmatrix} \begin{bmatrix} | & | & | \\ q_1 & q_j & q_n \\ | & | & | \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I$$

When row  $i$  of  $Q^T$  multiplies column  $j$  of  $Q$ , the result is

$$q_j^T q_j = 0$$

On the diagonals where  $i = j$ , we have  $q_j^T q_j = 1$ , ie. The normalization to unit vector of length 1

# Orthogonal Matrix

An orthonormal matrix is a type of square matrix whose columns and rows are orthonormal unit vector, eg. Perpendicular and have a length or magnitude of 1.

Then  $Q^T$  is  $Q^{-1}$

ie.  $Q^T Q = Q Q^T = I$

Computing of  $Q^T$  is more time efficient as compared to computing  $Q^{-1}$

- Eg

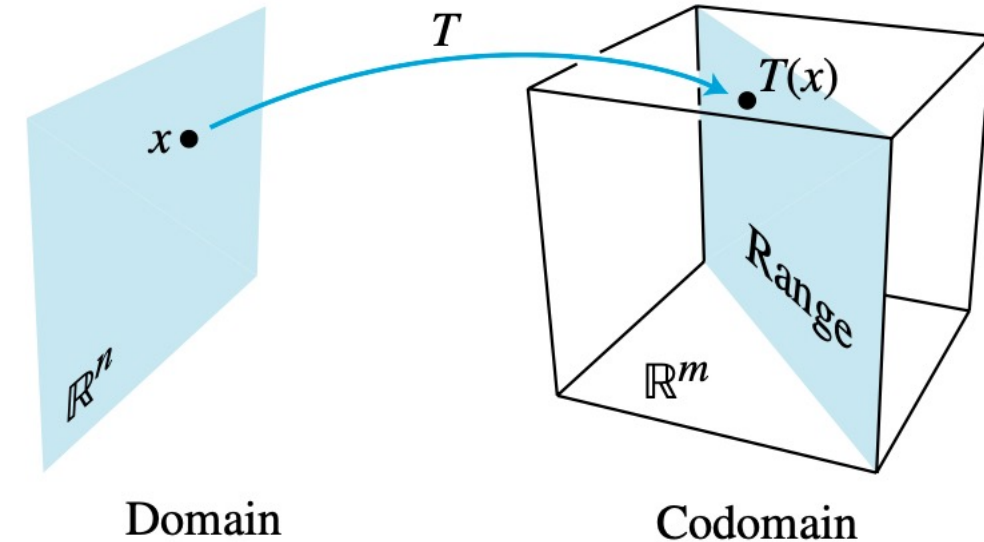
- $Q = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$

- $Q^T = Q^{-1} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix}$

# Linear Transformations

# Transformation

- A transformation (or function or mapping)  $T$  from  $R^n$  to  $R^m$  is a rule that assigns to each vector  $x$  in  $R^n$  a vector  $T(x)$  in  $R^m$ . The set  $R^n$  is called the domain of  $T$ , and  $R^m$  is called the codomain of  $T$ .
- The notation  $T : R^n \rightarrow R^m$  indicates that the domain of  $T$  is  $R^n$  and the codomain is  $R^m$ . For  $x$  in  $R^n$ , the vector  $T(x)$  in  $R^m$  is called the image of  $x$  (under the action of  $T$ ). The set of all images  $T(x)$  is called the range of  $T$ .



