1. Write a program to create a function template for finding maximum value contained in an array.

```
#include<iostream>
#define MAX 5
using namespace std;
template <class T>
void MAXIMUM(T a[])
  int m = -9999;
  for(int i=0;i<MAX;i++)
    if(a[i] > m)
      m = a[i];
    }
  cout<<"The maximum value is => "<<m<<endl;</pre>
}
int main()
{
  int a[MAX];
  for(int i=0;i<MAX;i++)</pre>
    cout<<"Enter the elements => ";
    cin>>a[i];
  MAXIMUM(a);
```

2. Write a program to create a class template for the 'Array' class.

```
#include<iostream>
#define MAX 5
using namespace std;
template <class A>
class B
{
private:
A a[MAX];
```

```
public:
  void get()
    for(int i=0;i<MAX;i++)
    cout<<"Enter the array => ";
    cin>>a[i];
    }
  void display()
    cout<<"Array elements => "<<endl;</pre>
    for(int i=0;i<MAX;i++)</pre>
    cout<<a[i]<<endl;
  }
};
int main()
  B <int> a1;
  a1.get();
  a1.display();
  cout<<endl;
  B <string> a2;
  a2.get();
  a2.display();
```

3. Create a template for the bubble sort function.

```
#include<iostream>
#define MAX 40
int n;
using namespace std;
template <class A>

int bubble(A a[MAX])
{
   int i,j;
   A tmp;

for(i=0;i<n;i++)
   {
   for(j=0;j<(n-1);j++)
   {
}</pre>
```

```
if(a[j] > a[j+1])
        tmp = a[j];
        a[j] = a[j+1];
        a[j+1] = tmp;
      }
    }
  }
  for(i=0;i<n;i++)
    cout<<a[i]<<"\t";
  }
}
int main()
  int arr[MAX], value;
  char ch[MAX];
  float val[MAX];
  cout<<"Enter the total number of array => ";
  cin>>n;
 do{
 cout<<"\n ********* MENU ************;
 cout<<"\n 1. Integer sort ";
 cout<<"\n 2. Char sort ";
 cout<<"\n 3. Float sort ";
 cout<<"\n 4. Exit ";
 cout<<"\n ******
 cout<<"\n Enter your choice => ";
 cin>>value;
 switch(value)
 {
 case 1:
   for(int i = 0;i < n;i++)
     cout<<"Enter the array element => ";
     cin>>arr[i];
   cout<<"Before sorting array => ";
  for(int i = 0;i<n;i++)
```

```
cout<<arr[i]<<"\t";
 }
 cout<<"\n After sorting array => ";
 bubble(arr);
 break;
case 2:
 for(int i = 0;i<n;i++)
   cout<<"Enter the array element => ";
   cin>>ch[i];
 }
 cout<<"Before sorting array => ";
 for(int i = 0;i<n;i++)
 {
   cout<<ch[i]<<"\t";
 cout<<"\n After sorting array => ";
 bubble(ch);
 break;
case 3:
 for(int i = 0;i<n;i++)
   cout<<"Enter the array element => ";
   cin>>val[i];
 cout<<"Before sorting array => ";
 for(int i = 0;i<n;i++)
   cout<<val[i]<<"\t";
 cout<<"\n After sorting array => ";
 bubble(val);
 break;
case 4:
cout<<"Good Bye.."<<endl;
break;
default:
cout<<"Invalid Choice "<<endl;
}while(value != 4);
```

4. Write a program to create a function template for swapping the two value.

```
#include<iostream>
using namespace std;
template < class A>
void swp(A a,A b)
  cout<<"Before swap value : "<<endl<<"a is => "<<a<<endl<<"b is =>
"<<b<<endl;
  A tmp;
  tmp = a;
  a = b;
  b = tmp;
  cout<<"After swap value : "<<endl<<"a is => "<<a<<endl<<"b is => "<<b;
int main()
  string x,y;
  cout<<"Enter the value 1 => ";
  cin>>x;
  cout<<"Enter the value 2 => ";
  cin>>y;
  swp(x,y);
```

5. Write a program to illustrate the use of put(), get() and getline() functions for Text mode Input/Output

```
#include<iostream>
#include<fstream>
using namespace std;

int main()
{
    char c,d;
    string s;
    cout<<"Enter any character => ";
    cin>>c;

ofstream kg("karan.txt");
    kg.put(c);
```

```
kg.close();

ifstream dp("karan.txt");

//dp.get(d);

getline(dp,s);
}
```

6. Write a program to read character, integer and string from keyboard and write it in "data.txt" file and read from file in text mode.

```
#include<iostream>
#include<fstream>
using namespace std;
int main()
{
  char c;
  int a;
  string s,d;
  cout<<"Enter your name first character => ";
  cin>>c;
  cout<<"Enter the roll no => ";
  cin>>a;
  cout<<"Enter the name => ";
  cin>>s;
  ofstream kg("example.txt");
  kg<<c<endl;
  kg<<a<<endl;
  kg<<s<endl;
  ifstream dp("example.txt");
  while(!dp.eof())
    getline(dp,d);
    cout<<d<<endl;
 }
}
```

7. Write a program to read your name and roll number from keyboard and write it in "mydata.txt " file and read from file in text mode.

```
#include<iostream>
#include<fstream>
using namespace std;
int main()
{
  int a;
  string s,d;
  cout<<"Enter the Roll no=> ";
  cin>>a;
  cout<<"Enter the name => ";
  cin>>s;
  ofstream kg("mydata.txt");
  kg<<a<<endl;
  kg<<s<endl;
  ifstream dp("mydata.txt");
  while(!dp.eof())
    getline(dp,d);
    cout<<d<<endl;
  }
}
```

8. Write a program to read product name and product price from keyboard and write it in "product.txt" file and read from file in text mode.

```
#include<iostream>
#include<fstream>
using namespace std;

int main()
{
    int a;
    string s,d;

    cout<<"Enter the product name => ";
    cin>>s;
```

```
cout<<"Enter the product price=> ";
cin>>a;

ofstream kg("product.txt");

kg<<s<<endl;
kg<<a<<endl;
ifstream dp("product.txt");
while(!dp.eof())
{
    getline(dp,d);
    cout<<d<<endl;
}
}</pre>
```

9. Write down a program to create a file temp.txt, write into the specific file than read the same data from the file

```
#include<iostream>
#include<fstream>
using namespace std;

int main()
{
    string a,d;
    cout<<"Enter your name => ";
    cin>>a;

    ofstream kg("temp.txt");
    kg<<a<<endl;
    kg.close();

ifstream dp("temp.txt");
    while(!dp.eof())
    {
        getline(dp,d);
        cout<<d<<endl;
    }
}</pre>
```