**FIGURE 2** Domain, codomain, and range of  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ .

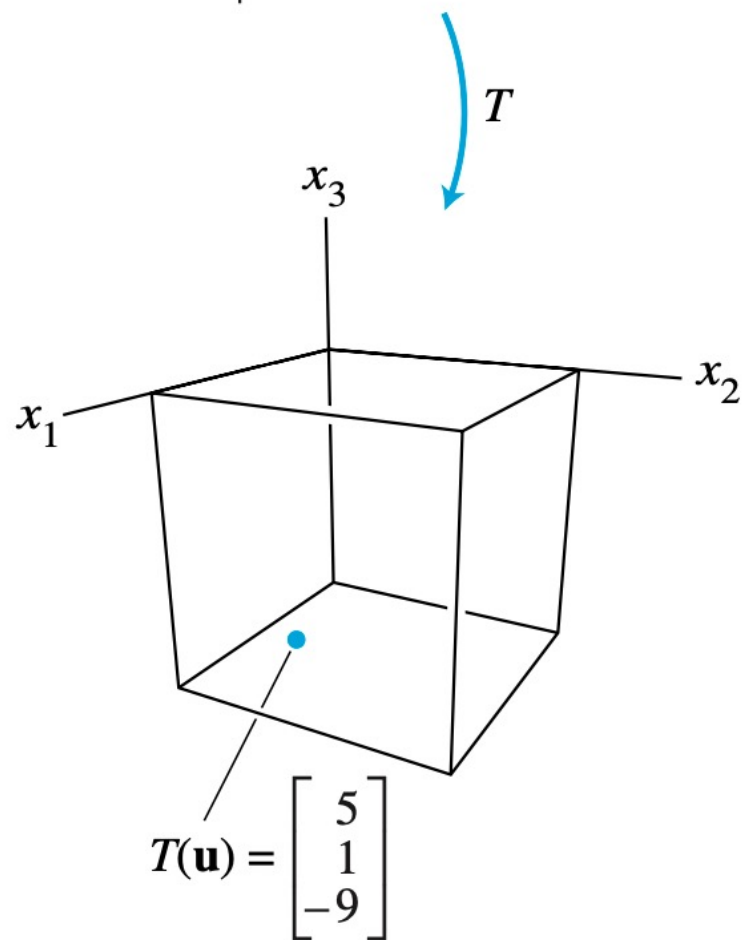
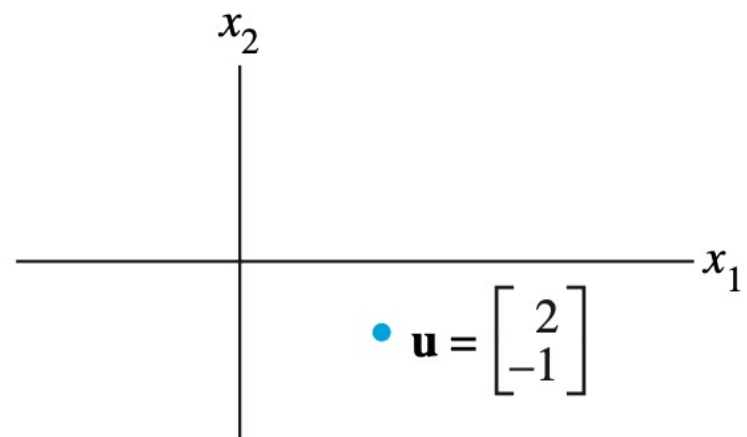
- Example Let  $A = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix}$ ,  $u = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$ ,  $b = \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix}$ ,  $c = \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix}$ , and define a transformation  $T: R^2 \rightarrow R^3$  by  $T(\mathbf{x}) = A\mathbf{x}$ , so that

- $T(x) = Ax = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 - 3x_2 \\ 3x_1 + 5x_2 \\ -x_1 + 7x_2 \end{bmatrix}$ . - (1)

- a. Find  $T(\mathbf{u})$ , the image of  $\mathbf{u}$  under the transformation  $T$ .
- b. Find an  $\mathbf{x}$  in  $R^2$  whose image under  $T$  is  $\mathbf{b}$ .
- c. Is there more than one  $\mathbf{x}$  whose image under  $T$  is  $\mathbf{b}$ ?
- d. Determine if  $\mathbf{c}$  is in the range of the transformation  $T$ .

- a. Compute  $T(u) = Au$

- $= \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 5 \\ 1 \\ -9 \end{bmatrix}$





- b. Solve  $T(\mathbf{x}) = \mathbf{b}$  for  $\mathbf{x}$ . That is, solve  $A\mathbf{x} = \mathbf{b}$ ,

$$\begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix}$$

Row reduced augmented matrix:

$$\begin{bmatrix} 1 & -3 & 3 \\ 3 & 5 & 2 \\ -1 & 7 & -5 \end{bmatrix} \sim \begin{bmatrix} 1 & -3 & 3 \\ 0 & 14 & -7 \\ 0 & 4 & -2 \end{bmatrix} \sim \begin{bmatrix} 1 & -3 & 3 \\ 0 & 1 & -0.5 \\ 0 & 0 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 1.5 \\ 0 & 1 & -0.5 \\ 0 & 0 & 0 \end{bmatrix}$$

Hence  $x_1 = 1.5$ ,  $x_2 = -0.5$ , and  $\mathbf{x} = \begin{bmatrix} 1.5 \\ -0.5 \end{bmatrix}$ . The image of this  $\mathbf{x}$  under  $T$  is the given vector  $\mathbf{b}$ .

c. Any  $\mathbf{x}$  whose image under  $T$  is  $\mathbf{b}$  must satisfy (1). From b. it is clear that equation (1) has a unique solution. So there is exactly one  $\mathbf{x}$  whose image is  $\mathbf{b}$ .

d. The vector  $\mathbf{c}$  is in the range of  $T$  if  $\mathbf{c}$  is the image of some  $\mathbf{x}$  in  $\mathbb{R}^2$ , that is, if  $\mathbf{c} = T(\mathbf{x})$  for some  $\mathbf{x}$ . This is just another way of asking if the system  $A\mathbf{x} = \mathbf{c}$  is consistent. To find the answer, row reduce the augmented matrix:

$$\begin{bmatrix} 1 & -3 & 3 \\ 3 & 5 & 2 \\ -1 & 7 & 5 \end{bmatrix} \sim \begin{bmatrix} 1 & -3 & 3 \\ 0 & 14 & -7 \\ 0 & 4 & 8 \end{bmatrix} \sim \begin{bmatrix} 1 & -3 & 3 \\ 0 & 1 & 2 \\ 0 & 14 & -7 \end{bmatrix} \sim \begin{bmatrix} 1 & -3 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & -35 \end{bmatrix}$$

The third equation,  $0 = -35$ , shows that the system is inconsistent. So  $\mathbf{c}$  is *not* in the range of  $T$ .

## Example 2

Let  $A = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$ , and define  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  by  $T(\mathbf{x}) = A\mathbf{x}$ .

Find the images under  $T$  of  $\mathbf{u} = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$  and  $\mathbf{v} = \begin{bmatrix} a \\ b \end{bmatrix}$ .

## Example 2

$$T(\mathbf{u}) = A\mathbf{u} = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ -3 \end{bmatrix} = \begin{bmatrix} 2 \\ -6 \end{bmatrix}$$

$$T(\mathbf{v}) = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 2a \\ 2b \end{bmatrix}$$

## Example 3

$$\text{Let } A = \begin{bmatrix} .5 & 0 & 0 \\ 0 & .5 & 0 \\ 0 & 0 & .5 \end{bmatrix}, \mathbf{u} = \begin{bmatrix} 1 \\ 0 \\ -4 \end{bmatrix}, \text{ and } \mathbf{v} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}.$$

Define a transformation  $T : R^2 \rightarrow R^3$  by  $T(\mathbf{x}) = A\mathbf{x}$

Find  $T(\mathbf{u})$ ,  $T(\mathbf{v})$

## Example 3

$$T(\mathbf{u}) = A\mathbf{u} = \begin{bmatrix} .5 & 0 & 0 \\ 0 & .5 & 0 \\ 0 & 0 & .5 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ -4 \end{bmatrix} = \begin{bmatrix} .5 \\ 0 \\ -2 \end{bmatrix}$$

$$T(\mathbf{v}) = \begin{bmatrix} .5 & 0 & 0 \\ 0 & .5 & 0 \\ 0 & 0 & .5 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} .5a \\ .5b \\ .5c \end{bmatrix}$$

## Example 4a

With  $T$  defined by  $T(\mathbf{x}) = A\mathbf{x}$ , find a vector  $\mathbf{x}$  whose image under  $T$  is  $\mathbf{b}$ , and determine whether  $\mathbf{x}$  is unique.

$$A = \begin{bmatrix} 1 & 0 & -2 \\ -2 & 1 & 6 \\ 3 & -2 & -5 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} -1 \\ 7 \\ -3 \end{bmatrix}$$

## Example 4a

$$\cdot [A \quad \mathbf{b}] = \begin{bmatrix} 1 & 0 & -2 & -1 \\ -2 & 1 & 6 & 7 \\ 3 & -2 & -5 & -3 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & -2 & -1 \\ 0 & 1 & 2 & 5 \\ 0 & -2 & 1 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & -2 & -1 \\ 0 & 1 & 2 & 5 \\ 0 & 0 & 5 & 10 \end{bmatrix}$$

$$\sim \begin{bmatrix} 1 & 0 & -2 & -1 \\ 0 & 1 & 2 & 5 \\ 0 & 0 & 1 & 2 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 & 3 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 2 \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}, \text{ unique solution}$$



## Example 4b

With  $T$  defined by  $T(\mathbf{x}) = A\mathbf{x}$ , find a vector  $\mathbf{x}$  whose image under  $T$  is  $\mathbf{b}$ , and determine whether  $\mathbf{x}$  is unique.

$$A = \begin{bmatrix} 1 & -3 & 2 \\ 0 & 1 & -4 \\ 3 & -5 & -9 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 6 \\ -7 \\ -9 \end{bmatrix}$$

## Example 4b

$$\begin{aligned} [A \quad \mathbf{b}] &= \begin{bmatrix} 1 & -3 & 2 & 6 \\ 0 & 1 & -4 & -7 \\ 3 & -5 & -9 & -9 \end{bmatrix} \sim \begin{bmatrix} 1 & -3 & 2 & 6 \\ 0 & 1 & -4 & -7 \\ 0 & 4 & -15 & -27 \end{bmatrix} \sim \begin{bmatrix} 1 & -3 & 2 & 6 \\ 0 & 1 & -4 & -7 \\ 0 & 0 & 1 & 1 \end{bmatrix} \\ &\sim \begin{bmatrix} 1 & -3 & 0 & 4 \\ 0 & 1 & 0 & -3 \\ 0 & 0 & 1 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 & -5 \\ 0 & 1 & 0 & -3 \\ 0 & 0 & 1 & 1 \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} -5 \\ -3 \\ 1 \end{bmatrix}, \text{ unique solution} \end{aligned}$$

## Example 5

With  $T$  defined by  $T(\mathbf{x}) = \underline{A\mathbf{x}}$ , find a vector  $\mathbf{x}$  whose image under  $T$  is  $\mathbf{b}$ , and determine whether  $\mathbf{x}$  is unique.

$$A = \begin{bmatrix} 1 & -5 & -7 \\ -3 & 7 & 5 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} -2 \\ -2 \end{bmatrix}$$